

- Dynamically configurable via SPI/I2C interface and volatile configuration registers

## **Applications**

- 10 Gigabit line cards
- Synchronous Ethernet, 10GBASE-R and 10GBASE-W
- OTN multiplexers and transponders
- SONET/SDH, Fibre Channel, XAUI



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## Change Summary

Below are the changes from the June 2012 issue to the March 2015 issue

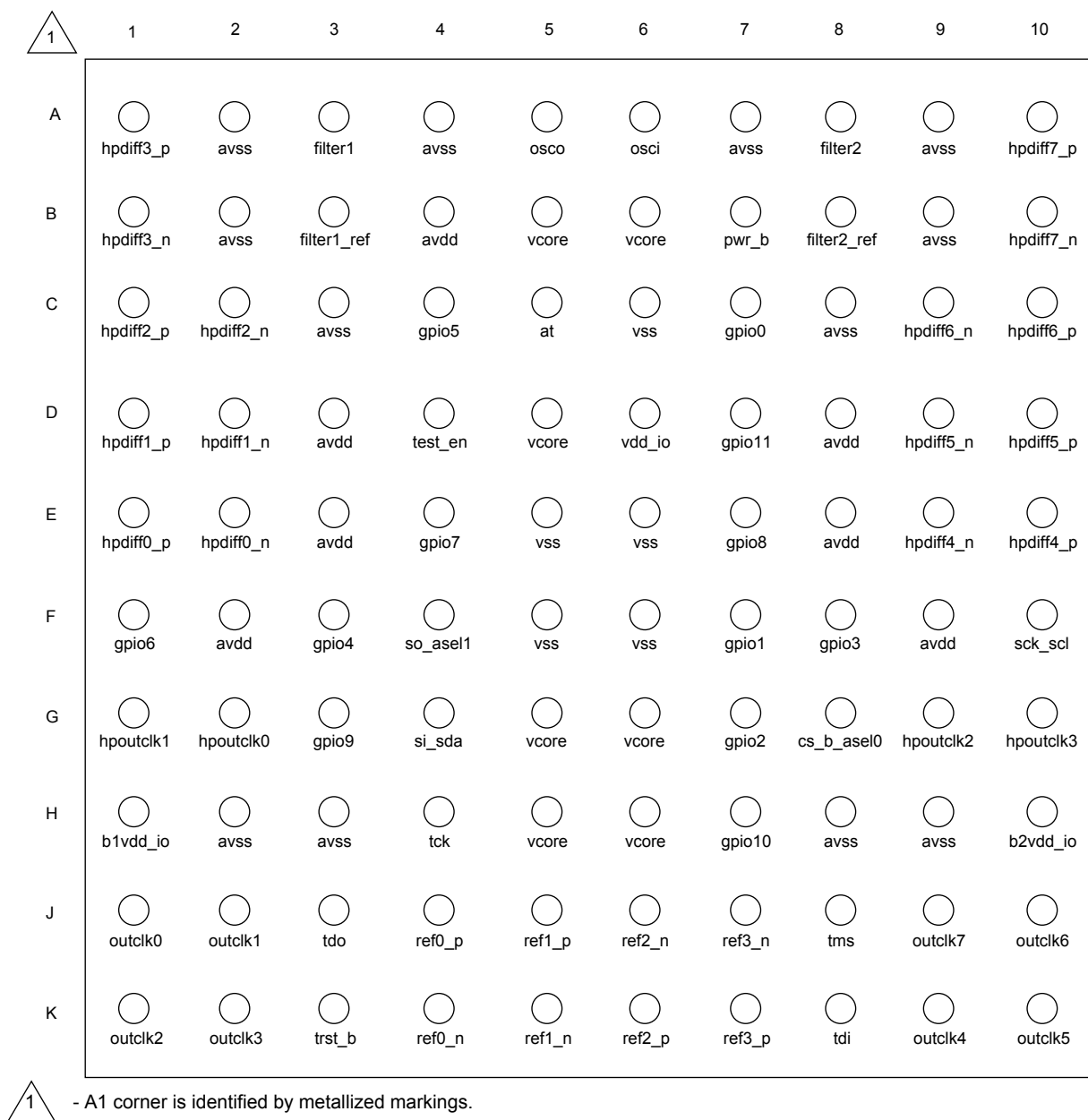
Page	Item	Change
1	Ordering Information	Removed ZL30154GGG (leaded version) from the ordering information
1	Added Features bullet	Included availability of customer defined default configurations
14, 32, 32	Updated section 4.0, 5.0 and added 5.1	Updated to include the availability of Custom OTP configuration
180	13.0, "Package Markings"	Added section 13.0 for package markings

Below are the changes from the February 2012 issue to the June 2012 issue

Page	Item	Change
171	Input to Output alignment	Added min/max values for $t_{HP\_REFD}$
173	Output to Output Alignment	Added min/max values for $t_{OUT2OUTD}$
54 and 149	Register 0xC6 - Chip_Revision	Updated chip_revision register 0xC6 = 0x03



## 1.0 Pin Diagram



**Figure 2 - Package Description**



## 2.0 Pin Description

All device inputs and output are LVCMOS unless it was specifically stated to be differential.

Ball #	Name	I/O	Description
Input Reference			
J4 K4 J5 K5 K6 J6 K7 J7	ref0_p ref0_n ref1_p ref1_n ref2_p ref2_n ref3_p ref3_n	I	<p><b>Input Reference 0, 1, 2 and 3.</b> Input reference sources used for synchronization. The positive and negative pair of these inputs accepts a differential input signal. The refx_p input terminal accept a CMOS input reference. These inputs could be used as a device external feedback input.</p> <p>Maximum frequency limit on single ended inputs is 177.5 MHz, and 750 MHz on differential inputs.</p>
Output Clocks			
J1 J2 K1 K2 K9 K10 J10 J9	outclk0 outclk1 outclk2 outclk3 outclk4 outclk5 outclk6 outclk7	O	<p><b>Output Clock 0 to 7.</b> Configurable output clocks. These can be configured as single ended or differential (0&amp;1, 2&amp;3, 4&amp;5, 6&amp;7)</p> <p>Maximum frequency limit on single ended LVCMOS outputs is 160 MHz, and 350 MHz on differential outputs.</p>
G2 G1 G9 G10	hpoutclk0 hpoutclk1 hpoutclk2 hpoutclk3	O	<p><b>High Performance Output Clock 0 to 3.</b> This output can be configured to provide any one of the single ended high performance clock outputs.</p> <p>Maximum frequency limit on single ended LVCMOS outputs is 177.5 MHz</p>
E1 E2 D1 D2 C1 C2 A1 B1 E10 E9 D10 D9 C10 C9 A10 B10	hpdiff0_p hpdiff0_n hpdiff1_p hpdiff1_n hpdiff2_p hpdiff2_n hpdiff3_p hpdiff3_n hpdiff4_p hpdiff4_n hpdiff5_p hpdiff5_n hpdiff6_p hpdiff6_n hpdiff7_p hpdiff7_n	O	<p><b>High Performance Differential Output Clock 0 to 7 (LVPECL).</b> This output can be configured to provide any one of the available high performance differential output clocks.</p> <p>Maximum frequency limit on differential outputs is 750 MHz</p>
Control and Status			

**Table 1 - Pin Description**



Ball #	Name	I/O	Description
B7	pwr_b	I	<b>Power-on Reset.</b> A logic low at this input resets the device. To ensure proper operation, the device must be reset after power-up. The pwr_b pin should be held low for 2 ms. This pin is internally pulled-up to V <sub>DD</sub> . <b>User can access device registers either 55 ms after pwr_b goes high, or after bit 7 in register at address 0x00 goes high which can be determined by polling the register at address 0x00.</b>
C7 F7 G7 F8 F3 C4 F1 E4 E7 G3 H7 D7	gpio0 gpio1 gpio2 gpio3 gpio4 gpio5 gpio6 gpio7 gpio8 gpio9 gpio10 gpio11	I/O	<p><b>General Purpose Input and Output pins.</b> These are general purpose pins managed by the internal processor based on device configuration. Recommended usage of GPIO include:</p> <ul style="list-style-type: none"> <li>• DPLL lock indicators</li> <li>• DPLL holdover indicators</li> <li>• Reference fail indicators</li> <li>• Reference select control or monitor</li> <li>• Differential output clock enable (per output or as a bank of 2 or 4 outputs)</li> <li>• High performance LVCMOS outputs enable</li> <li>• Host Interrupt Output: flags changes of device status prompting the processor to read the enabled interrupt service registers (ISR).</li> </ul> <p>Pins 5:0 are internally pulled down to GND and pins 11:6 are internally pulled up to V<sub>DD</sub>.</p> <p>If not used GPIO can be kept unconnected.</p> <p><b>After power on reset, device GPIO[0,1,3,4,5] configure some of device basic functions, GPIO[3] set I2C or SPI control mode, GPIO[1,0] set master clock rate selection. The GPIO[0,1,3] pins must be either pulled low or high with an external 1KΩ resistor as needed for their assigned functions at reset; or they must be driven low or high for 55 ms after reset, and released and used for normal GPIO functions.</b></p> <p><b>The GPIO[4,5] pins must be either pulled low with external 1KΩ resistors; or they must be driven low for 55 ms after reset, and then released and used for normal GPIO functions.</b></p>
Host Interface			
F10	sck_scl	I/O	<b>Clock for Serial Interface.</b> Provides clock for serial micro-port interface. This pin is also the serial clock line (SCL) when the host interface is configured for I2C mode. As an input this pin is internally pulled up to V <sub>DD</sub> .
G4	si_sda	I/O	<b>Serial Interface Input.</b> Serial interface input stream. The serial data stream holds the access command, the address and the write data bits. This pin is also the serial data line (SDA) when host interface is configured for I2C mode. This pin is internally pulled up to V <sub>DD</sub> .
F4	so_ase1	I/O	<b>Serial Interface Output.</b> Serial interface output stream. As an output the serial stream holds the read data bits. This pin is also the I2C address select when host interface is configured for I2C mode.

Table 1 - Pin Description (continued)



Ball #	Name	I/O	Description
G8	cs_b_aseI0	I	<b>Chip Select for Serial Interface.</b> Serial interface chip select, this is an active low signal. This pin is also the I2C address select when host interface is configured for I2C mode. This pin is internally pulled up to $V_{DD}$ .
APLL Loop Filter			
A3	filter1	A	<b>External Analog PLL1 Loop Filter terminal.</b>
B3	filter1_ref	A	<b>Analog PLL1 External Loop Filter Reference.</b>
A8	filter2	A	<b>External Analog PLL2 Loop Filter terminal.</b>
B8	filter2_ref	A	<b>Analog PLL2 External Loop Filter Reference.</b>
JTAG (IEEE 1149.1) and Test			
D4	test_en	I	<b>Test Mode Enable.</b> A logic high at this pin enables device test modes. This pin is internally pulled down to GND. Connect this pin to GND.
C5	at	A-I/O	<b>Analog PLL Test.</b> Test pin for analog PLL. Leave unconnected.
J3	tdo	O	<b>Test Serial Data Out.</b> JTAG serial data is output on this pin on the falling edge of tck. This pin is held in high impedance state when JTAG scan is not enabled.
K8	tdi	I	<b>Test Serial Data In.</b> JTAG serial test instructions and data are shifted in on this pin. This pin is internally pulled up to $V_{DD}$ . If this pin is not used then it should be left unconnected.
K3	trst_b	I	<b>Test Reset.</b> Asynchronously initializes the JTAG TAP controller by putting it in the Test-Logic-Reset state. This pin should be pulsed low on power-up to ensure that the device is in the normal functional state. This pin is internally pulled up to $V_{DD}$ . If this pin is not used then it should be connected to GND.
H4	tck	I	<b>Test Clock.</b> Provides the clock to the JTAG test logic. This pin is internally pulled up to $V_{DD}$ . If this pin is not used then it should be connected to GND.
J8	tms	I	<b>Test Mode Select.</b> JTAG signal that controls the state transitions of the TAP controller. This pin is internally pulled up to $V_{DD}$ . If this pin is not used then it should be left unconnected.
Master Clock			
A5	osco	A-O	<b>Oscillator Master Clock.</b> For crystal operation, a crystal is connected from this pin to osci. Not suitable for driving other devices. For clock oscillator operation, this pin is left unconnected.
A6	osci	I	<b>Oscillator Master Clock.</b> For crystal operation, a crystal is connected from this pin to osco. For clock oscillator operation, this pin is connected to a clock source.
Power and Ground			
D6	$V_{DD-IO}$		<b>Positive Supply Voltage IO.</b> +3.3 $V_{DC}$ nominal.
H1	B1 $V_{DD-IO}$		<b>Bank 1 Positive Supply Voltage IO.</b> Output group specific +3.3/2.5/1.8/1.5 $V_{DC}$ nominal.

Table 1 - Pin Description (continued)



Ball #	Name	I/O	Description
H10	B2V <sub>DD-IO</sub>		<b>Bank 2 Positive Supply Voltage IO.</b> Output group specific +3.3/2.5/1.8/1.5V <sub>DC</sub> nominal.
D5 G5 G6 B5 B6 H5 H6	V <sub>CORE</sub>		<b>Positive Supply Voltage.</b> +1.8V <sub>DC</sub> nominal. These pins should not be connected together on the board. Please refer to ZLAN-269 for recommendations.
B4 D3 D8 E3 E8 F2 F9	AV <sub>DD</sub>		<b>Positive Analog Supply Voltage.</b> +3.3V <sub>DC</sub> nominal.
C6 E5 E6 F5 F6	V <sub>SS</sub>		<b>Ground.</b> 0 Volts.
A2 A4 A7 A9 B2 B9 C3 C8 H2 H3 H8 H9	AV <sub>SS</sub>		<b>Analog Ground.</b> 0 Volts.

Table 1 - Pin Description (continued)



### 3.0 Application Example

The ZL30154 SyncE Network Synchronization PLL is a highly integrated device that can be used in traditional Master/Slave timing card devices or in a smaller systems where a single PLL is used to perform functions of both timing and line card PLLs as shown in Figure 3 which illustrates how a single ZL30154 efficiently handles all synchronization, wander and jitter filtering and clock rate translations required for a synchronous 10GBASE-W/10GBASE-R system.

ZL30154 in Figure 3 is configured with one DPLL that selects between line recovered clocks and external clock coming from BITS/SSU box; All input clocks can be monitored for impairments and the automatic reference switching state machine can switch from a failed reference to a good reference without causing bit errors in the transmission channel. PLL 0 uses one precision clock generator to generate two copies of a low jitter 156.25 MHz clock to time the XAUI bus. PLL1 uses the other precision clock generator to generate a synchronous low jitter clock at either 156.25 MHz or 155.52 MHz depending on whether a 10GBASE-R or 10GBASE-W port is implemented. PLL2 uses one of the general purpose clock generators to do clock conversion from SyncE line recovered clock to 1.544/2.048 MHz clock expected by BITS/SSU box and PLL 3 can be used as a free run clock generator for other components on the board such as micro processor which typically require 33.33 or 66.66 MHz clock.

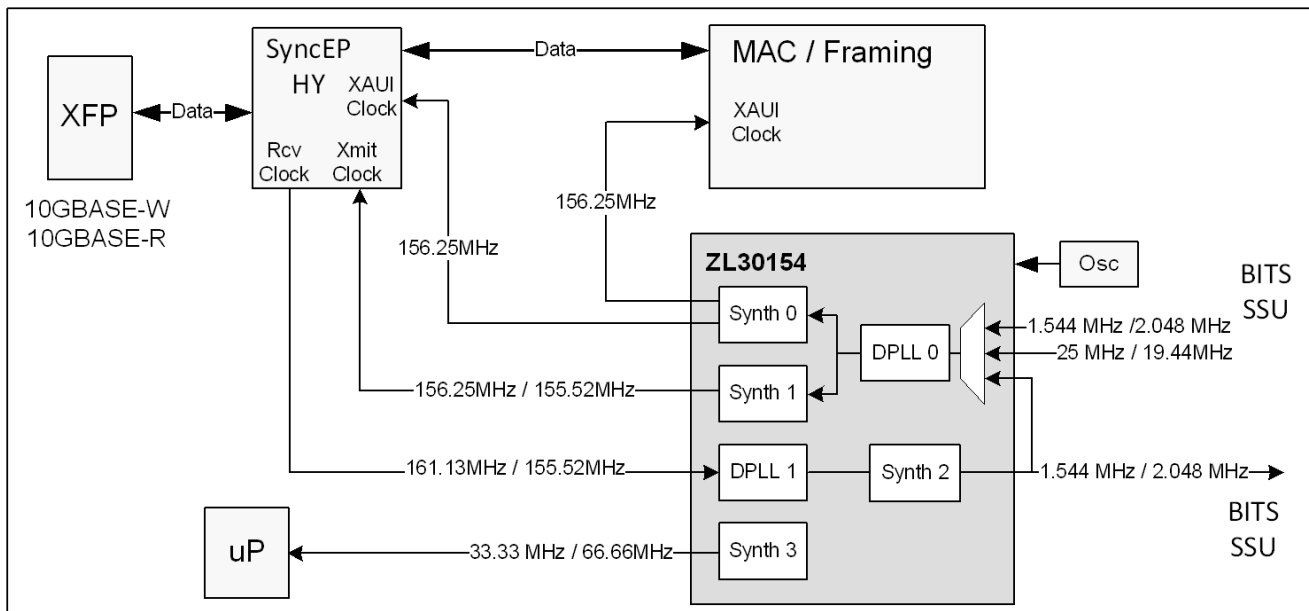


Figure 3 - Application Diagram: 10GBASE-W / 10GBASE-R Synchronous Ethernet



## 4.0 Functional Description

The functional block diagram of the device is shown in Figure 1. The ZL30154 is a Synchronous Ethernet Network Synchronization DPLL that can be configured by any of the following methods; power-up with its default configuration; power-up with a custom OTP (One Time Programmable) configuration; after power-up it can be dynamically configured via the SPI/I2C port. Configurations set via the SPI/I2C are volatile and will need to be rewritten if the device is reset or powered-down. The SPI/I2C port is also used to access the status registers. The ZL30154's detailed operation is described in the following sections.

### 4.1 Input Sources

The device has 5 input sources: 4 input references (single ended or differential) and one oscillator clock source (oscillator or xtal).

The device master clock frequency is configured on reset via external voltage levels on GPIO[1:0] pins. The recommended frequency of the master clock is 20 MHz or 24.576 MHz.

The device synchronizes (locks) to any input reference which is a 1 Hz multiple, or it synchronizes (locks) to any input reference which is an  $(M/N \times 1 \text{ Hz})$  multiple (FEC rate converted). Input frequency is specified by programming four 16 bit registers: Base (B), Multiplier (K), M and N where input frequency is equal  $B * K * M/N$ . For example to set the device to accept 1 Hz reference at one of its inputs, the user will need to set B, K, M and N for particular input to 1. GUI provides recommended B, K, M and N values for any required input reference frequency.

The device input reference frequency is programmed during initialization, change of input reference frequency can be supported if DPLL was forced in to Holdover mode before a frequency change.

The device accepts an input reference with maximum frequency of 177.5 MHz through single ended LVCMOS input (or 750 MHz frequency through differential inputs) and a minimum frequency of 1 Hz.

If the frequency of an input reference exceeds 400 MHz, the reference will need to be divided by 2 before being fed to DPLL. Division by 2 can be set by programming ref\_config register at address 0x0A.

### 4.2 Input Reference Monitoring

The input references are monitored by reference monitor schemes, independent for each reference. They indicate abnormal behavior of the reference signal, for example; drift from its nominal frequency or excessive jitter.

- **Loss of Signal Monitor (LOS):** LOS is an external signal, fed to one of ZL30154 GPIO pins. LOS is typically generated by a PHY device whose recovered clock is fed to one of ZL30154 reference inputs. PHY device will generate LOS signal when it cannot reliably extract the clock from the line. User can set one of GPIO pins as LOS input by programming corresponding GPIO register.
- **Coarse Frequency Monitor (CFM):** The CFM monitors input reference frequency for 1.25 ms so that it can quickly detect large changes in frequency. CFM limit for each input reference can be selected in corresponding scm\_cfm\_limit\_ref registers with range from 0.1% to 50%. If the CFM limit is exceeded, then CFM failure is declared for corresponding reference.
- **Precise Frequency Monitor (PFM):** The PFM block measures the frequency accuracy of the reference over a 10 second interval. To ensure an accurate frequency measurement, the PFM measurement interval is re-initiated if phase or frequency irregularities are detected by the CFM. The PFM provides a level of hysteresis between the acceptance range and the rejection range to prevent a failure indication from toggling between valid and invalid for references that are on the edge of the acceptance range. PFM limit for each reference can be selected in pfm\_range registers. When determining the frequency accuracy of the reference input, the PFM uses the external oscillator's output frequency ( $f_{ocsi}$ ) as its point of reference. PFM limit should be set based on the following table in pfm\_range registers at addresses 0xF6 and 0xF7:



pfm_range[0:3]	Acceptance Range	Rejection Range	Typical Application
000	+/- 9.2 ppm	+/- 12 ppm	Stratum 3, G.813 option 1, G.8262 EEC 1 & 2
100	+/- 13.8 ppm	+/- 18 ppm	
101	+/- 24.6 ppm	+/- 32 ppm	
110	+/- 36.6 ppm	+/- 47.5 ppm	
001	+/- 40 ppm	+/- 52 ppm	SONET Minimum Clock, G.813 option 2
111	+/- 52 ppm	+/- 67.5 ppm	
011	+/- 64 ppm	+/- 83 ppm	Stratum 4, G.824
010	+/- 100 ppm	+/- 130 ppm	G.823

Table 2 - Frequency Out of Range Limits

- **Single Cycle Monitor (SCM):** This detector measures rising to rising edge and falling to falling edge periods. If either of them exceeds predefined SCM limit then SCM failure is declared. SCM limit for each input reference can be selected in corresponding scm\_cfm\_limit\_ref registers with range from 0.1% to 50%. The limits are input frequency dependent. Please refer to the description in scm\_cfm\_limit\_ref registers.
- **Guard Soak Timer (GST):** Timer associated with the CFM and SCM modules to disqualify the reference input signal (see Table 3)

The monitor failure indicators are flagged in the status registers and have associated mask bits, as follows:

- Reference Fail Mask: Ref0FailMask<3:0>, Ref1FailMask<3:0>, Ref2FailMask<3:0>, Ref3FailMask<3:0> for LOS, SCM, CFM and GST in register at address 0x08, 0x09 and Refx Fail PFM Mask for PFM in register at address 0xF5; these mask bits masks the failure indicator on corresponding fail pins/bits.
- Reference Switching Mask for the current active (locked to) reference: RefSwMask<3:0> for LOS, SCM, CFM and GST in registers at address 0x34, 0x39 and Ref Fail PFM Mask on PFM alarm in register at address 0xF4; these mask bits masks the failure indicators that are used in the automatic reference switching state machine independently for each supported DPLL.
- Holdover Mask for the current active (locked to) reference: HOMask<3:0>, for LOS, SCM, CFM and GST in registers at address 0x34, 0x39 and DPLLn holdover Mask on PFM alarm in register at address 0xF4; these mask bits masks the failure indicators that are used to go into auto-holdover independently for each supported DPLL.



The single cycle and coarse monitor failure flags feed a timer (Guard Soak Timer) that disqualifies the reference input signal when the failures are present for more than the period of time defined in Table 3.

Guard Soak Timer Control bits in control register	Time to disqualify a reference	Notes
00	minimum delay possible	
01	10 ms	
10	50 ms	default value
11	2.5 s	

**Table 3 - Guard Soak Time To Disqualify a Reference**

The Guard Soak Timer that is used for the CFM and SCM modules has a built-in decay time hysteresis according to Table 4 (Timer to Qualify a reference) to prevent flickering of status bits at the threshold boundaries.

The Timer to Qualify a reference is a multiple of the Guard Soak Timer. Table 4 shows the multiplication factor to multiply the Guard Soak Timer to calculate the time to qualify a reference.

Control bits to control the Timer to qualify a reference	Multiples of the Guard Soak Time to qualify a reference	Notes
00	2	
01	4	Default value
10	16	
11	32	

**Table 4 - Guard Soak Time To Qualify a Reference**

When a GPIO pin is used as a reference fail indicator, it indicates a valid reference if:

- The SCM does not detect phase hits, nor complete loss of clock or Ref<i>FailMask<0> is at logic “0”
- The CFM does not detect phase irregularity or Ref<i>FailMask<1> is at logic “0”
- The Guard Soak Time is triggered or Ref<i>FailMask<2> is at logic “0”

### 4.3 Digital Phase Locked Loop (DPLL)

The device supports two independent digital PLL modules. Both DPLLs are enabled by default.

#### 4.3.1 DPLL General Characteristics

##### Pull-in Hold-in range

The DPLL supports pull-in/hold-in of +/-12 ppm, +/-52 ppm, +/-83 ppm, +/-130 ppm, +/-400 ppm or +/-3900 ppm.



**DPLL bandwidth (jitter/wander transfer)**

The DPLL supports the first order filtering cut-off frequencies from 0.1 MHz to 1KHz with logarithmic resolution. All common cut-off frequencies are supported such as: 0.1 MHz, 1 MHz, 10 MHz, 0.1 Hz, 1.7 Hz, 3.6 Hz, 7 Hz, 14 Hz and many others up to 1 kHz. DPLL bandwidth is determined during the initialization. When changing the bandwidth dynamically, it is recommended to put DPLL to the Holdover mode first and then to change the bandwidth. After the bandwidth has been changed, the DPLL should be set to the Normal mode.

<b>dpll_varBW</b>	<b>BW (Hz)</b>	<b>Application</b>
0x60	0.1	GR-253 SONET Stratum 3, SMC, G.813 option 2, G.8262 EEC 2
0x88	1.8	GR-1244 Stratum 3, G.813 option 1
0x92	3.6	G.813 option 1, G.8262 EEC 1
0x20	1 mHz	Stratum 3E
0x10	0.3 mHz	Wireless Basestations

**Table 5 - DPLL Loop Bandwidth**

Loop bandwidth can be set by programming dpll\_ctrl register at addresses 0x30 and 0x35 for seven wide loop bandwidths: 14 Hz, 28 Hz, 56 Hz, 112 Hz, 224 Hz, 448 Hz and 896 Hz. For any other loop bandwidth, user should select variable loop bandwidth option in dpll\_ctrl register (bits 7:6) and then program dpll\_varBW register at addresses 0xBB and 0xBC based on targeted timing specification. Table 5 provides bandwidth setting for different timing specifications.

The DPLL locks to an input reference and provides stable low jitter output clock if the selected loop bandwidth is less than 1/30th the input reference frequency. As an example, a 19.44 MHz reference could deploy a bandwidth up to 896 Hz, and a 1 kHz input reference would deploy a loop bandwidth of 14 Hz. For 8 kHz reference we recommend a maximum loop bandwidth of 56 Hz.

For low frequency input reference such as 1 Hz, loop bandwidth should be set to 30mHz or lower. It should be noted that narrower loop bandwidth requires oscillator with higher stability.

On the power up when the device is fed with low frequency reference such as 1 Hz with 30mHz loop bandwidth, the frequency lock will be achieved relatively fast. However, the phase lock will take longer time because the device needs to pull the phase of the output clock for up to half a second before the input and output get aligned. To speed up the phase lock time user should cycle device between normal and holdover mode three times as described below:

- On the power up the device is fed with 1pps reference
- Initialise the device by programming it via SPI/I2C bus and set it to normal mode
- Loop three times:
  - Wait for 50 seconds
  - Set the device to the holdover mode
  - Wait for 10 milliseconds
  - Set the device to the normal mode
- End loop

The same procedure should be used for loop bandwidths lower than 30mHz regardless of the frequency of the input reference.



### Jitter/Wander Generation

Jitter and wander generation performances are provided in section 10.0, "Performance Characterization".

### Phase Transients and phase slope limiters

On reference switch with phase tracking active (i.e., TIE clear active or glitch-less reference switching), the DPLL transitions the phase of the output smoothly, limited by the selected loop bandwidth and by the selected phase slope limit.

The Microsemi device offers the following phase slope limiting options: 61 usec/sec, 7.5 usec/sec, 0.885 usec/sec or unlimited. If required phase slope limit is 0.885 usec/sec or 7.5 usec/sec, user should first set the device to unlimited phase slope and change it to required phase slope limit (0.885 usec/sec or 7.5 usec/sec) only after the device has achieved lock. Phase slope limit should be set in register `dppl_ctrl` at addresses 0x30 and 0x35 based on requirements as shown in Table 6

<code>dppl_phase_slope_limit</code>	Phase Slope Limiting	Application
10	61 $\mu$ s/s	GR-1244 Stratum 3
01	7.5 $\mu$ s/s	G.813 option 1
10	885 ns/s	GR-1244 Stratum 2, 3E, 3 (objective)
11	Unlimited	

**Table 6 - DPLL Phase Slope Limiting**

### Holdover Stability

DPLL initial holdover accuracy is better than 1 ppb when using 0.1 Hz or narrower loop filter.

### Input Tolerance Criteria

Input tolerance indicates that the device tolerates certain jitter, wander and phase transients at its input reference while maintaining outputs within an expected performance and without experiencing any alarms, reference switching or holdover conditions. Input tolerance is associated with input reference source characteristics and the standards associated with input reference type.

### DPLL Monitoring

The DPLL provides lock and holdover indicators using the default lock indicator conditions.

The lock time is dependent on selected loop bandwidth.

#### 4.3.2 DPLL States

The device DPLL(s) supports three DPLL states: Free-run, Normal (Locked) and Holdover. The Holdover and Free-run states are used to cope with reference impairments.

Each of these modes have a corresponding state in the internal State Machine described as follows:

**Freerun State:** the Freerun state is entered when synchronization to the reference is not required or is not possible. Typically this occurs immediately following system power-up. In the Freerun State, the device provides timing and synchronization signals which are based on the master clock frequency (supplied to `osci` pin) only, and are not synchronized to the reference input signals. The freerun accuracy of the output clock is equal to the accuracy of the master clock (`osci`). So if a  $\pm 4.6$  ppm freerun output clock is required, the master clock must also be  $\pm 4.6$  ppm.



**Holdover State:** the Holdover State is typically entered when input reference is temporarily disrupted. In the Holdover State, the device provides output clocks which are not locked to an external reference signal, but are based on storage techniques. The storage value is determined while the device is in Normal Mode and locked to an external reference signal. Initial holdover accuracy is a function of DPLL while holdover drift is reliant on the drift of the master clock (osci).

**Normal State:** the Normal State is entered when a valid reference clock is available for synchronization. In the Normal State the device provides output clocks which are synchronized to one of the available 4 input references. From a reset condition - if a valid input reference is available - the device takes less than a second (lock time) to output signals which are synchronized (phase and frequency locked) to the reference input.

### 4.3.3 DPLL Rate Conversion Function and FEC Support

The DPLL supports rate conversion with a 16 bit forward divider and a 16 bit feedback divider.

The DPLL provides up scaling and down scaling functions.

The DPLL has the ability to switch from normal rate (before FEC is negotiated) to FEC rate and vice versa.

The DPLL supports simple rate conversion (i.e., take in 19.44 MHz and create 255/238 FEC SONET clock of 666.51 MHz), and supports double rate conversion (i.e., take in 19.44 MHz, create FEC 10 GbE clock of 644.5313, which is 66/64 rate converted 625 MHz, or create 690.5692 which is 255/238X66/64 rate converted 625 MHz)

The following is just an example of the frequencies that can be supported (many more frequencies can be supported):

- **GbE:**
  - 25 MHz
  - 125 MHz
- **XAUI (chip to chip interface, which is a common chassis to chassis interface):**
  - 156.25 MHz or x2 or x4 version
- **OC-192/STM-64:**
  - 155.52 MHz or x2 or x4 version
  - 155.52 MHz x 255/237 (standard EFEC for long reach) or x2 or x4 version
  - 155.52 MHz x 255/238 (standard GFEC for long reach) or x2 or x4 version
- **10 GbE:**
  - 156.25 MHz which is 125 MHz x 10/8 or x2 or x4 version
  - 155.52 MHz x 66/64 or x2 or x4 version
  - Long reach 10 GE might require the following frequencies with simple rate conversion: (156.25 MHz x 255/237) and (156.25 MHz x 255/238).
  - The following frequencies with double rate conversion: (155.52 MHz x 66/64 x 255/237) or (155.52 MHz x 66/64 x 255/238) and (156.25 MHz x 66/64 x 255/238) or (156.25 MHz x 66/64 x 255/238). Also, user can use x2 or x4 version of the listed frequencies.

Application Note ZLAN-267 explains how to generate the most common frequencies.



#### 4.3.4 DPLL Input to Output and Output to Output Phase Alignment

##### Techniques offered for Phase Alignment

When the output clock is locked to a jitter free and wander free input clock, input to output latency is expected to have a typical error of 0 nsec.

The coarse and fine phase adjustments allow for input to output and output to output latency corrections to compensate for PCB load delay, as detailed in 4.7, "Output Drivers".

The PLL architecture allows for implementation of an external feedback (external output clock phase sense) of the PLL path that is fed through one of the available references (REF 0, 1, 2 or 3). Such external feedback would allow for dynamic changes of PCB routing and external buffer delay caused by changes in temperature.

External feedback cannot be used if synthesizer in the feedback path is programmed such that  $Bs \cdot Ks \cdot Ms / Ns = 65,536,000$ .

#### 4.4 Frequency Synthesis Engine

The device frequency synthesis engine is comprised of a hardware DCO and an analog jitter filtering APLL with built-in digital jitter attenuation scheme. It has two ultra low jitter frequency synthesis engines that can generate output clocks which meet the jitter generation requirements detailed in section 10.0, "Performance Characterization".

When the DPLL is locked to an input reference, the DCO external control can be used. The DCO external control allows for the calibration of the DCO center frequency to adjust for external system oscillator center frequency. One setting will control the center frequency of all active DCOs.

#### 4.5 Dividers and Skew Management

The device has 4 independent dividers associated with each frequency synthesis engine.

The divider engines associated with the high performance differential outputs generate output clocks between 1 Hz and 750 MHz with 50% duty cycle. The other divider engines generate output clocks between 1 Hz and 177.5 MHz for high performance LVCMOS outputs and 160 MHz for single ended configurable outputs with 50% duty cycle. When configurable outputs are in differential mode, the maximum frequency is 350 MHz.

The divider modules generating the single ended output clocks provides the ability to manage the phase skew of the output clock by a coarse step equal to the internal high speed clock period.

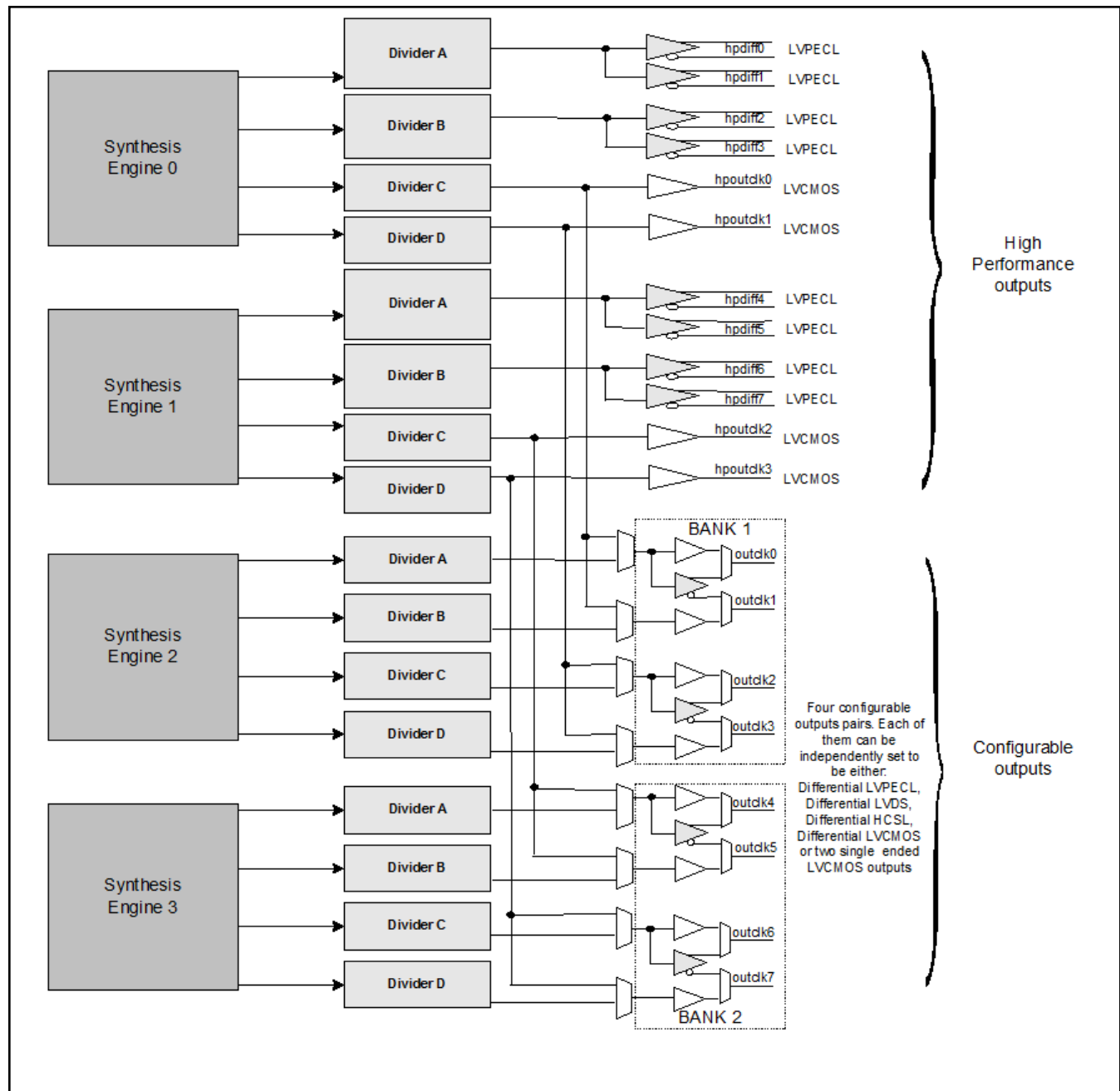
The single ended generated output clocks can be stopped either on rising or falling edge (programmed through serial interface or GPIO).

The device can be configured to adjust the phase skew of single ended clocks in steps of sub high speed synthesizer clock cycle period.



## 4.6 Output Multiplexer

Figure 5 shows the multiplexing configuration that is supported.



**Figure 5 - Output Clocks Muxing Configuration**



## 4.7 Output Drivers

The device has 8 high performance (HP) differential (LVPECL) outputs.

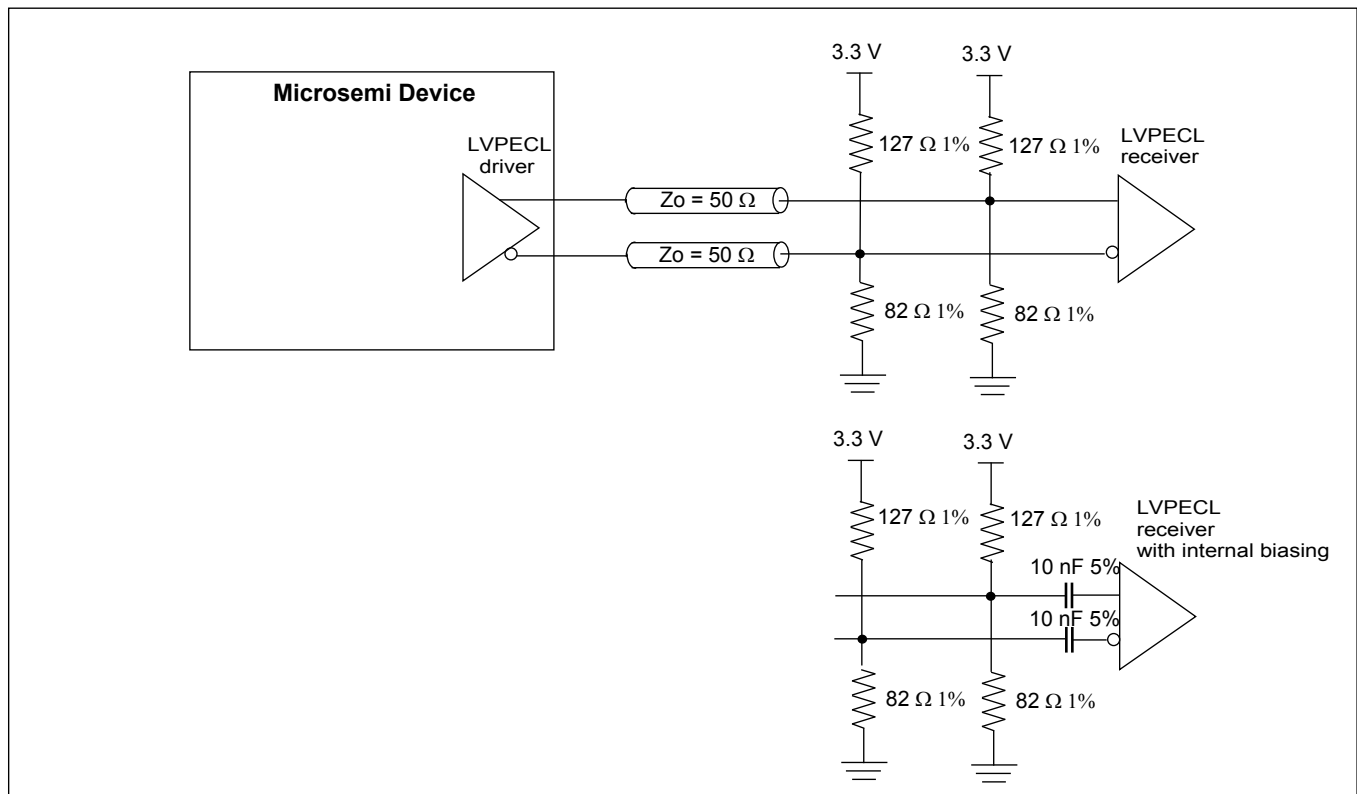
The device has 4 high performance (HP) single ended (LVCMOS) outputs.

The device also has 2 banks of configurable output drivers. Each bank can be set as a 4 single ended drivers (LVCMOS) or as a 2 differential output drivers (LVPECL, LVDS, or HCSL). Each output bank has its own power supply pins, such that each bank of 4 single ended drivers can be set to operate in 3.3 V, 2.5 V, 1.8 V or 1.5 V mode.

High Performance (HP) single ended driver (LVCMOS) supports the jitter specification detailed in section 10.0, "Performance Characterization" and a maximum speed of 177.5 MHz.

The high performance (HP) differential driver (LVPECL) supports the jitter specification detailed in section 10.0, "Performance Characterization" and a maximum speed of 750 MHz.

LVPECL outputs should be terminated as shown in Figure 6. Terminating resistors provide 50  $\Omega$  equivalent Thevenin termination as well as biasing for the output LVPECL driver. Terminating resistors should be placed as close as possible to input pins of the LVPECL receiver. If the LVPECL receiver has internal biasing then AC coupling capacitors should be added.

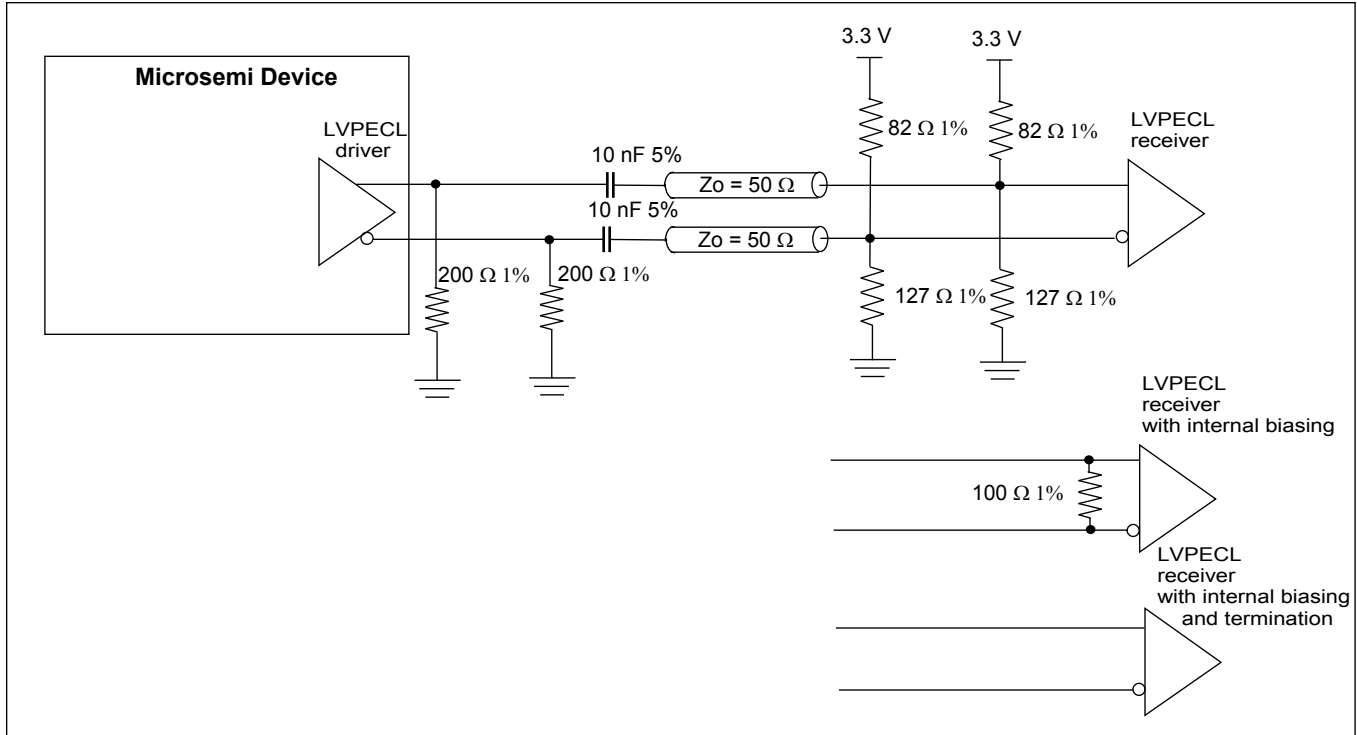


**Figure 6 - Terminating LVPECL Outputs**

If the transmission line is required to be AC coupled then the termination shown in Figure 7 should be implemented. 200  $\Omega$  resistors are used to provide DC biasing for LVPECL driver. Both AC coupling capacitor and biasing resistors should be placed as close as possible to output pins.

