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## REVISION HISTORY

### 11/2020—Rev. B to Rev. C

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Updated Outline Dimensions .....	27
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### 5/2011—Rev. A to Rev. B

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### 11/2006—Rev. 0 to Rev. A

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Updated Outline Dimensions .....	27
Changes to Ordering Guide .....	27

### 4/2005—Revision 0: Initial Version

## SPECIFICATIONS

$T_