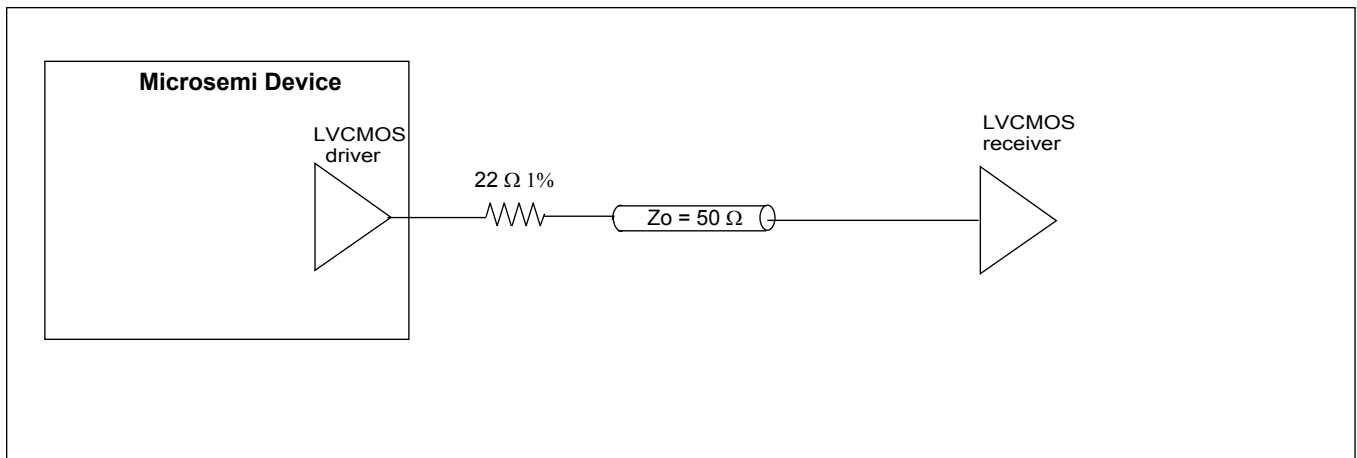


Thevenin termination ( $127\ \Omega$  and  $82\ \Omega$  resistor) provide  $50\ \Omega$  termination as well as biasing of the input LVPECL receiver. If the LVPECL receiver has internal DC biasing then the line should be terminated with  $100\ \Omega$  termination resistor between positive and negative input. In both cases termination resistors should be placed as close as possible to the LVPECL receiver pins. Some LVPECL receivers have internal biasing and termination. In this case no external termination should be present.



**Figure 7 - Terminating AC Coupled LVPECL Outputs**

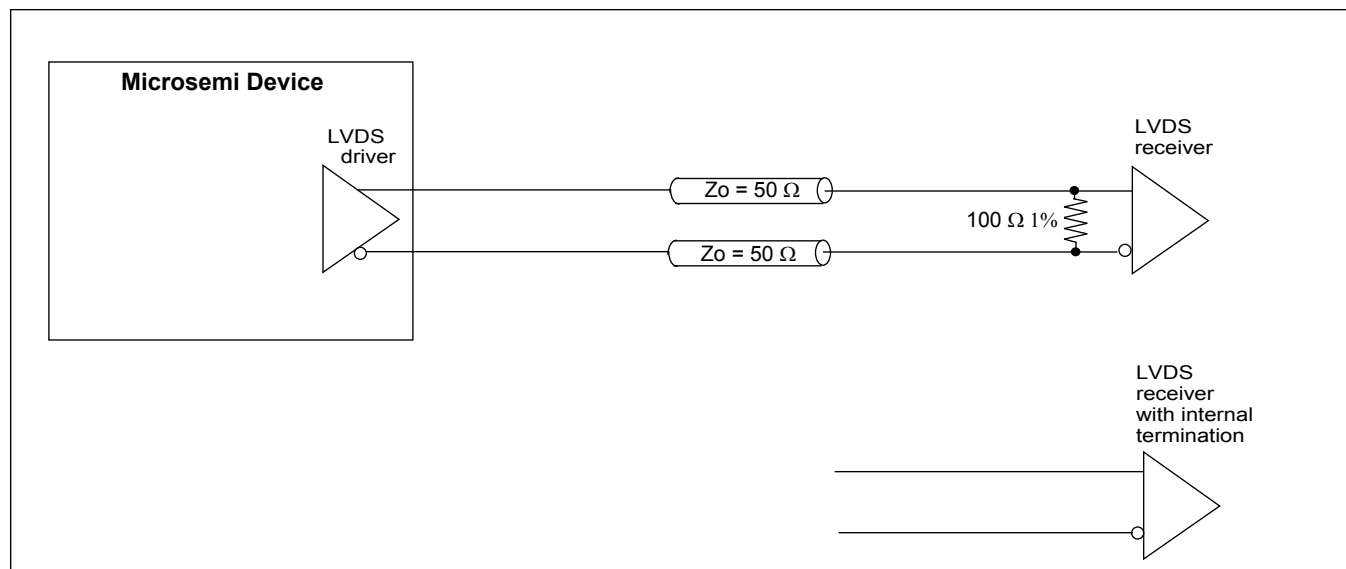
High performance LVCMOS outputs (hpoutclkx) should be terminated at the source with  $22\ \Omega$  resistor as shown in Figure 8. The same type of termination should be used for configurable outputs when they are set to be LVCMOS.



**Figure 8 - Terminating LVCMOS Outputs**

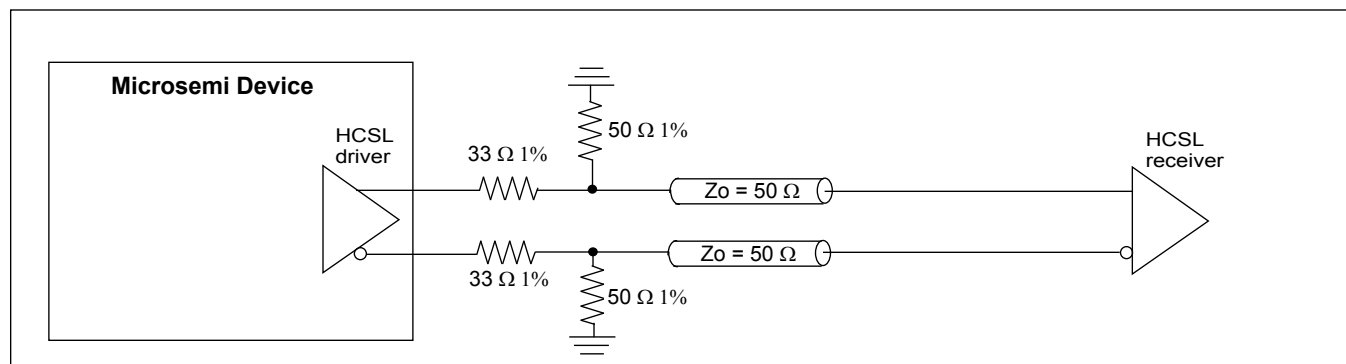


If the differential output drivers are programmed to be LVDS the termination in Figure 9 should be used



**Figure 9 - Terminating LVDS Outputs**

When configurable outputs are set to be HCSSL, the termination shown in Figure 10 should be used.



**Figure 10 - Terminating HCSSL Outputs**



#### 4.7.1 Configurable Single Ended Driver - Slew Rate Control

Slew rate of configurable single ended drivers can be programmed to be either fast or medium.

Fast slew rate should be used to:

- Buffer high speed single ended (CMOS) output clock (up to 160 MHz) and/or
- Buffer single ended (CMOS) output clock on a large output load (up to 30 pF)
- Provide rail to rail single ended output clock for any selection of output drive supply voltage (1.5, 1.8, 2.5, 3.3 Volt)

Medium slew rate should be used to:

- Maintain limited output clock ringing and PCB output clocks cross modulation when driving low speed output clock or when small load is present at the output

Each of the available single ended configurable outputs of the device has 2 available slew rate control limits. These limits are user selectable based on: output clock speed, expected output load or output supply voltage. Table 7 details the limits and the expected output clock slew rates.

	Slew Rate for Fast Slew		Slew Rate for Medium Slew	
	10 pF	20 pF	10 pF	20 pF
Expected Load				
Output Clock 80 MHz or less	1.62 V/ns	1.47 V/ns	0.93 V/ns	0.96 V/ns
Output Clock 160 MHz or less	1.58 V/ns	1.38 V/ns	1.09 V/ns	1.08 V/ns

**Table 7 - Slew Rate Control Limits Versus Output Clock Slew Rates**



## 4.8 Input Buffers

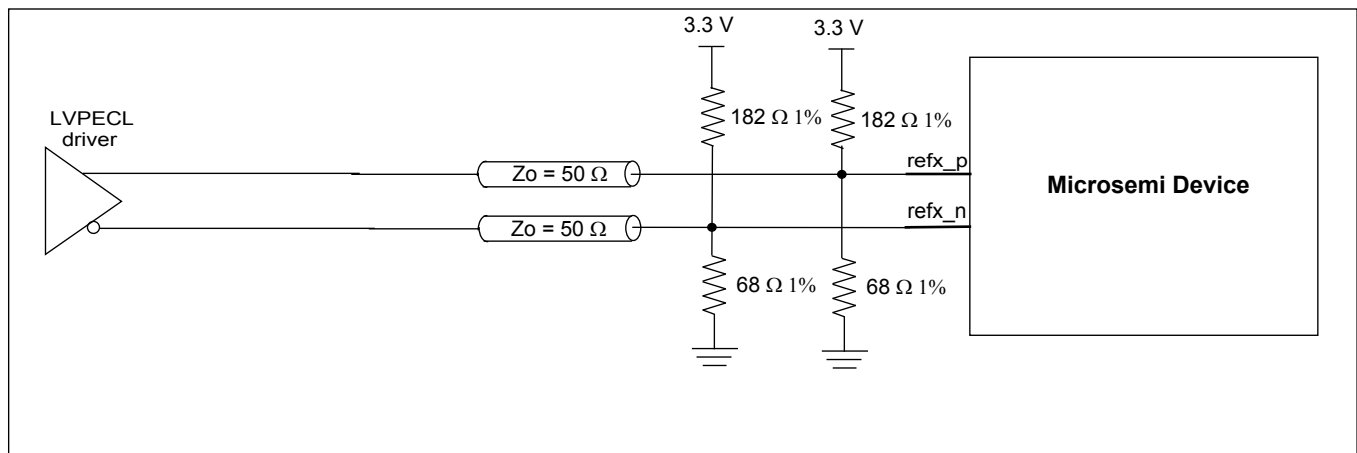
ZL30154 has four reference inputs  $\text{ref}[3:0]_{\text{p}}/\text{ref}[3:0]_{\text{n}}$  that can work as either single ended or differential. By default  $\text{ref0}$  is differential and the others are single ended. This can be changed by programming  $\text{ref\_config}$  register at address  $0x0A$ .

Input frequency range for differential inputs is: 1 Hz to 750 MHz; for single ended inputs is: 1 Hz to 177.5 MHz.

Differential reference inputs need to be properly terminated and biased as shown in Figure 11 and Figure 12 for LVPECL and Figure 13 and Figure 14 for LVDS drivers. When terminating LVPECL signal, it is necessary either to adjust termination resistors for DC coupling or to AC couple the LVPECL driver because ZL30154 differential inputs have different common mode (bias) voltage than LVPECL receivers. Thevenin termination ( $182\ \Omega$  and  $68\ \Omega$  resistors) provide 50 ohm equivalent termination as well as biasing of the input buffer for DC coupled line. For AC coupled line, Thevenin termination with  $127\ \Omega$  and  $82\ \Omega$  resistors should be used as shown in Figure 12. The value of the AC coupling capacitors will depend on the minimum reference clock frequency. The value of 10 nF is good for input clock frequencies above 100 MHz. For lower clock frequencies capacitor values will have to be increased.

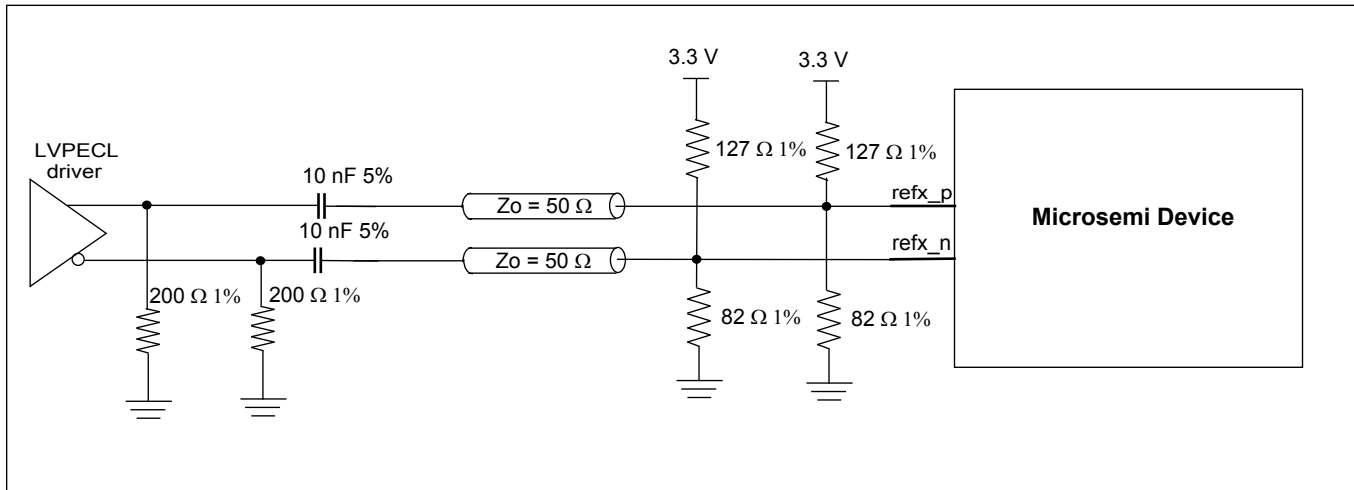
Terminations for DC and AC coupled LVDS line are shown in Figure 13 and Figure 14 respectively. Differential input biasing is provided by LVDS driver in case of DC coupling (Figure 13), whereas for AC coupling (Figure 14) biasing is generated by  $12\ \text{k}\Omega$  and  $8.2\ \text{k}\Omega$  resistors. In both cases, the line is terminated with  $100\ \Omega$  resistor.

For single ended CMOS inputs,  $\text{refx}_{\text{n}}$  input needs to be connected to the ground as shown in Figure 15. The value of series termination resistor will depend on CMOS output driver but the most common values are  $33\ \Omega$  and  $22\ \Omega$ .

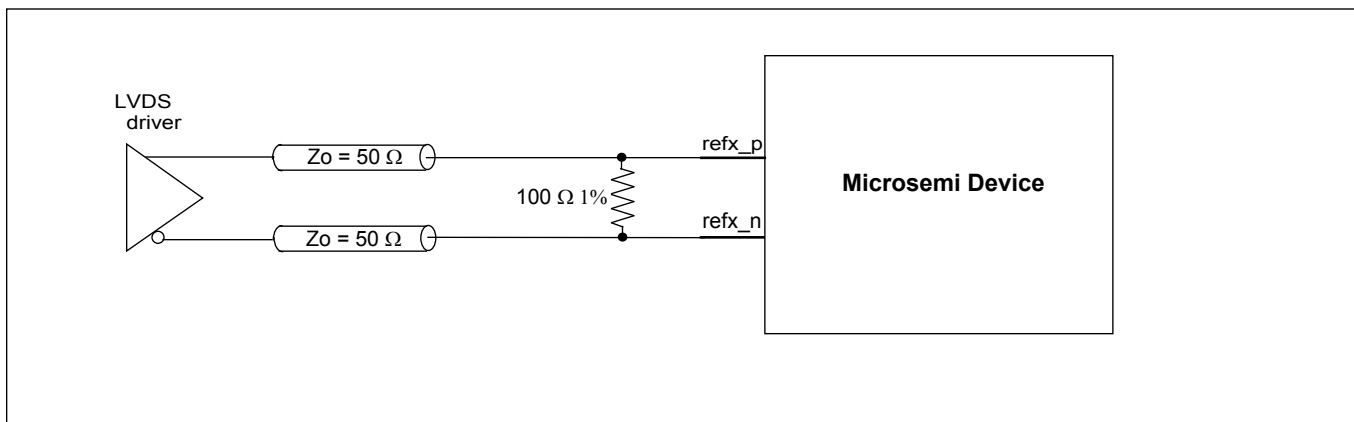


**Figure 11 - Differential DC Coupled LVPECL Termination**

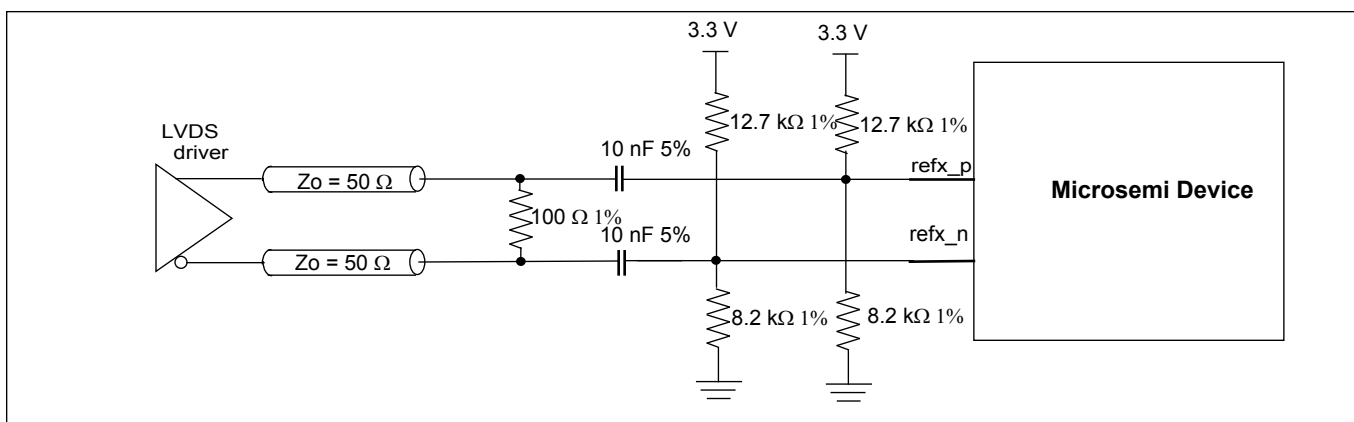




**Figure 12 - Differential AC Coupled LVPECL Termination**



**Figure 13 - Differential DC Coupled LVDS Termination**



**Figure 14 - Differential AC Coupled LVDS Termination**



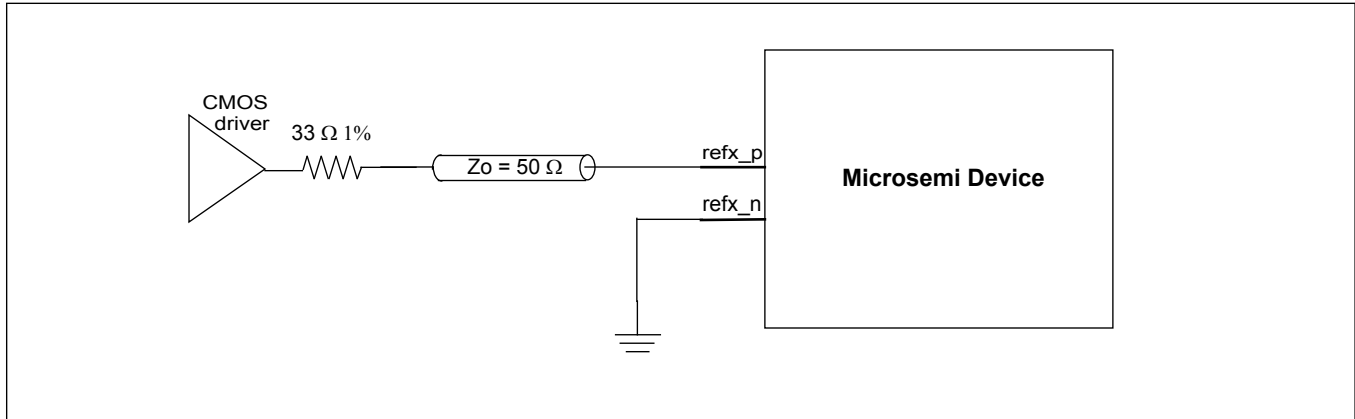


Figure 15 - Single Ended CMOS Termination

#### 4.9 Master Clock Interface

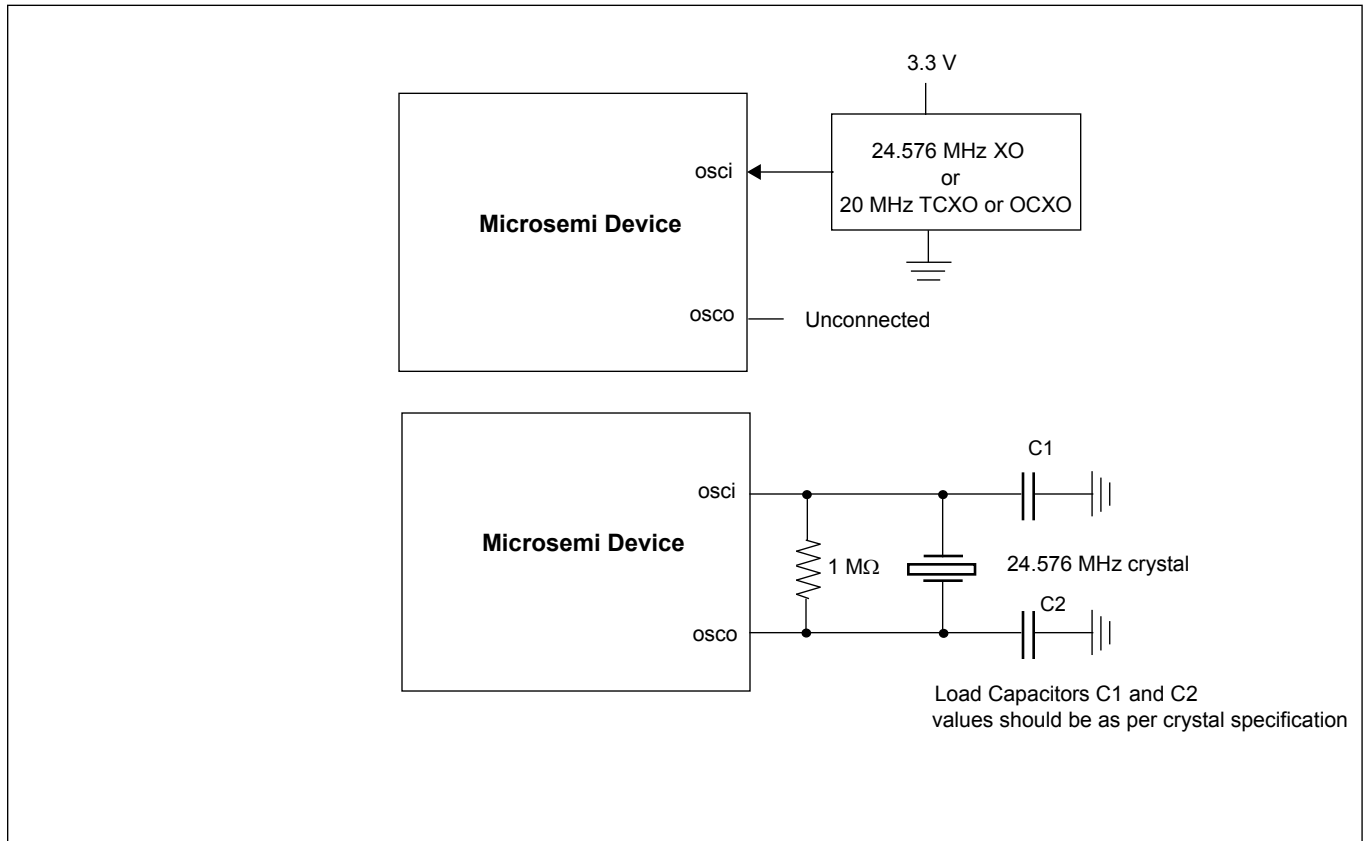
The master oscillator determines the DPLL's free-run frequency accuracy and holdover stability. The reference monitor circuitry also uses this frequency as its point of reference (0 ppm) when making frequency measurements. The master clock interface was designed to accept either a free-running clock oscillator (XO) or a crystal (XTAL). Refer to application note ZLAN-68 for a list of recommended clock oscillators.

#### 4.10 Clock Oscillator

When using a clock oscillator as the master timing source, connect the oscillator's output clock to the **osci** pin as shown in Figure 16. The connection to **osci** should be direct and not AC coupled. The **osco** pin must be left unconnected.

When using crystal resonator as the master timing source, connect crystal between **osci** and **osco** pins as shown in Figure 16. Crystal should have bias resistor of 1 MΩ and load capacitances C1 and C2. Value of load capacitances is dependent on crystal and should be as per crystal datasheet. Crystal should be a fundamental mode type -- not an overtone. See ZLAN-68 for crystal recommendation.





**Figure 16 - Clock Oscillator Circuit**

The device internal system clocks are generated off the device master clock input (Oscillator or a crystal employing an on-chip buffer/driver). The master clock selection is done at start-up using the available GPIO pins, right after pwr\_b get de-asserted. The GPIO[1:0] pins need to be held high for 55 ms after the de-assertion of pwr\_b, after which time they can be released and used as any other GPIO. Alternatively, these pins can be pulled with 1 kΩ resistors.

GPIO [1:0]	Master Clock Frequency
00	reserved
01	reserved
10	20 MHz
11	24.576 MHz

**Table 8 - Master Clock Frequency Selection**

#### 4.11 Power Up/Down Sequence

The 3.3 V supply should be powered before or simultaneously with the 1.8 V supply. The 1.8 V supply must never be greater than the 3.3 V supply by more than 0.3 V. The 1.5V/1.8V/2.5V/3.3V configurable output supply must never be greater than the 3.3V supply by more than 0.3 V.

The power-down sequence is less critical, however it should be performed in the reverse order to reduce transient currents that consume power.



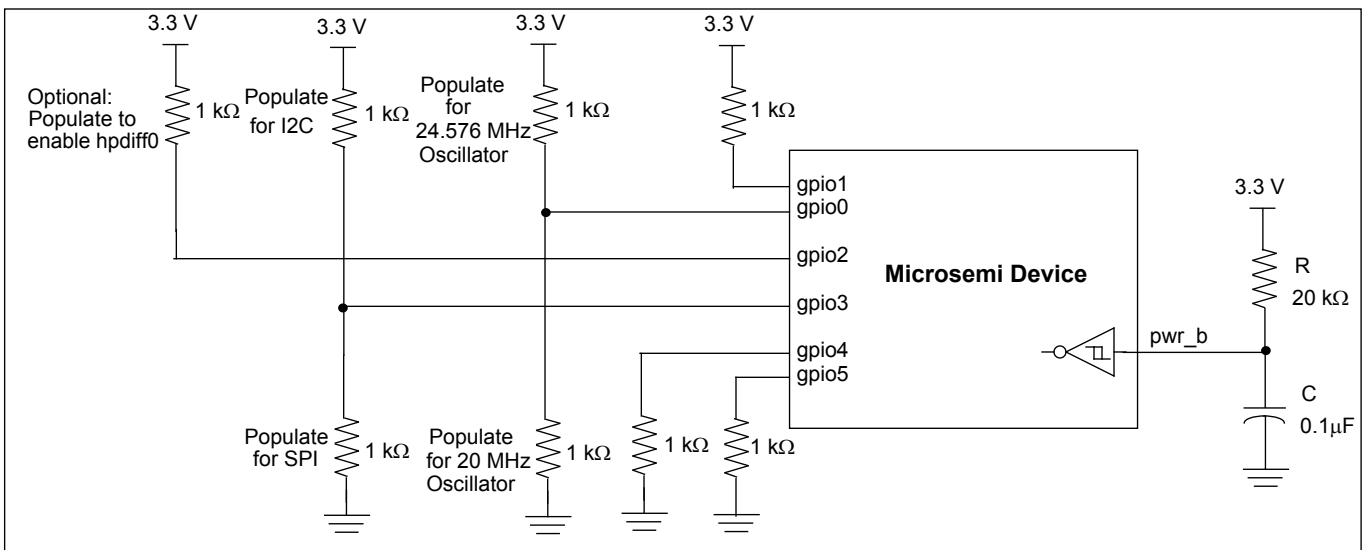
#### 4.12 Power Supply Filtering

Jitter levels on the output clocks may increase if the device is exposed to excessive noise on its power pins. For optimal jitter performance, the device should be isolated from noise on power planes connected to its 3.3 V and 1.8 V supply pins. For recommended common layout practices, refer to Microsemi Application Note ZLAN-269.

#### 4.13 Reset and Configuration Circuit

To ensure proper operation, the device must be reset by holding the pwr\_b pin low for at least 2 ms after power-up when 3.3 V and 1.8 V supplies are stable. Following reset, the device will operate under specified default settings.

The reset pin can be controlled with on-board system reset circuitry or by using a stand-alone power-up reset circuit as shown in Figure 17. This circuit provides approximately 2 ms of reset low time. The pwr\_b input has Schmidt trigger properties to prevent level bouncing.



**Figure 17 - Typical Power-Up Reset and Configuration Circuit**

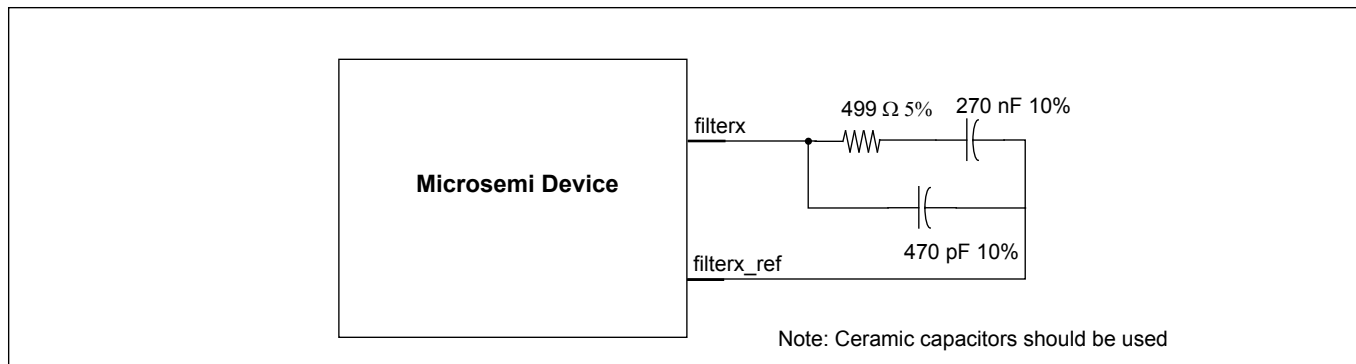
General purpose pins gpio[0,1,3,4,5] are used to configure device on the power up. They have to be pulled up/down with 1 kΩ resistors as shown in Figure 17 or they can be pulsed low/high during the pwr\_b low pulse and kept at the same level for at least 55 ms after pwr\_b goes high. After 55 ms they can be released and used as general purpose I/O as described in Section 6.0.

By default all outputs are disabled to allow user first to program required frequencies for different outputs and then to enable corresponding outputs. During the prototype phase, hardware designer can verify if the device is working properly even before software driver is implemented just by pulling up gpio2 pin which enables hpdiff0 output (generates 622.08 MHz by default).



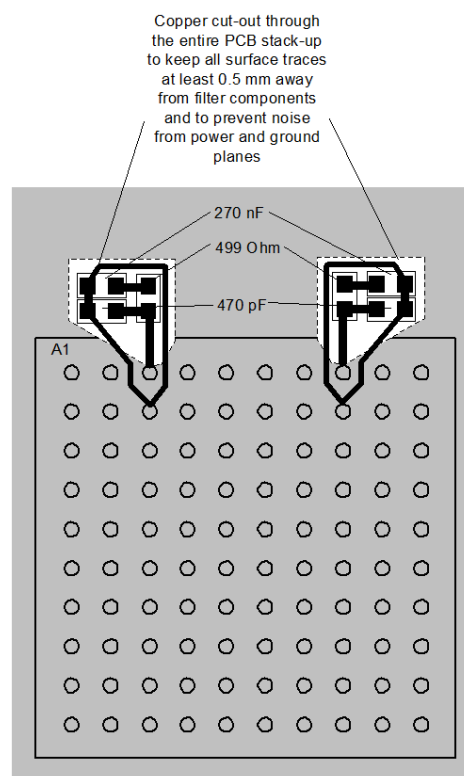
#### 4.14 Ultra Low Jitter Synthesizer Filter Components and Recommended Layout

The APLL for the ultra low jitter synthesizer in the Microsemi device uses external components to help optimize its loop bandwidth. For optimal jitter performance, the following component values are recommended:



**Figure 18 - APLL Filter Component Values**

Recommended layout for loop filters is shown in Figure 19:



**Figure 19 - Recommended Layout for Loop Filters**



## 5.0 Configuration and Control

The ZL30154 configuration is composed of 253 x 8 bits. The configuration registers are assigned their values by any of the following three methods:

- 1) Default configuration
- 2) Custom OTP (One Time Programmable) configuration
- 3) SPI/I2C configuration

The SPI/I2C host interface allows field programmability of the device configuration registers. As an example, user might start the device at nominal SONET rate, then switch to an FEC rate once the link FEC rate is negotiated.

### 5.1 Custom OTP Configuration

At power-up the device sets its configuration registers to the user defined custom configuration values stored in it's OTP (One Time Programmable). Custom configurations can be generated using Microsemi's Clockcenter GUI software (ZLS30CLKCTR). For custom configured devices contact your local Microsemi Field Applications Engineer or Sales Manager.

### 5.2 GPIO Configuration and Programmability

The device GPIO is mapped by the SPI/I2C programmability. The following is an example of control and status signals that can be supported:

- DPLL lock indicators
- DPLL holdover indicators
- Reference 0, 1, 2, and 3 fail indicators
- Reference select control or monitor
- Differential output clock enable (per output or as a bank of 2 or 4 outputs)
- Host Interrupt Output: flags changes of device status prompting the processor to read the enabled interrupt service registers (ISR).
- Output clock stop/start

The following table defines the function of the GPIO pin when configured as a control pin. Configuring the value in bit 6:0 in GPIO configuration registers enables the stated function.

Value	Name	Description
<b>Default</b>		
0x00	Default	GPIO defined as an input. No function assigned.
<b>Input References</b>		
0x10	Ref0 external LOS signal	Ref0 external Loss Of Signal (LOS) - indicator to DPLLs that Ref0 has failed. Internally in the DPLLs this signal is used for reference monitor indicator, reference switching or holdover entering and for ISR generation.
0x14	Ref1 external LOS signal	Same description as REF0 external LOS
0x18	Ref2 external LOS signal	Same description as REF0 external LOS
0x1C	Ref3 external LOS signal	Same description as REF0 external LOS
<b>DPLL</b>		



Value	Name	Description
0x20	DPLL0 Time Interval Error (TIE) clear enable	This signal is OR-ed with the 'DPLL0 TIE clear enable' bit of the 'DPLL control' register. Functionality of this signal is explained in the 'DPLL control' register.
0x28	DPLL1 Time Interval Error (TIE) clear enable	Same description as DPLL0 TIE clear enable
<b>Synthesizer Post Divider</b>		
0x44	Stop output clock from Synthesizer0 Post Divider C bit1	This signal is OR-ed with the 'Synthesizer0 Post Divider C stop clock' bit1 in the 'Synthesizer0 and Synthesizer1 Post Dividers stop clock' register.
0x45	Stop output clock from Synthesizer0 Post Divider C bit0	Same description as Stop output clock Synthesizer0 Post Divider C bit1
0x46	Stop output clock from Synthesizer0 Post Divider D bit1	Same description as Stop output clock Synthesizer0 Post Divider C bit1
0x47	Stop output clock from Synthesizer0 Post Divider D bit0	Same description as Stop output clock Synthesizer0 Post Divider C bit1
0x4C	Stop output clock from Synthesizer1 Post Divider C bit1	Same description as Stop output clock Synthesizer0 Post Divider C bit1
0x4D	Stop output clock from Synthesizer1 Post Divider C bit0	Same description as Stop output clock Synthesizer0 Post Divider C bit1
0x4E	Stop output clock from Synthesizer1 Post Divider D bit1	Same description as Stop output clock Synthesizer0 Post Divider C bit1
0x4F	Stop output clock from Synthesizer1 Post Divider D bit0	Same description as Stop output clock Synthesizer0 Post Divider C bit1
0x50	Stop output clock from Synthesizer2 Post Divider A bit1	Same description as Stop output clock Synthesizer0 Post Divider C bit1
0x51	Stop output clock from Synthesizer2 Post Divider A bit0	Same description as Stop output clock Synthesizer0 Post Divider C bit1
0x52	Stop output clock from Synthesizer2 Post Divider B bit1	Same description as Stop output clock Synthesizer0 Post Divider C bit1
0x53	Stop output clock from Synthesizer2 Post Divider B bit0	Same description as Stop output clock Synthesizer0 Post Divider C bit1
0x54	Stop output clock from Synthesizer2 Post Divider C bit1	Same description as Stop output clock Synthesizer0 Post Divider C bit1



Value	Name	Description
0x55	Stop output clock from Synthesizer2 Post Divider C bit0	Same description as Stop output clock Synthesizer0 Post Divider C bit1
0x56	Stop output clock from Synthesizer2 Post Divider D bit1	Same description as Stop output clock Synthesizer0 Post Divider C bit1
0x57	Stop output clock from Synthesizer2 Post Divider D bit0	Same description as Stop output clock Synthesizer0 Post Divider C bit1
0x58	Stop output clock from Synthesizer3 Post Divider A bit1	Same description as Stop output clock Synthesizer0 Post Divider C bit1
0x59	Stop output clock from Synthesizer3 Post Divider A bit0	Same description as Stop output clock Synthesizer0 Post Divider C bit1
0x5A	Stop output clock from Synthesizer3 Post Divider B bit1	Same description as Stop output clock Synthesizer0 Post Divider C bit1
0x5B	Stop output clock from Synthesizer3 Post Divider B bit0	Same description as Stop output clock Synthesizer0 Post Divider C bit1
0x5C	Stop output clock from Synthesizer3 Post Divider C bit1	Same description as Stop output clock Synthesizer0 Post Divider C bit1
0x5D	Stop output clock from Synthesizer3 Post Divider C bit0	Same description as Stop output clock Synthesizer0 Post Divider C bit1
0x5E	Stop output clock from Synthesizer3 Post Divider D bit1	Same description as Stop output clock Synthesizer0 Post Divider C bit1
0x5F	Stop output clock from Synthesizer3 Post Divider D bit0	Same description as Stop output clock Synthesizer0 Post Divider C bit1
<b>High Performance Differential Outputs</b>		
0x60	Enable Differential output HPDIFF0	This signal is OR-ed with the 'Enable HPDIFF0' bit in the 'High performance differential output enable' register. Functionality of this signal is explained in hpdiff_en register.
0x62	Enable Differential output HPDIFF1	Same description as Enable Differential output HPDIFF0
0x64	Enable Differential output HPDIFF2	Same description as Enable Differential output HPDIFF0
0x66	Enable Differential output HPDIFF3	Same description as Enable Differential output HPDIFF0



Value	Name	Description
0x68	Enable Differential output HPDIFF4	Same description as Enable Differential output HPDIFF0
0x6A	Enable Differential output HPDIFF5	Same description as Enable Differential output HPDIFF0
0x6C	Enable Differential output HPDIFF6	Same description as Enable Differential output HPDIFF0
0x6E	Enable Differential output HPDIFF7	Same description as Enable Differential output HPDIFF0
<b>High Performance CMOS Outputs</b>		
0x70	Enable HPOUTCLK0	This signal is OR-ed with the 'Enable HPOUTCLK0' bit in the 'High performance CMOS output enable' register.
0x72	Enable HPOUTCLK1	Same description as Enable HPOUTCLK0
0x74	Enable HPOUTCLK2	Same description as Enable HPOUTCLK0
0x76	Enable HPOUTCLK3	Same description as Enable HPOUTCLK0

The following table defines the function of the GPIO pin when configured as a status pin. Configuring the value in bit 6:0 in GPIO configuration registers enables the stated function.

Value	Name	Description
<b>Interrupt</b>		
0x80	Interrupt output signal	This bit will be high if the interrupt has been asserted.
<b>Input References</b>		
0x88	Ref0 - Signal not present in last second	This bit will be high if Ref0 signal was not toggling in the last second.
0x89	Ref0 Single Cycle Measurement (SCM) failure	This bit will be set if Ref0 SCM indicator is active (see 'Ref0 SCM and CFM limits' register for SCM limits).
0x8A	Ref0 Coarse Frequency Measurement (CFM) failure	This bit will be set if Ref0 CFM indicator is active (see 'Ref0 SCM and CFM limits' register for CFM limits).
0x8B	Ref0 Guard Soak Timer (GST) indicator	Ref0 Guard Soak Timer (GST) indicator
0x8C	Ref0 failure indicator	This bit will be set if either Ref0 external LOS signal is high, or Ref0 SCM, CFM or GST indicator is high, and appropriate mask bit in the 'Ref0 and Ref1 failure mask' register is set to 1 (not masked).
0x8D	Ref0 Precise Frequency Measurement (PFM) failure	This bit will be set when Ref0 PFM indicator is active (see Ref0'PFM range' register).
0x90	Ref1 - Signal not present in last second	Same description as for Ref0
0x91	Ref1 Single Cycle Measurement (SCM) failure	Same description as for Ref0



Value	Name	Description
0x92	Ref1 Coarse Frequency Measurement (CFM) failure	Same description as for Ref0
0x93	Ref1 Guard Soak Timer (GST) indicator	Same description as for Ref0
0x94	Ref1 failure indicator	Same description as for Ref0
0x95	Ref1 Precise Frequency Measurement (PFM) failure	Same description as for Ref0
0x98	Ref2 - Signal not present in last second	Same description as for Ref0
0x99	Ref2 Single Cycle Measurement (SCM) failure	Same description as for Ref0
0x9A	Ref2 Coarse Frequency Measurement (CFM) failure	Same description as for Ref0
0x9B	Ref2 Guard Soak Timer (GST) indicator	Same description as for Ref0
0x9C	Ref2 failure indicator	Same description as for Ref0
0x9D	Ref2 Precise Frequency Measurement (PFM) failure	Same description as for Ref0
0xA0	Ref3 - Signal not present in last second	Same description as for Ref0
0xA1	Ref3 Single Cycle Measurement (SCM) failure	Same description as for Ref0
0xA2	Ref3 Coarse Frequency Measurement (CFM) failure	Same description as for Ref0
0xA3	Ref3 Guard Soak Timer (GST) indicator	Same description as for Ref0
0xA4	Ref3 failure indicator	Same description as for Ref0
0xA5	Ref3 Precise Frequency Measurement (PFM) failure	Same description as for Ref0
<b>DPLL Filters</b>		
0xA8	DPLL0 Normal mode indicator	This bit will be set when DPLL0 is in normal locking mode (not holdover, not freerun)
0xA9	DPLL0 holdover mode indicator	This bit will be set when DPLL0 is in holdover mode



Value	Name	Description
0xAA	DPLL0 used reference bit1	This bit in combination with DPLL0 ref sel bit0 represents DPLL0 selected reference. Selection: bit1 bit0 0 0 = Ref0 0 1 = Ref1 1 0 = Ref2 1 1 = Ref3
0xAB	DPLL0 used reference bit0	See bit1 description
0xAD	DPLL0 out of pull-in/hold-in range indication	This bit will be set when DPLL0 frequency is beyond pull-in/hold-in range limit, specified in the 'DPLL0 control' register
0xAF	DPLL0 Lock Indication 0	This bit will be set when DPLL0 phase error is less then 36us during 10s period.
0xB0	DPLL0 Lock Indication 1	This bit will be set when DPLL0 phase error is less then 1us during 1s period.
0xB1	DPLL0 Lock Indication 2	This bit will be set when DPLL0 phase error is less then 10us during 1 s period.
0xB2	DPLL0 Lock Indication 3	This bit will be set when DPLL0 phase error is less then 10us during 10s period.
0xB8	DPLL1 Normal mode indicator	Same description as for DPLL0
0xB9	DPLL1 holdover mode indicator	Same description as for DPLL0
0xBA	DPLL1 used reference bit1	Same description as for DPLL0
0xBB	DPLL1 used reference bit0	Same description as for DPLL0
0xBD	DPLL1 out of pull-in/hold-in range indication	Same description as for DPLL0
0xBF	DPLL1 Lock Indication 0	Same description as for DPLL0
0xC0	DPLL1 Lock Indication 1	Same description as for DPLL0
0xC1	DPLL1 Lock Indication 2	Same description as for DPLL0
0xC2	DPLL1 Lock Indication 3	Same description as for DPLL0



### 5.3 Configuration Registers

This section refers to configuration registers that are set by the user to define device operation.

#### 5.3.1 Input Reference Configuration and Programmability

The following is the set of parameters that are configurable:

- Input reference frequency as multiple of 1 Hz, and M/N ratio of the 1 Hz multiple
- Default input reference selection
- Reference selection Priority
- Automatic or manual reference switching
- Glitch-less or hit-less reference switching
- Reference switch based on single cycle monitor, coarse frequency monitor, precise frequency monitor or guard soak timer

#### 5.3.2 DPLL Configuration and Programmability

The following is the set of parameters that are configurable:

- Number of active DPLLs
- DPLL input reference
- DPLL loop bandwidth
- DPLL pull-in/hold-in range
- DPLL phase slope limit

#### 5.3.3 Output Multiplexer Configuration and Programmability

The following is the set of parameters that are configurable:

- Output multiplexer configuration
- Start or Stop clock.

#### 5.3.4 Synthesis Macro Configuration and Programmability

The following is the set of parameters that are configurable:

- Synthesis Macro locked to DPLL0 and DPLL1 freerun or disabled
- Synthesis Macro mode M/N ratio or 1 Hz multiple

#### 5.3.5 Output Dividers and Skew Management Configuration and Programmability

The following is the set of parameters that are configurable:

- Post divider enable/disable
- Divider ratio
- Output delay value



### 5.3.6 Output Drivers configuration and Programmability

The following is the set of parameters that are configurable:

- Output driver Enable/Disable
  - Output driver mode (single ended or differential)
  - Single ended driver slew rate control (slow, medium and fast)
  - Differential driver mode (LVPECL, LVDS, HCSL)

### 5.4 State Control and Reference Switch Modes

The device has two main control modes of operation: un-managed mode and managed mode.

In un-managed mode of operation, the DPLL state (normal, freerun and holdover) and the selected reference is automatically set by the device internal state machine. It is based on availability of a valid reference and on the reference selection priority.

In managed mode of operation, the DPLL state (normal, freerun and holdover) and the selected reference is manually set by the user.

The device allows for smooth transition from in and out of the two modes of operation. Hence if the DPLL was in managed mode and locked to ref2 reference and it was switched to un-managed mode of operation, then the state machine continues managing the device starting from being locked to the ref2 reference and it will not force reference switching to any other reference unless a change in conditions required such transition.

To facilitate monitoring and managing the device during managed mode of operation, and to facilitate monitoring the device during the un-managed mode, some control and status bits can be muxed into the GPIO pins. The following is a list for such control and monitor bits:

- DPLL state (2 control bits), Normal, holdover and freerun
- DPLL reference selection (2 control and 2 status bits)
- DPLL reference switching mode (1 control bit) (tie\_clr\_b) hit-less and glitch-less
- Reference monitoring (3 status bits)
- DPLL holdover indication (1 status bit)
- DPLL lock indication (1 status bit)

Each DPLL has its own independent state control and reference selection state machine.

#### 5.4.1 Un-managed Mode

The un-managed mode combines the functionality of the normal state with automatic holdover and automatic reference switching. In this mode, transitioning from one mode to the other is controlled by the device internal state machine.

The on-chip state machine monitors the device status bits, and based on the status information the state machine makes a decision to force holdover or to perform reference switch.

In the un-managed mode of operation, the device internal state machine manages the device operating states. The reference switching state machine is based on the internal clock monitoring of each of the available input clock sources and the reference priority.

The state machine selects a reference source based on its priority value defined in a control register and the current availability of the reference. If all the references are available, the reference with the highest priority is selected; if this reference fails, the next highest priority reference is selected, and so on.



In un-managed mode, the state machine only reacts to failure indicators and performs reference switching if either one of the following conditions takes place and they are not masked with their corresponding mask bits as follows:

- LOS detected a failure and RefSwMask<0> is at logic "1"
- SCM detected a failure and RefSwMask<1> is at logic "1"
- CFM detected a failure and RefSwMask<2> is at logic "1"
- The Guard Soak Time is triggered and RefSwMask<3> is at logic "1"
- PFM detected a failures and PFM\_RefSwMask is set at logic "1"

The default conditions for RefSwMask<3:0> (Registers at address 0x34 DPLL0 and 0x39 DPLL1) is "1000" and for PFM\_RefSwMask (register at address 0xF4) is "0".

In un-managed mode of operation, the state machine only reacts to failure indicators and goes into auto-holdover under one of the following conditions if they are not masked with their corresponding mask bits:

- LOS detected a failure and HOMask<0> is at logic "1"
- SCM detected a failure and HOMask<1> is at logic "1"
- CFM detected a failure and HOMask<2> is at logic "1"
- The Guard Soak Time is triggered and HOMask<3> is at logic "1"
- PFM detected a failure and PFM\_HOMask is set at logic "1"
- Reference switch condition exist, and no reference is available

The default conditions for HOMask<3:0> (Registers at address 0x34 DPLL0 and 0x39 DPLL1) is "0111" and for PFM\_HOMask (register at address 0xF4) is "1".

In un-managed mode of operation, the state machine automatically recovers from auto-holdover when the conditions to enter auto-holdover are not present.

In un-managed mode, the device automatically selects a valid reference input. If the current reference used for synchronization fails, the state machine switches to the other available reference. If all the available references fail, then the device enters the Holdover mode without switching to another reference. The selection is based on reference priority. Active reference is shown by reference selection status bits.

### Reference Priority

Every reference has 3 bits in a control register associated with its priority value (0 to 3) to allow system designers to program the priority of the input references. The priorities are relative to each other, with lower value numbers being the higher priority. value "111" disables the ability to select the reference (i.e., mark reference: don't use for synchronization). If two or more inputs are given the same priority number, the input is selected based on the reference naming convention (i.e., ref0 is higher priority than ref1). The default reference selection priority is based on reference number (i.e., ref0 is highest priority and ref3 is the lowest priority).

When two references have the same priority they will not revert to each other (as reference availability change), but they will revert to a reference with a higher priority when it is available.



### 5.4.2 Managed Mode

The managed mode combines the functionality of the Holdover, Freerun and Normal states with automatic Holdover, and manual reference switching through bits in the control registers. In this mode, transitioning from one state to the other is controlled by an external controller.

The external controller monitors the device status bits. Based on the status information, the external controller makes a decision to force holdover or to perform reference switch. In managed mode of reference selection, the active reference input is selected based on reference selection control bits. If the external controller sets the device to lock to a failed reference, the device stays in auto-holdover and only switches to that reference if it becomes valid.

The state machine only reacts to failure indicators and goes into auto-holdover under one of the following conditions if they are not masked with their corresponding mask bits:

- LOS detected a failure and HOMask<0> is at logic "1"
- SCM detected a failure and HOMask<1> is at logic "1"
- CFM detected a failure and HOMask<2> is at logic "1"
- The Guard Soak Time is triggered and HOMask<3> is at logic "1"
- PFM detected a failure and PFM\_HOMask is set at logic "1"

The default conditions HOMask<3:0> (Registers at address 0x34 DPLL0 and 0x39 DPLL1) is "0111" and for PFM\_HOMask (register at address 0xF4) is "1".

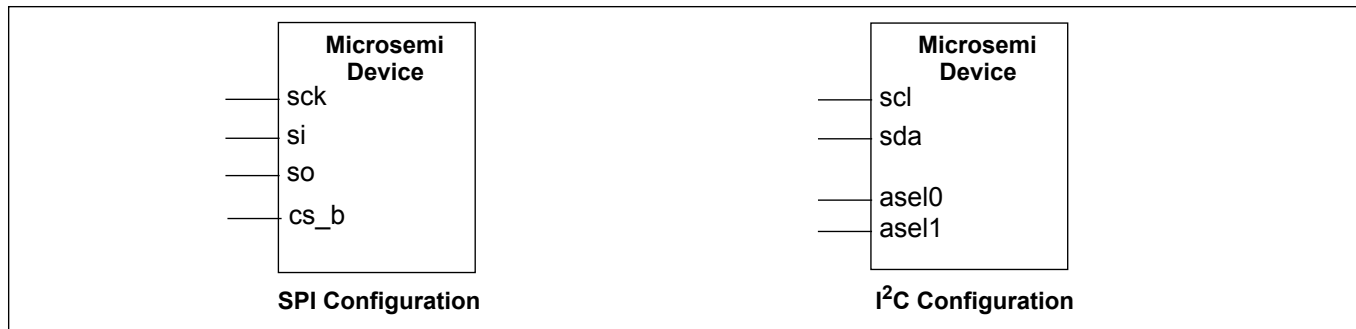
The state machine automatically recovers from auto-holdover when the conditions to enter auto-holdover are not present.

Time critical state transitions for entry into auto-holdover and exit from auto-holdover are managed by the internal state machine. Such transition into and out of the auto-holdover state will not allow for change of reference, unless forced by reference selection control bits. A change on the reference select bits triggers an internal state transition into auto-holdover and then exit into Normal state and locking to the new reference.



## 6.0 Host Interface

A host processor controls and receives status from the Microsemi device using either a SPI or an I<sup>2</sup>C interface. The type of interface is selected using the startup state of the GPIO pins.



**Figure 20 - Serial Interface Configuration**

The selection between I2C and SPI interfaces is performed at start-up using GPIO[3] pin, right after pwr\_b gets de-asserted. The GPIO pin need to be held at their appropriate value for 55 ms after the de-assertion of pwr\_b, after which time they can be released and used as any other GPIO.

Both interfaces use seven bit address field and the device has eight bit address space. Hence, memory is divided in two pages. Page 0 with addresses 0x00 to 0x7E and Page 1 with addresses 0x80 to 0xFF. Writing 0x01 to Page Register at address 0x7F, toggles SPI/I2C accesses between Page 0 and Page 1.

GPIO[3]	Serial Interface
0	SPI
1	I2C

**Table 9 - Serial Interface Selection**

### 6.1 Serial Peripheral Interface

The serial peripheral interface (SPI) allows read/write access to the registers that are used to configure, read status, and allow manual control of the device.

This interface supports two modes of access: Most Significant Bit (MSB) first transmission or Least Significant Bit (LSB) first transmission. The mode is automatically selected based on the state of **sck\_scl** pin when the **cs\_b\_asel0** pin is active. If the **sck\_scl** pin is low during **cs\_b\_asel0** activation, then MSB first timing is selected. If the **sck\_scl** pin is high during **cs\_b\_asel0** activation, then LSB first timing is assumed.

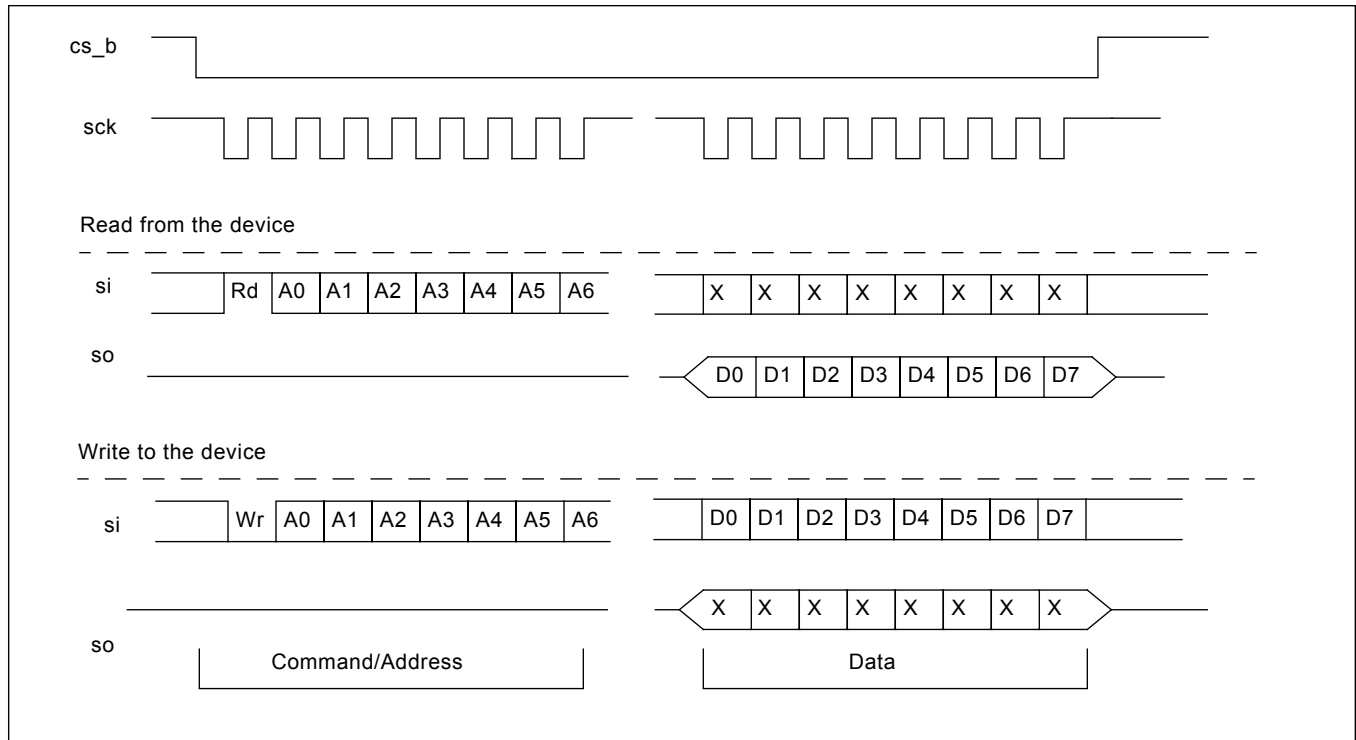
The SPI port expects 7-bit addressing and 8-bit data transmission, and is reset when the chip select pin **cs\_b\_asel0** is high. During SPI access, the **cs\_b\_asel0** pin must be held low until the operation is complete. The first bit transmitted during the address phase of a transfer indicates whether a read (1) or a write (0) is being performed. Burst read/write mode is also supported by leaving the chip select signal **cs\_b\_asel0** is low after a read or a write. The address will be automatically incremented after each data byte is read or written.

The serial peripheral interface supports half-duplex processor mode which means that during a write cycle to the device, output data from the **so\_asel1** pin must be ignored. Similarly, the input data on the **si\_sda** pin is ignored by the device during a read cycle.

Functional waveforms for the LSB and MSB first mode, and burst mode are shown in Figure 21, Figure 22 and Figure 23. Timing characteristics are shown in Table 11, Figure 34 and Figure 35.

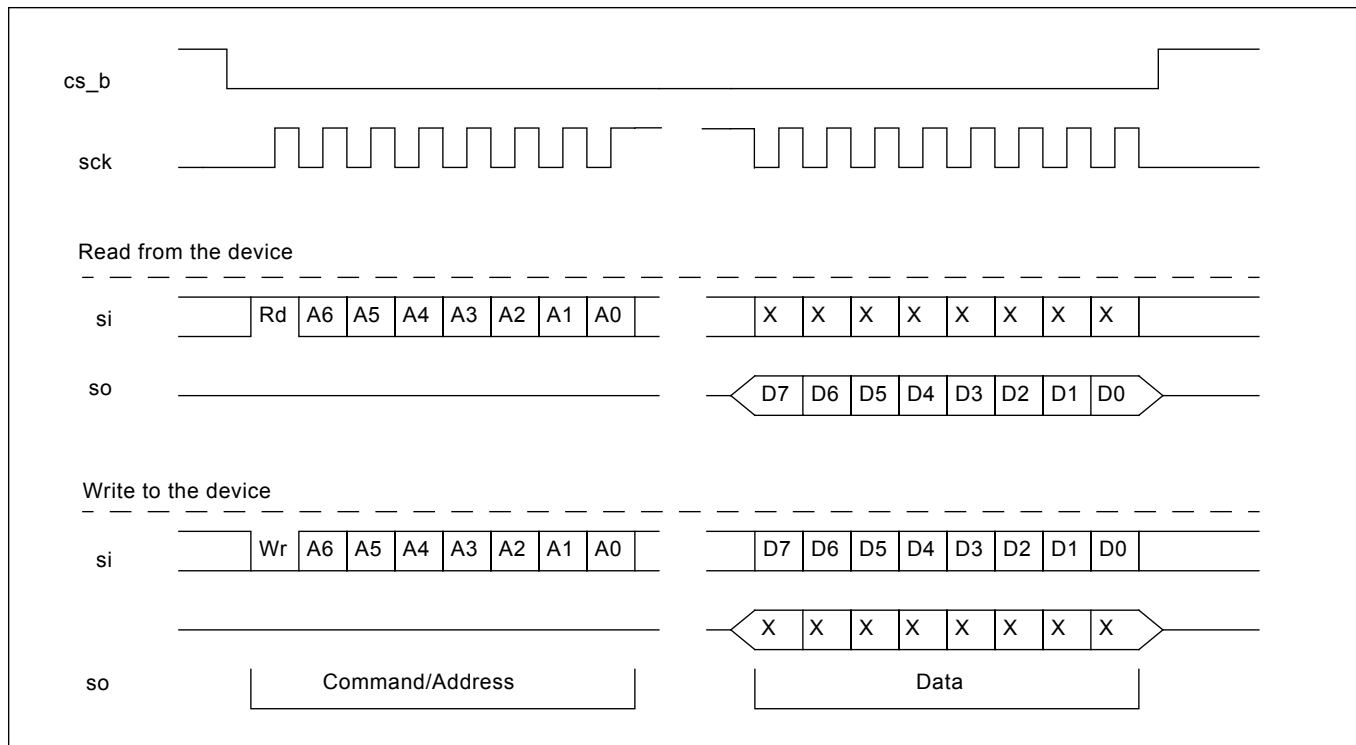


### 6.1.1 Least Significant Bit (LSB) First Transmission Mode



**Figure 21 - Serial Peripheral Interface Functional Waveforms - LSB First Mode**

### 6.1.2 Most Significant Bit (MSB) First Transmission Mode



**Figure 22 - Serial Peripheral Interface Functional Waveforms - MSB First Mode**



### 6.1.3 SPI Burst Mode Operation

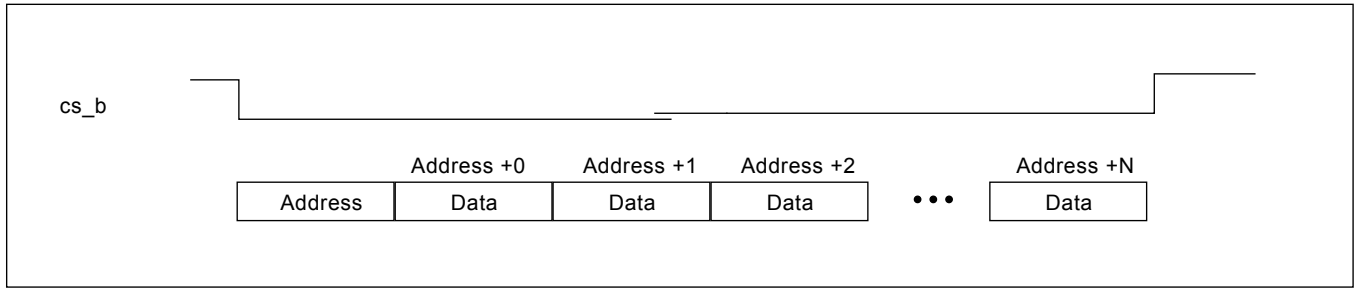


Figure 23 - Example of a Burst Mode Operation

### 6.1.4 I<sup>2</sup>C Interface

The I<sup>2</sup>C controller supports version 2.1 (January 2000) of the Philips I<sup>2</sup>C bus specification. The port operates in slave mode with 7-bit addressing, and can operate in Standard (100 kbits/s) and Fast (400 kbits/s) mode. Burst mode is supported in both standard and fast modes.

Data is transferred MSB first and occurs in 1 byte blocks. As shown in Figure 24, a **write** command consists of a 7-bit device (slave) address, a 7-bit register address (0x00 - 0x7F), and 8-bits of data.

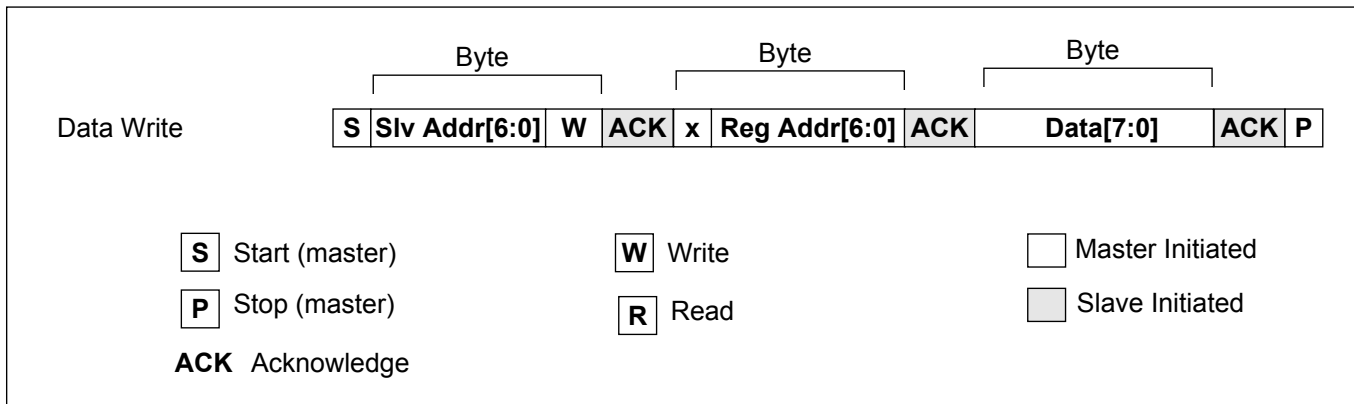


Figure 24 - I<sup>2</sup>C Data Write Protocol

A **read** is performed in two stages. A data write is used to set the register address, then a data read is performed to retrieve the data from the set address. This is shown in Figure 25.

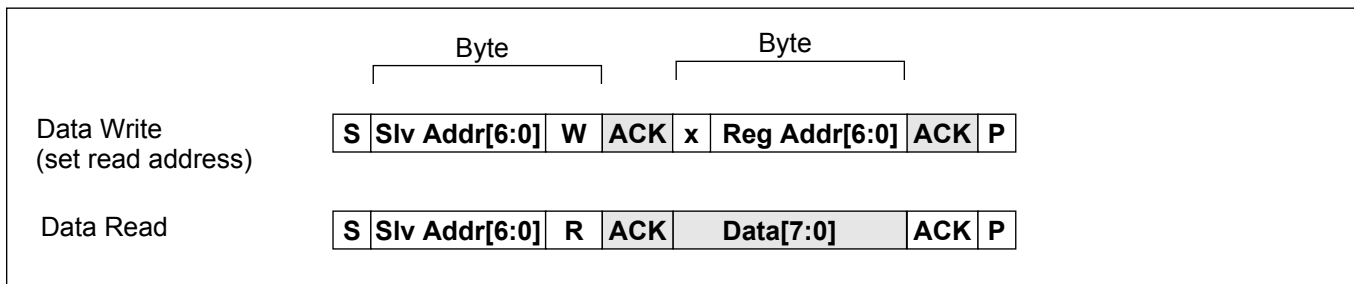
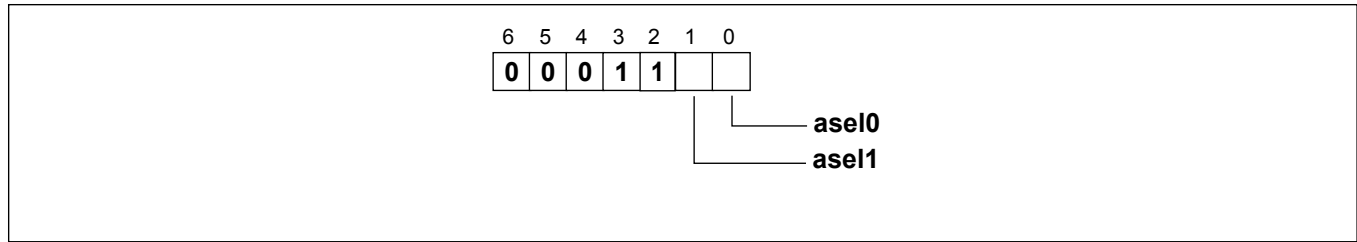


Figure 25 - I<sup>2</sup>C Data Read Protocol

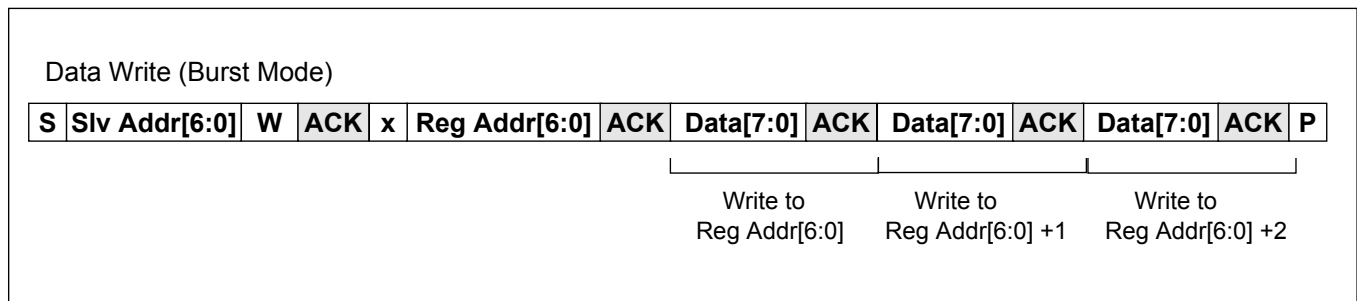


The **7-bit device (slave) address** contains a 5-bit fixed address plus variable bits which are set with the **asel0**, and **asel1** pins. This allows multiple ZL30154s to share the same I<sup>2</sup>C bus. The address configuration is shown in Figure 26.

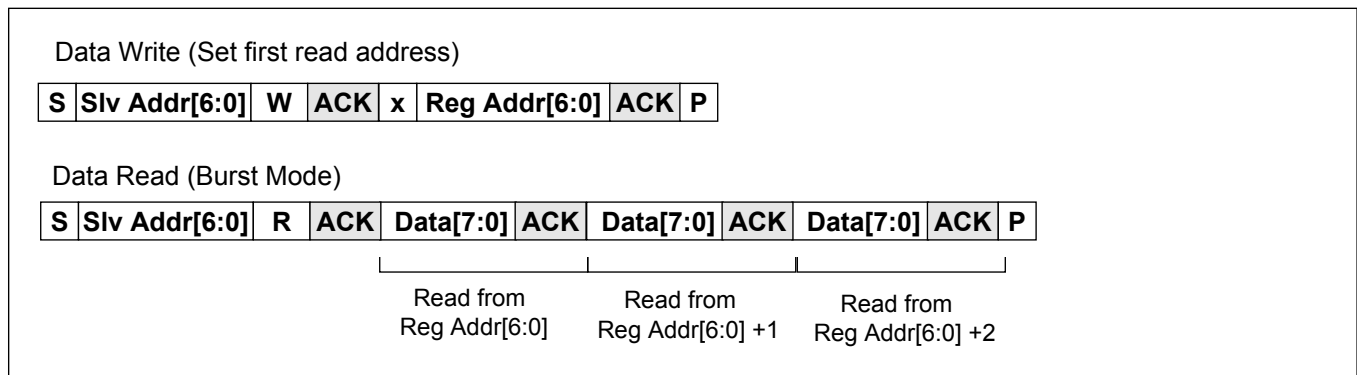


**Figure 26 - I<sup>2</sup>C 7-bit Slave Address**

The device also supports burst mode which allows multiple data write or read operations with a single specified address. This is shown in Figure 27 (write) and Figure 28 (read). The first data byte is written/read from the specified address, and subsequent data bytes are written/read using an automatically increment address. The maximum auto increment address of a burst operation is 0x7F. Any operations beyond this limit will be ignored. In other words, the auto increment address does not wrap around to 0x00 after reaching 0x7F.



**Figure 27 - I<sup>2</sup>C Data Write Burst Mode**



**Figure 28 - I<sup>2</sup>C Data Read Burst Mode**



## 7.0 Register Map

The device is mainly controlled by accessing software registers through the serial interface (SPI or I<sup>2</sup>C). The device can be configured to operate in a highly automated manner which minimizes its interaction with the system's processor, or it can operate in a manual mode where the system processor controls most of the operation of the device.

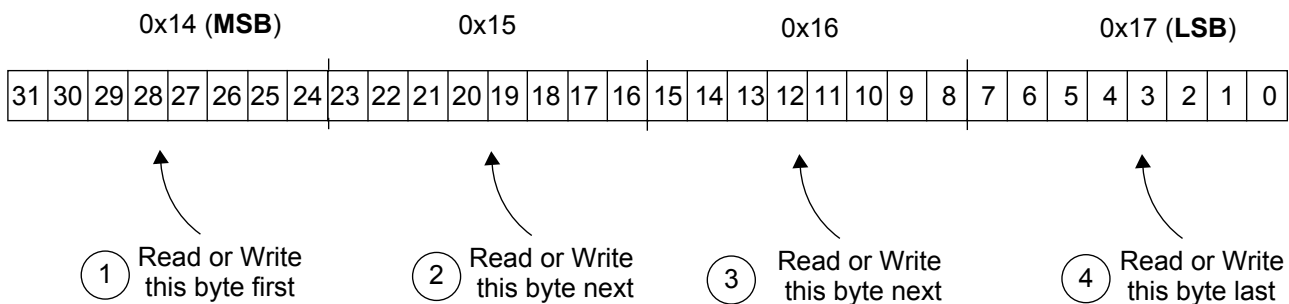
**The simplest way to generate appropriate configuration for the device is to use the evaluation board GUI which can operate standalone (without the board). With GUI user can quickly set all required parameters and save the configuration to a text file.**

### Multi-byte Register Values

The device register map is based on 8-bit register access, so register values that require more than 8 bits must be spread out over multiple registers and accessed in 8-bit segments. When accessing multi-byte register values, it is important that the registers are accessed in the proper order—they must follow big endian addressing scheme. The 8-bit register containing the most significant byte (MSB) must be accessed first, and the register containing the least significant byte (LSB) must be accessed last. An example of a multi-byte register is shown in Figure 29. When writing a multi-byte value, the value is latched when the LSB is written.

#### Example:

The programmable input reference M and N 16 bit values defining the M/N ratio is programmed using a 32-bit value which is spread over four 8-bit registers. The MSB is contained in address 0x14 and the LSB in 0x17. When reading or writing this multi-byte value, the MSB must be accessed first, followed by the middle bytes, and the LSB last.



**Figure 29 - Accessing Multi-byte Register Values**

To assist in device setup, a configuration GUI is provided. The configuration GUI can directly configure the device evaluation board, but it also functions as a tool to provide details on how to configure different device registers.

### Writing to registers

Writes to registers should follow following procedure:

- write 0x01 to Sticky R Lock Register at address 0x0D
- write to one or multiple registers
- write 0x00 to Sticky R Lock Register at address 0x0D



When changing the dpll\_n\_mode bits[1:0] in the dpll\_n\_mode\_refsel registers (0x33,0x38) from '11' (automatic mode) to '10' (forced reference lock mode), the following procedure should be followed:

- write 0x01 to Sticky\_R\_Lock Register at address 0x0D
- write to one or more ZL30154 control register(s)\*
- wait 10ms
- write 0x00 to Sticky\_R\_Lock Register at address 0x0D

\* includes changing the dpll\_n\_mode bits[1:0] (from '11' to '10') in one or more of the DPLL\_n\_mode\_refsel registers.

#### **Time between two write accesses to the same register**

User should wait at least 10 ms between two write accesses to the same register. This applies to all registers except Page Register at address 0x7F and Sticky R Lock Register at address 0x0D.

#### **Reading from Sticky Read (StickyR) Registers**

Access to some status registers is defined as Sticky Read (StickyR). Procedure for accessing these registers is:

- write 0x01 to StickyR Lock Register at address 0x0D
- clear status register(s) by writing 0x00 to it
- write 0x00 to StickyR Lock Register at address 0x0D
- wait for 10 ms
- read the status register(s)



The following table provides a summary of the registers available for status updates and configuration of the device. Devices with a custom OTP configuration will power-up with the custom configuration values instead of the default values.

Register_A ddr (Hex)	Register Name	Default Value (Hex)	Description	Type
<b>Miscellaneous Registers</b>				
0x00	id_reg	0x0C	Chip ID and version identification. User should not write to this register. If this register is written to, the default value will be temporarily overwritten until the next reset. The temporary change of the default value will not affect the performance of the device.	R/W
<b>Interrupts and Reference Monitor</b>				
0x02	ref_fail_isr_status	0x00	Reference failure status register	StickyR
0x03	dpll_isr_status	0x00	DPLL status register	StickyR
0x04	ref_fail_isr_mask	0x00	Reference failure interrupt service register mask	R/W
0x05	dpll_isr_mask	0x00	DPLL interrupt service register mask	R/W
0x06	ref_mon_fail_3_2	0x00	Ref3 and Ref2 failure indications	StickyR
0x07	ref_mon_fail_1_0	0x00	Ref1 and Ref0 failure indications	StickyR
0x08	ref_mon_fail_mask_3_2	0x66	Control register to mask each failure indicator for Ref3 and Ref2	R/W
0x09	ref_mon_fail_mask_1_0	0x66	Control register to mask each failure indicator for Ref1 and Ref0	R/W
0x0A	ref_config	0x10	Configures input references to be differential or single-ended	R/W
0x0B	gst_disqualif_time	0xAA	Control register for the guard soak timer disqualification time for the references	R/W
0x0C	gst_qualif_time	0x55	Control register for the guard soak timer qualification time for the references	R/W
0x0D	sticky_r_lock	0x00	Used to lock StickyR Status Registers from being updated by internal device logic	R/W
<b>Input Frequency Configuration</b>				
0x10:0x11	ref0_base_freq	0x9C40	Ref0 base frequency in Hz (16 bits, unsigned integer)	R/W

**Table 10 - Register Map**



Register Address (Hex)	Register Name	Default Value (Hex)	Description	Type
0x12: 0x13	ref0_freq_multiple	0x0F30	Ref0 frequency as a multiple of the base frequency (16 bits, unsigned integer)	R/W
0x14:0x17	ref0_ratio_M_N	0x00010001	Ref0 Mr and Nr values, used for multiplication ratio Mr/Nr (2 x 16 bits unsigned integers)	R/W
0x18:0x19	ref1_base_freq	0x9C40	Ref1 base frequency in Hz (16 bits, unsigned integer)	R/W
0x1A: 0x1B	ref1_freq_multiple	0x01E6	Ref1 frequency as a multiple of the base frequency (16 bits, unsigned integer)	R/W
0x1C:0x1F	ref1_ratio_M_N	0x00010001	Ref1 Mr and Nr values, used for multiplication ratio Mr/Nr (2 x 16 bits unsigned integers)	R/W
0x20:0x21	ref2_base_freq	0x9C40	Ref2 base frequency in Hz (16 bits, unsigned integer)	R/W
0x22: 0x23	ref2_freq_multiple	0x01E6	Ref3 frequency as a multiple of the base frequency (16 bits, unsigned integer)	R/W
0x24:0x27	ref2_ratio_M_N	0x00010001	Ref2 Mr and Nr values, used for multiplication ratio Mr/Nr (2 x 16 bits unsigned integers)	R/W
0x28:0x29	ref3_base_freq	0x9C40	Ref3 base frequency in Hz (16 bits, unsigned integer)	R/W
0x2A: 0x2B	ref3_freq_multiple	0x01E6	Ref3 frequency as a multiple of the base frequency (16 bits, unsigned integer)	R/W
0x2C:0x2F	ref3_ratio_M_N	0x00010001	Ref3 Mr and Nr values, used for multiplication ratio Mr/Nr (2 x 16 bits unsigned integers)	R/W
<b>DPLL Configuration, State Machine Control and Monitor</b>				
0x30	dpll0_ctrl	0x0C	DPLL0 control register	R/W
0x31	dpll0_ref_priority3_2	0x32	DPLL0 reference 3 and 2 selection priority	R/W
0x32	dpll0_ref_priority1_0	0x10	DPLL0 reference 2 and 1 selection priority	R/W
0x33	dpll0_mode_refsel	0x0F	DPLL0 reference selection control or reference selection status	R/W

Table 10 - Register Map (continued)



Register_A ddr (Hex)	Register Name	Default Value (Hex)	Description	Type
0x34	dpll0_ref_fail_mask	0x87	Control register to mask each failure indicator (SCM, CFM, PFM and GST) used for automatic reference switching and automatic holdover	R/W
0x35	dpll1_ctrl	0x0C	DPLL1 control register	R/W
0x36	dpll1_ref_priority3_2	0x32	DPLL1 reference 3 and 2 selection priority	R/W
0x37	dpll1_ref_priority1_0	0x10	DPLL1 reference 2 and 1 selection priority	R/W
0x38	dpll1_mode_refsel	0x0F	DPLL1 reference selection or reference selection status	R/W
0x39	dpll1_ref_fail_mask	0x87	Control register to mask each failure indicator (SCM, CFM, PFM and GST) used for automatic reference switching and automatic holdover	R/W
0x44	dpll_hold_lock_fail	0x00	DPLLs lock and holdover status	StickyR
0x45	ex_fb_ctrl	0x00	External feedback control	R/W
0x46	reduced_diff_out_pwr	0xFF	Enables reduced power on high performance differential outputs	R/W
<b>Input Reference Monitoring Registers</b>				
0x47	phase_mem_limit_ref0	0x0A	Reference 0 phase memory limit	R/W
0x48	phase_mem_limit_ref1	0x0A	Reference 1 phase memory limit	R/W
0x49	phase_mem_limit_ref2	0x0A	Reference 2 phase memory limit	R/W
0x4A	phase_mem_limit_ref3	0x0A	Reference 3 phase memory limit	R/W
0x4B	scm_cfm_limit_ref0	0x55	Reference 0 single cycle monitor (SCM) and coarse frequency monitor (CFM) limits	R/W
0x4C	scm_cfm_limit_ref1	0x55	Reference 1 single cycle monitor (SCM) and coarse frequency monitor (CFM) limits	R/W
0x4D	scm_cfm_limit_ref2	0x55	Reference 2 single cycle monitor (SCM) and coarse frequency monitor (CFM) limits	R/W
0x4E	scm_cfm_limit_ref3	0x55	Reference 3 single cycle monitor (SCM) and coarse frequency monitor (CFM) limits	R/W
0x4F	dpll_config	0xF2	Selects which DPLLs are active	R/W

Table 10 - Register Map (continued)



Register Address (Hex)	Register Name	Default Value (Hex)	Description	Type
<b>Output Synthesizer Configuration Registers</b>				
0x50:0x51	synth0_base_freq	0x9C40	Synthesizer 0 base frequency	R/W
0x52:0x53	synth0_freq_multiple	0x0798	Synthesizer 0 base frequency multiplication number	R/W
0x54:0x57	synth0_ratio_M_N	0x00010001	Specifies numerator Ms and denominator Ns for synthesizer 0 multiplication ratio Ms/Ns	R/W
0x58:0x59	synth1_base_freq	0x61A8	Synthesizer 1 base frequency	R/W
0x5A:0x5B	synth1_freq_multiple	0x0C35	Synthesizer 1 base frequency multiplication number	R/W
0x5C:0x5F	synth1_ratio_M_N	0x00010001	Specifies numerator Ms and denominator Ns for synthesizer 1 multiplication ratio Ms/Ns	R/W
0x60:0x61	synth2_base_freq	0x9C40	Synthesizer 2 base frequency	R/W
0x62:0x63	synth2_freq_multiple	0x0798	Synthesizer 2 base frequency multiplication number	R/W
0x64:0x67	synth2_ratio_M_N	0x00010001	Specifies numerator Ms and denominator Ns for synthesizer 2 multiplication ratio Ms/Ns	R/W
0x68:0x69	synth3_base_freq	0x9C40	Synthesizer 3 base frequency	R/W
0x6A:0x6B	synth3_freq_multiple	0x0798	Synthesizer 3 base frequency multiplication number	R/W
0x6C:0x6F	synth3_ratio_M_N	0x00010001	Specifies numerator Ms and denominator Ns for synthesizer 3 multiplication ratio Ms/Ns	R/W
0x70	output_synth_drive_pll	0xE4	Selects which DPLL drives which synthesizer	R/W
0x71	output_synthesizer_en	0x03	Output synthesizer enable	R/W
0x72	dpll_lock_selection	0x00	DPLL lock selection	R/W
0x73:0x76	central_freq_offset	0x046A AAAB	Central frequency offset to compensate for oscillator inaccuracy	R/W
0x77	synth_1_0_filter_sel	0x00	Synthesizer 1 and 0 selection between internal and external filter	R/W
0x78	synth0_fine_phase_shift	0x00	Synthesizer 0 fine phase shift	R/W
0x79	synth1_fine_phase_shift	0x00	Synthesizer 1 fine phase shift	R/W

Table 10 - Register Map (continued)



Register_A ddr (Hex)	Register Name	Default Value (Hex)	Description	Type
0x7A	synth2_fine_phase_shift	0x00	Synthesizer 2 fine phase shift	R/W
0x7B	synth3_fine_phase_shift	0x00	Synthesizer 3 fine phase shift	R/W
0x7F	page_register	0x00	Selects between pages 0 and 1	R/W
0x80:0x82	synth0_post_div_A	0x00000 2	Synthesizer 0 post divider A	R/W
0x83:0x85	synth0_post_div_B	0x00000 2	Synthesizer 0 post divider B	R/W
0x86:0x88	synth0_post_div_C	0x00004 0	Synthesizer 0 post divider C	R/W
0x89:0x8B	synth0_post_div_D	0x00004 0	Synthesizer 0 post divider D	R/W
0x8C,0x8E	synth1_post_div_A	0x00000 2	Synthesizer 1 post divider A	R/W
0x8F,0x91	synth1_post_div_B	0x00000 2	Synthesizer 1 post divider B	R/W
0x92,0x94	synth1_post_div_C	0x00003 2	Synthesizer 1 post divider C	R/W
0x95,0x97	synth1_post_div_D	0x00003 2	Synthesizer 1 post divider D	R/W
0x98,0x9A	synth2_post_div_A	0x00000 0	Synthesizer 2 post divider A	R/W
0x9B,0x9D	synth2_post_div_B	0x00000 0	Synthesizer 2 post divider B	R/W
0x9E,0xA0	synth2_post_div_C	0x00000 0	Synthesizer 2 post divider C	R/W
0xA1,0xA3	synth2_post_div_D	0x00000 0	Synthesizer 2 post divider D	R/W
0xA4,0xA6	synth3_post_div_A	0x00000 0	Synthesizer 3 post divider A	R/W
0xA7,0xA9	synth3_post_div_B	0x00000 0	Synthesizer 3 post divider B	R/W
0xAA,0xAC	synth3_post_div_C	0x00000 0	Synthesizer 3 post divider C	R/W

Table 10 - Register Map (continued)



Register Address (Hex)	Register Name	Default Value (Hex)	Description	Type
0xAD,0xAF	synth3_post_div_D	0x00000 0	Synthesizer 3 post divider D	R/W
<b>Output Reference Selection and Output Driver Control</b>				
0xB0	hp_diff_en	0x00	High Performance differential output enable	R/W
0xB1	hp_cmos_en	0x00	Enables High Performance CMOS outputs hputc[k][3:0]	R/W
0xB2	config_output_mode_7_4	0x00	Enables and controls configurable outputs outclk[7:4]	R/W
0xB3	config_output__mode_3_0	0x00	Enables and controls configurable outputs outclk[3:0]	R/W
0xB4	config_output_mux_7_4	0x00	Multiplexer selection for configurable outputs outclk[7:4]	R/W
0xB5	config_output_mux_3_0	0x00	Multiplexer selection for configurable outputs outclk[3:0]	R/W
0xB6	synth3_stop_clk	0x00	Stops output clocks for post dividers of Synthesis Engine 3 at either high or low logical level	R/W
0xB7	synth2_stop_clk	0x00	Stops output clocks for post dividers of Synthesis Engine 2 at either high or low logical level	R/W
0xB8	synth1_0_stop_clk	0x00	Stops output clocks for post dividers C and D of Synthesis Engine 0 and 1 at either high or low logical level	R/W
0xB9	syn_fail_flag_status	0x00	Indicates Synthesizers loss of lock	StickyR
0xBA	clear_sync_fail_flag	0x00	Clears Synthesizers fail flag in register 0xB9	R/W
0xBB	dpll0_varBW	0x80	Set the bandwidth of DPLL0	R/W
0xBC	dpll1_varBW	0x80	Set the bandwidth of DPLL1	R/W
0xBF:0xC0	phase_shift_s0_postdiv_C	0x0000	hputc[k] or configurable output coarse phase shift in granularity of 45 degrees and one high frequency synthesizer clock steps for all clocks coming from Synthesizer 0, Post Divider C.	R/W

Table 10 - Register Map (continued)



Register Address (Hex)	Register Name	Default Value (Hex)	Description	Type
0xC1:0xC2	phase_shift_s0_postdiv_D	0x0000	hpoutclk or configurable output coarse phase shift in granularity of 45 degrees and one high frequency synthesizer clock steps for all clocks coming from Synthesizer 0, Post Divider D.	R/W
0xC3	xo_or_crystal_sel	0x00	Disables OSCo driver.	R/W
0xC6	chip_revision	0x03	Chip revision number	R/W
0xC7:0xC8	phase_shift_s1_postdiv_C	0x0000	hpoutclk or configurable output coarse phase shift in granularity of 45 degrees and one high frequency synthesizer clock steps for all clocks coming from Synthesizer 1, Post Divider C.	R/W
0xC9:0xCA	phase_shift_s1_postdiv_D	0x0000	hpoutclk or configurable output coarse phase shift in granularity of 45 degrees and one high frequency synthesizer clock steps for all clocks coming from Synthesizer 1, Post Divider D.	R/W
0xCB:0xCC	phase_shift_s2_postdiv_A	0x0000	Configurable output coarse phase shift in granularity of 45 degrees and one high frequency synthesizer clock steps for all clocks coming from Synthesizer 2, Post Divider A.	R/W
0xCD:0xCE	phase_shift_s2_postdiv_B	0x0000	Configurable output coarse phase shift in granularity of 45 degrees and one high frequency synthesizer clock steps for all clocks coming from Synthesizer 2, Post Divider B.	R/W
0xCF:0xD0	phase_shift_s2_postdiv_C	0x0000	Configurable output coarse phase shift in granularity of 45 degrees and one high frequency synthesizer clock steps for all clocks coming from Synthesizer 2, Post Divider C.	R/W
0xD1:0xD2	phase_shift_s2_postdiv_D	0x0000	Configurable output coarse phase shift in granularity of 45 degrees and one high frequency synthesizer clock steps for all clocks coming from Synthesizer 2, Post Divider D.	R/W
0xD3:0xD4	phase_shift_s3_postdiv_A	0x0000	Configurable output coarse phase shift in granularity of 45 degrees and one high frequency synthesizer clock steps for all clocks coming from Synthesizer 3, Post Divider A.	R/W

Table 10 - Register Map (continued)



Register_A ddr (Hex)	Register Name	Default Value (Hex)	Description	Type
0xD5:0xD6	phase_shift_s3_postdiv_B	0x0000	Configurable output coarse phase shift in granularity of 45 degrees and one high frequency synthesizer clock steps for all clocks coming from Synthesizer 3, Post Divider B.	R/W
0xD7:0xD8	phase_shift_s3_postdiv_C	0x0000	Configurable output coarse phase shift in granularity of 45 degrees and one high frequency synthesizer clock steps for all clocks coming from Synthesizer 3, Post Divider C.	R/W
0xD9:0xDA	phase_shift_s3_postdiv_D	0x0000	Configurable output coarse phase shift in granularity of 45 degrees and one high frequency synthesizer clock steps for all clocks coming from Synthesizer 3, Post Divider D.	R/W
0xDB	config_output_voltage	0x0F	Configurable output voltage level selection	R/W
0xDC	config_output_slew_rate	0x00	Configurable output slew rate control	R/W
0xE0	gpio_function_pin0	0x00	GPIO0 control or status select	R/W
0xE1	gpio_function_pin1	0x00	GPIO1 control or status select	R/W
0xE2	gpio_function_pin2	0x60	GPIO2 control or status select	R/W
0xE3	gpio_function_pin3	0x00	GPIO3 control or status select	R/W
0xE4	gpio_function_pin4	0x00	GPIO4 control or status select	R/W
0xE5	gpio_function_pin5	0x00	GPIO5 control or status select	R/W
0xE6	gpio_function_pin6	0x00	GPIO6 control or status select	R/W
0xE7	gpio_function_pin7	0x00	GPIO7 control or status select	R/W
0xE8	gpio_function_pin8	0x00	GPIO8 control or status select	R/W
0xE9	gpio_function_pin9	0x00	GPIO9 control or status select	R/W
0xEA	gpio_function_pin10	0x00	GPIO10 control or status select	R/W
0xEB	gpio_function_pin11	0x00	GPIO11 control or status select	R/W
0xEC	dpll0_ctrl2	0x00	DPLL0 Control Register 2	R/W
0xED	dpll0_holdpull	0x07	Pull-in/hold-in range setting	R/W
0xEE	dpll1_ctrl2	0x00	DPLL1 Control Register 2	R/W
0xEF	dpll1_holdpull	0x07	Pull-in/hold-in range setting	R/W

Table 10 - Register Map (continued)



Register_A ddr (Hex)	Register Name	Default Value (Hex)	Description	Type
0xF4	pfm_mask_ho_refsw	0xF0	Control register to mask PFM failure indicator used for automatic holdover and automatic reference switching for each DPLL.	R/W
0xF5	pfm_mask_ref_fail	0x00	Control register to mask PFM failure indication for each reference.	R/W
0xF6	pfm_range_ref_3_2	0x33	Precise Frequency Monitoring for ref3 and ref2	R/W
0xF7	pfm_range_ref_1_0	0x33	Precise Frequency Monitoring for ref1 and ref0	R/W

Table 10 - Register Map (continued)



## 8.0 Detailed Register Map

Register_Address: <b>0x00</b> Register Name: <b>id_reg</b> Default Value: <b>0x0C</b> Type: R/W		
Bit Field	Function Name	Description
4:0	chip_id	Chip Identification = 0b01100
6:5	chip_revision	Chip revision number = 0b00 (full chip revision = chip_revision bits in register 0xC6 and chip_revision bits[6:5] in register 0x00)
7	ready_indication	After reset this bit will be undefined for up to 45 ms. After 45 ms this bit will go low indicating that the device is finalizing self-initialization. Finally, this bit will go high indicating that the device is ready to be programmed by user. It can take up to 55 ms for this bit to go high after the reset.

Register_Address: <b>0x02</b> Register Name: <b>ref_fail_isr_status</b> Default Value: <b>0x00</b> Type: StickyR		
Bit Field	Function Name	Description
0	ref0_fail	This bit is set to 1 when ref0 has a failure. The device will set this bit to high when ref0_fail_mask bit of the ref_fail_isr_mask register at address 0x04 is high and conditions for ref0 failure are satisfied. When this bit is set to high, it also sets IRQ line to high.
1	ref1_fail	Same description as for ref0
2	ref2_fail	Same description as for ref0
3	ref3_fail	Same description as for ref0
7:4	reserved	Leave as default



Register\_Address: **0x03**  
 Register Name: **dpll\_isr\_status**  
 Default Value: **0x00**  
 Type: StickyR

Bit Field	Function Name	Description
0	dpll0_holdover	The device will set this bit to high when dpll0_holdover_mask bit of the dpll_interrupt_mask register at address 0x05 is high and DPLL0 went into holdover mode. When this bit is set to high, it also sets IRQ line to high.
1	dpll0_loss_of_lock	The device will set this bit to high when 'dpll0_loss_of_lock_mask bit of the dpll_interrupt_mask register at address 0x05 is high and DPLL0 has lost lock. When this bit is set to high, it also sets IRQ line to high.
2	dpll1_holdover	Same description as above but for dpll1
3	dpll1_loss_of_lock	Same description as above but for dpll1
7:4	reserved	Leave as default

Register\_Address: **0x04**  
 Register Name: **ref\_fail\_isr\_mask**  
 Default Value: **0x00**  
 Type: R/W

Bit Field	Function Name	Description
0	ref0_fail_isr_mask	Reference 0 failure interrupt generation mask. When set to zero disables interrupt generation and appearance in the Reference Status ISR register.
1	ref1_fail_isr_mask	Same description as above but for ref1.
2	ref2_fail_isr_mask	Same description as above but for ref2.
3	ref3_fail_isr_mask	Same description as above but for ref3.
7:4	reserved	Leave as default



Register\_Address: **0x05**Register Name: **dp1l\_isr\_mask**Default Value: **0x00**

Type: R/W

Bit Field	Function Name	Description
0	dp1l0_holdover_mask	DPLL0 holdover indication mask. When set to zero disables interrupt generation and appearance in the DPLL Status ISR register.
1	dp1l0_loss_of_lock_mask	DPLL0 loss of lock indication mask. When set to zero disables interrupt generation and appearance in the DPLL Status ISR register.
2	dp1l1_holdover_mask	Same description as above but for dp1l1.
3	dp1l1_loss_of_lock_mask	Same description as above but for dp1l1.
7:4	reserved	Leave as default.

Register\_Address: **0x06**Register Name: **ref\_mon\_fail\_3\_2**Default Value: **0x00**

Type: StickyR

Bit Field	Function Name	Description
0	ref2_fail_los	Reference 2 Loss Of Signal (LOS) indicator. The device will set this bit to high when external Ref 2 LOS signal (typically from PHY device), applied to selected GPIO, goes high. The Ref2 LOS signal indicator can be associated with any of available GPIOs pins through the 'GPIO function' registers. <b>Note:</b> this bit is not maskable.
1	ref2_fail_scm	Reference 2 Single Cycle Monitor (SCM) indicator. This bit is set high whenever Single Cycle Failure on Reference 2 occurs. <b>Note:</b> this bit is not maskable.
2	ref2_fail_cfm_or_pfm	Reference 2 Coarse Frequency Monitor (CFM) or Precise Frequency Monitor (PFM) indicator. This bit is set high whenever coarse frequency monitoring failure or precise frequency monitor on Reference 2 occurs. <b>Note 1:</b> this bit is not maskable. <b>Note 2:</b> CFM and PFM can be differentiated by masking one of them and by reading ref_fail_isr_status register at address 0x02. The other way to do this is to program one of GPIO pins to flag either CFM or PFM failure.
3	ref2_fail_gst	Guard Soak Timer (GST) failure indicator on Reference 2. This bit is set high whenever Reference 2 guard soak timer expires. <b>Note:</b> this bit is not maskable.
4	ref3_fail_los	Same description as above but for ref3.
5	ref3_fail_scm	Same description as above but for ref3.



Register\_Address: **0x06**  
 Register Name: **ref\_mon\_fail\_3\_2**  
 Default Value: **0x00**  
 Type: StickyR

Bit Field	Function Name	Description
6	ref3_fail_cfm	Same description as above but for ref3.
7	ref3_fail_gst	Same description as above but for ref3.

Register\_Address: **0x07**  
 Register Name: **ref\_mon\_fail\_1\_0**  
 Default Value: **0x00**  
 Type: SticlyR

Bit Field	Function Name	Description
0	ref0_fail_los	Reference 0 Loss Of Signal (LOS) indicator. The device will set this bit to high when external Ref 0 LOS signal (typically from PHY device), applied to selected GPIO, goes high. The Ref0 LOS signal indicator can be associated with any of available GPIOs pins through the 'GPIO function' registers. <b>Note:</b> this bit is not maskable.
1	ref0_fail_scm	Reference 0 Single Cycle Monitor (SCM) indicator. This bit is set high whenever Single Cycle Failure on Reference 0 occurs. <b>Note:</b> this bit is not maskable.
2	ref0_fail_cfm_or_pfm	Reference 0 Coarse Frequency Monitor (CFM) or Precise Frequency Monitor (PFM) indicator. This bit is set high whenever coarse frequency monitoring or precise frequency monitor failure on Reference 0 occurs. <b>Note 1:</b> this bit is not maskable. <b>Note 2:</b> CFM and PFM can be differentiated by masking one of them and by reading ref_fail_isr_status register at address 0x02. The other way to do this is to program one of GPIO pins to flag either CFM or PFM failure.
3	ref0_fail_gst	Guard Soak Timer (GST) failure indicator on Reference 0. This bit is set high whenever Reference 0 guard soak timer expires. <b>Note:</b> this bit is not maskable.
4	ref1_fail_los	Same description as above but for ref1.
5	ref1_fail_scm	Same description as above but for ref1.
6	ref1_fail_cfm	Same description as above but for ref1.
7	ref1_fail_gst	Same description as above but for ref1.



Register\_Address: **0x08**Register Name: **ref\_mon\_fail\_mask\_3\_2**Default Value: **0x66**

Type: R/W

Bit Field	Function Name	Description
3:0	ref2_fail_mask	<p>Masks failure indicators (LOS,SCM, CFM, and GST) for reference 2.</p> <p>bit 0: LOS (Loss of Clock)  bit 1: SCM (Single Cycle Monitor)  bit 2: CFM (Coarse Frequency Monitor)  bit 3: GST (Guard Soak Timer)</p> <p>0: failure bit is masked (disabled)  1: failure bit is un-masked (enabled)</p> <p>Note: When set low these bits will mask corresponding Reference 2 failure indicators in Reference Failure Interrupt Status Register at address 0x02. They will not affect bits in Reference Monitoring Failure Mask Register at address 0x06 because bits in Reference Monitoring Failure Mask Register are not maskable.</p>
7:4	ref3_fail_mask	Same description as above but for ref3

Register\_Address: **0x09**Register Name: **ref\_mon\_fail\_mask\_1\_0**Default Value: **0x66**

Type: R/W

Bit Field	Function Name	Description
3:0	ref0_fail_mask	<p>Masks failure indicators (LOS,SCM, CFM, and GST) for reference 0.</p> <p>bit 0: LOS (Loss of Clock)  bit 1: SCM (Single Cycle Monitor)  bit 2: CFM (Coarse Frequency Monitor)  bit 3: GST (Guard Soak Timer)</p> <p>0: failure bit is masked (disabled)  1: failure bit is un-masked (enabled)</p> <p>Note: When set low these bits will mask corresponding Reference 0 failure indicators in Reference Failure Interrupt Status Register at address 0x02. They will not affect bits in Reference Monitoring Failure Mask Register at address 0x07 because bits in Reference Monitoring Failure Mask Register are not maskable.</p>
7:4	ref1_fail_mask	Same description as above but for ref1.



Register\_Address: **0x0A**  
 Register Name: **ref\_config**  
 Default Value: **0x10**  
 Type: R/W

Bit Field	Function Name	Description
0	ref0_pre-divider_enable	When set high, the Reference 0 input clock will be divided by 2 prior to being fed to DPLL. All registers, which require frequency of the Reference 0 will have to be programmed with half of Reference 0 frequency. When set low, the Reference 0 is fed directly to DPLL.
1	ref1_pre-divider_enable	Same description as above but for ref1
2	ref2_pre-divider_enable	Same description as above but for ref2
3	ref3_pre-divider_enable	Same description as above but for ref3
4	ref0_diff_input_enable	When set high, the device expects differential clock at Ref 0 input pins (Ref0_P and Ref0_N). When set low, the device expects single-ended clock at Ref0_P input pin, and Ref0_N input should be connected to ground.
5	ref1_diff_input_enable	Same description as above but for ref1
6	ref2_diff_input_enable	Same description as above but for ref2
7	ref3_diff_input_enable	Same description as above but for ref3

Register\_Address: **0x0B**  
 Register Name: **gst\_disqualif\_time**  
 Default Value: **0xAA**  
 Type: R/W

Bit Field	Function Name	Description
1:0	ref0_gst_disqualif_timer	Selects time to disqualify input reference after detection of either the Ref 0 CFM or Ref 0 SCM indicators.  00: minimum delay 01: 10 ms 10: 50 ms (default) 11: 2.5 s
3:2	ref1_gst_disqualif_timer	Same description as above but for ref1
5:4	ref2_gst_disqualif_timer	Same description as above but for ref2



Register\_Address: **0x0B**  
 Register Name: **gst\_disqualif\_time**  
 Default Value: **0xAA**  
 Type: R/W

Bit Field	Function Name	Description
7:6	ref3_gst_disqualif_timer	Same description as above but for ref3

Register\_Address: **0x0C**  
 Register Name: **gst\_qualif\_time**  
 Default Value: **0x55**  
 Type: R/W

Bit Field	Function Name	Description
1:0	ref0_gst_qualif_timer	Selects time to qualify input reference after deassertion of both the Ref 0 CFM and Ref 0 SCM indicators.  00: 2 x selected Ref0 GST disqualify time 01: 4 x selected Ref0 GST disqualify time (default) 10: 6 x selected Ref0 GST disqualify time 11: 8 x selected Ref0 GST disqualify time
3:2	ref1_gst_qualif_timer	Same description as above but for ref1
5:4	ref2_gst_qualif_timer	Same description as above but for ref2
7:6	ref3_gst_qualif_timer	Same description as above but for ref3

Register\_Address: **0x0D**  
 Register Name: **sticky\_r\_lock**  
 Default Value: **0x00**  
 Type: R/W

Bit Field	Function Name	Description
7:0	sticky_r_lock	This register is used when accessing StickyR status registers. Writing 0x01 to this register locks the status register from being updated by internal logic. Writing 0x00 to this register enables internal updates of StickyR status registers Please refer to <b>Reading from Sticky Read (StickyR) registers and Writing to registers</b> procedure at the beginning of 7.0, "Register Map" section.



Register\_Address: **0x10:0x11**  
 Register Name: **ref0\_base\_freq**  
 Default Value: **0x9C40**  
 Type: R/W

Bit Field	Function Name	Description
15:0	ref0_base_freq	<p>Unsigned binary value of these bits represents Ref0 base frequency Br in Hz. Values for Br that can be programmed:</p> <p>0x03E8 for 1 kHz,            0x07D0 for 2 kHz,            0x1388 for 5 kHz,            0x186A for 6.25 kHz,            0x1F40 for 8 kHz,            0x2710 for 10 kHz,            0x30D4 for 12.5 kHz,            0x61A8 for 25 kHz,            0x9C40 for 40 kHz.</p> <p><b>Note 1:</b> Other Br rates can be supported, please contact Microsemi application support team if another specific Br rate is required  <b>Note 2:</b> in order to write 16 bit value to this register (and any other register that is bigger than 8 bits), the most significant byte has to be written to the lower address and least significant byte has to be written to the higher address. Hence, memory mapping follows big endian.</p>

Register\_Address: **0x12:0x13**  
 Register Name: **ref0\_freq\_multiple**  
 Default Value: **0x0F30**  
 Type: R/W

Bit Field	Function Name	Description																											
15:0	ref0_freq_multiple	<p>Unsigned binary value of these bits represents Ref0 base frequency multiplication factor Kr. For regular (non-FEC) reference frequencies, the 'Base frequency' number Br multiplied by the 'Base frequency multiple' number Kr has to equal the reference frequency in Hz.</p> <p>Examples of some references frequencies and appropriate values that can be programmed for Br and Kr to match that reference frequency:</p> <table> <tr> <th>Reference frequency</th><th>Base frequency Br</th><th>Base frequency multiple Kr</th></tr> <tr> <td>2.048 MHz</td><td>8 kHz (0x1F40)</td><td>256 (0x0100)</td></tr> <tr> <td>1.544 MHz</td><td>8 kHz (0x1F40)</td><td>193 (0x00C1)</td></tr> <tr> <td>19.44 MHz</td><td>40 kHz (0x9C40)</td><td>486 (0x01E6)</td></tr> <tr> <td>177.5.MHz</td><td>25 kHz (0x61A8)</td><td>7100 (0x1BBC)</td></tr> <tr> <td>125 MHz</td><td>40 kHz (0x9C40)</td><td>18752 (0x4940)</td></tr> <tr> <td>156.25.MHz</td><td>25 kHz (0x61A8)</td><td>6250 (0x186A)</td></tr> <tr> <td>155.52 MHz</td><td>40 kHz (0x9C40)</td><td>3888 (0x0F30)</td></tr> <tr> <td>8 kHz</td><td>1 kHz (0x03E8)</td><td>8 (0x0008)</td></tr> </table>	Reference frequency	Base frequency Br	Base frequency multiple Kr	2.048 MHz	8 kHz (0x1F40)	256 (0x0100)	1.544 MHz	8 kHz (0x1F40)	193 (0x00C1)	19.44 MHz	40 kHz (0x9C40)	486 (0x01E6)	177.5.MHz	25 kHz (0x61A8)	7100 (0x1BBC)	125 MHz	40 kHz (0x9C40)	18752 (0x4940)	156.25.MHz	25 kHz (0x61A8)	6250 (0x186A)	155.52 MHz	40 kHz (0x9C40)	3888 (0x0F30)	8 kHz	1 kHz (0x03E8)	8 (0x0008)
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Register\_Address: **0x14:0x17**  
 Register Name: **ref0\_ratio\_M\_N**  
 Default Value: **0x00010001**  
 Type: R/W

Bit Field	Function Name	Description
15:0	ref0_FEC_denom_Nr	<p>Unsigned binary value of Mr bits, in combination with unsigned binary value of Nr bits represents Ref0 FEC multiplication ratio. For FEC reference frequencies, the 'Base frequency' number Br multiplied by the 'Base frequency multiple' number Kr, multiplied by Mr and divided by Nr has to equal the reference frequency in Hz;</p> $\text{Ref\_freq [Hz]} = \text{Br} \times \text{Kr} \times \text{Mr} / \text{Nr}$ <p>For regular (non-FEC) reference frequencies, Mr and Nr should be programmed to 0x0001 (default values)</p> <p>Examples of some FEC references frequencies and appropriate values that can be programmed for the Br, Kr, Mr and Nr register to match that FEC reference frequency:</p>
31:16	ref0_FEC_numer_Mr	<p><b>a) OC-192 mode, standard EFEC for long reach:</b></p> <p>Reference frequency: 155.52 MHz x 255 / 237          Base frequency Br: 40 kHz (0x9C40)          Base frequency multiple Kr: 3888 (0x0F30)          FEC ratio Numerator Mr: 255 (0x00FF)          FEC ratio denominator Nr: 237 (0x00ED)</p> <p><b>b) Long reach 10GE mode, double rate conversion:</b></p> <p>Reference frequency: 156.25 MHz x 66/64 x 255/238          Base frequency Br: 25 kHz (0x61A8)          Base frequency multiple Kr: 6250 (0x186A)          FEC ratio Numerator Mr: 66x255 (0x41BE)          FEC ratio denominator Nr: 64x238 (0x3B80))</p>



Register\_Address: **0x18:0x19**  
 Register Name: **ref1\_base\_freq**  
 Default Value: **0x9C40**  
 Type: R/W

Bit Field	Function Name	Description
15:0	ref1_base_freq	<p>Unsigned binary value of these bits represents Ref1 base frequency Br in Hz. Values for Br that can be programmed:</p> <p>0x03E8 for 1 kHz,            0x07D0 for 2 kHz,            0x1388 for 5 kHz,            0x186A for 6.25 kHz,            0x1F40 for 8 kHz,            0x2710 for 10 kHz,            0x30D4 for 12.5 kHz,            0x61A8 for 25 kHz,            0x9C40 for 40 kHz.</p> <p><b>Note 1:</b> Other Br rates can be supported, please contact Microsemi application support team if another specific Br rate is required  <b>Note 2:</b> in order to write 16 bit value to this register (and any other register that is bigger than 8 bits), the most significant byte has to be written to the lower address and the least significant byte has to be written to the higher address. Hence, memory mapping follows big endian.</p>

Register\_Address: **0x1A:0x1B**  
 Register Name: **ref1\_freq\_multiple**  
 Default Value: **0x01E6**  
 Type: R/W

Bit Field	Function Name	Description																											
15:0	ref1_freq_multiple	<p>Unsigned binary value of these bits represents Ref1 base frequency multiplication factor Kr. For regular (non-FEC) reference frequencies, the 'Base frequency' number Br multiplied by the 'Base frequency multiple' number Kr has to equal the reference frequency in Hz.</p> <p>Examples of some references frequencies and appropriate values that can be programmed for Br and Kr to match that reference frequency:</p> <table> <tr> <th>Reference frequency</th><th>Base frequency Br</th><th>Base frequency multiple Kr</th></tr> <tr> <td>2.048 MHz</td><td>8 kHz (0x1F40)</td><td>256 (0x0100)</td></tr> <tr> <td>1.544 MHz</td><td>8 kHz (0x1F40)</td><td>193 (0x00C1)</td></tr> <tr> <td>19.44 MHz</td><td>40 kHz (0x9C40)</td><td>486 (0x01E6)</td></tr> <tr> <td>177.5.MHz</td><td>25 kHz (0x61A8)</td><td>7100 (0x1BBC)</td></tr> <tr> <td>125 MHz</td><td>40 kHz (0x9C40)</td><td>18752 (0x4940)</td></tr> <tr> <td>156.25.MHz</td><td>25 kHz (0x61A8)</td><td>6250 (0x186A)</td></tr> <tr> <td>155.52 MHz</td><td>40 kHz (0x9C40)</td><td>3888 (0x0F30)</td></tr> <tr> <td>8 kHz</td><td>1 kHz (0x03E8)</td><td>8 (0x0008)</td></tr> </table>	Reference frequency	Base frequency Br	Base frequency multiple Kr	2.048 MHz	8 kHz (0x1F40)	256 (0x0100)	1.544 MHz	8 kHz (0x1F40)	193 (0x00C1)	19.44 MHz	40 kHz (0x9C40)	486 (0x01E6)	177.5.MHz	25 kHz (0x61A8)	7100 (0x1BBC)	125 MHz	40 kHz (0x9C40)	18752 (0x4940)	156.25.MHz	25 kHz (0x61A8)	6250 (0x186A)	155.52 MHz	40 kHz (0x9C40)	3888 (0x0F30)	8 kHz	1 kHz (0x03E8)	8 (0x0008)
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8 kHz	1 kHz (0x03E8)	8 (0x0008)																											



Register\_Address: **0x1C:0x1F**  
 Register Name: **ref1\_ratio\_M\_N**  
 Default Value: **0x00010001**  
 Type: R/W

Bit Field	Function Name	Description
15:0	ref1_FEC_denom_Nr	<p>Unsigned binary value of Mr bits, in combination with unsigned binary value of Nr bits represents Ref1 FEC multiplication ratio. For FEC reference frequencies, the 'Base frequency' number Br multiplied by the 'Base frequency multiple' number Kr, multiplied by Mr and divided by Nr has to equal the reference frequency in Hz;</p> $\text{Ref\_freq [Hz]} = \text{Br} \times \text{Kr} \times \text{Mr} / \text{Nr}$ <p>For regular (non-FEC) reference frequencies, Mr and Nr should be programmed to 0x0001 (default values)</p> <p>Examples of some FEC references frequencies and appropriate values that can be programmed for the Br, Kr, Mr and Nr register to match that FEC reference frequency:</p>
31:16	ref1_FEC_numer_Mr	<p><b>a) OC-192 mode, standard EFEC for long reach:</b></p> <p>Reference frequency: 155.52 MHz x 255 / 237          Base frequency Br: 40 kHz (0x9C40)          Base frequency multiple Kr: 3888 (0x0F30)          FEC ratio Numerator Mr: 255 (0x00FF)          FEC ratio denominator Nr: 237 (0x00ED)</p> <p><b>b) Long reach 10GE mode, double rate conversion:</b></p> <p>Reference frequency: 156.25 MHz x 66/64 x 255/238          Base frequency Br: 25 kHz (0x61A8)          Base frequency multiple Kr: 6250 (0x186A)          FEC ratio Numerator Mr: 66x255 (0x41BE)          FEC ratio denominator Nr: 64x238 (0x3B80))</p>



Register\_Address: **0x20:0x21**  
 Register Name: **ref2\_base\_freq**  
 Default Value: **0x9C40**  
 Type: R/W

Bit Field	Function Name	Description
15:0	ref2_base_freq	<p>Unsigned binary value of these bits represents Ref2 base frequency Br in Hz. Values for Br that can be programmed:</p> <p>0x03E8 for 1 kHz,            0x07D0 for 2 kHz,            0x1388 for 5 kHz,            0x186A for 6.25 kHz,            0x1F40 for 8 kHz,            0x2710 for 10 kHz,            0x30D4 for 12.5 kHz,            0x61A8 for 25 kHz,            0x9C40 for 40 kHz.</p> <p><b>Note 1:</b> Other Br rates can be supported, please contact Microsemi application support team if another specific Br rate is required  <b>Note 2:</b> in order to write 16 bit value to this register (and any other register that is bigger than 8 bits), the most significant byte has to be written to the lower address and the least significant byte has to be written to the higher address. Hence, memory mapping follows big endian.</p>

Register\_Address: **0x22:0x23**  
 Register Name: **ref2\_freq\_multiple**  
 Default Value: **0x01E6**  
 Type: R/W

Bit Field	Function Name	Description																											
15:0	ref2_freq_multiple	<p>Unsigned binary value of these bits represents Ref2 base frequency multiplication factor Kr. For regular (non-FEC) reference frequencies, the 'Base frequency' number Br multiplied by the 'Base frequency multiple' number Kr has to equal the reference frequency in Hz.</p> <p>Examples of some references frequencies and appropriate values that can be programmed for Br and Kr to match that reference frequency:</p> <table> <tr> <th>Reference frequency</th><th>Base frequency Br</th><th>Base frequency multiple Kr</th></tr> <tr> <td>2.048 MHz</td><td>8 kHz (0x1F40)</td><td>256 (0x0100)</td></tr> <tr> <td>1.544 MHz</td><td>8 kHz (0x1F40)</td><td>193 (0x00C1)</td></tr> <tr> <td>19.44 MHz</td><td>40 kHz (0x9C40)</td><td>486 (0x01E6)</td></tr> <tr> <td>177.5.MHz</td><td>25 kHz (0x61A8)</td><td>7100 (0x1BBC)</td></tr> <tr> <td>125 MHz</td><td>40 kHz (0x9C40)</td><td>18752 (0x4940)</td></tr> <tr> <td>156.25.MHz</td><td>25 kHz (0x61A8)</td><td>6250 (0x186A)</td></tr> <tr> <td>155.52 MHz</td><td>40 kHz (0x9C40)</td><td>3888 (0x0F30)</td></tr> <tr> <td>8 kHz</td><td>1 kHz (0x03E8)</td><td>8 (0x0008)</td></tr> </table>	Reference frequency	Base frequency Br	Base frequency multiple Kr	2.048 MHz	8 kHz (0x1F40)	256 (0x0100)	1.544 MHz	8 kHz (0x1F40)	193 (0x00C1)	19.44 MHz	40 kHz (0x9C40)	486 (0x01E6)	177.5.MHz	25 kHz (0x61A8)	7100 (0x1BBC)	125 MHz	40 kHz (0x9C40)	18752 (0x4940)	156.25.MHz	25 kHz (0x61A8)	6250 (0x186A)	155.52 MHz	40 kHz (0x9C40)	3888 (0x0F30)	8 kHz	1 kHz (0x03E8)	8 (0x0008)
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8 kHz	1 kHz (0x03E8)	8 (0x0008)																											



Register\_Address: **0x24:0x27**  
 Register Name: **ref2\_ratio\_M\_N**  
 Default Value: **0x00010001**  
 Type: R/W

Bit Field	Function Name	Description
15:0	ref2_FEC_denom_Nr	<p>Unsigned binary value of Mr bits, in combination with unsigned binary value of Nr bits represents Ref2 FEC multiplication ratio. For FEC reference frequencies, the 'Base frequency' number Br multiplied by the 'Base frequency multiple' number Kr, multiplied by Mr and divided by Nr has to equal the reference frequency in Hz;</p> $\text{Ref\_freq [Hz]} = \text{Br} \times \text{Kr} \times \text{Mr} / \text{Nr}$ <p>For regular (non-FEC) reference frequencies, Mr and Nr should be programmed to 0x0001 (default values)</p> <p>Examples of some FEC references frequencies and appropriate values that can be programmed for the Br, Kr, Mr and Nr register to match that FEC reference frequency:</p>
31:16	ref2_FEC_numer_Mr	<p><b>a) OC-192 mode, standard EFEC for long reach:</b></p> <p>Reference frequency: 155.52 MHz x 255 / 237          Base frequency Br: 40 kHz (0x9C40)          Base frequency multiple Kr: 3888 (0x0F30)          FEC ratio Numerator Mr: 255 (0x00FF)          FEC ratio denominator Nr: 237 (0x00ED)</p> <p><b>b) Long reach 10GE mode, double rate conversion:</b></p> <p>Reference frequency: 156.25 MHz x 66/64 x 255/238          Base frequency Br: 25 kHz (0x61A8)          Base frequency multiple Kr: 6250 (0x186A)          FEC ratio Numerator Mr: 66x255 (0x41BE)          FEC ratio denominator Nr: 64x238 (0x3B80))</p>



Register\_Address: **0x28:0x29**  
 Register Name: **ref3\_base\_freq**  
 Default Value: **0x9C40**  
 Type: R/W

Bit Field	Function Name	Description
15:0	ref3_base_freq	<p>Unsigned binary value of these bits represents Ref3 base frequency Br in Hz. Values for Br that can be programmed:</p> <p>0x03E8 for 1 kHz,            0x07D0 for 2 kHz,            0x1388 for 5 kHz,            0x186A for 6.25 kHz,            0x1F40 for 8 kHz,            0x2710 for 10 kHz,            0x30D4 for 12.5 kHz,            0x61A8 for 25 kHz,            0x9C40 for 40 kHz.</p> <p><b>Note 1:</b> Other Br rates can be supported, please contact Microsemi application support team if another specific Br rate is required  <b>Note 2:</b> in order to write 16 bit value to this register (and any other register that is bigger than 8 bits), the most significant byte has to be written to the lower address and least significant byte has to be written to the higher address. Hence, memory mapping follows big endian.</p>

Register\_Address: **0x2A:0x2B**  
 Register Name: **ref3\_freq\_multiple**  
 Default Value: **0x01E6**  
 Type: R/W

Bit Field	Function Name	Description																											
15:0	ref3_freq_multiple	<p>Unsigned binary value of these bits represents Ref3 base frequency multiplication factor Kr. For regular (non-FEC) reference frequencies, the 'Base frequency' number Br multiplied by the 'Base frequency multiple' number Kr has to equal the reference frequency in Hz.</p> <p>Examples of some references frequencies and appropriate values that can be programmed for Br and Kr to match that reference frequency:</p> <table> <tr> <th>Reference frequency</th><th>Base frequency Br</th><th>Base frequency multiple Kr</th></tr> <tr> <td>2.048 MHz</td><td>8 kHz (0x1F40)</td><td>256 (0x0100)</td></tr> <tr> <td>1.544 MHz</td><td>8 kHz (0x1F40)</td><td>193 (0x00C1)</td></tr> <tr> <td>19.44 MHz</td><td>40 kHz (0x9C40)</td><td>486 (0x01E6)</td></tr> <tr> <td>177.5.MHz</td><td>25 kHz (0x61A8)</td><td>7100 (0x1BBC)</td></tr> <tr> <td>125 MHz</td><td>40 kHz (0x9C40)</td><td>18752 (0x4940)</td></tr> <tr> <td>156.25.MHz</td><td>25 kHz (0x61A8)</td><td>6250 (0x186A)</td></tr> <tr> <td>155.52 MHz</td><td>40 kHz (0x9C40)</td><td>3888 (0x0F30)</td></tr> <tr> <td>8 kHz</td><td>1 kHz (0x03E8)</td><td>8 (0x0008)</td></tr> </table>	Reference frequency	Base frequency Br	Base frequency multiple Kr	2.048 MHz	8 kHz (0x1F40)	256 (0x0100)	1.544 MHz	8 kHz (0x1F40)	193 (0x00C1)	19.44 MHz	40 kHz (0x9C40)	486 (0x01E6)	177.5.MHz	25 kHz (0x61A8)	7100 (0x1BBC)	125 MHz	40 kHz (0x9C40)	18752 (0x4940)	156.25.MHz	25 kHz (0x61A8)	6250 (0x186A)	155.52 MHz	40 kHz (0x9C40)	3888 (0x0F30)	8 kHz	1 kHz (0x03E8)	8 (0x0008)
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8 kHz	1 kHz (0x03E8)	8 (0x0008)																											



Register\_Address: **0x2C:0x2F**  
 Register Name: **ref3\_ratio\_M\_N**  
 Default Value: **0x00010001**  
 Type: R/W

Bit Field	Function Name	Description
15:0	ref3_FEC_denom_Nr	<p>Unsigned binary value of Mr bits, in combination with unsigned binary value of Nr bits represents Ref3 FEC multiplication ratio. For FEC reference frequencies, the 'Base frequency' number Br multiplied by the 'Base frequency multiple' number Kr, multiplied by Mr and divided by Nr has to equal the reference frequency in Hz;</p> $\text{Ref\_freq [Hz]} = \text{Br} \times \text{Kr} \times \text{Mr} / \text{Nr}$ <p>For regular (non-FEC) reference frequencies, Mr and Nr should be programmed to 0x0001 (default values)</p> <p>Examples of some FEC references frequencies and appropriate values that can be programmed for the Br, Kr, Mr and Nr register to match that FEC reference frequency:</p>
31:16	ref3_FEC_numer_Mr	<p><b>a) OC-192 mode, standard EFEC for long reach:</b></p> <p>Reference frequency: 155.52 MHz x 255 / 237          Base frequency Br: 40 kHz (0x9C40)          Base frequency multiple Kr: 3888 (0x0F30)          FEC ratio Numerator Mr: 255 (0x00FF)          FEC ratio denominator Nr: 237 (0x00ED)</p> <p><b>b) Long reach 10GE mode, double rate conversion:</b></p> <p>Reference frequency: 156.25 MHz x 66/64 x 255/238          Base frequency Br: 25 kHz (0x61A8)          Base frequency multiple Kr: 6250 (0x186A)          FEC ratio Numerator Mr: 66x255 (0x41BE)          FEC ratio denominator Nr: 64x238 (0x3B80))</p>

Register\_Address: **0x30**  
 Register Name: **dpll0\_ctrl**  
 Default Value: **0x0C**  
 Type: R/W

Bit Field	Function Name	Description
1:0	reserved	Leave as default



Register\_Address: **0x30**  
 Register Name: **dpll0\_ctrl**  
 Default Value: **0x0C**  
 Type: R/W

Bit Field	Function Name	Description
3:2	dpll0_phase_slope_limit	Selects phase slope limit for DPLL0  00: 61 usec/sec 01: 7.5 usec/sec 10: 0.885 usec/sec 11: unlimited
4	dpll0_tie_clear_enable	Set high to align phase of the DPLL0 output clock with the phase of input reference. This bit should be held low if hitless reference switching is required.
7:5	dpll0_loop_bandwidth	Selects loop bandwidth of DPLL0:  000: 14 Hz 001: 28 Hz 010: 56 Hz 011: 112 Hz 100: 224 Hz 101: 448 Hz 110: 896 Hz 111: loop bandwidth selected by register dpll0_varBW at address 0xBB.



Register\_Address: **0x31**Register Name: **dpll0\_ref\_priority3\_2**Default Value: **0x32**

Type: R/W

Bit Field	Function Name	Description
2:0	dpll0_ref2_priority	<p>Selects Ref2 priority when DPLL0 operates in automatic reference switching mode:</p> <p>000: ref2 has highest priority  001: ref2 has 2<sup>nd</sup> highest priority  010: ref2 has 3<sup>rd</sup> highest priority  011: ref2 has 4<sup>th</sup> highest priority  100: ref2 has 5<sup>th</sup> highest priority  101: ref2 has 6<sup>th</sup> highest priority  110: ref2 has 7<sup>th</sup> highest priority  111: ref2 is disabled</p> <p><b>Note:</b> When references are programmed to have different priority number, DPLL will perform 'REVERTIVE' switching between them. This means that the DPLL will always switch to the highest priority reference (reference with lowest priority number) whenever that reference becomes available (doesn't fail).  When references are programmed to have the same priority number, DPLL will perform 'NON-REVERTIVE' switching between them. This means that the DPLL will not perform switch to another reference with the same priority when that reference becomes available.  Combinations of same and different priority numbers can be used, such that DPLL performs revertive switching between different priority references, but non-revertive switching among references with the same priority.</p>
3	reserved	Leave as default
6:4	dpll0_ref3_priority	Description same as above but for dpll0_ref3_priority
7	reserved	Leave as default



Register\_Address: **0x32**Register Name: **dpll0\_ref\_priority1\_0**Default Value: **0x10**

Type: R/W

Bit Field	Function Name	Description
2:0	dpll0_ref0_priority	<p>Selects Ref0 priority when DPLL0 operates in automatic reference switching mode:</p> <p>000: ref0 has highest priority  001: ref0 has 2<sup>nd</sup> highest priority  010: ref0 has 3<sup>rd</sup> highest priority  011: ref0 has 4<sup>th</sup> highest priority  100: ref0 has 5<sup>th</sup> highest priority  101: ref0 has 6<sup>th</sup> highest priority  110: ref0 has 7<sup>th</sup> highest priority  111: ref0 is disabled</p> <p><b>Note:</b> When references are programmed to have different priority number, DPLL will perform 'REVERTIVE' switching between them. This means that the DPLL will always switch to the highest priority reference (reference with lowest priority number) whenever that reference becomes available (doesn't fail).  When references are programmed to have the same priority number, DPLL will perform 'NON-REVERTIVE' switching between them. This means that the DPLL will not perform switch to another reference with the same priority when that reference becomes available.  Combinations of same and different priority numbers can be used, such that DPLL performs revertive switching between different priority references, but non-revertive switching among references with the same priority.</p>
3	reserved	Leave as default
6:4	dpll0_ref1_priority	Description same as above but for dpll0_ref1_priority
7	reserved	Leave as default



Register\_Address: **0x33**Register Name: **dp1l0\_mode\_refsel**Default Value: **0x0F**

Type: R/W

Bit Field	Function Name	Description
1:0	dp1l0_mode	<p>Selects DPLL0 mode of operation.</p> <p>00: freerun mode  01: forced holdover mode  10: forced reference lock mode  11: automatic mode</p> <p>In 'automatic mode', reference selection is based on reference availability and reference priority selection. In this mode, DPLL0 will go to holdover only if none of 4 references is available.</p> <p>In 'forced reference lock mode', the DPLL0 has to lock to programmed reference (selected by the 'Reference selection or selected reference status' bits of this register. If the selected reference is not available, the DPLL0 will go to holdover mode and will not switch to another reference, regardless if some other references might be available.</p> <p>When the 'forced holdover mode' is programmed, all references are ignored and DPLL0 has to go to holdover (based on last selected reference).</p> <p>When the 'freerun mode' is selected, the DPLL has to generate all its output clocks based only on the oscillator OSCI input.</p>
4:2	reserved	Leave as default
5	dp1l0_ext_fb_enable	<p>When this bit is set to 1, DPLL0 will use the external feedback phase to compensate for the delay on all related output clocks (all output clocks coming from all synthesizers that are associated with the DPLL0).</p> <p>When this bit is 0, DPLL0 will ignore external feedback.</p> <p><b>Note:</b> There is only one external feedback available, so the external feedback phase will be used if this bit is set, regardless whether DPLL0 is used to create the external feedback phase or one of other DPLLs</p>
7:6	dp1l0_refsel_refstatus	<p>When the 'DPLL0 mode' bits of this register are set to 11 (automatic mode), these bits are status bits and they represent selected reference status, i.e. 00 = Ref0 is selected as reference for DPLL0 and so on.</p> <p>When the 'DPLL0 mode' bits of this register are set to 10 (forced reference mode), these bits are control bits and they select which reference is DPLL0 forced to select as follows:</p> <p>00: ref0  01: ref1  10: ref2  11: ref3</p> <p>When forced reference fails, the DPLL will go to holdover mode</p> <p>When the 'DPLL0 mode' bits of this register are set to 00 or 01 (freerun or holdover mode), these bits are ignored.</p>



Register\_Address: **0x34**Register Name: **dpll0\_ref\_fail\_mask**Default Value: **0x87**

Type: R/W

Bit Field	Function Name	Description
3:0	dpll0_holdover_mask	<p>When set low these bits prevent DPLL0 from going to holdover mode when corresponding reference failure mechanism occur.</p> <p>xxx0: mask holdover on LOS  xx0x: mask holdover on SCM  x0xx: mask holdover on CFM  0xxx: mask holdover on GST</p> <p><b>Note:</b>  GST bit should never be programmed to 1 if neither CFM nor SCM bits are programmed to 1 (e.g. bits 3:1 should never be programmed to '100').</p>
7:4	dpll0_refswitch_fail_mask	<p>When set low these bits prevent reference switching to be performed when corresponding reference failure occurs.</p> <p>xxx0: mask reference switch on LOS  xx0x: mask reference switch on SCM  x0xx: mask reference switch on CFM  0xxx: mask reference switch on GST</p>



Register\_Address: **0x35**  
 Register Name: **dpll1\_ctrl**  
 Default Value: **0x0C**  
 Type: R/W

Bit Field	Function Name	Description
1:0	reserved	Leave as default
3:2	dpll1_phase_slope_limit	Selects phase slope limit for DPLL1  00: 61 usec/sec 01: 7.5 usec/sec 10: 0.885 usec/sec 11: unlimited
4	dpll1_tie_clear_enable	Set high to align phase of the DPLL1 output clock with the phase of input reference. This bit should be held low if hitless reference switching is required.
7:5	dpll1_loop_bandwidth	Selects loop bandwidth of DPLL1:  000: 14 Hz 001: 28 Hz 010: 56 Hz 011: 112 Hz 100: 224 Hz 101: 448 Hz 110: 896 Hz 111: loop bandwidth selected by register dpll0_varBW at address 0xBB.



Register\_Address: **0x36**Register Name: **dpll1\_ref\_priority3\_2**Default Value: **0x32**

Type: R/W

Bit Field	Function Name	Description
2:0	dpll1_ref2_priority	<p>Selects Ref2 priority when DPLL1 operates in automatic reference switching mode:</p> <p>000: ref2 has highest priority  001: ref2 has 2<sup>nd</sup> highest priority  010: ref2 has 3<sup>rd</sup> highest priority  011: ref2 has 4<sup>th</sup> highest priority  100: ref2 has 5<sup>th</sup> highest priority  101: ref2 has 6<sup>th</sup> highest priority  110: ref2 has 7<sup>th</sup> highest priority  111: ref2 is disabled</p> <p><b>Note:</b> When references are programmed to have different priority number, DPLL will perform 'REVERTIVE' switching between them. This means that the DPLL will always switch to the highest priority reference (reference with lowest priority number) whenever that reference becomes available (doesn't fail).  When references are programmed to have the same priority number, DPLL will perform 'NON-REVERTIVE' switching between them. This means that the DPLL will not perform switch to another reference with the same priority when that reference becomes available.  Combinations of same and different priority numbers can be used, such that DPLL performs revertive switching between different priority references, but non-revertive switching among references with the same priority.</p>
3	reserved	Leave as default
6:4	dpll1_ref3_priority	Description same as above but for dpll1_ref3_priority
7	reserved	Leave as default



Register\_Address: **0x37**  
 Register Name: **dp11\_ref\_priority1\_0**  
 Default Value: **0x10**  
 Type: R/W

Bit Field	Function Name	Description
2:0	dp11_ref0_priority	<p>Selects Ref0 priority when DPLL1 operates in automatic reference switching mode:</p> <p>000: ref0 has highest priority            001: ref0 has 2<sup>nd</sup> highest priority            010: ref0 has 3<sup>rd</sup> highest priority            011: ref0 has 4<sup>th</sup> highest priority            100: ref0 has 5<sup>th</sup> highest priority            101: ref0 has 6<sup>th</sup> highest priority            110: ref0 has 7<sup>th</sup> highest priority            111: ref0 is disabled</p> <p><b>Note:</b> When references are programmed to have different priority number, DPLL will perform 'REVERTIVE' switching between them. This means that the DPLL will always switch to the highest priority reference (reference with lowest priority number) whenever that reference becomes available (doesn't fail).            When references are programmed to have the same priority number, DPLL will perform 'NON-REVERTIVE' switching between them. This means that the DPLL will not perform switch to another reference with the same priority when that reference becomes available.            Combinations of same and different priority numbers can be used, such that DPLL performs revertive switching between different priority references, but non-revertive switching among references with the same priority.</p>
3	reserved	Leave as default
6:4	dp11_ref1_priority	Description same as above but for dp11_ref1_priority
7	reserved	Leave as default



Register\_Address: **0x38**Register Name: **dp1l1\_mode\_refsel**Default Value: **0x0F**

Type: R/W

Bit Field	Function Name	Description
1:0	dp1l1_mode	<p>Selects DPLL1 mode of operation.</p> <p>00: freerun mode  01: forced holdover mode  10: forced reference lock mode  11: automatic mode</p> <p>In 'automatic mode', reference selection is based on reference availability and reference priority selection. In this mode, DPLL1 will go to holdover only if none of 4 references is available.</p> <p>In 'forced reference lock mode', the DPLL1 has to lock to programmed reference (selected by the 'Reference selection or selected reference status' bits of this register. If the selected reference is not available, the DPLL1 will go to holdover mode and will not switch to another reference, regardless if some other references might be available.</p> <p>When the 'forced holdover mode' is programmed, all references are ignored and DPLL1 has to go to holdover (based on last selected reference).</p> <p>When the 'freerun mode' is selected, the DPLL has to generate all its output clocks based only on the oscillator OSCI input.</p>
4:2	reserved	Leave as default
5	dp1l1_ext_fb_enable	<p>When this bit is set to 1, DPLL1 will use the external feedback phase to compensate for the delay on all related output clocks (all output clocks coming from all synthesizers that are associated with the DPLL1).</p> <p>When this bit is 0, DPLL1 will ignore external feedback.</p> <p><b>Note:</b> There is only one external feedback available, so the external feedback phase will be used if this bit is set, regardless whether DPLL1 is used to create the external feedback phase or one of other DPLLs</p>
7:6	dp1l1_refsel_refstatus	<p>When the 'DPLL1 mode' bits of this register are set to 11 (automatic mode), these bits are status bits and they represent selected reference status, i.e. 00 = Ref0 is selected as reference for DPLL1 and so on.</p> <p>When the 'DPLL1 mode' bits of this register are set to 10 (forced reference mode), these bits are control bits and they select which reference is DPLL1 forced to select as follows:</p> <p>00: ref0  01: ref1  10: ref2  11: ref3</p> <p>When forced reference fails, the DPLL will go to holdover mode.</p> <p>When the 'DPLL1 mode' bits of this register are set to 00 or 01 (freerun or holdover mode), these bits are ignored.</p>



Register\_Address: **0x39**Register Name: **dp111\_ref\_fail\_mask**Default Value: **0x87**

Type: R/W

Bit Field	Function Name	Description
3:0	dp111_holdover_mask	<p>When set low these bits prevent DPLL1 from going to holdover mode when corresponding reference failure mechanism occur.</p> <p>xxx0: mask holdover on LOS  xx0x: mask holdover on SCM  x0xx: mask holdover on CFM  0xxx: mask holdover on GST</p> <p><b>Note:</b>  GST bit should never be programmed to 1 if neither CFM nor SCM bits are programmed to 1 (e.g. bits 3:1 should never be programmed to '100').</p>
7:4	dp111_refswitch_fail_mask	<p>When set low these bits prevent reference switching to be performed when corresponding reference failure occurs.</p> <p>xxx0: mask reference switch on LOS  xx0x: mask reference switch on SCM  x0xx: mask reference switch on CFM  0xxx: mask reference switch on GST</p>



Register\_Address: **0x44**  
 Register Name: **dpll\_hold\_lock\_fail**  
 Default Value: **0x00**  
 Type: **Sticky R**

Bit Field	Function Name	Description
0	dpll0_holdover_status	The device will set this bit high when DPLL0 is in holdover mode.  <b>Note:</b> This bit is not maskable.
1	dpll0_lock_status	The device will set this bit high when DPLL0 is locked to an input reference.  <b>Note:</b> This bit is not maskable.
2	dpll1_holdover_status	Same description as above but for dpll1_holdover_status
3	dpll1_lock_status	Same description as above but for dpll1_lock_status
7:4	reserved	Leave as default



Register\_Address: **0x45**  
 Register Name: **ext\_fb\_ctrl**  
 Default Value: **0x00**  
 Type: R/W

Bit Field	Function Name	Description
0	ext_fb_dpll_select	<p>0: external feedback phase represents difference in phase between DPLL0 selected active reference and selected feedback source            1: external feedback phase represents difference in phase between DPLL1 selected active reference and selected feedback source</p> <p><b>Note 1:</b> If external feedback is enabled for particular PLL ('external feedback enable' bit of the 'dplx_mode_refsel' register is set), resulting DPLL output phase will be compensated for the external feedback phase, regardless which DPLL is used for the external feedback phase calculation.</p> <p><b>Note 2:</b> In order to have proper behavior with external feedback, it is required that main reference and the external feedback source are frequency locked (they do not have to have the same frequency).</p>
1	reserved	Leave as default
3:2	ext_fb_ref_select	<p>00: ref0 is selected as external feedback source            01: ref1 is selected as external feedback source            10: ref2 is selected as external feedback source            11: ref3 is selected as external feedback source</p>
6:4	reserved	Leave as default
7	ext_fb_enable	When set high, this bit enables external feedback



Register\_Address: **0x46**  
 Register Name: **reduced\_diff\_out\_pw**  
 Default Value: **0xFF**  
 Type: R/W

Bit Field	Function Name	Description
0	hpout0_reduced_pwr	When this bit is set to high, it will enable reduced power mode for HPDIFF0_P and HPDIFF0_N outputs. When low, the outputs are in full power mode
1	hpout1_reduced_pwr	Same description as above but for HPDIFF1 output.
2	hpout2_reduced_pwr	Same description as above but for HPDIFF2 output.
3	hpout3_reduced_pwr	Same description as above but for HPDIFF3 output.
4	hpout42_reduced_pwr	Same description as above but for HPDIFF4 output.
5	hpout5_reduced_pwr	Same description as above but for HPDIFF5 output.
6	hpout6_reduced_pwr	Same description as above but for HPDIFF6 output.
7	hpout7_reduced_pwr	Same description as above but for HPDIFF7 output.

Register\_Address: **0x47**  
 Register Name: **phasememlimit\_ref0**  
 Default Value: **0x0A**  
 Type: R/W

Bit Field	Function Name	Description															
7:0	ref0_phasemem_limit	<p>Unsigned binary value of these bits are used to calculate Ref0 phase memory limit. Value that needs to be written to this register is calculated as:</p> $\text{Value} = \text{round}(32 * \log(\text{PhaseMemLimit} * 10^5))$ <p>Phase memory limit should be at least one half period of the clock fed the ref0.            Typical phase memory limits are:</p> <table> <tr> <td>Phase memory limit</td><td>Value</td><td>Input reference frequency</td></tr> <tr> <td>10 us</td><td>0x00</td><td>higher than 200 kHz</td></tr> <tr> <td>100 us</td><td>0x20</td><td>8 kHz</td></tr> <tr> <td>1 ms</td><td>0x40</td><td>1 kHz</td></tr> <tr> <td>930 ms</td><td>0x9F</td><td>1 Hz</td></tr> </table>	Phase memory limit	Value	Input reference frequency	10 us	0x00	higher than 200 kHz	100 us	0x20	8 kHz	1 ms	0x40	1 kHz	930 ms	0x9F	1 Hz
Phase memory limit	Value	Input reference frequency															
10 us	0x00	higher than 200 kHz															
100 us	0x20	8 kHz															
1 ms	0x40	1 kHz															
930 ms	0x9F	1 Hz															



Register\_Address: **0x48**  
 Register Name: **phasememlimit\_ref1**  
 Default Value: **0x0A**  
 Type: R/W

Bit Field	Function Name	Description															
7:0	ref1_phasemem_limit	<p>Unsigned binary value of these bits are used to calculate Ref1 phase memory limit. Value that needs to be written to this register is calculated as:</p> $\text{Value} = \text{round}(32 * \log(\text{PhaseMemLimit} * 10^5))$ <p>Phase memory limit should be at least one half period of the clock fed the Ref1.          Typical phase memory limits are:</p> <table> <tr> <td>Phase memory limit</td><td>Value</td><td>Input reference frequency</td></tr> <tr> <td>10 us</td><td>0x00</td><td>higher than 200 kHz</td></tr> <tr> <td>100 us</td><td>0x20</td><td>8 kHz</td></tr> <tr> <td>1 ms</td><td>0x40</td><td>1 kHz</td></tr> <tr> <td>930 ms</td><td>0x9F</td><td>1 Hz</td></tr> </table>	Phase memory limit	Value	Input reference frequency	10 us	0x00	higher than 200 kHz	100 us	0x20	8 kHz	1 ms	0x40	1 kHz	930 ms	0x9F	1 Hz
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10 us	0x00	higher than 200 kHz															
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1 ms	0x40	1 kHz															
930 ms	0x9F	1 Hz															

Register\_Address: **0x49**  
 Register Name: **phasememlimit\_ref2**  
 Default Value: **0x0A**  
 Type: R/W

Bit Field	Function Name	Description															
7:0	ref2_phasemem_limit	<p>Unsigned binary value of these bits are used to calculate Ref2 phase memory limit. Value that needs to be written to this register is calculated as:</p> $\text{Value} = \text{round}(32 * \log(\text{PhaseMemLimit} * 10^5))$ <p>Phase memory limit should be at least one half period of the clock fed the Ref2.          Typical phase memory limits are:</p> <table> <tr> <td>Phase memory limit</td><td>Value</td><td>Input reference frequency</td></tr> <tr> <td>10 us</td><td>0x00</td><td>higher than 200 kHz</td></tr> <tr> <td>100 us</td><td>0x20</td><td>8 kHz</td></tr> <tr> <td>1 ms</td><td>0x40</td><td>1 kHz</td></tr> <tr> <td>930 ms</td><td>0x9F</td><td>1 Hz</td></tr> </table>	Phase memory limit	Value	Input reference frequency	10 us	0x00	higher than 200 kHz	100 us	0x20	8 kHz	1 ms	0x40	1 kHz	930 ms	0x9F	1 Hz
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10 us	0x00	higher than 200 kHz															
100 us	0x20	8 kHz															
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930 ms	0x9F	1 Hz															



Register\_Address: **0x4A**  
 Register Name: **phasememlimit\_ref3**  
 Default Value: **0x0A**  
 Type: R/W

Bit Field	Function Name	Description															
7:0	ref3_phasemem_limit	<p>Unsigned binary value of these bits are used to calculate Ref3 phase memory limit. Value that needs to be written to this register is calculated as:</p> $\text{Value} = \text{round}(32 * \log(\text{PhaseMemLimit} * 10^5))$ <p>Phase memory limit should be at least one half period of the clock fed the Ref3.          Typical phase memory limits are:</p> <table> <tr> <td>Phase memory limit</td><td>Value</td><td>Input reference frequency</td></tr> <tr> <td>10 us</td><td>0x00</td><td>higher than 200 kHz</td></tr> <tr> <td>100 us</td><td>0x20</td><td>8 kHz</td></tr> <tr> <td>1 ms</td><td>0x40</td><td>1 kHz</td></tr> <tr> <td>930 ms</td><td>0x9F</td><td>1 Hz</td></tr> </table>	Phase memory limit	Value	Input reference frequency	10 us	0x00	higher than 200 kHz	100 us	0x20	8 kHz	1 ms	0x40	1 kHz	930 ms	0x9F	1 Hz
Phase memory limit	Value	Input reference frequency															
10 us	0x00	higher than 200 kHz															
100 us	0x20	8 kHz															
1 ms	0x40	1 kHz															
930 ms	0x9F	1 Hz															

Register\_Address: **0x4B**  
 Register Name: **scm\_cfm\_limit\_ref0**  
 Default Value: **0x55**  
 Type: R/W

Bit Field	Function Name	Description
2:0	ref0_cfm_limit	<p>These bits represent Ref0 Coarse Frequency Monitor (CFM) limit selection. When Ref0 fails criteria specified by these bits, the CFM failure indicator will go high (can be read in the 'Ref0 and Ref1 failure indicators' register).</p> <p>Selection:</p> <p>000 = +/- 0.1% (in Ref0 frequency units)          001 = +/- 0.5%          010 = +/- 1%          011 = +/- 2%          100 = +/- 5%          101 = +/- 10%          110 = +/- 20%          111 = +/- 50%</p>
3	reserved	Leave as default.



Register\_Address: **0x4B**  
 Register Name: **scm\_cfm\_limit\_ref0**  
 Default Value: **0x55**  
 Type: R/W

Bit Field	Function Name	Description
6:4	ref0_scm_limit	<p>These bits represent Ref0 Single Cycle Monitor (SCM) limit selection. When Ref0 fails criteria specified by these bits, the SCM failure indicator will go high.</p> <p>Selection:</p> <p>000 = +/- 0.1% (in Ref0 frequency units)          001 = +/- 0.5%          010 = +/- 1%          011 = +/- 2%          100 = +/- 5%          101 = +/- 10%          110 = +/- 20%          111 = +/- 50%</p> <p>Note that Ref0 clock is sampled by 800 MHz clock, so the measurement granularity is 1.25 ns. This imposes limitation to SCM limits that can be programmed depending on Ref0 clock frequencies:</p> <p>+/- 0.1% : can be programmed for frequencies below 800 kHz          +/- 0.5% : below 4 MHz          +/- 1% : below 8 MHz          +/- 2% : below 16 MHz          +/- 5% : below 40 MHz          +/- 10% : below 80 MHz          +/- 20% : below 160 MHz          +/- 50% : below 400 MHz</p> <p><b>Note:</b> SCM indicator should not be used (should be masked) for input references frequencies above 400 MHz.</p>
7	reserved	Leave as default.



Register\_Address: **0x4C**  
 Register Name: **scm\_cfm\_limit\_ref1**  
 Default Value: **0x55**  
 Type: R/W

Bit Field	Function Name	Description
2:0	ref1_cfm_limit	<p>These bits represent Ref1 Coarse Frequency Monitor (CFM) limit selection. When Ref1 fails criteria specified by these bits, the CFM failure indicator will go high.</p> <p>Selection:</p> <p>000 = +/- 0.1% (in Ref1 frequency units)            001 = +/- 0.5%            010 = +/- 1%            011 = +/- 2%            100 = +/- 5%            101 = +/- 10%            110 = +/- 20%            111 = +/- 50%</p>
3	reserved	Leave as default
6:4	ref1_scm_limit	<p>These bits represent Ref1 Single Cycle Monitor (SCM) limit selection. When Ref1 fails criteria specified by these bits, the SCM failure indicator will go high.</p> <p>Selection:</p> <p>000 = +/- 0.1% (in Ref1 frequency units)            001 = +/- 0.5%            010 = +/- 1%            011 = +/- 2%            100 = +/- 5%            101 = +/- 10%            110 = +/- 20%            111 = +/- 50%</p> <p>Note that Ref1 clock is sampled by 800 MHz clock, so the measurement granularity is 1.25 ns. This imposes limitation to SCM limits that can be programmed depending on Ref1 clock frequencies:</p> <p>+/- 0.1% : can be programmed for frequencies below 800 kHz            +/- 0.5% : below 4 MHz            +/- 1% : below 8 MHz            +/- 2% : below 16 MHz            +/- 5% : below 40 MHz            +/- 10% : below 80 MHz            +/- 20% : below 160 MHz            +/- 50% : below 400 MHz</p> <p><b>Note:</b> SCM indicator should not be used (should be masked) for input references frequencies above 400 MHz.</p>



Register\_Address: **0x4C**  
 Register Name: **scm\_cfm\_limit\_ref1**  
 Default Value: **0x55**  
 Type: R/W

Bit Field	Function Name	Description
7	default	Leave as default.

Register\_Address: **0x4D**  
 Register Name: **scm\_cfm\_limit\_ref2**  
 Default Value: **0x55**  
 Type: R/W

Bit Field	Function Name	Description
2:0	ref2_cfm_limit	<p>These bits represent Ref2 Coarse Frequency Monitor (CFM) limit selection. When Ref2 fails criteria specified by these bits, the CFM failure indicator will go high.</p> <p>Selection:</p> <p>000 = +/- 0.1% (in Ref2 frequency units)</p> <p>001 = +/- 0.5%</p> <p>010 = +/- 1%</p> <p>011 = +/- 2%</p> <p>100 = +/- 5%</p> <p>101 = +/- 10%</p> <p>110 = +/- 20%</p> <p>111 = +/- 50%</p>
3	reserved	default



Register\_Address: **0x4D**  
 Register Name: **scm\_cfm\_limit\_ref2**  
 Default Value: **0x55**  
 Type: R/W

Bit Field	Function Name	Description
6:4	ref2_scm_limit	<p>These bits represent Ref2 Single Cycle Monitor (SCM) limit selection. When Ref2 fails criteria specified by these bits, the SCM failure indicator will go high.</p> <p>Selection:</p> <p>000 = +/- 0.1% (in Ref2 frequency units)          001 = +/- 0.5%          010 = +/- 1%          011 = +/- 2%          100 = +/- 5%          101 = +/- 10%          110 = +/- 20%          111 = +/- 50%</p> <p>Note that Ref2 clock is sampled by 800 MHz clock, so the measurement granularity is 1.25 ns. This imposes limitation to SCM limits that can be programmed depending on Ref2 clock frequencies:</p> <p>+/- 0.1% : can be programmed for frequencies below 800 kHz          +/- 0.5% : below 4 MHz          +/- 1% : below 8 MHz          +/- 2% : below 16 MHz          +/- 5% : below 40 MHz          +/- 10% : below 80 MHz          +/- 20% : below 160 MHz          +/- 50% : below 400 MHz</p> <p><b>Note:</b> SCM indicator should not be used (should be masked) for input references frequencies above 400 MHz.</p>
7	default	Leave as default



Register\_Address: **0x4E**  
 Register Name: **scm\_cfm\_limit\_ref3**  
 Default Value: **0x55**  
 Type: R/W

Bit Field	Function Name	Description
2:0	ref3_cfm_limit	<p>These bits represent Ref3 Coarse Frequency Monitor (CFM) limit selection. When Ref3 fails criteria specified by these bits, the CFM failure indicator will go high.</p> <p>Selection:</p> <p>000 = +/- 0.1% (in Ref3 frequency units)            001 = +/- 0.5%            010 = +/- 1%            011 = +/- 2%            100 = +/- 5%            101 = +/- 10%            110 = +/- 20%            111 = +/- 50%</p>
3	reserved	default
6:4	ref3_scm_limit	<p>These bits represent Ref3 Single Cycle Monitor (SCM) limit selection. When Ref3 fails criteria specified by these bits, the SCM failure indicator will go high.</p> <p>Selection:</p> <p>000 = +/- 0.1% (in Ref3 frequency units)            001 = +/- 0.5%            010 = +/- 1%            011 = +/- 2%            100 = +/- 5%            101 = +/- 10%            110 = +/- 20%            111 = +/- 50%</p> <p>Note that Ref3 clock is sampled by 800 MHz clock, so the measurement granularity is 1.25 ns. This imposes limitation to SCM limits that can be programmed depending on Ref3 clock frequencies:            +/- 0.1% : can be programmed for frequencies below 800 kHz            +/- 0.5% : below 4 MHz            +/- 1% : below 8 MHz            +/- 2% : below 16 MHz            +/- 5% : below 40 MHz            +/- 10% : below 80 MHz            +/- 20% : below 160 MHz            +/- 50% : below 400 MHz</p> <p><b>Note:</b> SCM indicator should not be used (should be masked) for input references frequencies above 400 MHz.</p>



Register\_Address: **0x4E**  
 Register Name: **scm\_cfm\_limit\_ref3**  
 Default Value: **0x55**  
 Type: R/W

Bit Field	Function Name	Description
7	default	Leave as default.

Register\_Address: **0x4F**  
 Register Name: **dp1l\_config**  
 Default Value: **0xF2**  
 Type: **R/W**

Bit Field	Function Name	Description
1:0	dp1l_config	Select which DP1Ls are active  00: none 01: DP1L0 active 10: DP1L0 and DP1L1 11: reserved
3:2	reserved	Leave as default.
7:4	phase_acquisiton_enable	When set high enables corresponding phase acquisition module. When set low powers down corresponding module.  xxx1: enables phase acquisition module 0 xx1x: enables phase acquisition module 1 x1xx: enables phase acquisition module 2 1xxx: enables phase acquisition module 3



Register\_Address: **0x50:0x51**  
 Register Name: **synth0\_base\_freq**  
 Default Value: **0x9C40**  
 Type: **R/W**

Bit Field	Function Name	Description
15:0	synth0_base_freq_Bs	<p>Unsigned binary value of these bits represents Synthesizer0 base frequency Bs in Hz. Values for Bs that can be programmed:</p> <p>0x1388 for 5 kHz,            0x186A for 6.25 kHz,            0x1F40 for 8 kHz,            0x2710 for 10 kHz,            0x30D4 for 12.5 kHz,            0x61A8 for 25 kHz,            0x9C40 for 40 kHz.</p> <p><b>Note:</b> Other Bs rates can be supported, please contact Microsemi application support team if another specific Bs rate is required</p>



Register\_Address: **0x52:0x53**  
 Register Name: **synth0\_freq\_multiple**  
 Default Value: **0x0798**  
 Type: **R/W**

Bit Field	Function Name	Description												
15:0	synth0_base_freq_mult_Ks	<p>Unsigned binary value of these bits represents Synthesizer0 base frequency multiplication number. For regular (non-FEC) synthesizer frequency, the 'Base frequency' number Bs multiplied by the 'Base frequency multiple' number Ks, and multiplied by 16 has to equal the synthesizer frequency in Hz.</p> <p><b>Note 1:</b> synthesizer frequency has to be between 1 GHz and 1.5 GHz, so:  <math>Bs \times Ks \times 16 \times Ms / Ns</math> has to be between 1 000 000 000 and 1 500 000 000.</p> <p>Examples of some synthesizer frequencies and appropriate values that can be programmed for Bs and Ks to get desired synthesizer frequency:</p> <table> <tr> <th>Synthesizer frequency</th><th>Base frequency Bs</th><th>Base frequency multiple Ks</th></tr> <tr> <td>1.048576 GHz</td><td>8 kHz (0x1F40)</td><td>8192 (0x2000)</td></tr> <tr> <td>1.24416 GHz</td><td>40 kHz (0x9C40)</td><td>1944 (0x0798)</td></tr> <tr> <td>1.25 GHz</td><td>25 kHz (0x61A8)</td><td>3125 (0x0C35)</td></tr> </table> <p><b>Note 2:</b> Synthesizer 0 and 1 can be set to generate identical frequencies if that frequency is between 1.1 GHz and 1.5 GHz. For frequencies between 1.0 GHz and 1.1 GHz Synthesizers 0 and 1 should not be set to generate the same frequency. In this case user should try to set one Synthesizer to lower range (1.0 GHz to 1.25 GHz) and the other to the higher range (1.25 GHz to 1.5 GHz) and then use different values for output dividers to get the same frequency at the output. This method can be used for all output frequencies except for output frequencies in 500 MHz to 550 MHz range. Please contact your local Field Applications Engineer for recommendations if output frequencies sourced from both high performance synthesizer need to be the same and in 500 MHz to 550 MHz range.</p>	Synthesizer frequency	Base frequency Bs	Base frequency multiple Ks	1.048576 GHz	8 kHz (0x1F40)	8192 (0x2000)	1.24416 GHz	40 kHz (0x9C40)	1944 (0x0798)	1.25 GHz	25 kHz (0x61A8)	3125 (0x0C35)
Synthesizer frequency	Base frequency Bs	Base frequency multiple Ks												
1.048576 GHz	8 kHz (0x1F40)	8192 (0x2000)												
1.24416 GHz	40 kHz (0x9C40)	1944 (0x0798)												
1.25 GHz	25 kHz (0x61A8)	3125 (0x0C35)												



Register\_Address: **0x54:0x57**  
 Register Name: **synth0\_ratio\_M\_N**  
 Default Value: **0x00010001**  
 Type: **R/W**

Bit Field	Function Name	Description
15:0	synth0_ratio_denom_Ns	Unsigned binary value of Ms bits, in combination with unsigned binary value of Ns bits represents Synthesizer0 FEC multiplication ratio. Synthesizer FEC frequencies are calculated using the following formula:  Synth_freq [Hz] = Bs x Ks x 16 x Ms / Ns
31:16	synth0_ratio_numer_Ms	For regular (non-FEC) synthesizer frequencies, Ms and Ns should be programmed to 0x0001 (default values)  Examples of some synthesizer FEC frequencies and appropriate values that can be programmed for the Bs, Ks, Ms and Ns registers to get those FEC frequencies:  <b>a) OC-192 mode, standard EFEC for long reach:</b>  Desired frequency: 155.52 MHz x 255 / 237 Synth frequency: 1.24416 GHz x 255/237 Base frequency Bs: 40 kHz (0x9C40) Base freq. multiplier Ks: 1944 (0x0798) FEC ratio numerator Ms: 255 (0x00FF) FEC ratio denominator Ns: 237 (0x00ED) Post div PA: 8  <b>b) Long reach 10GE mode, double rate conversion:</b>  Desired frequency: 156.25 MHz x 66/64 x 255/238 Synth frequency: 1.25 GHz x 66/64 x 255/238 Base frequency Bs: 25 kHz (0x061A8) Base freq. multiplier Ks: 3125 (0x0C35) FEC ratio numerator Ms: 66x255 (0x41BE) FEC ratio denominator Ns: 64x238 (0x3B80) Post div PA: 8



Register\_Address: **0x58:0x59**  
Register Name: **synth1\_base\_freq**  
Default Value: **0x61A8**  
Type: **R/W**

Bit Field	Function Name	Description
15:0	synth1_base_freq_Bs	<p>Unsigned binary value of these bits represents Synthesizer1 base frequency Bs in Hz. Values for Bs that can be programmed:</p> <p>0x1388 for 5 kHz, 0x186A for 6.25 kHz, 0x1F40 for 8 kHz, 0x2710 for 10 kHz, 0x30D4 for 12.5 kHz, 0x61A8 for 25 kHz, 0x9C40 for 40 kHz.</p> <p><b>Note:</b> Other Bs rates can be supported, please contact Microsemi application support team if another specific Bs rate is required.</p>



Register\_Address: **0x5A:0x5B**  
 Register Name: **synth1\_freq\_multiple**  
 Default Value: **0x0C35**  
 Type: **R/W**

Bit Field	Function Name	Description												
15:0	synth1_base_freq_mult_Ks	<p>Unsigned binary value of these bits represents Synthesizer1 base frequency multiplication number. For regular (non-FEC) synthesizer frequency, the 'Base frequency' number Bs multiplied by the 'Base frequency multiple' number Ks, and multiplied by 16 has to equal the synthesizer frequency in Hz.</p> <p><b>Note 1:</b> synthesizer frequency has to be between 1 GHz and 1.5 GHz, so:  <math>Bs \times Ks \times 16 \times Ms / Ns</math> has to be between 1 000 000 000 and 1 500 000 000.</p> <p>Examples of some synthesizer frequencies and appropriate values that can be programmed for Bs and Ks to get desired synthesizer frequency:</p> <table> <tr> <th>Synthesizer frequency</th><th>Base frequency Bs</th><th>Base frequency multiple Ks</th></tr> <tr> <td>1.048576 GHz</td><td>8 kHz (0x1F40)</td><td>8192 (0x2000)</td></tr> <tr> <td>1.24416 GHz</td><td>40 kHz (0x9C40)</td><td>1944 (0x0798)</td></tr> <tr> <td>1.25 GHz</td><td>25 kHz (0x61A8)</td><td>3125 (0x0C35)</td></tr> </table> <p><b>Note 2:</b> Synthesizer 0 and 1 can be set to generate identical frequencies if that frequency is between 1.1 GHz and 1.5 GHz. For frequencies between 1.0 GHz and 1.1 GHz Synthesizers 0 and 1 should not be set to generate the same frequency. In this case user should try to set one Synthesizer to lower range (1.0 GHz to 1.25 GHz) and the other to the higher range (1.25 GHz to 1.5 GHz) and then use different values for output dividers to get the same frequency at the output. This method can be used for all output frequencies except for output frequencies in 500 MHz to 550 MHz range. Please contact your local Field Applications Engineer for recommendations if output frequencies sourced from both high performance synthesizer need to be the same and in 500 MHz to 550 MHz range.</p>	Synthesizer frequency	Base frequency Bs	Base frequency multiple Ks	1.048576 GHz	8 kHz (0x1F40)	8192 (0x2000)	1.24416 GHz	40 kHz (0x9C40)	1944 (0x0798)	1.25 GHz	25 kHz (0x61A8)	3125 (0x0C35)
Synthesizer frequency	Base frequency Bs	Base frequency multiple Ks												
1.048576 GHz	8 kHz (0x1F40)	8192 (0x2000)												
1.24416 GHz	40 kHz (0x9C40)	1944 (0x0798)												
1.25 GHz	25 kHz (0x61A8)	3125 (0x0C35)												



Register\_Address: **0x5C:0x5F**  
 Register Name: **synth1\_ratio\_M\_N**  
 Default Value: **0x00010001**  
 Type: **R/W**

Bit Field	Function Name	Description																												
15:0	synth1_ratio_denom_Ns	<p>Unsigned binary value of Ms bits, in combination with unsigned binary value of Ns bits represents Synthesizer1 FEC multiplication ratio. Synthesizer FEC frequencies are calculated using the following formula:</p> $\text{Synth\_freq [Hz]} = \text{Bs} \times \text{Ks} \times 16 \times \text{Ms} / \text{Ns}$ <p>For regular (non-FEC) synthesizer frequencies, Ms and Ns should be programmed to 0x0001 (default values)</p>																												
31:16	synth1_ratio_numer_Ms	<p>Examples of some synthesizer FEC frequencies and appropriate values that can be programmed for the Bs, Ks, Ms and Ns registers to get those FEC frequencies:</p> <p><b>a) OC-192 mode, standard EFEC for long reach:</b></p> <table><tr><td>Desired frequency:</td><td>155.52 MHz x 255 / 237</td></tr><tr><td>Synth frequency:</td><td>1.24416 GHz x 255/237</td></tr><tr><td>Base frequency Bs:</td><td>40 kHz (0x9C40)</td></tr><tr><td>Base freq. multiplier Ks:</td><td>1944 (0x0798)</td></tr><tr><td>FEC ratio numerator Ms:</td><td>255 (0x00FF)</td></tr><tr><td>FEC ratio denominator Ns:</td><td>237 (0x00ED)</td></tr><tr><td>Post div PA:</td><td>8</td></tr></table> <p><b>b) Long reach 10GE mode, double rate conversion:</b></p> <table><tr><td>Desired frequency:</td><td>156.25 MHz x 66/64 x 255/238</td></tr><tr><td>Synth frequency:</td><td>1.25 GHz x 66/64 x 255/238</td></tr><tr><td>Base frequency Bs:</td><td>25 kHz (0x061A8))</td></tr><tr><td>Base freq. multiplier Ks:</td><td>3125 (0x0C35)</td></tr><tr><td>FEC ratio numerator Ms:</td><td>66x255 (0x41BE)</td></tr><tr><td>FEC ratio denominator Ns:</td><td>64x238 (0x3B80)</td></tr><tr><td>Post div PA:</td><td>8</td></tr></table>	Desired frequency:	155.52 MHz x 255 / 237	Synth frequency:	1.24416 GHz x 255/237	Base frequency Bs:	40 kHz (0x9C40)	Base freq. multiplier Ks:	1944 (0x0798)	FEC ratio numerator Ms:	255 (0x00FF)	FEC ratio denominator Ns:	237 (0x00ED)	Post div PA:	8	Desired frequency:	156.25 MHz x 66/64 x 255/238	Synth frequency:	1.25 GHz x 66/64 x 255/238	Base frequency Bs:	25 kHz (0x061A8))	Base freq. multiplier Ks:	3125 (0x0C35)	FEC ratio numerator Ms:	66x255 (0x41BE)	FEC ratio denominator Ns:	64x238 (0x3B80)	Post div PA:	8
Desired frequency:	155.52 MHz x 255 / 237																													
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Post div PA:	8																													



Register\_Address: **0x60:0x61**  
 Register Name: **synth2\_base\_freq**  
 Default Value: **0x9C40**  
 Type: **R/W**

Bit Field	Function Name	Description
15:0	synth2_base_freq_Bs	<p>Unsigned binary value of these bits represents Synthesizer2 base frequency Bs in Hz. Values for Bs that can be programmed:</p> <p>0x1388 for 5 kHz,            0x186A for 6.25 kHz,            0x1F40 for 8 kHz,            0x2710 for 10 kHz,            0x30D4 for 12.5 kHz,            0x61A8 for 25 kHz,            0x9C40 for 40 kHz.</p> <p><b>Note:</b> Other Bs rates can be supported, please contact Microsemi application support team if another specific Bs rate is required.</p>

Register\_Address: **0x62:0x63**  
 Register Name: **synth2\_freq\_multiple**  
 Default Value: **0x0798**  
 Type: **R/W**

Bit Field	Function Name	Description												
15:0	synth2_base_freq_mult_Ks	<p>Unsigned binary value of these bits represents Synthesizer2 base frequency multiplication number. For regular (non-FEC) synthesizer frequency, the 'Base frequency' number Bs multiplied by the 'Base frequency multiple' number Ks, and multiplied by 8 has to equal the synthesizer frequency in Hz.</p> <p><b>Note:</b> synthesizer frequency has to be between 500 MHz and 750 MHz, so:  <math>Bs \times Ks \times 8 \times Ms / Ns</math> has to be between 500 000 000 and 750 000 000.</p> <p>Examples of some synthesizer frequencies and appropriate values that can be programmed for Bs and Ks to get desired synthesizer frequency:</p> <table> <tr> <th>Synthesizer frequency</th><th>Base frequency Bs</th><th>Base frequency multiple Ks</th></tr> <tr> <td>524.288 MHz</td><td>8 kHz (0x1F40)</td><td>8192 (0x2000)</td></tr> <tr> <td>622.08 MHz</td><td>40 kHz (0x9C40)</td><td>1944 (0x0798)</td></tr> <tr> <td>625.MHz</td><td>25 kHz (0x61A8)</td><td>3125 (0x0C35)</td></tr> </table>	Synthesizer frequency	Base frequency Bs	Base frequency multiple Ks	524.288 MHz	8 kHz (0x1F40)	8192 (0x2000)	622.08 MHz	40 kHz (0x9C40)	1944 (0x0798)	625.MHz	25 kHz (0x61A8)	3125 (0x0C35)
Synthesizer frequency	Base frequency Bs	Base frequency multiple Ks												
524.288 MHz	8 kHz (0x1F40)	8192 (0x2000)												
622.08 MHz	40 kHz (0x9C40)	1944 (0x0798)												
625.MHz	25 kHz (0x61A8)	3125 (0x0C35)												



Register\_Address: **0x64:0x67**Register Name: **synth2\_fec\_ratio\_M\_N**Default Value: **0x00010001**Type:**R/W**

Bit Field	Function Name	Description
15:0	synth2_fec_ratio_denom_Ns	<p>Unsigned binary value of Ms bits, in combination with unsigned binary value of Ns bits represents Synthesizer2 FEC multiplication ratio. Synthesizer FEC frequencies are calculated using the following formula:</p> $\text{Synth\_freq [Hz]} = \text{Bs} \times \text{Ks} \times 8 \times \text{Ms} / \text{Ns}$ <p>For regular (non-FEC) synthesizer frequencies, Ms and Ns should be programmed to 0x0001 (default values)</p> <p>Examples of some synthesizer FEC frequencies and appropriate values that can be programmed for the Bs, Ks, Ms and Ns registers to get those FEC frequencies:</p> <p><b>a) OC-192 mode, standard EFEC for long reach:</b></p>
31:16	synth2_fec_ratio_numer_Ms	<p>Desired frequency: 155.52 MHz x 255 / 237  Synth frequency: 622.08 MHz x 255/237  Base frequency Bs: 40 kHz (0x9C40)  Base freq. multiplier Ks: 1944 (0x0798)  FEC ratio numerator Ms: 255 (0x00FF)  FEC ratio denominator Ns: 237 (0x00ED)  Post div PA: 4</p> <p><b>b) Long reach 10GE mode, double rate conversion:</b></p> <p>Desired frequency: 156.25 MHz x 66/64 x 255/238  Synth frequency: 625 MHz x 66/64 x 255/238  Base frequency Bs: 25 kHz (0x061A8))  Base freq. multiplier Ks: 3125 (0x0C35)  FEC ratio numerator Ms: 66x255 (0x41BE)  FEC ratio denominator Ns: 64x238 (0x3B80)  Post div PA: 4</p>



Register\_Address: **0x68:0x69**  
 Register Name: **synth3\_base\_freq**  
 Default Value: **0x9C40**  
 Type: **R/W**

Bit Field	Function Name	Description
15:0	synth3_base_freq_Bs	<p>Unsigned binary value of these bits represents Synthesizer3 base frequency Bs in Hz. Values for Bs that can be programmed:</p> <p>0x1388 for 5 kHz,            0x186A for 6.25 kHz,            0x1F40 for 8 kHz,            0x2710 for 10 kHz,            0x30D4 for 12.5 kHz,            0x61A8 for 25 kHz,            0x9C40 for 40 kHz.</p> <p><b>Note:</b> Other Bs rates can be supported, please contact Microsemi application support team if another specific Bs rate is required.</p>

Register\_Address: **0x6A:0x6B**  
 Register Name: **synth3\_freq\_multiple**  
 Default Value: **0x0798**  
 Type: **R/W**

Bit Field	Function Name	Description												
15:0	synth3_base_freq_mult_Ks	<p>Unsigned binary value of these bits represents Synthesizer3 base frequency multiplication number. For regular (non-FEC) synthesizer frequency, the 'Base frequency' number Bs multiplied by the 'Base frequency multiple' number Ks, and multiplied by 8 has to equal the synthesizer frequency in Hz.</p> <p><b>Note:</b> synthesizer frequency has to be between 500 MHz and 750 MHz, so:  <math>Bs \times Ks \times 8 \times Ms / Ns</math> has to be between 500 000 000 and 750 000 000.</p> <p>Examples of some synthesizer frequencies and appropriate values that can be programmed for Bs and Ks to get desired synthesizer frequency:</p> <table> <tr> <th>Synthesizer frequency</th><th>Base frequency Bs</th><th>Base frequency multiple Ks</th></tr> <tr> <td>524.288 MHz</td><td>8 kHz (0x1F40)</td><td>8192 (0x2000)</td></tr> <tr> <td>622.08 MHz</td><td>40 kHz (0x9C40)</td><td>1944 (0x0798)</td></tr> <tr> <td>625.MHz</td><td>25 kHz (0x61A8)</td><td>3125 (0x0C35)</td></tr> </table>	Synthesizer frequency	Base frequency Bs	Base frequency multiple Ks	524.288 MHz	8 kHz (0x1F40)	8192 (0x2000)	622.08 MHz	40 kHz (0x9C40)	1944 (0x0798)	625.MHz	25 kHz (0x61A8)	3125 (0x0C35)
Synthesizer frequency	Base frequency Bs	Base frequency multiple Ks												
524.288 MHz	8 kHz (0x1F40)	8192 (0x2000)												
622.08 MHz	40 kHz (0x9C40)	1944 (0x0798)												
625.MHz	25 kHz (0x61A8)	3125 (0x0C35)												



Register\_Address: **0x6C:0x6F**  
 Register Name: **synth3\_ratio\_M\_N**  
 Default Value: **0x00010001**  
 Type: **R/W**

Bit Field	Function Name	Description																												
15:0	synth3_fec_ratio_denom_Ns	<p>Unsigned binary value of Ms bits, in combination with unsigned binary value of Ns bits represents Synthesizer3 FEC multiplication ratio. Synthesizer FEC frequencies are calculated using the following formula:</p> $\text{Synth\_freq [Hz]} = \text{Bs} \times \text{Ks} \times 8 \times \text{Ms} / \text{Ns}$ <p>For regular (non-FEC) synthesizer frequencies, Ms and Ns should be programmed to 0x0001 (default values)</p> <p>Examples of some synthesizer FEC frequencies and appropriate values that can be programmed for the Bs, Ks, Ms and Ns registers to get those FEC frequencies:</p> <p><b>a) OC-192 mode, standard EFEC for long reach:</b></p> <table><tr><td>Desired frequency:</td><td>155.52 MHz x 255 / 237</td></tr><tr><td>Synth frequency:</td><td>622.08 MHz x 255/237</td></tr><tr><td>Base frequency Bs:</td><td>40 kHz (0x9C40)</td></tr><tr><td>Base freq. multiplier Ks:</td><td>1944 (0x0798)</td></tr><tr><td>FEC ratio numerator Ms:</td><td>255 (0x00FF)</td></tr><tr><td>FEC ratio denominator Ns:</td><td>237 (0x00ED)</td></tr><tr><td>Post div PA:</td><td>4</td></tr></table> <p><b>b) Long reach 10GE mode, double rate conversion:</b></p> <table><tr><td>Desired frequency:</td><td>156.25 MHz x 66/64 x 255/238</td></tr><tr><td>Synth frequency:</td><td>625 MHz x 66/64 x 255/238</td></tr><tr><td>Base frequency Bs:</td><td>25 kHz (0x061A8))</td></tr><tr><td>Base freq. multiplier Ks:</td><td>3125 (0x0C35)</td></tr><tr><td>FEC ratio numerator Ms:</td><td>66x255 (0x41BE)</td></tr><tr><td>FEC ratio denominator Ns:</td><td>64x238 (0x3B80)</td></tr><tr><td>Post div PA:</td><td>4</td></tr></table>	Desired frequency:	155.52 MHz x 255 / 237	Synth frequency:	622.08 MHz x 255/237	Base frequency Bs:	40 kHz (0x9C40)	Base freq. multiplier Ks:	1944 (0x0798)	FEC ratio numerator Ms:	255 (0x00FF)	FEC ratio denominator Ns:	237 (0x00ED)	Post div PA:	4	Desired frequency:	156.25 MHz x 66/64 x 255/238	Synth frequency:	625 MHz x 66/64 x 255/238	Base frequency Bs:	25 kHz (0x061A8))	Base freq. multiplier Ks:	3125 (0x0C35)	FEC ratio numerator Ms:	66x255 (0x41BE)	FEC ratio denominator Ns:	64x238 (0x3B80)	Post div PA:	4
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31:16	synth3_fec_ratio_numer_Ms	<table><tr><td>Desired frequency:</td><td>155.52 MHz x 255 / 237</td></tr><tr><td>Synth frequency:</td><td>622.08 MHz x 255/237</td></tr><tr><td>Base frequency Bs:</td><td>40 kHz (0x9C40)</td></tr><tr><td>Base freq. multiplier Ks:</td><td>1944 (0x0798)</td></tr><tr><td>FEC ratio numerator Ms:</td><td>255 (0x00FF)</td></tr><tr><td>FEC ratio denominator Ns:</td><td>237 (0x00ED)</td></tr><tr><td>Post div PA:</td><td>4</td></tr></table> <p><b>b) Long reach 10GE mode, double rate conversion:</b></p> <table><tr><td>Desired frequency:</td><td>156.25 MHz x 66/64 x 255/238</td></tr><tr><td>Synth frequency:</td><td>625 MHz x 66/64 x 255/238</td></tr><tr><td>Base frequency Bs:</td><td>25 kHz (0x061A8))</td></tr><tr><td>Base freq. multiplier Ks:</td><td>3125 (0x0C35)</td></tr><tr><td>FEC ratio numerator Ms:</td><td>66x255 (0x41BE)</td></tr><tr><td>FEC ratio denominator Ns:</td><td>64x238 (0x3B80)</td></tr><tr><td>Post div PA:</td><td>4</td></tr></table>	Desired frequency:	155.52 MHz x 255 / 237	Synth frequency:	622.08 MHz x 255/237	Base frequency Bs:	40 kHz (0x9C40)	Base freq. multiplier Ks:	1944 (0x0798)	FEC ratio numerator Ms:	255 (0x00FF)	FEC ratio denominator Ns:	237 (0x00ED)	Post div PA:	4	Desired frequency:	156.25 MHz x 66/64 x 255/238	Synth frequency:	625 MHz x 66/64 x 255/238	Base frequency Bs:	25 kHz (0x061A8))	Base freq. multiplier Ks:	3125 (0x0C35)	FEC ratio numerator Ms:	66x255 (0x41BE)	FEC ratio denominator Ns:	64x238 (0x3B80)	Post div PA:	4
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Post div PA:	4																													



Register\_Address: **0x70**Register Name: **output\_synth\_drive\_pll**Default Value: **0xE4**Type: **R/W**

Bit Field	Function Name	Description
1:0	dpll_for_synth0	Selects which DPLL will drive Synthesizer 0.  00: DPLL0 01: DPLL1 10,11: reserved
3:2	dpll_for_synth1	Same as above but for Synthesizer 1
5:4	dpll_for_synth2	Same as above but for Synthesizer 2
7:6	dpll_for_synth3	Same as above but for Synthesizer 3

Register\_Address: **0x71**Register Name: **output\_synth\_en**Default Value: **0x03**Type: **R/W**

Bit Field	Function Name	Description
3:0	synth_en	Enables output of Synthesizers 0 to 3  xxx1: enables synth0 output xx1x: enables synth1 output x1xx: enables synth2 output 1xxx: enables synth3 output
7:4	reserved	Leave as default



Register\_Address: **0x72**  
Register Name: **dpll\_lock\_selection**  
Default Value: **0x00**  
Type: **R/W**

Bit Field	Function Name	Description
1:0	dpll0_lock_selection	Selects DPLL0 lock indicator status condition (appearing in the 'DPLL lock fail' register).  00: phase error is smaller than 36 us during 10 s 01: phase error is smaller than 1 us during 1 s 10: phase error is smaller than 10 us during 1 s 11: phase error is smaller than 10 us during 10 s
3:2	dpll1_lock_selection	Same as above but for dpll1
7:4	reserved	Leave as default



Register\_Address: **0x73:0x76**  
 Register Name: **central\_freq\_offset**  
 Default Value: **0x046AAAAB**  
 Type: **R/W**

Bit Field	Function Name	Description
31:0	central_freq_offset	<p>2's complement binary value of these bits represent central frequency offset for the device. This value should be used to compensate for oscillator inaccuracy, or make the device look like Numerically Controlled Oscillator (NCO). This register controls central frequency of all 4 Synthesizers.          Expressed in steps of <math>\pm 2^{-32}</math> of nominal setting.</p> <p>When oscillator inaccuracy is known: <math>\text{inacc\_osc} = (f_{\text{osc}} - f_{\text{nom}})/f_{\text{nom}}</math> (usually specified in ppm), value to be programmed in this register is calculated as per the following formula:</p> <p><math>X = (1/(1 + \text{inacc\_osc}) - 1) \cdot 2^{32}</math>, when <math>f_{\text{osc}} &lt; f_{\text{nom}}</math>  <math>X = (1/(1 + \text{inacc\_osc})) \cdot 2^{32}</math>, when <math>f_{\text{osc}} &gt; f_{\text{nom}}</math>,          where <math>\text{inacc\_osc}</math> - represents oscillator frequency inaccuracy,  <math>f_{\text{osc}}</math> - represents oscillator frequency, and  <math>f_{\text{nom}}</math> - represents oscillator nominal frequency (i.e., 25 MHz)</p> <p>Generally, when the oscillator frequency is lower than the nominal, frequency offset has to be programmed to compensate it in opposite direction, i.e. frequency offset has to be positive, and vice versa.</p> <p>Example 1): if oscillator inaccuracy is -2% (<math>f_{\text{osc}} = 24.5</math> MHz; <math>\text{inacc\_osc} = (f_{\text{osc}} - 25 \text{ MHz})/25\text{MHz} = -0.02</math>),  <math>X = (1/(1+(-0.02)) - 1) \cdot 2^{32} = (1/0.98 - 1) \cdot 2^{32} = 87652394 = 0x0539782A</math></p> <p>Example 2): if oscillator inaccuracy is +2% (<math>f_{\text{osc}} = 25.5</math> MHz; <math>\text{inacc\_osc} = (f_{\text{osc}} - 25 \text{ MHz})/25\text{MHz} = 0.02</math>),  <math>X = (1/(1+0.02)) \cdot 2^{32} = (1/1.02) \cdot 2^{32} = 4210752251 = 0xFAFAFAFB</math></p> <p>When NCO behavior is desired, the output frequency should be calculated as per formula:  <math>f_{\text{out}} = (1 + X/2^{32}) \cdot f_{\text{init}}</math>          where X -represent 2's complement number specified in this register  <math>f_{\text{init}}</math> - initial frequency set by Bs, Ks, Ms, Ns and postdivider number for particular VCO  <math>f_{\text{out}}</math> - output frequency</p> <p><b>Note 1:</b> The default value is based on 24.576 MHz oscillator. The default value should be changed to 0x00000000 for 20 MHz oscillator.</p> <p><b>Note 2:</b> Central Frequency Offset should not exceed <math>\pm 5\%</math> off nominal.</p>



Register\_Address: **0x77**Register Name: **synth1\_0\_filter\_sel**Default Value: **0x00**Type: **R/W**

Bit Field	Function Name	Description
0	synth0_filter_select	Selects filter used by Synthesizer 0  0: external filter 1: internal filter
1	synth1_filter_select	Selects filter used by Synthesizer 1  0: external filter 1: internal filter
7:2	reserved	reserved

Register\_Address: **0x78**Register Name: **synth0\_fine\_phase\_shift**Default Value: **0x00**Type: **R/W**

Bit Field	Function Name	Description
7:0	syn0_fine_phase_shift	Unsigned binary value of these bits represent Synth0 fine phase shift (advancement) in steps of Synth0_period / 256.  <b>Note 1:</b> This register controls fine phase shift for all clocks coming out of the Synthesizer 0 (including all four postdividers)



Register\_Address: **0x79**  
 Register Name: **synth1\_fine\_phase\_shift**  
 Default Value: **0x00**  
 Type: **R/W**

Bit Field	Function Name	Description
7:0	syn1_fine_phase_shift	<p>Unsigned binary value of these bits represent Synth1 fine phase shift (advancement) in steps of Synth1_period / 256.</p> <p><b>Note 1:</b> This register controls fine phase shift for all clocks coming out of the Synthesizer 1 (including all four postdividers)</p>

Register\_Address: **0x7A**  
 Register Name: **synth2\_fine\_phase\_shift**  
 Default Value: **0x00**  
 Type: **R/W**

Bit Field	Function Name	Description
7:0	syn2_fine_phase_shift	<p>Unsigned binary value of these bits represent Synth0 fine phase shift (advancement) in steps of Synth2_period / 256.</p> <p><b>Note 1:</b> This register controls fine phase shift for all clocks coming out of the Synthesizer 2 (including all four postdividers)</p>

Register\_Address: **0x7B**  
 Register Name: **synth3\_fine\_phase\_shift**  
 Default Value: **0x00**  
 Type: **R/W**

Bit Field	Function Name	Description
7:0	syn3_fine_phase_shift	<p>Unsigned binary value of these bits represent Synth3 fine phase shift (advancement) in steps of Synth3_period / 256.</p> <p><b>Note 1:</b> This register controls fine phase shift for all clocks coming out of the Synthesizer 3 (including all four postdividers)</p>



Register\_Address: **0x7F**  
 Register Name: **Page\_register**  
 Default Value: **0x00**  
 Type: **R/W**

Bit Field	Function Name	Description
0	page_select	<p>This register is used to toggle memory access between page 0 (addresses 0x00 to 0x7E) and page 1 (addresses 0x80 to 0xFF). This is required because SPI and I2C ports have only seven address bits and the device memory space is eight bit wide.</p> <p>0: selects addresses 0x00 to 0x7E            1: selects addresses 0x80 to 0xFB</p>
7:1	reserved	reserved

Register\_Address: **0x80:0x82**  
 Register Name: **synth0\_post\_div\_A**  
 Default Value: **0x000002**  
 Type: **R/W**

Bit Field	Function Name	Description
15:0	frm_pulse_rate_or_div	<p>Function of these bits depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' and bits[17:16] are different from '00' these bits represent number of periods of the selected clock (bits[17:16]) in between two frame pulses.</p> <p>Whenever bits[23:20] are equal to '1111' and bits[17:16] are equal to '00' these bits selects division factor of the low frequency output clock. The output is low frequency is equal to 2 x Synthesizer 0 base frequency divided by the value stored in these bits.</p> <p>Whenever bits[23:20] are different from '1111' the value is these bits is part of output divider (bits[23:0]). The output frequency is then equal to Synthesizer 0 output frequency divided by the value stored in bits[23:0].</p>



Register\_Address: **0x80:0x82**  
 Register Name: **synth0\_post\_div\_A**  
 Default Value: **0x000002**  
 Type: **R/W**

Bit Field	Function Name	Description
17:16	frm_pulse_source_or_div	<p>Function of these bits depends on value in bits[23:20].</p> <p>Whenever these bits are different from '00' and bits[23:20] are equal to '1111' these bits select related clock (postdivider) within the same Synthesizer 0 (frame pulse width is equal to the related clock period) Otherwise they are used to select low frequency clock ([17:16] == 00 and [23:20] == 1111) or they are used as part of divider ratio (bits[23:0]) when bits[23:20] != 1111.</p> <p>00: low frequency clock            01: clock 1 (Synth 0 postdivider B)            10: clock 2 (Synth 0 postdivider C)            11: clock 3 (Synth 0 postdivider D)</p>
18	frm_pulse_polrty_or_div	<p>Function of this bit depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' this bit is used to select between positive and negative frame pulse. Otherwise it is used as part of divider ratio (bits[23:0])</p> <p>0: positive frame pulse            1: negative frame pulse</p>
19	frm_pulse_type_or_div	<p>Function of this bit depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' this bit is used to select between ST-Bus and GCI frame pulse. Otherwise it is used as part of divider ratio (bits[23:0])</p> <p>0: ST-Bus frame pulse (frame boundary in the middle of the frame pulse)            1: GCI frame pulse (frame boundary defined by first edge of the frame pulse)</p>
23:20	frm_or_low_freq_or_div	<p>These bits select if the output is frame pulse, low frequency clock (1 Hz) or regular clock (1 kHz or higher)</p> <p>1111 and bits[17:16] == 00 : output is low frequency clock with 50% duty cycle with frequency equal to 2 x Synthesizer0 base frequency divided by the value in bits[15:0]</p> <p>1111 and bits[17:16] != 00 : output is frame pulse whose width is equal to period of the clock driven from the output selected by bits[17:16]</p> <p>if these bits are different from '1111' then the output is clock with 50% duty cycle with frequency equal to the Synthesizer0 frequency divided by the value in bits [23:0]</p>



Register\_Address: **0x83:0x85**  
 Register Name: **synth0\_post\_div\_B**  
 Default Value: **0x000002**  
 Type: **R/W**

Bit Field	Function Name	Description
15:0	frm_pulse_rate_or_div	<p>Function of these bits depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' and bits[17:16] are different from '01' these bits represent number of periods of the selected clock (bits[17:16]) in between two frame pulses.</p> <p>Whenever bits[23:20] are equal to '1111' and bits[17:16] are equal to '01' these bits selects division factor of the low frequency output clock. The output is low frequency is equal to 2 x Synthesizer 0 base frequency divided by the value stored in these bits.</p> <p>Whenever bits[23:20] are different from '1111' the value is these bits is part of output divider (bits[23:0]). The output frequency is then equal to Synthesizer 0 output frequency divided by the value stored in bits[23:0].</p>
17:16	frm_pulse_source_or_div	<p>Function of these bits depends on value in bits[23:20].</p> <p>Whenever these bits are different from '01' and bits[23:20] are equal to '1111' these bits select related clock (postdivider) within the same Synthesizer 0 (frame pulse width is equal to the related clock period) Otherwise they are used to select low frequency clock ([17:16] == 01 and [23:20] == 1111) or they are used as part of divider ratio (bits[23:0]) when bits[23:20] != 1111.</p> <p>00: clock 1 (Synth 0 postdivider A)          01: low frequency clock          10: clock 2 (Synth 0 postdivider C)          11: clock 3 (Synth 0 postdivider D)</p>
18	frm_pulse_polrty_or_div	<p>Function of this bit depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' this bit is used to select between positive and negative frame pulse. Otherwise it is used as part of divider ratio (bits[23:0])          0: positive frame pulse          1: negative frame pulse</p>
19	frm_pulse_type_or_div	<p>Function of this bit depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' this bit is used to select between ST-Bus and GCI frame pulse. Otherwise it is used as part of divider ratio (bits[23:0])          0: ST-Bus frame pulse (frame boundary in the middle of the frame pulse)          1: GCI frame pulse (frame boundary defined by first edge of the frame pulse)</p>



Register\_Address: **0x83:0x85**  
 Register Name: **synth0\_post\_div\_B**  
 Default Value: **0x000002**  
 Type: **R/W**

Bit Field	Function Name	Description
23:20	frm_or_low_freq_or_div	<p>These bits select if the output is frame pulse, low frequency clock (1 Hz) or regular clock (1 kHz or higher)</p> <p>1111 and bits[17:16] == 01 : output is low frequency clock with 50% duty cycle with frequency equal to 2 x Synthesizer0 base frequency divided by the value in bits[15:0]</p> <p>1111 and bits[17:16] != 01 : output is frame pulse whose width is equal to period of the clock driven from the output selected by bits[17:16]</p> <p>if these bits are different from '1111' then the output is clock with 50% duty cycle with frequency equal to the Synthesizer0 frequency divided by the value in bits [23:0]</p>



Register\_Address: **0x86:0x88**  
 Register Name: **synth0\_post\_div\_C**  
 Default Value: **0x000040**  
 Type: **R/W**

Bit Field	Function Name	Description
15:0	frm_pulse_rate_or_div	<p>Function of these bits depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' and bits[17:16] are different from '10' these bits represent number of periods of the selected clock (bits[17:16]) in between two frame pulses.</p> <p>Whenever bits[23:20] are equal to '1111' and bits[17:16] are equal to '10' these bits selects division factor of the low frequency output clock. The output is low frequency is equal to 2 x Synthesizer 0 base frequency divided by the value stored in these bits.</p> <p>Whenever bits[23:20] are different from '1111' the value is these bits is part of output divider (bits[23:0]). The output frequency is then equal to Synthesizer 0 output frequency divided by the value stored in bits[23:0].</p> <p><b>Note:</b> The output clock duty-cycle may not be within specified 45% to 55% when post divider value P0C is an odd number and where frequency of the output clock is close to the maximum output frequency supported by hpoutclk. The worst case duty-cycle is 30% is when synthesizer frequency is set to 1 GHz and the P0C is set to 7. If duty-cycle of 45% to 55% is required, user can set synthesizer to run at 1GHz * 8/7 and P0C to 8 which will still generate the same frequency but within 45% to 55% duty-cycle. For odd P0C values greater than or equal to 41 (43, 45...) the duty-cycle will be within 45% to 55%. For even P0C values duty-cycle is always within 45% to 55%</p>
17:16	frm_pulse_source_or_div	<p>Function of these bits depends on value in bits[23:20].</p> <p>Whenever these bits are different from '10' and bits[23:20] are equal to '1111' these bits select related clock (postdivider) within the same Synthesizer 0 (frame pulse width is equal to the related clock period) Otherwise they are used to select low frequency clock ([17:16] == 10 and [23:20] == 1111) or they are used as part of divider ratio (bits[23:0]) when bits[23:20] != 1111.</p> <p>00: clock 1 (Synth 0 postdivider A)          01: clock 2 (Synth 0 postdivider B)          10: low frequency clock          11: clock 3 (Synth 0 postdivider D)</p>



Register\_Address: **0x86:0x88**  
 Register Name: **synth0\_post\_div\_C**  
 Default Value: **0x000040**  
 Type: **R/W**

Bit Field	Function Name	Description
18	frm_pulse_polrty_or_div	<p>Function of this bit depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' this bit is used to select between positive and negative frame pulse. Otherwise it is used as part of divider ratio (bits[23:0])</p> <p>0: positive frame pulse 1: negative frame pulse</p>
19	frm_pulse_type_or_div	<p>Function of this bit depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' this bit is used to select between ST-Bus and GCI frame pulse. Otherwise it is used as part of divider ratio (bits[23:0])</p> <p>0: ST-Bus frame pulse (frame boundary in the middle of the frame pulse) 1: GCI frame pulse (frame boundary defined by first edge of the frame pulse)</p>
23:20	frm_or_low_freq_or_div	<p>These bits select if the output is frame pulse, low frequency clock (1 Hz) or regular clock (1 kHz or higher)</p> <p>1111 and bits[17:16] == 10 : output is low frequency clock with 50% duty cycle with frequency equal to 2 x Synthesizer0 base frequency divided by the value in bits[15:0]</p> <p>1111 and bits[17:16] != 10 : output is frame pulse whose width is equal to period of the clock driven from the output selected by bits[17:16]</p> <p>if these bits are different from '1111' then the output is clock with 50% duty cycle with frequency equal to the Synthesizer0 frequency divided by the value in bits [23:0]</p>



Register\_Address: **0x89:0x8B**  
 Register Name: **synth0\_post\_div\_D**  
 Default Value: **0x000040**  
 Type: **R/W**

Bit Field	Function Name	Description
15:0	frm_pulse_rate_or_div	<p>Function of these bits depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' and bits[17:16] are different from '11' these bits represent number of periods of the selected clock (bits[17:16]) in between two frame pulses.</p> <p>Whenever bits[23:20] are equal to '1111' and bits[17:16] are equal to '11' these bits selects division factor of the low frequency output clock. The output is low frequency is equal to 2 x Synthesizer 0 base frequency divided by the value stored in these bits.</p> <p>Whenever bits[23:20] are different from '1111' the value is these bits is part of output divider (bits[23:0]). The output frequency is then equal to Synthesizer 0 output frequency divided by the value stored in bits[23:0].</p> <p><b>Note:</b> The output clock duty-cycle may not be within specified 45% to 55% when post divider value P0D is an odd number and where frequency of the output clock is close to the maximum output frequency supported by hputclk. The worst case duty-cycle is 30% is when synthesizer frequency is set to 1 GHz and the P0D is set to 7. If duty-cycle of 45% to 55% is required, user can set synthesizer to run at <math>1\text{ GHz} \times 8/7</math> and P0D to 8 which will still generate the same frequency but within 45% to 55% duty-cycle. For odd P0D values greater than or equal to 41 (43, 45...) the duty-cycle will be within 45% to 55%. For even P0D values duty-cycle is always within 45% to 55%</p>
17:16	frm_pulse_source_or_div	<p>Function of these bits depends on value in bits[23:20].</p> <p>Whenever these bits are different from '11' and bits[23:20] are equal to '1111' these bits select related clock (postdivider) within the same Synthesizer 0 (frame pulse width is equal to the related clock period) Otherwise they are used to select low frequency clock ([17:16] == 11 and [23:20] == 1111) or they are used as part of divider ratio (bits[23:0]) when bits[23:20] != 1111.</p> <p>00: clock 1 (Synth 0 postdivider A)          01: clock 2 (Synth 0 postdivider B)          10: clock 3 (Synth 0 postdivider C)          11: low frequency clock</p>



Register\_Address: **0x89:0x8B**  
 Register Name: **synth0\_post\_div\_D**  
 Default Value: **0x000040**  
 Type: **R/W**

Bit Field	Function Name	Description
18	frm_pulse_polrty_or_div	<p>Function of this bit depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' this bit is used to select between positive and negative frame pulse. Otherwise it is used as part of divider ratio (bits[23:0])</p> <p>0: positive frame pulse 1: negative frame pulse</p>
19	frm_pulse_type_or_div	<p>Function of this bit depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' this bit is used to select between ST-Bus and GCI frame pulse. Otherwise it is used as part of divider ratio (bits[23:0])</p> <p>0: ST-Bus frame pulse (frame boundary in the middle of the frame pulse) 1: GCI frame pulse (frame boundary defined by first edge of the frame pulse)</p>
23:20	frm_or_low_freq_or_div	<p>These bits select if the output is frame pulse, low frequency clock (1Hz) or regular clock (1KHz or higher)</p> <p>1111 and bits[17:16] == 11 : output is low frequency clock with 50% duty cycle with frequency equal to 2 x Synthesizer0 base frequency divided by the value in bits[15:0]</p> <p>1111 and bits[17:16] != 11 : output is frame pulse whose width is equal to period of the clock driven from the output selected by bits[17:16]</p> <p>if these bits are different from '1111' then the output is clock with 50% duty cycle with frequency equal to the Synthesizer0 frequency divided by the value in bits [23:0]</p>



Register\_Address: **0x8C:0x8E**  
 Register Name: **synth1\_post\_div\_A**  
 Default Value: **0x000002**  
 Type: **R/W**

Bit Field	Function Name	Description
15:0	frm_pulse_rate_or_div	<p>Function of these bits depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' and bits[17:16] are different from '00' these bits represent number of periods of the selected clock (bits[17:16]) in between two frame pulses.</p> <p>Whenever bits[23:20] are equal to '1111' and bits[17:16] are equal to '00' these bits selects division factor of the low frequency output clock. The output is low frequency is equal to 2 x Synthesizer1 base frequency divided by the value stored in these bits.</p> <p>Whenever bits[23:20] are different from '1111' the value is these bits is part of output divider (bits[23:0]). The output frequency is then equal to Synthesizer1 output frequency divided by the value stored in bits[23:0].</p>
17:16	frm_pulse_source_or_div	<p>Function of these bits depends on value in bits[23:20].</p> <p>Whenever these bits are different from '00' and bits[23:20] are equal to '1111' these bits select related clock (postdivider) within the same Synthesizer1 (frame pulse width is equal to the related clock period) Otherwise they are used to select low frequency clock ([17:16] == 00 and [23:20] == 1111) or they are used as part of divider ratio (bits[23:0]) when bits[23:20] != 1111.</p> <p>00: low frequency clock            01: clock 1 (Synth 1 postdivider B)            10: clock 2 (Synth 1 postdivider C)            11: clock 3 (Synth 1 postdivider D)</p>
18	frm_pulse_polarity_or_div	<p>Function of this bit depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' this bit is used to select between positive and negative frame pulse. Otherwise it is used as part of divider ratio (bits[23:0])</p> <p>0: positive frame pulse            1: negative frame pulse</p>



Register\_Address: **0x8C:0x8E**  
 Register Name: **synth1\_post\_div\_A**  
 Default Value: **0x000002**  
 Type: **R/W**

Bit Field	Function Name	Description
19	frm_pulse_type_or_div	<p>Function of this bit depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' this bit is used to select between ST-Bus and GCI frame pulse. Otherwise it is used as part of divider ratio (bits[23:0])</p> <p>0: ST-Bus frame pulse (frame boundary in the middle of the frame pulse)</p> <p>1: GCI frame pulse (frame boundary defined by first edge of the frame pulse)</p>
23:20	frm_or_low_freq_or_div	<p>These bits select if the output is frame pulse, low frequency clock (1 Hz) or regular clock (1 kHz or higher)</p> <p>1111 and bits[17:16] == 00 : output is low frequency clock with 50% duty cycle with frequency equal to 2 x Synthesizer1 base frequency divided by the value in bits[15:0]</p> <p>1111 and bits[17:16] != 00 : output is frame pulse whose width is equal to period of the clock driven from the output selected by bits[17:16]</p> <p>if these bits are different from '1111' then the output is clock with 50% duty cycle with frequency equal to the Synthesizer1 frequency divided by the value in bits [23:0]</p>



Register\_Address: **0x8F:0x91**  
 Register Name: **synth1\_post\_div\_B**  
 Default Value: **0x000002**  
 Type: **R/W**

Bit Field	Function Name	Description
15:0	frm_pulse_rate_or_div	<p>Function of these bits depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' and bits[17:16] are different from '01' these bits represent number of periods of the selected clock (bits[17:16]) in between two frame pulses.</p> <p>Whenever bits[23:20] are equal to '1111' and bits[17:16] are equal to '01' these bits selects division factor of the low frequency output clock. The output is low frequency is equal to 2 x Synthesizer1 base frequency divided by the value stored in these bits.</p> <p>Whenever bits[23:20] are different from '1111' the value is these bits is part of output divider (bits[23:0]). The output frequency is then equal to Synthesizer1 output frequency divided by the value stored in bits[23:0].</p>
17:16	frm_pulse_source_or_div	<p>Function of these bits depends on value in bits[23:20].</p> <p>Whenever these bits are different from '01' and bits[23:20] are equal to '1111' these bits select related clock (postdivider) within the same Synthesizer1 (frame pulse width is equal to the related clock period) Otherwise they are used to select low frequency clock ([17:16] == 01 and [23:20] == 1111) or they are used as part of divider ratio (bits[23:0]) when bits[23:20] != 1111.</p> <p>00: clock 1 (Synth 1 postdivider A)          01: low frequency clock          10: clock 2 (Synth 1 postdivider C)          11: clock 3 (Synth 1 postdivider D)</p>
18	frm_pulse_polrty_or_div	<p>Function of this bit depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' this bit is used to select between positive and negative frame pulse. Otherwise it is used as part of divider ratio (bits[23:0])          0: positive frame pulse          1: negative frame pulse</p>
19	frm_pulse_type_or_div	<p>Function of this bit depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' this bit is used to select between ST-Bus and GCI frame pulse. Otherwise it is used as part of divider ratio (bits[23:0])          0: ST-Bus frame pulse (frame boundary in the middle of the frame pulse)          1: GCI frame pulse (frame boundary defined by first edge of the frame pulse)</p>



Register\_Address: **0x8F:0x91**  
 Register Name: **synth1\_post\_div\_B**  
 Default Value: **0x000002**  
 Type: **R/W**

Bit Field	Function Name	Description
23:20	frm_or_low_freq_or_div	<p>These bits select if the output is frame pulse, low frequency clock (1 Hz) or regular clock (1 kHz or higher)</p> <p>1111 and bits[17:16] == 01 : output is low frequency clock with 50% duty cycle with frequency equal to 2 x Synthesizer1 base frequency divided by the value in bits[15:0]</p> <p>1111 and bits[17:16] != 01 : output is frame pulse whose width is equal to period of the clock driven from the output selected by bits[17:16]</p> <p>if these bits are different from '1111' then the output is clock with 50% duty cycle with frequency equal to the Synthesizer1 frequency divided by the value in bits [23:0]</p>



Register\_Address: **0x92:0x94**  
 Register Name: **synth1\_post\_div\_C**  
 Default Value: **0x000032**  
 Type: **R/W**

Bit Field	Function Name	Description
15:0	frm_pulse_rate_or_div	<p>Function of these bits depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' and bits[17:16] are different from '10' these bits represent number of periods of the selected clock (bits[17:16]) in between two frame pulses.</p> <p>Whenever bits[23:20] are equal to '1111' and bits[17:16] are equal to '10' these bits selects division factor of the low frequency output clock. The output is low frequency is equal to 2 x Synthesizer1 base frequency divided by the value stored in these bits.</p> <p>Whenever bits[23:20] are different from '1111' the value is these bits is part of output divider (bits[23:0]). The output frequency is then equal to Synthesizer1 output frequency divided by the value stored in bits[23:0].</p> <p><b>Note:</b> The output clock duty-cycle may not be within specified 45% to 55% when post divider value P1C is an odd number and where frequency of the output clock is close to the maximum output frequency supported by hputclk. The worst case duty-cycle is 30% is when synthesizer frequency is set to 1 GHz and the P1C is set to 7. If duty-cycle of 45% to 55% is required, user can set synthesizer to run at 1 GHz * 8/7 and P1C to 8 which will still generate the same frequency but within 45% to 55% duty-cycle. For odd P1C values greater than or equal to 41 (43, 45...) the duty-cycle will be within 45% to 55%. For even P1C values duty-cycle is always within 45% to 55%</p>
17:16	frm_pulse_source_or_div	<p>Function of these bits depends on value in bits[23:20].</p> <p>Whenever these bits are different from '10' and bits[23:20] are equal to '1111' these bits select related clock (postdivider) within the same Synthesizer1 (frame pulse width is equal to the related clock period) Otherwise they are used to select low frequency clock ([17:16] == 10 and [23:20] == 1111) or they are used as part of divider ratio (bits[23:0]) when bits[23:20] != 1111.</p> <p>00: clock 1 (Synth 1 postdivider A)          01: clock 2 (Synth 1 postdivider B)          10: low frequency clock          11: clock 3 (Synth 1 postdivider D)</p>



Register\_Address: **0x92:0x94**  
 Register Name: **synth1\_post\_div\_C**  
 Default Value: **0x000032**  
 Type: **R/W**

Bit Field	Function Name	Description
18	frm_pulse_polrty_or_div	<p>Function of this bit depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' this bit is used to select between positive and negative frame pulse. Otherwise it is used as part of divider ratio (bits[23:0])</p> <p>0: positive frame pulse 1: negative frame pulse</p>
19	frm_pulse_type_or_div	<p>Function of this bit depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' this bit is used to select between ST-Bus and GCI frame pulse. Otherwise it is used as part of divider ratio (bits[23:0])</p> <p>0: ST-Bus frame pulse (frame boundary in the middle of the frame pulse) 1: GCI frame pulse (frame boundary defined by first edge of the frame pulse)</p>
23:20	frm_or_low_freq_or_div	<p>These bits select if the output is frame pulse, low frequency clock (1 Hz) or regular clock (1 kHz or higher)</p> <p>1111 and bits[17:16] == 10 : output is low frequency clock with 50% duty cycle with frequency equal to 2 x Synthesizer1 base frequency divided by the value in bits[15:0]</p> <p>1111 and bits[17:16] != 10 : output is frame pulse whose width is equal to period of the clock driven from the output selected by bits[17:16]</p> <p>if these bits are different from '1111' then the output is clock with 50% duty cycle with frequency equal to the Synthesizer1 frequency divided by the value in bits [23:0]</p>



Register\_Address: **0x95:0x97**  
 Register Name: **synth1\_post\_div\_D**  
 Default Value: **0x000032**  
 Type: **R/W**

Bit Field	Function Name	Description
15:0	frm_pulse_rate_or_div	<p>Function of these bits depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' and bits[17:16] are different from '11' these bits represent number of periods of the selected clock (bits[17:16]) in between two frame pulses.</p> <p>Whenever bits[23:20] are equal to '1111' and bits[17:16] are equal to '11' these bits selects division factor of the low frequency output clock. The output is low frequency is equal to 2 x Synthesizer1 base frequency divided by the value stored in these bits.</p> <p>Whenever bits[23:20] are different from '1111' the value is these bits is part of output divider (bits[23:0]). The output frequency is then equal to Synthesizer1 output frequency divided by the value stored in bits[23:0].</p> <p><b>Note:</b> The output clock duty-cycle may not be within specified 45% to 55% when post divider value P1D is an odd number and where frequency of the output clock is close to the maximum output frequency supported by hputclk. The worst case duty-cycle is 30% is when synthesizer frequency is set to 1 GHz and the P1D is set to 7. If duty-cycle of 45% to 55% is required, user can set synthesizer to run at <math>1\text{ GHz} \times 8/7</math> and P1D to 8 which will still generate the same frequency but within 45% to 55% duty-cycle. For odd P1D values greater than or equal to 41 (43, 45...) the duty-cycle will be within 45% to 55%. For even P1D values duty-cycle is always within 45% to 55%.</p>
17:16	frm_pulse_source_or_div	<p>Function of these bits depends on value in bits[23:20].</p> <p>Whenever these bits are different from '11' and bits[23:20] are equal to '1111' these bits select related clock (postdivider) within the same Synthesizer 0 (frame pulse width is equal to the related clock period) Otherwise they are used to select low frequency clock ([17:16] == 11 and [23:20] == 1111) or they are used as part of divider ratio (bits[23:0]) when bits[23:20] != 1111.</p> <p>00: clock 1 (Synth 1 postdivider A)          01: clock 2 (Synth 1 postdivider B)          10: clock 3 (Synth 1 postdivider C)          11: low frequency clock</p>



Register\_Address: **0x95:0x97**  
 Register Name: **synth1\_post\_div\_D**  
 Default Value: **0x000032**  
 Type: **R/W**

Bit Field	Function Name	Description
18	frm_pulse_polrty_or_div	<p>Function of this bit depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' this bit is used to select between positive and negative frame pulse. Otherwise it is used as part of divider ratio (bits[23:0])</p> <p>0: positive frame pulse 1: negative frame pulse</p>
19	frm_pulse_type_or_div	<p>Function of this bit depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' this bit is used to select between ST-Bus and GCI frame pulse. Otherwise it is used as part of divider ratio (bits[23:0])</p> <p>0: ST-Bus frame pulse (frame boundary in the middle of the frame pulse) 1: GCI frame pulse (frame boundary defined by first edge of the frame pulse)</p>
23:20	frm_or_low_freq_or_div	<p>These bits select if the output is frame pulse, low frequency clock (1 Hz) or regular clock (1 kHz or higher)</p> <p>1111 and bits[17:16] == 11 : output is low frequency clock with 50% duty cycle with frequency equal to 2 x Synthesizer1 base frequency divided by the value in bits[15:0]</p> <p>1111 and bits[17:16] != 11 : output is frame pulse whose width is equal to period of the clock driven from the output selected by bits[17:16]</p> <p>if these bits are different from '1111' then the output is clock with 50% duty cycle with frequency equal to the Synthesizer1 frequency divided by the value in bits [23:0]</p>



Register\_Address: **0x98:0x9A**  
 Register Name: **synth2\_post\_div\_A**  
 Default Value: **0x000000**  
 Type: **R/W**

Bit Field	Function Name	Description
15:0	frm_pulse_rate_or_div	<p>Function of these bits depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' and bits[17:16] are different from '00' these bits represent number of periods of the selected clock (bits[17:16]) in between two frame pulses.</p> <p>Whenever bits[23:20] are equal to '1111' and bits[17:16] are equal to '00' these bits selects division factor of the low frequency output clock. The output is low frequency is equal to Synthesizer 2 base frequency divided by the value stored in these bits.</p> <p>Whenever bits[23:20] are different from '1111' the value is these bits is part of output divider (bits[23:0]). The output frequency is then equal to Synthesizer 2 output frequency divided by the value stored in bits[23:0].</p>
17:16	frm_pulse_source_or_div	<p>Function of these bits depends on value in bits[23:20].</p> <p>Whenever these bits are different from '00' and bits[23:20] are equal to '1111' these bits select related clock (postdivider) within the same Synthesizer 2 (frame pulse width is equal to the related clock period) Otherwise they are used to select low frequency clock ([17:16] == 00 and [23:20] == 1111) or they are used as part of divider ratio (bits[23:0]) when bits[23:20] != 1111.</p> <p>00: low frequency clock          01: clock 1 (Synth 2 postdivider B)          10: clock 2 (Synth 2 postdivider C)          11: clock 3 (Synth 2 postdivider D)</p>
18	frm_pulse_polrty_or_div	<p>Function of this bit depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' this bit is used to select between positive and negative frame pulse. Otherwise it is used as part of divider ratio (bits[23:0])          0: positive frame pulse          1: negative frame pulse</p>



Register\_Address: **0x98:0x9A**  
 Register Name: **synth2\_post\_div\_A**  
 Default Value: **0x000000**  
 Type: **R/W**

Bit Field	Function Name	Description
19	frm_pulse_type_or_div	<p>Function of this bit depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' this bit is used to select between ST-Bus and GCI frame pulse. Otherwise it is used as part of divider ratio (bits[23:0])</p> <p>0: ST-Bus frame pulse (frame boundary in the middle of the frame pulse)</p> <p>1: GCI frame pulse (frame boundary defined by first edge of the frame pulse)</p>
23:20	frm_or_low_freq_or_div	<p>These bits select if the output is frame pulse, low frequency clock (1 Hz) or regular clock (1 kHz or higher)</p> <p>1111 and bits[17:16] == 00 : output is low frequency clock with 50% duty cycle with frequency equal to Synthesizer 2 base frequency divided by the value in bits[15:0]</p> <p>1111 and bits[17:16] != 00 : output is frame pulse whose width is equal to period of the clock driven from the output selected by bits[17:16]</p> <p>if these bits are different from '1111' then the output is clock with 50% duty cycle with frequency equal to the Synthesizer 2 frequency divided by the value in bits [23:0]</p>



Register\_Address: **0x9B:0x9D**  
 Register Name: **synth2\_post\_div\_B**  
 Default Value: **0x000000**  
 Type: **R/W**

Bit Field	Function Name	Description
15:0	frm_pulse_rate_or_div	<p>Function of these bits depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' and bits[17:16] are different from '01' these bits represent number of periods of the selected clock (bits[17:16]) in between two frame pulses.</p> <p>Whenever bits[23:20] are equal to '1111' and bits[17:16] are equal to '01' these bits selects division factor of the low frequency output clock. The output is low frequency is equal to Synthesizer 2 base frequency divided by the value stored in these bits.</p> <p>Whenever bits[23:20] are different from '1111' the value is these bits is part of output divider (bits[23:0]). The output frequency is then equal to Synthesizer 2 output frequency divided by the value stored in bits[23:0].</p>
17:16	frm_pulse_source_or_div	<p>Function of these bits depends on value in bits[23:20].</p> <p>Whenever these bits are different from '01' and bits[23:20] are equal to '1111' these bits select related clock (postdivider) within the same Synthesizer 2 (frame pulse width is equal to the related clock period) Otherwise they are used to select low frequency clock ([17:16] == 01 and [23:20] == 1111) or they are used as part of divider ratio (bits[23:0]) when bits[23:20] != 1111.</p> <p>00: clock 1 (Synth 2 postdivider A)          01: low frequency clock          10: clock 2 (Synth 2 postdivider C)          11: clock 3 (Synth 2 postdivider D)</p>
18	frm_pulse_polarity_or_div	<p>Function of this bit depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' this bit is used to select between positive and negative frame pulse. Otherwise it is used as part of divider ratio (bits[23:0])          0: positive frame pulse          1: negative frame pulse</p>
19	frm_pulse_type_or_div	<p>Function of this bit depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' this bit is used to select between ST-Bus and GCI frame pulse. Otherwise it is used as part of divider ratio (bits[23:0])          0: ST-Bus frame pulse (frame boundary in the middle of the frame pulse)          1: GCI frame pulse (frame boundary defined by first edge of the frame pulse)</p>



Register\_Address: **0x9B:0x9D**  
 Register Name: **synth2\_post\_div\_B**  
 Default Value: **0x000000**  
 Type: **R/W**

Bit Field	Function Name	Description
23:20	frm_or_low_freq_or_div	<p>These bits select if the output is frame pulse, low frequency clock (1 Hz) or regular clock (1 kHz or higher)</p> <p>1111 and bits[17:16] == 01 : output is low frequency clock with 50% duty cycle with frequency equal to Synthesizer 2 base frequency divided by the value in bits[15:0]</p> <p>1111 and bits[17:16] != 01 : output is frame pulse whose width is equal to period of the clock driven from the output selected by bits[17:16]</p> <p>if these bits are different from '1111' then the output is clock with 50% duty cycle with frequency equal to the Synthesizer 2 frequency divided by the value in bits [23:0]</p>

Register\_Address: **0x9E:0xA0**  
 Register Name: **synth2\_post\_div\_C**  
 Default Value: **0x000000**  
 Type: **R/W**

Bit Field	Function Name	Description
15:0	frm_pulse_rate_or_div	<p>Function of these bits depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' and bits[17:16] are different from '10' these bits represent number of periods of the selected clock (bits[17:16]) in between two frame pulses.</p> <p>Whenever bits[23:20] are equal to '1111' and bits[17:16] are equal to '10' these bits selects division factor of the low frequency output clock. The output is low frequency is equal to Synthesizer 2 base frequency divided by the value stored in these bits.</p> <p>Whenever bits[23:20] are different from '1111' the value is these bits is part of output divider (bits[23:0]). The output frequency is then equal to Synthesizer 2 output frequency divided by the value stored in bits[23:0].</p>



Register\_Address: **0x9E:0xA0**  
 Register Name: **synth2\_post\_div\_C**  
 Default Value: **0x000000**  
 Type: **R/W**

Bit Field	Function Name	Description
17:16	frm_pulse_source_or_div	<p>Function of these bits depends on value in bits[23:20].</p> <p>Whenever these bits are different from '10' and bits[23:20] are equal to '1111' these bits select related clock (postdivider) within the same Synthesizer 2 (frame pulse width is equal to the related clock period) Otherwise they are used to select low frequency clock ([17:16] == 10 and [23:20] == 1111) or they are used as part of divider ratio (bits[23:0]) when bits[23:20] != 1111.</p> <p>00: clock 1 (Synth 2 postdivider A)          01: clock 2 (Synth 2 postdivider B)          10: low frequency clock          11: clock 3 (Synth 2 postdivider D)</p>
18	frm_pulse_polrty_or_div	<p>Function of this bit depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' this bit is used to select between positive and negative frame pulse. Otherwise it is used as part of divider ratio (bits[23:0])</p> <p>0: positive frame pulse          1: negative frame pulse</p>
19	frm_pulse_type_or_div	<p>Function of this bit depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' this bit is used to select between ST-Bus and GCI frame pulse. Otherwise it is used as part of divider ratio (bits[23:0])</p> <p>0: ST-Bus frame pulse (frame boundary in the middle of the frame pulse)          1: GCI frame pulse (frame boundary defined by first edge of the frame pulse)</p>
23:20	frm_or_low_freq_or_div	<p>These bits select if the output is frame pulse, low frequency clock (1 Hz) or regular clock (1 kHz or higher)</p> <p>1111 and bits[17:16] == 10 : output is low frequency clock with 50% duty cycle with frequency equal to Synthesizer 2 base frequency divided by the value in bits[15:0]</p> <p>1111 and bits[17:16] != 10 : output is frame pulse whose width is equal to period of the clock driven from the output selected by bits[17:16]</p> <p>if these bits are different from '1111' then the output is clock with 50% duty cycle with frequency equal to the Synthesizer 2 frequency divided by the value in bits [23:0]</p>



Register\_Address: **0xA1:0xA3**  
 Register Name: **synth2\_post\_div\_D**  
 Default Value: **0x000000**  
 Type: **R/W**

Bit Field	Function Name	Description
15:0	frm_pulse_rate_or_div	<p>Function of these bits depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' and bits[17:16] are different from '11' these bits represent number of periods of the selected clock (bits[17:16]) in between two frame pulses.</p> <p>Whenever bits[23:20] are equal to '1111' and bits[17:16] are equal to '11' these bits selects division factor of the low frequency output clock. The output is low frequency is equal to Synthesizer 2 base frequency divided by the value stored in these bits.</p> <p>Whenever bits[23:20] are different from '1111' the value is these bits is part of output divider (bits[23:0]). The output frequency is then equal to Synthesizer 2 output frequency divided by the value stored in bits[23:0].</p>
17:16	frm_pulse_source_or_div	<p>Function of these bits depends on value in bits[23:20].</p> <p>Whenever these bits are different from '11' and bits[23:20] are equal to '1111' these bits select related clock (postdivider) within the same Synthesizer 2 (frame pulse width is equal to the related clock period) Otherwise they are used to select low frequency clock ([17:16] == 11 and [23:20] == 1111) or they are used as part of divider ratio (bits[23:0]) when bits[23:20] != 1111.</p> <p>00: clock 1 (Synth 2 postdivider A)          01: clock 2 (Synth 2 postdivider B)          10: clock 3 (Synth 2 postdivider C)          11: low frequency clock</p>
18	frm_pulse_polrty_or_div	<p>Function of this bit depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' this bit is used to select between positive and negative frame pulse. Otherwise it is used as part of divider ratio (bits[23:0])          0: positive frame pulse          1: negative frame pulse</p>
19	frm_pulse_type_or_div	<p>Function of this bit depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' this bit is used to select between ST-Bus and GCI frame pulse. Otherwise it is used as part of divider ratio (bits[23:0])          0: ST-Bus frame pulse (frame boundary in the middle of the frame pulse)          1: GCI frame pulse (frame boundary defined by first edge of the frame pulse)</p>



Register\_Address: **0xA1:0xA3**  
 Register Name: **synth2\_post\_div\_D**  
 Default Value: **0x000000**  
 Type: **R/W**

Bit Field	Function Name	Description
23:20	frm_or_low_freq_or_div	<p>These bits select if the output is frame pulse, low frequency clock (1 Hz) or regular clock (1 kHz or higher)</p> <p>1111 and bits[17:16] == 11 : output is low frequency clock with 50% duty cycle with frequency equal to Synthesizer 2 base frequency divided by the value in bits[15:0]</p> <p>1111 and bits[17:16] != 11 : output is frame pulse whose width is equal to period of the clock driven from the output selected by bits[17:16]</p> <p>if these bits are different from '1111' then the output is clock with 50% duty cycle with frequency equal to the Synthesizer 2 frequency divided by the value in bits [23:0]</p>

Register\_Address: **0xA4:0xA6**  
 Register Name: **synth3\_post\_div\_A**  
 Default Value: **0x000000**  
 Type: **R/W**

Bit Field	Function Name	Description
15:0	frm_pulse_rate_or_div	<p>Function of these bits depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' and bits[17:16] are different from '00' these bits represent number of periods of the selected clock (bits[17:16]) in between two frame pulses.</p> <p>Whenever bits[23:20] are equal to '1111' and bits[17:16] are equal to '00' these bits selects division factor of the low frequency output clock. The output is low frequency is equal to Synthesizer 3 base frequency divided by the value stored in these bits.</p> <p>Whenever bits[23:20] are different from '1111' the value is these bits is part of output divider (bits[23:0]). The output frequency is then equal to Synthesizer 3 output frequency divided by the value stored in bits[23:0].</p>



Register\_Address: **0xA4:0xA6**  
 Register Name: **synth3\_post\_div\_A**  
 Default Value: **0x000000**  
 Type: **R/W**

Bit Field	Function Name	Description
17:16	frm_pulse_source_or_div	<p>Function of these bits depends on value in bits[23:20].</p> <p>Whenever these bits are different from '00' and bits[23:20] are equal to '1111' these bits select related clock (postdivider) within the same Synthesizer 3 (frame pulse width is equal to the related clock period) Otherwise they are used to select low frequency clock ([17:16] == 00 and [23:20] == 1111) or they are used as part of divider ratio (bits[23:0]) when bits[23:20] != 1111.</p> <p>00: low frequency clock            01: clock 1 (Synth 3 postdivider B)            10: clock 2 (Synth 3 postdivider C)            11: clock 3 (Synth 3 postdivider D)</p>
18	frm_pulse_polrty_or_div	<p>Function of this bit depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' this bit is used to select between positive and negative frame pulse. Otherwise it is used as part of divider ratio (bits[23:0])</p> <p>0: positive frame pulse            1: negative frame pulse</p>
19	frm_pulse_type_or_div	<p>Function of this bit depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' this bit is used to select between ST-Bus and GCI frame pulse. Otherwise it is used as part of divider ratio (bits[23:0])</p> <p>0: ST-Bus frame pulse (frame boundary in the middle of the frame pulse)            1: GCI frame pulse (frame boundary defined by first edge of the frame pulse)</p>
23:20	frm_or_low_freq_or_div	<p>These bits select if the output is frame pulse, low frequency clock (1 Hz) or regular clock (1 kHz or higher)</p> <p>1111 and bits[17:16] == 00 : output is low frequency clock with 50% duty cycle with frequency equal to Synthesizer 3 base frequency divided by the value in bits[15:0]</p> <p>1111 and bits[17:16] != 00 : output is frame pulse whose width is equal to period of the clock driven from the output selected by bits[17:16]</p> <p>if these bits are different from '1111' then the output is clock with 50% duty cycle with frequency equal to the Synthesizer 3 frequency divided by the value in bits [23:0]</p>



Register\_Address: **0xA7:0xA9**  
 Register Name: **synth3\_post\_div\_B**  
 Default Value: **0x000000**  
 Type: **R/W**

Bit Field	Function Name	Description
15:0	frm_pulse_rate_or_div	<p>Function of these bits depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' and bits[17:16] are different from '01' these bits represent number of periods of the selected clock (bits[17:16]) in between two frame pulses.</p> <p>Whenever bits[23:20] are equal to '1111' and bits[17:16] are equal to '01' these bits selects division factor of the low frequency output clock. The output is low frequency is equal to Synthesizer 3 base frequency divided by the value stored in these bits.</p> <p>Whenever bits[23:20] are different from '1111' the value is these bits is part of output divider (bits[23:0]). The output frequency is then equal to Synthesizer 3 output frequency divided by the value stored in bits[23:0].</p>
17:16	frm_pulse_source_or_div	<p>Function of these bits depends on value in bits[23:20].</p> <p>Whenever these bits are different from '01' and bits[23:20] are equal to '1111' these bits select related clock (postdivider) within the same Synthesizer 3 (frame pulse width is equal to the related clock period) Otherwise they are used to select low frequency clock ([17:16] == 01 and [23:20] == 1111) or they are used as part of divider ratio (bits[23:0]) when bits[23:20] != 1111.</p> <p>00: clock 1 (Synth 3 postdivider A)          01: low frequency clock          10: clock 2 (Synth 3 postdivider C)          11: clock 3 (Synth 3 postdivider D)</p>
18	frm_pulse_polarity_or_div	<p>Function of this bit depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' this bit is used to select between positive and negative frame pulse. Otherwise it is used as part of divider ratio (bits[23:0])          0: positive frame pulse          1: negative frame pulse</p>
19	frm_pulse_type_or_div	<p>Function of this bit depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' this bit is used to select between ST-Bus and GCI frame pulse. Otherwise it is used as part of divider ratio (bits[23:0])          0: ST-Bus frame pulse (frame boundary in the middle of the frame pulse)          1: GCI frame pulse (frame boundary defined by first edge of the frame pulse)</p>



Register\_Address: **0xA7:0xA9**  
 Register Name: **synth3\_post\_div\_B**  
 Default Value: **0x000000**  
 Type: **R/W**

Bit Field	Function Name	Description
23:20	frm_or_low_freq_or_div	<p>These bits select if the output is frame pulse, low frequency clock (1 Hz) or regular clock (1 kHz or higher)</p> <p>1111 and bits[17:16] == 01 : output is low frequency clock with 50% duty cycle with frequency equal to Synthesizer 3 base frequency divided by the value in bits[15:0]</p> <p>1111 and bits[17:16] != 01 : output is frame pulse whose width is equal to period of the clock driven from the output selected by bits[17:16]</p> <p>if these bits are different from '1111' then the output is clock with 50% duty cycle with frequency equal to the Synthesizer 3 frequency divided by the value in bits [23:0]</p>

Register\_Address: **0xAA:0xAC**  
 Register Name: **synth3\_post\_div\_C**  
 Default Value: **0x000000**  
 Type: **R/W**

Bit Field	Function Name	Description
15:0	frm_pulse_rate_or_div	<p>Function of these bits depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' and bits[17:16] are different from '10' these bits represent number of periods of the selected clock (bits[17:16]) in between two frame pulses.</p> <p>Whenever bits[23:20] are equal to '1111' and bits[17:16] are equal to '10' these bits selects division factor of the low frequency output clock. The output is low frequency is equal to Synthesizer 3 base frequency divided by the value stored in these bits.</p> <p>Whenever bits[23:20] are different from '1111' the value is these bits is part of output divider (bits[23:0]). The output frequency is then equal to Synthesizer 3 output frequency divided by the value stored in bits[23:0].</p>



Register\_Address: **0xAA:0xAC**  
 Register Name: **synth3\_post\_div\_C**  
 Default Value: **0x000000**  
 Type: **R/W**

Bit Field	Function Name	Description
17:16	frm_pulse_source_or_div	<p>Function of these bits depends on value in bits[23:20].</p> <p>Whenever these bits are different from '10' and bits[23:20] are equal to '1111' these bits select related clock (postdivider) within the same Synthesizer 3 (frame pulse width is equal to the related clock period) Otherwise they are used to select low frequency clock ([17:16] == 10 and [23:20] == 1111) or they are used as part of divider ratio (bits[23:0]) when bits[23:20] != 1111.</p> <p>00: clock 1 (Synth 3 postdivider A)          01: clock 2 (Synth 3 postdivider B)          10: low frequency clock          11: clock 3 (Synth 3 postdivider D)</p>
18	frm_pulse_polrty_or_div	<p>Function of this bit depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' this bit is used to select between positive and negative frame pulse. Otherwise it is used as part of divider ratio (bits[23:0])</p> <p>0: positive frame pulse          1: negative frame pulse</p>
19	frm_pulse_type_or_div	<p>Function of this bit depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' this bit is used to select between ST-Bus and GCI frame pulse. Otherwise it is used as part of divider ratio (bits[23:0])</p> <p>0: ST-Bus frame pulse (frame boundary in the middle of the frame pulse)          1: GCI frame pulse (frame boundary defined by first edge of the frame pulse)</p>
23:20	frm_or_low_freq_or_div	<p>These bits select if the output is frame pulse, low frequency clock (1 Hz) or regular clock (1 kHz or higher)</p> <p>1111 and bits[17:16] == 10 : output is low frequency clock with 50% duty cycle with frequency equal to Synthesizer 3 base frequency divided by the value in bits[15:0]</p> <p>1111 and bits[17:16] != 10 : output is frame pulse whose width is equal to period of the clock driven from the output selected by bits[17:16]</p> <p>if these bits are different from '1111' then the output is clock with 50% duty cycle with frequency equal to the Synthesizer 3 frequency divided by the value in bits [23:0]</p>



Register\_Address: **0xAD:0xAF**  
 Register Name: **synth3\_post\_div\_D**  
 Default Value: **0x000000**  
 Type: **R/W**

Bit Field	Function Name	Description
15:0	frm_pulse_rate_or_div	<p>Function of these bits depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' and bits[17:16] are different from '11' these bits represent number of periods of the selected clock (bits[17:16]) in between two frame pulses.</p> <p>Whenever bits[23:20] are equal to '1111' and bits[17:16] are equal to '11' these bits selects division factor of the low frequency output clock. The output is low frequency is equal to Synthesizer 3 base frequency divided by the value stored in these bits.</p> <p>Whenever bits[23:20] are different from '1111' the value is these bits is part of output divider (bits[23:0]). The output frequency is then equal to Synthesizer 3 output frequency divided by the value stored in bits[23:0].</p>
17:16	frm_pulse_source_or_div	<p>Function of these bits depends on value in bits[23:20].</p> <p>Whenever these bits are different from '11' and bits[23:20] are equal to '1111' these bits select related clock (postdivider) within the same Synthesizer 0 (frame pulse width is equal to the related clock period) Otherwise they are used to select low frequency clock ([17:16] == 11 and [23:20] == 1111) or they are used as part of divider ratio (bits[23:0]) when bits[23:20] != 1111.</p> <p>00: clock 1 (Synth 3 postdivider A)          01: clock 2 (Synth 3 postdivider B)          10: clock 3 (Synth 3 postdivider C)          11: low frequency clock</p>
18	frm_pulse_polrty_or_div	<p>Function of this bit depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' this bit is used to select between positive and negative frame pulse. Otherwise it is used as part of divider ratio (bits[23:0])          0: positive frame pulse          1: negative frame pulse</p>
19	frm_pulse_type_or_div	<p>Function of this bit depends on the value in bits[23:20].</p> <p>Whenever bits[23:20] are equal to '1111' this bit is used to select between ST-Bus and GCI frame pulse. Otherwise it is used as part of divider ratio (bits[23:0])          0: ST-Bus frame pulse (frame boundary in the middle of the frame pulse)          1: GCI frame pulse (frame boundary defined by first edge of the frame pulse)</p>



Register\_Address: **0xAD:0xAF**  
 Register Name: **synth3\_post\_div\_D**  
 Default Value: **0x000000**  
 Type: **R/W**

Bit Field	Function Name	Description
23:20	frm_or_low_freq_or_div	<p>These bits select if the output is frame pulse, low frequency clock (1 Hz) or regular clock (1 kHz or higher)</p> <p>1111 and bits[17:16] == 11 : output is low frequency clock with 50% duty cycle with frequency equal to Synthesizer 3 base frequency divided by the value in bits[15:0]</p> <p>1111 and bits[17:16] != 11 : output is frame pulse whose width is equal to period of the clock driven from the output selected by bits[17:16]</p> <p>if these bits are different from '1111' then the output is clock with 50% duty cycle with frequency equal to the Synthesizer 3 frequency divided by the value in bits [23:0]</p>

Register\_Address: **0xB0**  
 Register Name: **hp\_diff\_en**  
 Default Value: **0x00**  
 Type: **R/W**

Bit Field	Function Name	Description
7:0	hp_diff_en	<p>Set high to enable corresponding high performance differential output. Set low to tristate the corresponding output.</p> <p>xxxxxxx1: enables hpdiff0_p/n          xxxxxx1x: enables hpdiff1_p/n          xxxxx1xx: enables hpdiff2_p/n          xxxx1xxx: enables hpdiff3_p/n          xxx1xxxx: enables hpdiff4_p/n          xx1xxxxx: enables hpdiff5_p/n          x1xxxxxx: enables hpdiff6_p/n          1xxxxxxx: enables hpdiff7_p/n</p>



Register\_Address: **0xB1**  
 Register Name: **hp\_cmos\_en**  
 Default Value: **0x00**  
 Type: **R/W**

Bit Field	Function Name	Description
3:0	hp_cmos_en	Set high to enable corresponding high performance output. Set low to tristate the corresponding output.  xxx1: enables hpout0 xx1x: enables hpout1 x1xx: enables hpout2 1xxx: enables hpout3
7:4	reserved	Leave as default.

Register\_Address: **0xB2**  
 Register Name: **config\_output\_mode\_7\_4**  
 Default Value: **0x00**  
 Type: **R/W**

Bit Field	Function Name	Description
2:0	config_output_mode_5_4	These bits are used to enable outputs, and to select the mode of operation for configurable outputs 4 and 5  000: disable outputs 001: enable outclk4 in CMOS mode 010: enable outclk5 in CMOS mode 011: enable outclk4 and outclk5 in CMOS mode 100: enable outclk4 and outclk5 in complementary CMOS mode (outclk5 is inverted outclk4) 101: enable HCSL differential outputs 110: enable LVDS differential outputs 111: enable PECL differential outputs
3	reserved	Leave as default.
6:4	config_output_mode_7_6	Same description as above but for config_output_mode_7_6
7	reserved	Leave as default.



Register\_Address: **0xB3**Register Name: **config\_output\_mode\_3\_0**Default Value: **0x00**Type: **R/W**

Bit Field	Function Name	Description
2:0	config_output_mode_1_0	These bits are used to enable outputs, and to select the mode of operation for configurable outputs 0 and 1  000: disable outputs 001: enable outclk0 in CMOS mode 010: enable outclk1 in CMOS mode 011: enable outclk0 and outclk1 in CMOS mode 100: enable outclk0 and outclk1 in complementary CMOS mode (outclk1 is inverted outclk0) 101: enable HCSL differential outputs 110: enable LVDS differential outputs 111: enable PECL differential outputs
3	reserved	Leave as default.
6:4	config_output_mode_3_2	Same description as above but for config_output_mode_3_2
7	reserved	Leave as default.

Register\_Address: **0xB4**Register Name: **config\_output\_mux\_7\_4**Default Value: **0x00**Type: **R/W**

Bit Field	Function Name	Description
1:0	config_mux_output_4	These bits determine which clock will be selected to appear on outclk4 output in both, single ended and differential mode.  00: S3_A (Synthesis Engine 3, Divider A) 01: S1_C 10 and 11: reserved  <b>Note:</b> Synthesizer 3 has to be enabled in register at address 0x71 whenever clock from high performance synthesizer 1 (S1) is selected to appear on the outclk in differential mode (LVPECL, LVDS, HCSL). This is not required when outclk is set to LVCMOS mode.



Register\_Address: **0xB4**Register Name: **config\_output\_mux\_7\_4**Default Value: **0x00**Type: **R/W**

Bit Field	Function Name	Description
3:2	config_mux_output_5	<p>These bits determine which clock will be selected to appear on outclk5 output when in single ended mode is selected by the 'Configurable output enable and control' register. When differential mode is selected for outclk4 and outclk5, these bits are ignored and outclk5 will have inverted version of outclk4 output clock.</p> <p>00: S3_C (Synthesis Engine 3, Divider C) 01: S1_D 10 and 11: reserved</p> <p><b>Note:</b> Synthesizer 3 has to be enabled in register at address 0x71 whenever clock from high performance synthesizer 1 (S1) is selected to appear on the outclk in differential mode (LVPECL, LVDS, HCSL). This is not required when outclk is set to LVCMOS mode.</p>
5:4	config_mux_output_6	<p>These bits determine which clock will be selected to appear on outclk6 output in both, single ended and differential mode.</p> <p>00: S3_A (Synthesis Engine 3, Divider A) 01: S1_C 10 and 11: reserved</p> <p><b>Note:</b> Synthesizer 3 has to be enabled in register at address 0x71 whenever clock from high performance synthesizer 1 (S1) is selected to appear on the outclk in differential mode (LVPECL, LVDS, HCSL). This is not required when outclk is set to LVCMOS mode.</p>
7:6	config_mux_output_7	<p>these bits determine which clock will be selected to appear on outclk7 output when in single ended mode is selected by the 'Configurable output enable and control' register. When differential mode is selected for outclk6 and outclk7, these bits are ignored and outclk7 will have inverted version of outclk6 output clock.</p> <p>00: S3_D (Synthesis Engine 3, Divider D) 01: S1_D 10 and 11: reserved</p> <p><b>Note:</b> Synthesizer 3 has to be enabled in register at address 0x71 whenever clock from high performance synthesizer 1 (S1) is selected to appear on the outclk in differential mode (LVPECL, LVDS, HCSL). This is not required when outclk is set to LVCMOS mode.</p>



Register\_Address: **0xB5**Register Name: **config\_output\_mux\_3\_0**Default Value: **0x00**Type: **R/W**

Bit Field	Function Name	Description
1:0	config_mux_output_0	<p>These bits determine which clock will be selected to appear on outclk0 output in both, single ended and differential mode.</p> <p>00: S2_A (Synthesis Engine 2, Divider A) 01: S0_C 10 and 11: reserved</p> <p><b>Note:</b> Synthesizer 2 has to be enabled in register at address 0x71 whenever clock from high performance synthesizer 0 (S0) is selected to appear on the outclk in differential mode (LVPECL, LVDS, HCSL). This is not required when outclk is set to LVCMOS mode.</p>
3:2	config_mux_output_1	<p>These bits determine which clock will be selected to appear on outclk1 output when in single ended mode is selected by the 'Configurable output enable and control' register. When differential mode is selected for outclk0 and outclk1, these bits are ignored and outclk1 will have inverted version of outclk0 output clock.</p> <p>00: S2_B (Synthesis Engine 2, Divider B) 01: S0_C 10 and 11: reserved</p> <p><b>Note:</b> Synthesizer 2 has to be enabled in register at address 0x71 whenever clock from high performance synthesizer 0 (S0) is selected to appear on the outclk in differential mode (LVPECL, LVDS, HCSL). This is not required when outclk is set to LVCMOS mode.</p>
5:4	config_mux_output_2	<p>These bits determine which clock will be selected to appear on outclk2 output in both, single ended and differential mode.</p> <p>00: S2_C (Synthesis Engine 2, Divider C) 01: S0_D 10 and 11: reserved</p> <p><b>Note:</b> Synthesizer 2 has to be enabled in register at address 0x71 whenever clock from high performance synthesizer 0 (S0) is selected to appear on the outclk in differential mode (LVPECL, LVDS, HCSL). This is not required when outclk is set to LVCMOS mode.</p>



Register\_Address: **0xB5**  
 Register Name: **config\_output\_mux\_3\_0**  
 Default Value: **0x00**  
 Type: **R/W**

Bit Field	Function Name	Description
7:6	config_mux_output_3	<p>These bits determine which clock will be selected to appear on outclk3 output when in single ended mode is selected by the 'Configurable output enable and control' register. When differential mode is selected for outclk2 and outclk3, these bits are ignored and outclk3 will have inverted version of outclk2 output clock.</p> <p>00: S2_D (Synthesis Engine 2, Divider D)            01: S0_D            10 and 11: reserved</p> <p><b>Note:</b> Synthesizer 2 has to be enabled in register at address 0x71 whenever clock from high performance synthesizer 0 (S0) is selected to appear on the outclk in differential mode (LVPECL, LVDS, HCSL). This is not required when outclk is set to LVCMOS mode.</p>

Register\_Address: **0xB6**  
 Register Name: **synth3\_stop\_clock**  
 Default Value: **0x00**  
 Type: **R/W**

Bit Field	Function Name	Description
1:0	synth3_post_div_A_stop	<p>Appropriate setting of these bits will cause Synthesizer3 Post Divider A to stop clock at either rising or falling edge.</p> <p>Selection:            00 - 01: continuous run (stop clock function is disabled)            10: stop outclk4 at falling edge (output stays low)            11: stop outclk4 at rising edge (output stays high).</p> <p><b>Note:</b>            This setting assumes that user has selected Synthesizer3 Post Divider A as the source for outclk4.</p>



Register\_Address: **0xB6**  
 Register Name: **synth3\_stop\_clock**  
 Default Value: **0x00**  
 Type: **R/W**

Bit Field	Function Name	Description
3:2	synth3_post_div_B_stop	<p>Appropriate setting of these bits will cause Synthesizer3 Post Divider B to stop clock at either rising or falling edge.</p> <p>Selection:            00 - 01: continuous run (stop clock function is disabled)            10: stop outclk5 at falling edge (output stays low)            11: stop outclk5 at rising edge (output stays high)</p> <p><b>Note:</b>            This setting assumes that user has selected Synthesizer3 Post Divider B as the source for outclk5.</p>
5:4	synth3_post_div_C_stop	<p>Appropriate setting of these bits will cause Synthesizer3 Post Divider C to stop clock at either rising or falling edge.</p> <p>Selection:            00 - 01: continuous run (stop clock function is disabled)            10: stop outclk6 at falling edge (output stays low)            11: stop outclk6 at rising edge (output stays high)</p> <p><b>Note:</b>            This setting assumes that user has selected Synthesizer3 Post Divider C as the source for outclk6.</p>
7:6	synth3_post_div_D_stop	<p>Appropriate setting of these bits will cause Synthesizer3 Post Divider D to stop clock at either rising or falling edge.</p> <p>Selection:            00 - 01: continuous run (stop clock function is disabled)            10: stop outclk7 at falling edge (output stays low)            11: stop outclk7 at rising edge (output stays high)</p> <p><b>Note:</b>            This setting assumes that user has selected Synthesizer3 Post Divider D as the source for outclk7.</p>



Register\_Address: **0xB7**  
 Register Name: **synth2\_stop\_clock**  
 Default Value: **0x00**  
 Type: **R/W**

Bit Field	Function Name	Description
1:0	synth2_post_div_A_stop	<p>Appropriate setting of these bits will cause Synthesizer2 Post Divider A to stop clock at either rising or falling edge.</p> <p>Selection:            00 - 01: continuous run (stop clock function is disabled)            10: stop outclk0 at falling edge (output stays low)            11: stop outclk0 at rising edge (output stays high)</p> <p><b>Note:</b>            This setting assumes that user has selected Synthesizer2 Post Divider A as the source for outclk0.</p>
3:2	synth2_post_div_B_stop	<p>Appropriate setting of these bits will cause Synthesizer2 Post Divider B to stop clock at either rising or falling edge.</p> <p>Selection:            00 - 01: continuous run (stop clock function is disabled)            10: stop outclk1 at falling edge (output stays low)            11: stop outclk1 at rising edge (output stays high)</p> <p><b>Note:</b>            This setting assumes that user has selected Synthesizer2 Post Divider B as the source for outclk1.</p>
5:4	synth2_post_div_C_stop	<p>Appropriate setting of these bits will cause Synthesizer2 Post Divider C to stop clock at either rising or falling edge.</p> <p>Selection:            00 - 01: continuous run (stop clock function is disabled)            10: stop outclk2 at falling edge (output stays low)            11: stop outclk2 at rising edge (output stays high)</p> <p><b>Note:</b>            This setting assumes that user has selected Synthesizer2 Post Divider C as the source for outclk2</p>
7:6	synth2_post_div_D_stop	<p>Appropriate setting of these bits will cause Synthesizer2 Post Divider D to stop clock at either rising or falling edge.</p> <p>Selection:            00 - 01: continuous run (stop clock function is disabled)            10: stop outclk3 at falling edge (output stays low)            11: stop outclk3 at rising edge (output stays high)</p> <p><b>Note:</b>            This setting assumes that user has selected Synthesizer2 Post Divider D as the source for outclk3.</p>



Register\_Address: **0xB8**  
 Register Name: **synth1\_0\_stop\_clock**  
 Default Value: **0x00**  
 Type: **R/W**

Bit Field	Function Name	Description
1:0	synth0_post_div_C_stop	<p>Appropriate setting of these bits will cause Synthesizer0 Post Divider C to stop clock at either rising or falling edge.</p> <p>Selection:            00 - 01: continuous run (stop clock function is disabled)            10: stop hpoutclk0 at falling edge (output stays low)            11: stop hpoutclk0 at rising edge (output stays high)</p> <p><b>Note:</b> Polarity will be reversed is this clock is selected by register 0xB5 to appear on configurable outputs.</p>
3:2	synth0_post_div_D_stop	<p>Appropriate setting of these bits will cause Synthesizer0 Post Divider D to stop clock at either rising or falling edge.</p> <p>Selection:            00 - 01: continuous run (stop clock function is disabled)            10: stop hpoutclk1 at falling edge (output stays low)            11: stop hpoutclk1 at rising edge (output stays high)</p> <p><b>Note:</b> Polarity will be reversed is this clock is selected by register 0xB5 to appear on configurable outputs.</p>
5:4	synth1_post_div_C_stop	<p>Appropriate setting of these bits will cause Synthesizer1 Post Divider C to stop clock at either rising or falling edge.</p> <p>Selection:            00 - 01: continuous run (stop clock function is disabled)            10: stop hpoutclk2 at falling edge (output stays low)            11: stop hpoutclk2 at rising edge (output stays high)</p> <p><b>Note:</b> Polarity will be reversed is this clock is selected by register 0xB4 to appear on configurable outputs.</p>
7:6	synth1_post_div_D_stop	<p>Appropriate setting of these bits will cause Synthesizer1 Post Divider D to stop clock at either rising or falling edge.</p> <p>Selection:            00 - 01: continuous run (stop clock function is disabled)            10: stop hpoutclk3 at falling edge (output stays low)            11: stop hpoutclk3 at rising edge (output stays high)</p> <p><b>Note:</b> Polarity will be reversed is this clock is selected by register 0xB4 to appear on configurable outputs.</p>



Register\_Address: **0xB9**  
 Register Name: **sync\_fail\_flag\_status**  
 Default Value: **0x00**  
 Type: **StickyR**

Bit Field	Function Name	Description
0	Synth0_syncFail_flag	When high, this bit indicates that Synthesizer 0 has lost lock. If this status bit appears set after clearing Synth0_ClearSyncFail_flag (register at address 0xBA), it is indication that Synthesizer 0 has lost lock, therefore generating wrong output frequency.  <b>Note:</b> This bit will be set upon power up or device reset.
1	Synth1_syncFail_flag	Same description as above but for Synth1
2	Synth2_syncFail_flag	Same description as above but for Synth2
3	Synth3_syncFail_flag	Same description as above but for Synth3
7:4	reserved	Leave as default.

Register\_Address: **0xBA**  
 Register Name: **clear\_sync\_fail\_flag**  
 Default Value: **0x00**  
 Type: **R/W**

Bit Field	Function Name	Description
0	Synth0_clearSyncFail_flag	When high, this bit clears sticky Synth0_syncFail_flag.  <b>Note:</b> after clearing Synth0_syncFail_flag, this bit must be set low for normal device operation
1	Synth1_clearSyncFail_flag	Same description as above but for Synth1
2	Synth2_clearSyncFail_flag	Same description as above but for Synth2
3	Synth3_clearSyncFail_flag	Same description as above but for Synth3
7:4	reserved	Leave as default.



Register\_Address: **0xBB**  
 Register Name: **dpll0\_varBW**  
 Default Value: **0x80**  
 Type: **R/W**

Bit Field	Function Name	Description
7:0	Variable Bandwidth Value	Value = round ( $32 * \log(\text{Bandwidth} * 10^4)$ ) where Bandwidth is in Hz  Common values are: 0x20: 1 MHz 0x60: 0.1 Hz 0x86: 1.54 Hz 0xE0: 1 kHz

Register\_Address: **0xBC**  
 Register Name: **dpll1\_varBW**  
 Default Value: **0x80**  
 Type: **R/W**

Bit Field	Function Name	Description
7:0	Variable Bandwidth Value	Value = round ( $32 * \log(\text{Bandwidth} * 10^4)$ ) where Bandwidth is in Hz  For common values see 0xBB



Register\_Address: **0xBF:0xC0**Register Name: **phase\_shift\_s0\_postdiv\_c**Default Value: **0x0000**Type: **R/W**

Bit Field	Function Name	Description
12:0	phase_shift_s0_postdiv_c	2's complement binary value of these bits represent phase shift in steps of one period of Synthesizer0 frequency for all clocks coming from Synthesizer0 Post Divider C (0:no shift, -1: delay output clock for 1 period, 1: advance output clock for 1 period, and so on)
15:13	quad_shift_s0_postdiv_c	These bits select quadrature phase shift (in 45 degrees step, from -135 to +135 degrees) for all clocks coming from Synthesizer0 Post Divider C.  000: 0 degrees (no shift) 001: -45 degrees 010: -90 degrees 011: -135 degrees 100: -180 (or 180) degrees 101: 135 degrees 110: 90 degrees 111: 45 degrees

Register\_Address: **0xC1:0xC2**Register Name: **phase\_shift\_s0\_postdiv\_d**Default Value: **0x0000**Type: **R/W**

Bit Field	Function Name	Description
12:0	phase_shift_s0_postdiv_d	2's complement binary value of these bits represent phase shift in steps of one period of Synthesizer0 frequency for all clocks coming from Synthesizer0 Post Divider D (0: no shift, -1: delay output clock for 1 period, 1: advance output clock for 1 period, and so on)



Register\_Address: **0xC1:0xC2**  
 Register Name: **phase\_shift\_s0\_postdiv\_d**  
 Default Value: **0x0000**  
 Type: **R/W**

Bit Field	Function Name	Description
15:13	quad_shift_s0_postdiv_d	<p>These bits select quadrature phase shift (in 45 degrees step, from -135 to +135 degrees) for all clocks coming from Synthesizer0 Post Divider D.</p> <p>000: 0 degrees (no shift)            001: -45 degrees            010: -90 degrees            011: -135 degrees            100: -180 (or 180) degrees            101: 135 degrees            110: 90 degrees            111: 45 degrees</p>

Register\_Address: **0xC3**  
 Register Name: **xo\_or\_crystal\_sel**  
 Default Value: **0x00**  
 Type: **R/W**

Bit Field	Function Name	Description
0	xo_or_crystal_sel	<p>0: enables OSCo driver            1: disables OSCo driver            Set to 1 when xo is used as master clock.            Set to 0 when crystal is used as master clock.</p>
7:1	Reserved	Leave as default



Register\_Address: **0xC6**  
 Register Name: **chip\_revison**  
 Default Value: **0x03**  
 Type: **R/W**

Bit Field	Function Name	Description
7:0	chip_revison	Chip_revison = 0b00000011 (full chip revision = chip_revison bits in register 0xC6 and chip_revison bits[6:5] in register 0x00)

Register\_Address: **0xC7:0xC8**  
 Register Name: **phase\_shift\_s1\_postdiv\_c**  
 Default Value: **0x0000**  
 Type: **R/W**

Bit Field	Function Name	Description
12:0	phase_shift_s1_postdiv_c	2's complement binary value of these bits represent phase shift in steps of one period of Synthesizer1 frequency for all clocks coming from Synthesizer1 Post Divider C (0: no shift, -1: delay output clock for 1 period, 1: advance output clock for 1 period, and so on)
15:13	quad_shift_s1_postdiv_c	These bits select quadrature phase shift (in 45 degrees step, from -135 to +135 degrees) for all clocks coming from Synthesizer1 Post Divider C.  000: 0 degrees (no shift) 001: -45 degrees 010: -90 degrees 011: -135 degrees 100: -180 (or 180) degrees 101: 135 degrees 110: 90 degrees 111: 45 degrees



Register\_Address: **0xC9:0xCA**  
 Register Name: **phase\_shift\_s1\_postdiv\_d**  
 Default Value: **0x0000**  
 Type: **R/W**

Bit Field	Function Name	Description
12:0	phase_shift_s1_postdiv_d	2's complement binary value of these bits represent phase shift in steps of one period of Synthesizer1 frequency for all clocks coming from Synthesizer1 Post Divider D (0: no shift, -1: delay output clock for 1 period, 1: advance output clock for 1 period, and so on)
15:13	quad_shift_s1_postdiv_d	<p>These bits select quadrature phase shift (in 45 degrees step, from -135 to +135 degrees) for all clocks coming from Synthesizer1 Post Divider D.</p> <p>000: 0 degrees (no shift)            001: -45 degrees            010: -90 degrees            011: -135 degrees            100: -180 (or 180) degrees            101: 135 degrees            110: 90 degrees            111: 45 degrees</p>

Register\_Address: **0xCB:0xCC**  
 Register Name: **phase\_shift\_s2\_postdiv\_a**  
 Default Value: **0x0000**  
 Type: **R/W**

Bit Field	Function Name	Description
12:0	phase_shift_s2_postdiv_a	2's complement binary value of these bits represent phase shift in steps of one period of Synthesizer2 frequency for all clocks coming from Synthesizer2 Post Divider A (0: no shift, -1: delay output clock for 1 period, 1: advance output clock for 1 period, and so on)
15:13	quad_shift_s2_postdiv_a	<p>These bits select quadrature phase shift (in 45 degrees step, from -135 to +135 degrees) for all clocks coming from Synthesizer2 Post Divider A.</p> <p>000: 0 degrees (no shift)            001: -45 degrees            010: -90 degrees            011: -135 degrees            100: -180 (or 180) degrees            101: 135 degrees            110: 90 degrees            111: 45 degrees</p>



Register\_Address: **0xCD:0xCE**  
 Register Name: **phase\_shift\_s2\_postdiv\_b**  
 Default Value: **0x0000**  
 Type: **R/W**

Bit Field	Function Name	Description
12:0	phase_shift_s2_postdiv_b	2's complement binary value of these bits represent phase shift in steps of one period of Synthesizer2 frequency for all clocks coming from Synthesizer2 Post Divider B (0: no shift, -1: delay output clock for 1 period, 1: advance output clock for 1 period, and so on)
15:13	quad_shift_s2_postdiv_b	These bits select quadrature phase shift (in 45 degrees step, from -135 to +135 degrees) for all clocks coming from Synthesizer2 Post Divider B.  000: 0 degrees (no shift) 001: -45 degrees 010: -90 degrees 011: -135 degrees 100: -180 (or 180) degrees 101: 135 degrees 110: 90 degrees 111: 45 degrees

Register\_Address: **0xCF:0xD0**  
 Register Name: **phase\_shift\_s2\_postdiv\_c**  
 Default Value: **0x0000**  
 Type: **R/W**

Bit Field	Function Name	Description
12:0	phase_shift_s2_postdiv_c	2's complement binary value of these bits represent phase shift in steps of one period of Synthesizer2 frequency for all clocks coming from Synthesizer2 Post Divider C (0: no shift, -1: delay output clock for 1 period, 1: advance output clock for 1 period, and so on)



Register\_Address: **0xCF:0xD0**  
 Register Name: **phase\_shift\_s2\_postdiv\_c**  
 Default Value: **0x0000**  
 Type: **R/W**

Bit Field	Function Name	Description
15:13	quad_shift_s2_postdiv_c	<p>These bits select quadrature phase shift (in 45 degrees step, from -135 to +135 degrees) for all clocks coming from Synthesizer2 Post Divider C.</p> <p>000: 0 degrees (no shift)            001: -45 degrees            010: -90 degrees            011: -135 degrees            100: -180 (or 180) degrees            101: 135 degrees            110: 90 degrees            111: 45 degrees</p>

Register\_Address: **0xD1:0xD2**  
 Register Name: **phase\_shift\_s2\_postdiv\_d**  
 Default Value: **0x0000**  
 Type: **R/W**

Bit Field	Function Name	Description
12:0	phase_shift_s2_postdiv_d	<p>2's complement binary value of these bits represent phase shift in steps of one period of Synthesizer2 frequency for all clocks coming from Synthesizer2 Post Divider D (0: no shift, -1: delay output clock for 1 period, 1: advance output clock for 1 period, and so on)</p>
15:13	quad_shift_s2_postdiv_d	<p>These bits select quadrature phase shift (in 45 degrees step, from -135 to +135 degrees) for all clocks coming from Synthesizer2 Post Divider D.</p> <p>000: 0 degrees (no shift)            001: -45 degrees            010: -90 degrees            011: -135 degrees            100: -180 (or 180) degrees            101: 135 degrees            110: 90 degrees            111: 45 degrees</p>



Register\_Address: **0xD3:0xD4**Register Name: **phase\_shift\_s3\_postdiv\_a**Default Value: **0x0000**Type: **R/W**

Bit Field	Function Name	Description
12:0	phase_shift_s3_postdiv_a	2's complement binary value of these bits represent phase shift in steps of one period of Synthesizer3 frequency for all clocks coming from Synthesizer3 Post Divider A (0: no shift, -1: delay output clock for 1 period, 1: advance output clock for 1 period, and so on)
15:13	quad_shift_s3_postdiv_a	These bits select quadrature phase shift (in 45 degrees step, from -135 to +135 degrees) for all clocks coming from Synthesizer3 Post Divider A.  000: 0 degrees (no shift) 001: -45 degrees 010: -90 degrees 011: -135 degrees 100: -180 (or 180) degrees 101: 135 degrees 110: 90 degrees 111: 45 degrees

Register\_Address: **0xD5:0xD6**Register Name: **phase\_shift\_s3\_postdiv\_b**Default Value: **0x0000**Type: **R/W**

Bit Field	Function Name	Description
12:0	phase_shift_s3_postdiv_b	2's complement binary value of these bits represent phase shift in steps of one period of Synthesizer3 frequency for all clocks coming from Synthesizer3 Post Divider B (0: no shift, -1: delay output clock for 1 period, 1: advance output clock for 1 period, and so on)
15:13	quad_shift_s3_postdiv_b	These bits select quadrature phase shift (in 45 degrees step, from -135 to +135 degrees) for all clocks coming from Synthesizer3 Post Divider B.  000: 0 degrees (no shift) 001: -45 degrees 010: -90 degrees 011: -135 degrees 100: -180 (or 180) degrees 101: 135 degrees 110: 90 degrees 111: 45 degrees



Register\_Address: **0xD7:0xD8**Register Name: **phase\_shift\_s3\_postdiv\_c**Default Value: **0x0000**Type: **R/W**

Bit Field	Function Name	Description
12:0	phase_shift_s3_postdiv_c	2's complement binary value of these bits represent phase shift in steps of one period of Synthesizer3 frequency for all clocks coming from Synthesizer3 Post Divider C (0: no shift, -1: delay output clock for 1 period, 1: advance output clock for 1 period, and so on)
15:13	quad_shift_s3_postdiv_c	These bits select quadrature phase shift (in 45 degrees step, from -135 to +135 degrees) for all clocks coming from Synthesizer3 Post Divider C.  000: 0 degrees (no shift) 001: -45 degrees 010: -90 degrees 011: -135 degrees 100: -180 (or 180) degrees 101: 135 degrees 110: 90 degrees 111: 45 degrees

Register\_Address: **0xD9:0xDA**Register Name: **phase\_shift\_s3\_postdiv\_d**Default Value: **0x0000**Type: **R/W**

Bit Field	Function Name	Description
12:0	phase_shift_s3_postdiv_d	2's complement binary value of these bits represent phase shift in steps of one period of Synthesizer3 frequency for all clocks coming from Synthesizer3 Post Divider D (0: no shift, -1: delay output clock for 1 period, 1: advance output clock for 1 period, and so on)
15:13	quad_shift_s3_postdiv_d	These bits select quadrature phase shift (in 45 degrees step, from -135 to +135 degrees) for all clocks coming from Synthesizer3 Post Divider D.  000: 0 degrees (no shift) 001: -45 degrees 010: -90 degrees 011: -135 degrees 100: -180 (or 180) degrees 101: 135 degrees 110: 90 degrees 111: 45 degrees



Register\_Address: **0xDB**  
 Register Name: **config\_output\_voltage**  
 Default Value: **0x0F**  
 Type: **R/W**

Bit Field	Function Name	Description
1:0	bank1_output_voltage	Based on provided voltage level to the configurable outputs bank 1 (outputs outclk3, outclk2, outclk1 and outclk0), customer must configure these bits to represent that voltage.  00: 1.5 V 01: 1.8 V 10: 2.5 V 11: 3.3 V  These values are used for appropriate configurable outputs slew rate calculation
3:2	bank2_output_voltage	Based on provided voltage level to the configurable outputs bank 2 (outputs outclk7, outclk6, outclk5 and outclk4), customer must configure these bits to represent that voltage.  00: 1.5 V 01: 1.8 V 10: 2.5 V 11: 3.3 V  These values are used for appropriate configurable outputs slew rate calculation
7:4	reserved	reserved

Register\_Address: **0xDC**  
 Register Name: **config\_output\_slew\_rate**  
 Default Value: **0x00**  
 Type: **R/W**

Bit Field	Function Name	Description
0	slew_rate_outclk_1_0	Slew rate for outclk1 and outclk0.  0: medium 1: fast
1	slew_rate_outclk_3_2	Same description as above but for slew_rate_outclk_3_2
2	slew_rate_outclk_5_4	Same description as above but for slew_rate_outclk_5_4
3	slew_rate_outclk_7_6	Same description as above but for slew_rate_outclk_7_6



Register\_Address: **0xDC**  
 Register Name: **config\_output\_slew\_rate**  
 Default Value: **0x00**  
 Type: **R/W**

Bit Field	Function Name	Description
7:4	reserved	Leave as default.

Register\_Address: **0xE0**  
 Register Name: **gpio\_function\_pin0**  
 Default Value: **0x00**  
 Type: **R/W**

Bit Field	Function Name	Description
6:0	gpio_pin0_table_address	Unsigned binary value of these bits represents bit address in the control or status table, depending on 'GPIO0 control or status select' bit. The control and status table consist of 128 bits each. Default: GPIO pin unused.
7	gpio_pin0_con_or_stat_sel	Selects whether GPIO0 is input (control) pin or output (status) pin. Selection: 0 = control 1 = status

Register\_Address: **0xE1**  
 Register Name: **gpio\_function\_pin1**  
 Default Value: **0x00**  
 Type: **R/W**

Bit Field	Function Name	Description
6:0	gpio_pin1_table_address	Unsigned binary value of these bits represents bit address in the control or status table, depending on 'GPIO1 control or status select' bit. The control and status table consist of 128 bits each. Default: GPIO pin unused.
7	gpio_pin1_con_or_stat_sel	Selects whether GPIO1 is input (control) pin or output (status) pin. Selection: 0 = control 1 = status



Register\_Address: **0xE2**  
 Register Name: **gpio\_function\_pin2**  
 Default Value: **0x60**  
 Type: **R/W**

Bit Field	Function Name	Description
6:0	gpio_pin2_table_address	Unsigned binary value of these bits represents bit address in the control or status table, depending on 'GPIO2 control or status select' bit. The control and status table consist of 128 bits each. Default: hpdif0 enable.
7	gpio_pin2_con_or_stat_sel	Selects whether GPIO2 is input (control) pin or output (status) pin. Selection: 0 = control 1 = status

Register\_Address: **0xE3**  
 Register Name: **gpio\_function\_pin3**  
 Default Value: **0x00**  
 Type: **R/W**

Bit Field	Function Name	Description
6:0	gpio_pin3_table_address	Unsigned binary value of these bits represents bit address in the control or status table, depending on 'GPIO3 control or status select' bit. The control and status table consist of 128 bits each. Default: GPIO pin unused.
7	gpio_pin3_con_or_stat_sel	Selects whether GPIO3 is input (control) pin or output (status) pin. Selection: 0 = control 1 = status



Register\_Address: **0xE4**  
 Register Name: **gpio\_function\_pin4**  
 Default Value: **0x00**  
 Type: **R/W**

Bit Field	Function Name	Description
6:0	gpio_pin4_table_address	Unsigned binary value of these bits represents bit address in the control or status table, depending on 'GPIO4 control or status select' bit. The control and status table consist of 128 bits each. Default: GPIO pin unused.
7	gpio_pin4_con_or_stat_sel	Selects whether GPIO4 is input (control) pin or output (status) pin. Selection: 0 = control 1 = status

Register\_Address: **0xE5**  
 Register Name: **gpio\_function\_pin5**  
 Default Value: **0x00**  
 Type: **R/W**

Bit Field	Function Name	Description
6:0	gpio_pin5_table_address	Unsigned binary value of these bits represents bit address in the control or status table, depending on 'GPIO5 control or status select' bit. The control and status table consist of 128 bits each. Default: GPIO pin unused..
7	gpio_pin5_con_or_stat_sel	Selects whether GPIO5 is input (control) pin or output (status) pin. Selection: 0 = control 1 = status

Register\_Address: **0xE6**  
 Register Name: **gpio\_function\_pin6**  
 Default Value: **0x00**  
 Type: **R/W**

Bit Field	Function Name	Description
6:0	gpio_pin6_table_address	Unsigned binary value of these bits represents bit address in the control or status table, depending on 'GPIO6 control or status select' bit. The control and status table consist of 128 bits each. Default: GPIO pin unused.



Register\_Address: **0xE6**  
 Register Name: **gpio\_function\_pin6**  
 Default Value: **0x00**  
 Type: **R/W**

Bit Field	Function Name	Description
7	gpio_pin6_con_or_stat_sel	Selects whether GPIO6 is input (control) pin or output (status) pin. Selection: 0 = control 1 = status

Register\_Address: **0xE7**  
 Register Name: **gpio\_function\_pin7**  
 Default Value: **0x00**  
 Type: **R/W**

Bit Field	Function Name	Description
6:0	gpio_pin7_table_address	Unsigned binary value of these bits represents bit address in the control or status table, depending on 'GPIO7 control or status select' bit. The control and status table consist of 128 bits each. Default: GPIO pin unused.
7	gpio_pin7_con_or_stat_sel	Selects whether GPIO7 is input (control) pin or output (status) pin. Selection: 0 = control 1 = status

Register\_Address: **0xE8**  
 Register Name: **gpio\_function\_pin8**  
 Default Value: **0x00**  
 Type: **R/W**

Bit Field	Function Name	Description
6:0	gpio_pin8_table_address	Unsigned binary value of these bits represents bit address in the control or status table, depending on 'GPIO8 control or status select' bit. The control and status table consist of 128 bits each. Default: GPIO pin unused.
7	gpio_pin8_con_or_stat_sel	Selects whether GPIO8 is input (control) pin or output (status) pin. Selection: 0 = control 1 = status



Register\_Address: **0xE9**  
 Register Name: **gpio\_function\_pin9**  
 Default Value: **0x00**  
 Type: **R/W**

Bit Field	Function Name	Description
6:0	gpio_pin9_table_address	Unsigned binary value of these bits represents bit address in the control or status table, depending on 'GPIO9 control or status select' bit. The control and status table consist of 128 bits each. Default: GPIO pin unused.
7	gpio_pin9_con_or_stat_sel	Selects whether GPIO9 is input (control) pin or output (status) pin. Selection: 0 = control 1 = status

Register\_Address: **0xEA**  
 Register Name: **gpio\_function\_pin10**  
 Default Value: **0x00**  
 Type: **R/W**

Bit Field	Function Name	Description
6:0	gpio_pin10_table_address	Unsigned binary value of these bits represents bit address in the control or status table, depending on 'GPIO10 control or status select' bit. The control and status table consist of 128 bits each. Default: GPIO pin unused.
7	gpio_pin10_con_or_stat_sel	Selects whether GPIO10 is input (control) pin or output (status) pin. Selection: 0 = control 1 = status

Register\_Address: **0xEB**  
 Register Name: **gpio\_function\_pin11**  
 Default Value: **0x00**  
 Type: **R/W**

Bit Field	Function Name	Description
6:0	gpio_pin11_table_address	Unsigned binary value of these bits represents bit address in the control or status table, depending on 'GPIO11 control or status select' bit. The control and status table consist of 128 bits each. Default: GPIO pin unused.



Register\_Address: **0xEB**  
 Register Name: **gpio\_function\_pin11**  
 Default Value: **0x00**  
 Type: **R/W**

Bit Field	Function Name	Description
7	gpio_pin11_con_or_stat_sel	Selects whether GPIO11 is input (control) pin or output (status) pin. Selection: 0 = control 1 = status

Register\_Address: **0xEC**  
 Register Name: **dpll0\_ctrl2**  
 Default Value: **0x00**  
 Type: **R/W**

Bit Field	Function Name	Description
4:0	Holdover Storage delay	The storage delay is set using the formula $\text{Value} = \text{round}(8 * \log(\text{StorageDelay}/10))$ Note: StorageDelay is in ms.  Example values: 0x00: 10 ms 0x08: 100 ms 0x10: 1 s 0x1D: 42.2 s
5	Reserved	Leave as default
7:6	Input edge sensitivity	Select the inout sign of the signal Note: The pulse options select the middle between the edges  Selection: 00: positive (rising) edge 01: negative (falling) edge 10: low pulse 11: high pulse



Register\_Address: **0xED**  
 Register Name: **dpll0\_holdpull**  
 Default Value: **0x07**  
 Type: **R/W**

Bit Field	Function Name	Description
2:0	Hold-in/pull-in range	Selects the hold-in/pull-in range for the DPLL Selection: 000: 12 ppm 001: 52 ppm 010: 83 ppm 011: 130 ppm 100: 400 ppm 101: reserved 110: reserved 111: unlimited
7:3	Reserved	

Register\_Address: **0xEE**  
 Register Name: **dpll1\_ctrl2**  
 Default Value: **0x00**  
 Type: **R/W**

Bit Field	Function Name	Description
4:0	Holdover Storage delay	The storage delay is set using the formula Value = round(8 * log(StorageDelay/10)) Note: StorageDelay is in ms.  Example values: 0x00: 10 ms 0x08: 100 ms 0x10: 1 s 0x1D: 42.2 s
5	Reserved	
7:6	Input edge sensitivity	Select the inout sign of the signal Note: The pulse options select the middle between the edges  Selection: 00: positive (rising) edge 01: negative (falling) edge 10: low pulse 11: high pulse



Register\_Address: **0xEF**  
 Register Name: **dpll1\_holdpull**  
 Default Value: **0x07**  
 Type: **R/W**

Bit Field	Function Name	Description
2:0	Hold-in/pull-in range	Selects the hold-in/pull-in range for the DPLL Selection: 000: 12 ppm 001: 52 ppm 010: 83 ppm 011: 130 ppm 100: 400 ppm 101: reserved 110: reserved 111: unlimited
7:3	Reserved	Leave as default

Register\_Address: **0xF4**  
 Register Name: **pfm\_mask\_ho\_refsw**  
 Default Value: **0xF0**  
 Type: **R/W**

Bit Field	Function Name	Description
0	DPLL0 Reference switch mask on PFM alarm	Set to 0 to mask DPLL0 reference switching on PFM alarm
1	DPLL1 Reference switch mask on PFM alarm	Set to 0 to mask DPLL1 reference switching on PFM alarm
3:2	Reserved	Leave as default
4	DPLL0 holdover mask on PFM alarm	Set to 0 to mask DPLL0 holdover on PFM alarm
5	DPLL1 holdover mask on PFM alarm	Set to 0 to mask DPLL0 holdover on PFM alarm
7:6	Reserved	Leave as default



Register\_Address: **0xF5**  
 Register Name: **pfm\_mask\_reffail**  
 Default Value: **0x00**  
 Type: **R/W**

Bit Field	Function Name	Description
0	Ref0 Fail PFM Mask	Set to 0 to mask PFM alarm indication for reference 0
1	Ref1 Fail PFM Mask	Set to 0 to mask PFM alarm indication for reference 1
2	Ref2 Fail PFM Mask	Set to 0 to mask PFM alarm indication for reference 2
3	Ref3 Fail PFM Mask	Set to 0 to mask PFM alarm indication for reference 3
7:4	Reserved	

Register\_Address: **0xF6**  
 Register Name: **pfm\_range32**  
 Default Value: **0x33**  
 Type: **R/W**

Bit Field	Function Name	Description
2:0	pfm_range2	<p>This values controls the acceptance and rejection ranges for the frequency monitor for reference 2. Frequencies within the lower range will always be accepted and frequencies outside of the high range will always be rejected. The state remains unchanged for frequencies between the two ranges.</p> <p>Selection Acceptance Range (ppm) - Rejection Range (ppm)</p> <p>000: 9.2 - 12            001: 40 - 52            010: 64 -83            011: 100 - 130            100: 13.8 -18            101: 24.6 - 32            110: 33.6 - 47.5            111: 52 - 67.5</p>
3	Reserved	Leave as default
6:4	pfm_range3	This values controls the acceptance and rejection ranges for the frequency monitor for reference 3. The selection values are the same as pfm_range2
7	Reserved	Leave as default



Register\_Address: **0xF7**  
 Register Name: **pfm\_range10**  
 Default Value: **0x33**  
 Type: **R/W**

Bit Field	Function Name	Description
2:0	pfm_range0	<p>This values controls the acceptance and rejection ranges for the frequency monitor for reference 0. Frequencies within the lower range will always be accepted and frequencies outside of the high range will always be rejected. The state remains unchanged for frequencies between the two ranges.</p> <p>Selection Acceptance Range (ppm), Rejection Range (ppm)</p> <p>000: 9.2, 12            001: 40, 52            010: 64, 83            011: 100, 130            100: 13.8, 18            101: 24.6, 32            110: 33.6, 47.5            111: 52, 67.5</p>
3	Reserved	Leave as default
6:4	pfm_range1	<p>This values controls the acceptance and rejection ranges for the frequency monitor for reference 1. The selection values are the same as pfm_range0</p>
7	Reserved	Leave as default



## 9.0 AC and DC Electrical Characteristics

### Absolute Maximum Ratings\*

	Parameter	Symbol	Min.	Max.	Units
1	Supply voltage	$V_{DD\_R}$	-0.5	4.6	V
2	Core supply voltage	$V_{CORE\_R}$	-0.5	2.5	V
3	Voltage on any digital pin	$V_{PIN}$	-0.5	6	V
4	Voltage on osci and osco pin	$V_{OSC}$	-0.3	$V_{DD} + 0.3$	V
5	Storage temperature	$T_{ST}$	-55	125	°C

\* Exceeding these values may cause permanent damage. Functional operation under these conditions is not implied.

\* Voltages are with respect to ground (GND) unless otherwise stated

### Recommended Operating Conditions\*

	Characteristics	Sym	Min.	Typ.	Max.	Units
1	Supply voltage	$V_{DD\_IO}$ $AV_{DD}$	3.135	3.30	3.465	V
2	Core supply voltage	$V_{CORE}$	1.71	1.80	1.89	V
3	Operating temperature	$T_A$	-40	25	85	°C
4	I/O Bank Supply Voltage	$B1V_{DD\_IO}$ , $B2V_{DD\_IO}$	1.425 1.71 2.375 3.135	1.5 1.8 2.5 3.3	1.575 1.89 2.625 3.465	V

\* Voltages are with respect to ground (GND) unless otherwise stated

### DC Electrical Characteristics\* - Power - Core

	Characteristics	Sym	Typ.	Max.	Units	Notes
1	Core supply current (Vcore)	$I_{CORE}$ (Vdd 3.3V)	46	48	mA	
		$I_{CORE}$ (Vdd 1.8V)	102	109	mA	
2	Current for HP Synthesis Engine	$I_{SYN}$ (Vdd 3.3V)	114	146	mA	
		$I_{SYN}$ (Vdd 1.8V)	0.4	2	mA	
3	Current for General Purpose Synthesis Engine	$I_{SYN}$ (Vdd 3.3V)	8	14	mA	
		$I_{SYN}$ (Vdd 1.8V)	24	26	mA	



**DC Electrical Characteristics\* - Power - High Performance Outputs**

	Characteristics	Sym.	Typ.	Max.	Units	Notes
1	Power for each hpdiff clock driver	$P_{\text{hpdiff}}(\text{Vdd } 3.3\text{V})$	85	91	mW	Including power to biasing and load resistors $R_L = 50\Omega$
2	Power for each hpdiff clock driver minus power dissipated in the biasing and load resistors.	$P_{\text{hpdiff}}(\text{Vdd } 3.3\text{V})$	36	42	mW	Without power to biasing and load resistors $R_L = 50\Omega$
3	Power for each hpdiff clock driver (reduced power mode)	$P_{\text{hpdifflp}}(\text{Vdd } 3.3\text{V})$	80	86	mW	Including power to biasing and load resistors $R_L = 50\Omega$
4	Power for each hpdiff clock driver minus power dissipated in the load resistor. (reduced power mode)	$P_{\text{hpdifflp}}(\text{Vdd } 3.3\text{V})$	31	37	mW	Without power to biasing and load resistors $R_L = 50\Omega$
5	Power for each output divider of high performance synthesizers (enabled if one of two differential outputs assigned to it is enabled).	$P_{\text{div}}(\text{Vdd } 3.3\text{V})$	17	40	mW	
6	Power for each hpoutclk clock driver	$P_{\text{hpout}}(\text{Vdd } 3.3\text{V})$	17+ 7	40+36	mW	155.52 MHz output 10 pF load fixed power (due to output divider) + variable power (proportional to frequency and load)



**DC Electrical Characteristics\* - Power - Configurable Outputs**

	Characteristics	Sym.	Typ.	Max.	Units	Notes
1	Power for each outclk clock driver in LVDS mode	$P_{\text{Out-LVDS}}$	32	35	mW	Including power to load resistor $R_L = 100\Omega$
2	Power for each LVDS clock driver minus power dissipated in the load resistor	$P_{\text{Out-LVDS}}$	31	34	mW	Without power to load resistor $R_L = 100\Omega$
3	Power for each outclk clock driver in LVPECL mode	$P_{\text{Out-LVPECL}}$	80	81	mW	Including power to biasing and load resistors $R_L = 50\Omega$
4	Power for each LVPECL clock driver minus power dissipated in the biasing and load resistors	$P_{\text{Out-LVPECL}}$	38	39	mW	Without power to biasing and load resistors $R_L = 50\Omega$
5	Power for each outclk clock driver in HCSL mode	$P_{\text{Out-HCSL}}$	62	64	mW	Including power to load resistors $R_L = 33\Omega + 50\Omega$
6	Power for each HCSL clock driver minus power dissipated in the load resistors	$P_{\text{Out-HCSL}}$	46	48	mW	Including power to load resistors $R_L = 33\Omega + 50\Omega$
7	Power for each outclk clock driver in 1.5V CMOS mode	$P_{\text{Out-CMOS1.5}}$	5.9	6.2	mW	$C_L = 10\text{pF @}155.52\text{MHz}$ (proportional to frequency and load)
8	Power for each outclk clock driver in 1.8V CMOS mode	$P_{\text{Out-CMOS1.8}}$	9	10	mW	$C_L = 10\text{pF @}155.52\text{MHz}$ (proportional to frequency and load)
9	Power for each outclk clock driver in 2.5V CMOS mode	$P_{\text{Out-CMOS2.5}}$	23	24	mW	$C_L = 10\text{pF @}155.52\text{MHz}$ (proportional to frequency and load)
10	Power for each outclk clock driver in 3.3V CMOS mode	$P_{\text{Out-CMOS3.3}}$	42	44	mW	$C_L = 10\text{pF @}155.52\text{MHz}$ (proportional to frequency and load)

\* Supply voltage and operating temperature are as per Recommended Operating Conditions.

\* Voltages are with respect to ground (GND) unless otherwise state.

**DC Electrical Characteristics\* - Inputs**

	Characteristics	Sym.	Min.	Typ.	Max.	Units	Notes
1	CMOS high-level input voltage	$V_{\text{CIH}}$	$0.7 \cdot V_{\text{DD}}$ -IO			V	
2	CMOS low-level input voltage	$V_{\text{CIL}}$			$0.3 \cdot V_{\text{DD}}$ -IO	V	
3	CMOS Input leakage current	$I_{\text{IL}}$	-10		10	$\mu\text{A}$	$V_I = V_{\text{DD}}$ or 0 V
4	Differential input common mode voltage	$V_{\text{CM}}$	1.1		2.0	V	
5	Differential input voltage difference	$V_{\text{ID}}$	0.25		1.0	V	



**AC/DC Electrical Characteristics\* - OSCi Input**

	Characteristics	Sym.	Min.	Typ.	Max.	Units	Notes
1	CMOS high-level input voltage	$V_{CIH}$	2.0			V	
2	CMOS low-level input voltage	$V_{CIL}$			0.8	V	
3	Input leakage current	$I_{IL}$	-10		10	$\mu A$	$V_I = V_{DD}$ or 0 V
4	Duty Cycle		40		60	%	

**DC Electrical Characteristics\* - High Performance Outputs**

	Characteristics	Sym.	Min.	Typ.	Max.	Units	Notes
1	HPCMOS High-level output voltage	$V_{OH}$	$0.8 \cdot AV_{DD}$			V	$I_{OH} = 2mA$ $C_L = 5pF$
2	HPCMOS Low-level output voltage	$V_{OL}$			$0.2 \cdot AV_{DD}$	V	$I_{OL} = 2mA$ $C_L = 5pF$
3	LVPECL: High-level output voltage	$V_{OH\_L}$ $V_{PECL}$	$AV_{DD} - 1.12$	$AV_{DD} - 1.00$	$AV_{DD} - 0.88$	V	$R_L = 50\Omega$ to $AV_{DD} - 2V$ , $C_L = 1pF$
4	LVPECL: Low-level output voltage	$V_{OL\_L}$ $V_{PECL}$	$AV_{DD} - 1.81$	$AV_{DD} - 1.71$	$AV_{DD} - 1.55$	V	$R_L = 50\Omega$ to $AV_{DD} - 2V$ , $C_L = 1pF$
5	LVPECL: Differential output voltage	$V_{OD\_L}$ $V_{PECL}$	0.53	0.67	0.80	V	$R_L = 50\Omega$ to $AV_{DD} - 2V$ , $C_L = 1pF$

**DC Electrical Characteristics\* - Configurable Outputs**

	Characteristics	Sym.	Min.	Typ.	Max.	Units	Notes
1	3.3 V CMOS High-level output voltage	$V_{OH}$	$0.8 \cdot B1V_{DD-IO}$ $0.8 \cdot B2V_{DD-IO}$			V	$I_{OH} = 2mA$ $C_L = 5pF$
2	3.3 V CMOS Low-level output voltage	$V_{OL}$			$0.2 \cdot B1V_{DD-IO}$ $0.2 \cdot B2V_{DD-IO}$	V	$I_{OL} = 2mA$ $C_L = 5pF$
3	2.5 V CMOS High-level output voltage	$V_{OH}$	$0.8 \cdot B1V_{DD-IO}$ $0.8 \cdot B2V_{DD-IO}$			V	$I_{OH} = 2mA$ $C_L = 5pF$
4	2.5 V CMOS Low-level output voltage	$V_{OL}$			$0.2 \cdot B1V_{DD-IO}$ $0.2 \cdot B2V_{DD-IO}$	V	$I_{OL} = 2mA$ $C_L = 5pF$



**DC Electrical Characteristics\* - Configurable Outputs**

	Characteristics	Sym.	Min.	Typ.	Max.	Units	Notes
5	1.8 V CMOS High-level output voltage	$V_{OH}$	0.8·B1V DD-IO 0.8·B2V DD-IO			V	$I_{OH} = 2\text{mA}$ $C_L = 5\text{pF}$
6	1.8 V CMOS Low-level output voltage	$V_{OL}$			0.2·B1V DD-IO 0.2·B2V DD-IO	V	$I_{OL} = 2\text{mA}$ $C_L = 5\text{pF}$
7	1.5 V CMOS High-level output voltage	$V_{OH}$	0.8·B1V DD-IO 0.8·B2V DD-IO			V	$I_{OH} = 2\text{mA}$ $C_L = 5\text{pF}$
8	1.5 V CMOS Low-level output voltage	$V_{OL}$			0.2·B1V DD-IO 0.2·B2V DD-IO	V	$I_{OL} = 2\text{mA}$ $C_L = 5\text{pF}$
9	LVPECL: High-level output voltage	$V_{OH\_LV}$ PECL	$AV_{DD-IO} - 1.12$	$AV_{DD-IO} - 1.00$	$AV_{DD-IO} - 0.88$	V	$R_L = 50\Omega$ to $AV_{DD-IO} - 2V$ , $C_L = 1\text{pF}$
10	LVPECL: Low-level output voltage	$V_{OL\_LVP}$ ECL	$AV_{DD-IO} - 1.81$	$AV_{DD-IO} - 1.71$	$AV_{DD-IO} - 1.55$	V	$R_L = 50\Omega$ to $AV_{DD-IO} - 2V$ , $C_L = 1\text{pF}$
11	LVPECL: Differential output voltage	$V_{OD\_LV}$ PECL	0.48	0.64	0.80	V	$R_L = 50\Omega$ to $AV_{DD-IO} - 2V$ , $C_L = 1\text{pF}$
12	LVDS: High-level output voltage	$V_{OH\_LV}$ DS	1.18	1.30	1.47	V	$R_L = 100\Omega$ , $C_L = 1\text{pF}$
13	LVDS: Low-level output voltage	$V_{OL\_LVD}$ S	0.91	0.98	1.10	V	$R_L = 100\Omega$ , $C_L = 1\text{pF}$
14	LVDS: Differential output voltage	$V_{OD\_LV}$ DS	0.27	0.32	0.37	V	$R_L = 100\Omega$ , $C_L = 1\text{pF}$
15	LVDS: output offset voltage	$V_{OFF\_LV}$ DS		30		mV	$R_L = 100\Omega$ , $C_L = 1\text{pF}$
16	HCSL: High-level output voltage	$V_{OH\_HC}$ SL	0.6	0.7	0.9	V	$R_L = 50\Omega$ each to ground $C_L = 5\text{pF}$
17	HCSL: Low-level output voltage	$V_{OL\_HC}$ SL	0.00	0.01	0.03	V	$R_L = 50\Omega$ each to ground $C_L = 5\text{pF}$

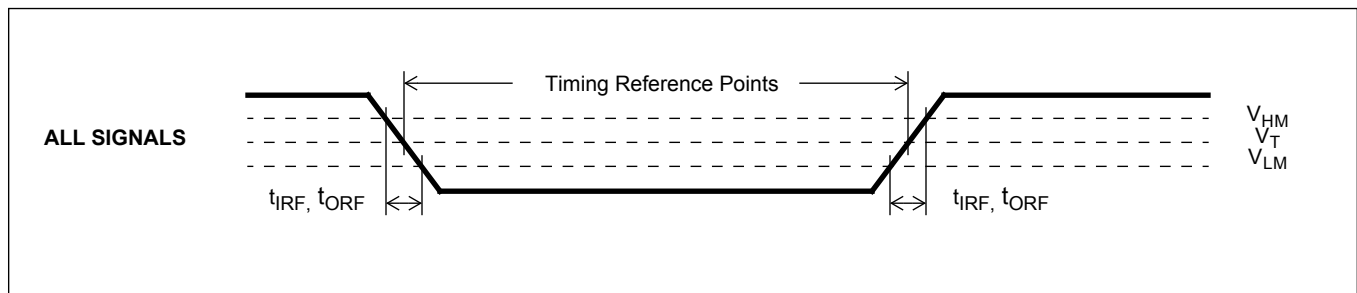


**AC Electrical Characteristics<sup>†</sup> - Output Timing Parameters Measurement Voltage Levels (see Figure 30)**

	Characteristics	Sym.	CMOS	LVPECL	LVDS	Units
1	Threshold Voltage	$V_{T-CMOS}$ $V_{T-LVPECL}$ $V_{T-CML}$	$0.5V_{DD}$	$V_{DD}-1.35$	1.14	V
2	Rise and Fall Threshold Voltage High	$V_{HM}$	$0.8V_{DD}$	$0.8V_{OD\_LVPECL}$	$0.8V_{OD\_LVDS}$	V
3	Rise and Fall Threshold Voltage Low	$V_{LM}$	$0.2V_{DD}$	$0.2V_{OD\_LVPECL}$	$0.2V_{OD\_LVDS}$	V

\* Supply voltage and operating temperature are as per Recommended Operating Conditions.

\* Voltages are with respect to ground (GND) unless otherwise stated



**Figure 30 - Timing Parameter Measurement Voltage Levels**

**AC Electrical Characteristics\* - Inputs (see Figure 31).**

	Characteristics	Symbol	Min.	Typ.	Max.	Units
1	Input reference Frequency (CMOS Inputs)	$1/t_{REFP}$			177.5	MHz
2	Input reference Frequency (LVPECL Inputs)	$1/t_{REFP}$			750	MHz
3	Input reference pulse width high or low	$t_{REFW}$	0.55			ns

\* Supply voltage and operating temperature are as per Recommended Operating Conditions

**AC Electrical Characteristics\* - Input To Output Timing (see Figure 31)**

	Characteristics	Symbol	Min.	Typ.	Max.	Units
1	Input reference to hpoutclk0 output clock (with same frequency) delay	$t_{HP\_REFD}$	-2	0	+2	ns
2	Input reference to outclk0 (with same frequency) delay	$t_{REFD}$		0		ns

\* Supply voltage and operating temperature are as per Recommended Operating Conditions.



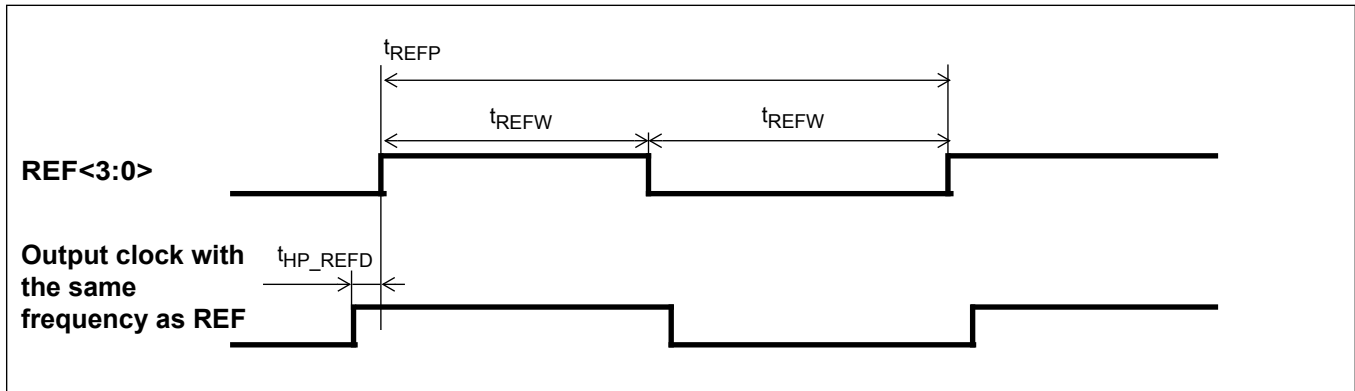


Figure 31 - Input To Output Timing for hputclk0

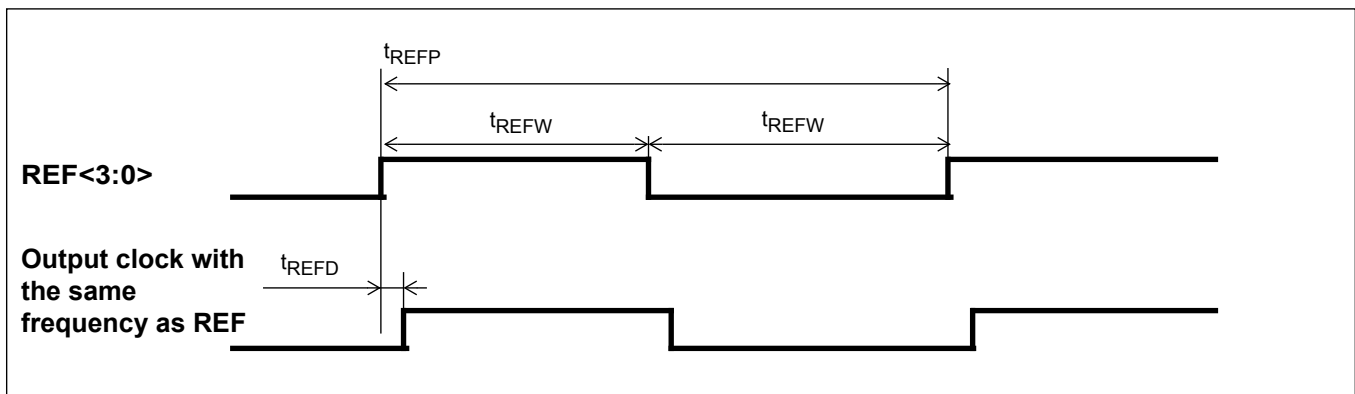


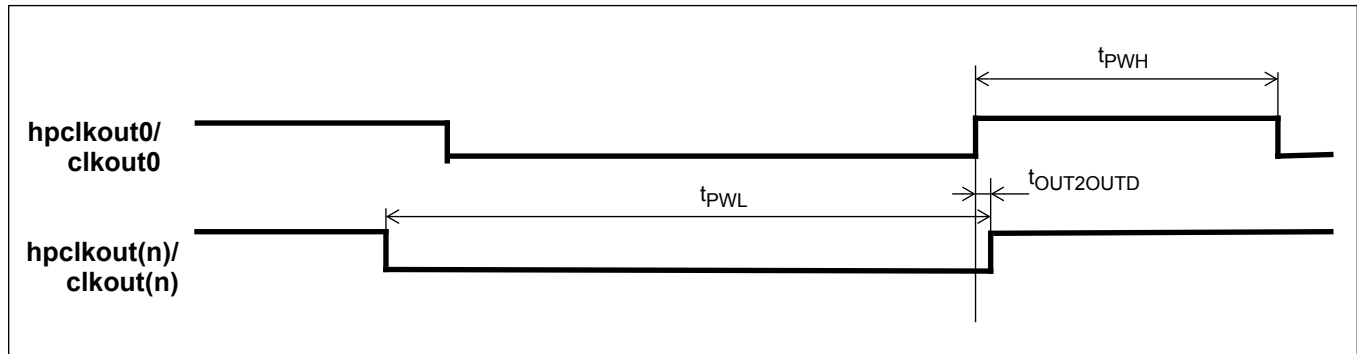
Figure 32 - Input To Output Timing To outclk0



**AC Electrical Characteristics\* - Outputs (see Figure 33).**

	Characteristics	Sym.	Min.	Typ.	Max.	Units	Notes
1	Clock skew between high performance outputs	$t_{OUT2OUTD}$	-1	0	+1	ns	
2	Clock skew between configurable outputs	$t_{OUT2OUTD}$		0		ns	
3	Output clock Duty Cycle	$t_{PWH}, t_{PWL}$	43%	50%	57%	Duty Cycle	
4	hpdiff (LVPECL) Output clock rise or fall time	$t_r / t_f$	265	370	515	ps	
5	hpoutclk (LVCMOS) clock rise and fall time	$t_r / t_f$	620	950	1490	ps	10pF load
6	Output Clock Frequency (hpdiff)	$F_{hpdiff}$			750	MHz	
7	Output Clock Frequency (hpoutclk)	$F_{hpout}$			177.5	MHz	
8	Output Clock Frequency (single-ended configurable outclk outputs)	$F_{out}$			160	MHz	
9	Output Clock Frequency (differential configurable outclk outputs)	$F_{out\_diff}$			350	MHz	

\* Supply voltage and operating temperature are as per Recommended Operating Conditions



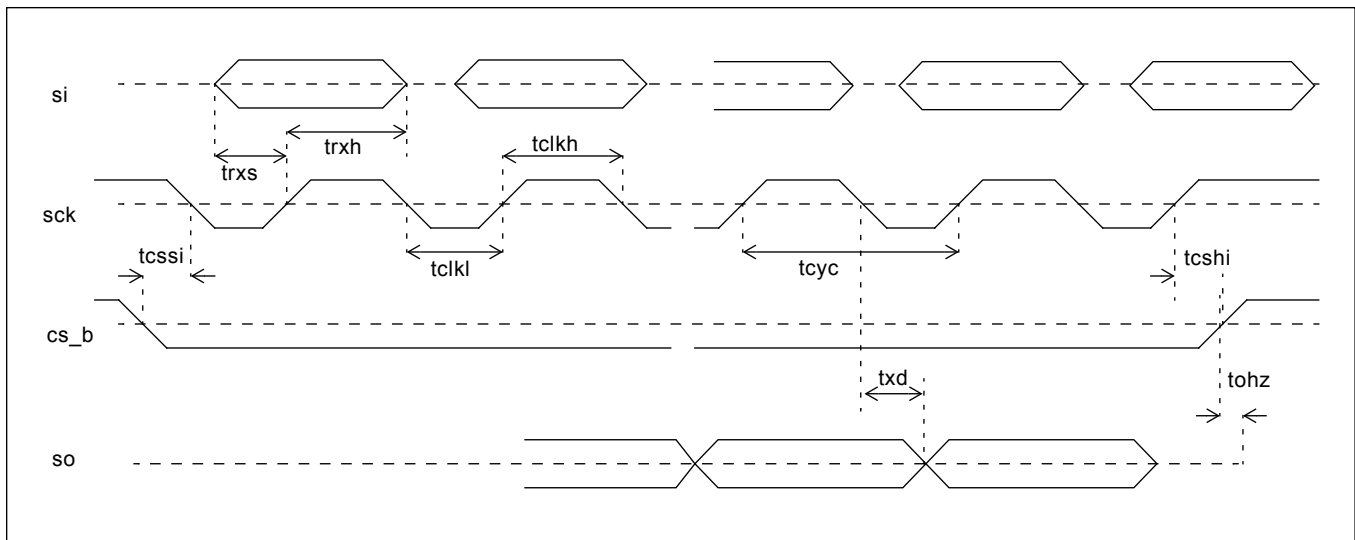
**Figure 33 - Output Timing Referenced To hpclkout0/clkout0**



Functional waveforms and timing characteristics for the LSB first mode are shown in Figure 34, and Figure 35 describe the MSB first mode. Table 11 shows the timing specifications.

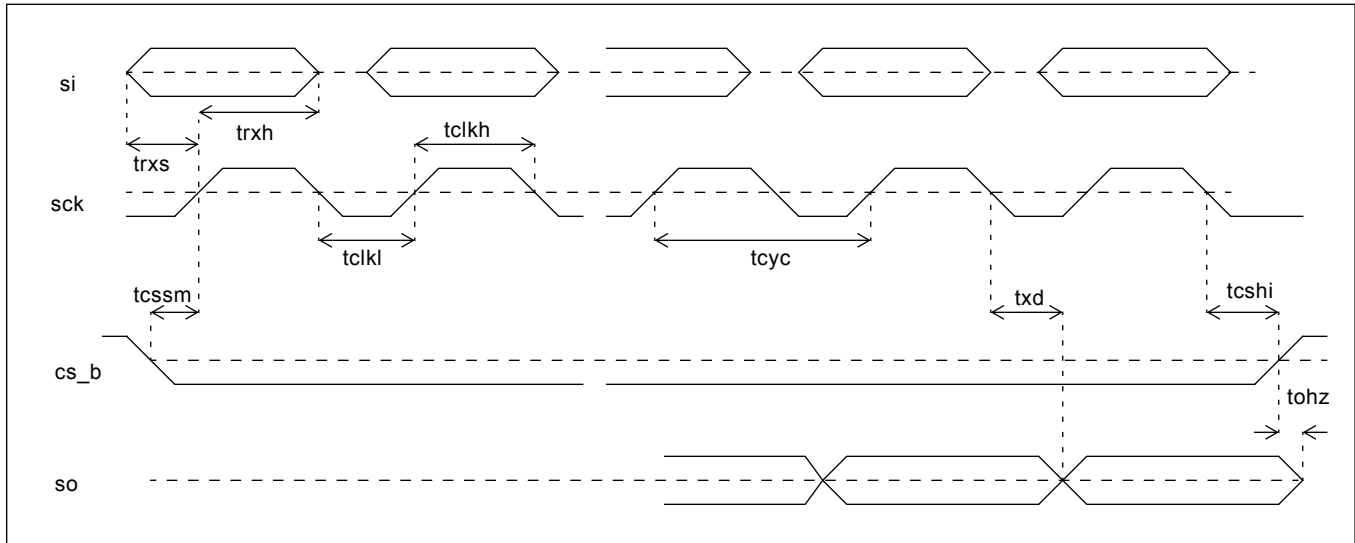
Specification	Name	Min.	Max.	Units
sck period	tcyc	124		ns
sck pulse width low	tclkl	62		ns
sck pulse width high	tclkh	62		ns
si setup (write) from sck rising	trxs	10		ns
si hold (write) from sck rising	trxh	10		ns
so delay (read) from sck falling	txd		25	ns
cs_b setup from sck falling (LSB first)	tcssi	20		ns
cs_b setup from sck rising (MSB first)	tcssm	20		ns
cs_b hold from sck falling (MSB first)	tcshh	10		ns
cs_b hold from sck rising (LSB first)	tcshi	10		ns
cs_b to output high impedance	tohz		60	ns

**Table 11 - Serial Peripheral Interface Timing**



**Figure 34 - Serial Peripheral Interface Timing - LSB First Mode**





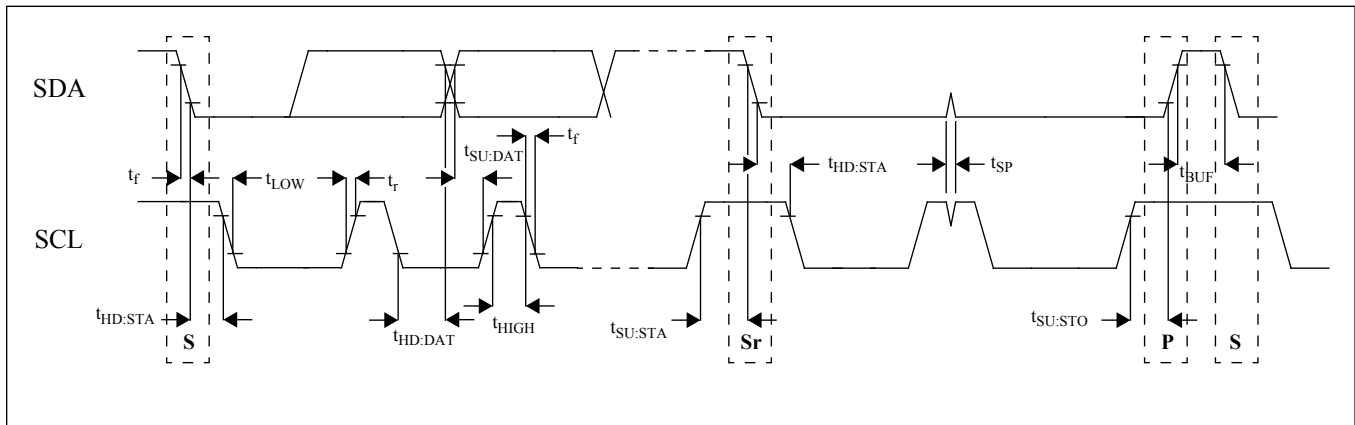
**Figure 35 - Serial Peripheral Interface Timing - MSB First Mode**

The timing specification for the I<sup>2</sup>C interface is shown in Figure 36 and Table 12.

Specification	Name	Min.	Typ.	Max.	Units	Note
SCL clock frequency	f <sub>SCL</sub>	0		400	kHz	
Hold time START condition	t <sub>HD:STA</sub>	0.6			us	
Low period SCL	t <sub>LOW</sub>	1.3			us	
Hi period SCL	t <sub>HIGH</sub>	0.6			us	
Setup time START condition	t <sub>SU:STA</sub>	0.6			us	
Data hold time	t <sub>HD:DAT</sub>	0		0.9	us	
Data setup time	t <sub>SU:DAT</sub>	100			ns	
Rise time	t <sub>r</sub>				ns	Determined by choice of pull-up resistor
Fall time	t <sub>f</sub>	20 + 0.1C <sub>b</sub>		250	ns	
Setup time STOP condition	t <sub>SU:STO</sub>	0.6			us	
Bus free time between STOP/START	t <sub>BUF</sub>	1.3			us	
Pulse width of spikes which must be suppressed by the input filter	t <sub>SP</sub>	0		50	ns	
Max capacitance for each I/O pin				10	pF	

**Table 12 - I<sup>2</sup>C Serial Microport Timing**



**Figure 36 - I<sup>2</sup>C Serial Microport Timing**



## 10.0 Performance Characterization

### 10.1 Output Clocks Jitter Generation

Output Frequency	Jitter Measurement Filter	Max.	Units	Notes
622.08 MHz	50 kHz - 80 MHz	0.75	ps <sub>rms</sub>	
	12 kHz - 20 MHz	0.88.	ps <sub>rms</sub>	

**Table 13 - Jitter Generation Specifications - HPDIFF Outputs**

Output Frequency	Jitter Measurement Filter	Max.	Units	Notes
25 MHz	12 kHz - 5 MHz	1.07	ps <sub>rms</sub>	
77.76 MHz	12 kHz - 20 MHz	0.99	ps <sub>rms</sub>	
125 MHz	12 kHz - 20 MHz	1.16	ps <sub>rms</sub>	
156.25 MHz	12 kHz - 20 MHz	1.19	ps <sub>rms</sub>	

**Table 14 - Jitter Generation Specifications - HPOUT Outputs**

Output Frequency	Jitter Measurement Filter	Max.	Units	Notes
25 MHz	12 kHz - 5 MHz	3.03	ps <sub>rms</sub>	
77.76 MHz	12 kHz - 20 MHz	2.58	ps <sub>rms</sub>	
125 MHz	12 kHz - 20 MHz	5.24	ps <sub>rms</sub>	
156.25 MHz	12 kHz - 20 MHz	8.10	ps <sub>rms</sub>	

**Table 15 - Jitter Generation Specifications - Configurable Outputs driven from High Performance Synthesizers - Differential Mode**

Output Frequency	Jitter Measurement Filter	Max.	Units	Notes
25 MHz	12 kHz - 5 MHz	15.54	ps <sub>rms</sub>	
77.76 MHz	12 kHz - 20 MHz	15.95	ps <sub>rms</sub>	
125 MHz	12 kHz - 20 MHz	17.02	ps <sub>rms</sub>	
156.25 MHz	12 kHz - 20 MHz	17.74	ps <sub>rms</sub>	

**Table 16 - Jitter Generation Specifications - Configurable Outputs driven from General Purpose Synthesizers - Differential Mode**



## 10.2 DPLL Performance Characteristics

	Characteristics	Min.	Typ.	Max.	Units	Notes
1	Pull-in/Hold-in Range	+/-52		+/-3900	ppm	user selectable
2	Lock Time			1	sec	loop bandwidth larger or equal to 14 Hz and unlimited phase slope limiter
				410	sec	loop bandwidth 0.3 Hz, phase slope limit 885 ns/s
				60	sec	loop bandwidth 0.1 Hz, phase slope limit 885 ns/s
				10	sec	loop bandwidth 3.6Hz, phase slope limit 75 us/s
3	Reference Switching MTIE			5	nsec	
4	Entry into Holdover MTIE			5	nsec	
5	Exit from Holdover MTIE			5	nsec	
6	Holdover Accuracy			1	ppb	loop filter equal or less than 0.1Hz
7	Phase gain in the passband			0.1	dB	

Table 17 - DPLL Characteristics

## 11.0 Thermal Characteristics

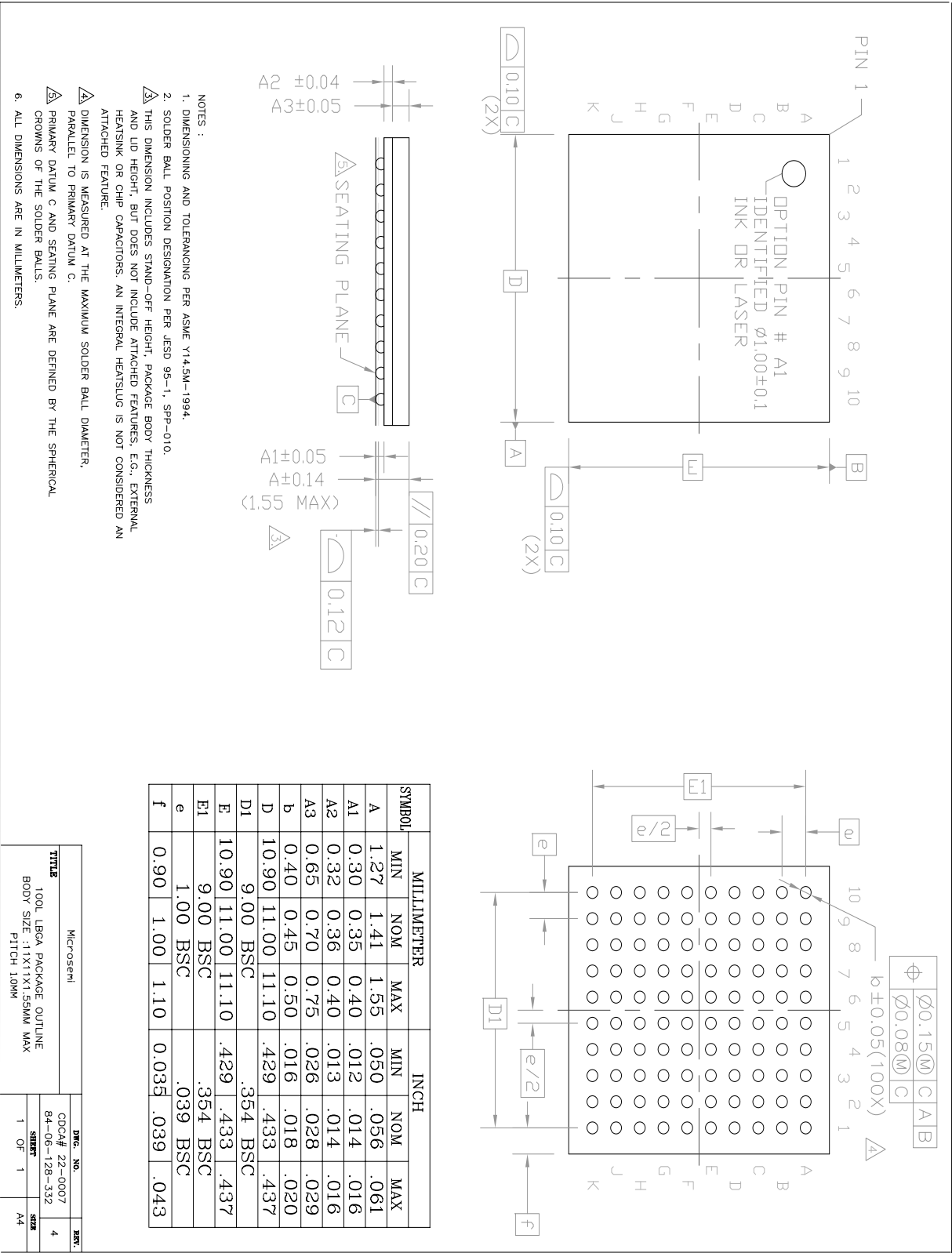
Parameter	Symbol	Test Condition	Value	Unit
Junction to Ambient Thermal Resistance	$\theta_{ja}$	Still Air 1 m/s 2 m/s	29.7 26.5 25.3	°C/W
Junction to Case Thermal Resistance	$\theta_{jc}$		7.7	°C/W
Maximum Junction Temperature	$T_{jmax}$		125	°C
Maximum Ambient Temperature	$T_A$		85	°C

Note: Proper thermal management must be practiced to ensure that  $T_{jmax}$  is not exceeded.

Table 18 - Thermal Care



12.0 Mechanical Drawing





## 13.0 Package Markings

### 13.1 100-pin BGA. Package Top Mark Format

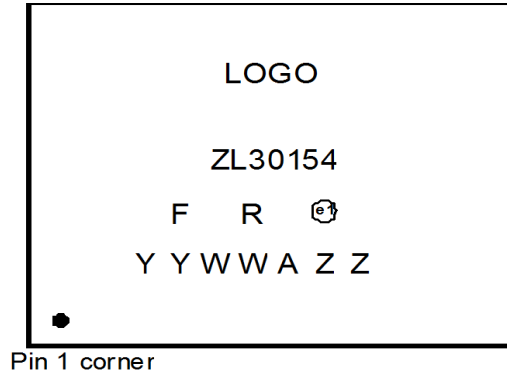


Figure 37 - Non-customized Device Top Mark

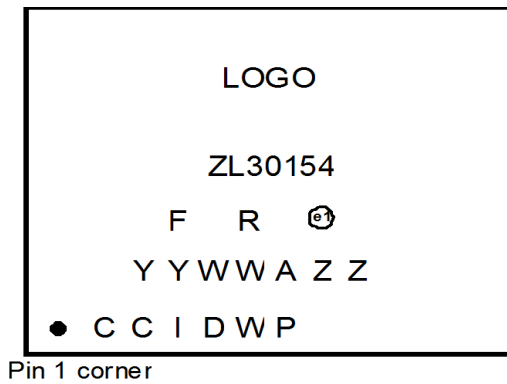


Figure 38 - Custom Factory Programmed Device Top Mark

Line	Characters	Description
1	ZL30154	Part Number
2	F	Fab Code
2	R	Product Revision Code
2	e1	Denotes Pb-Free Package
3	YY	Last Two Digits of the Year of Encapsulation
3	WW	Work Week of Assembly
3	A	Assembly Location Code
3	ZZ	Assembly Lot Sequence
4	CCID	Custom Programming Identification Code
4	WP	Work Week of Programming

Table 19 - Package Marking Legend





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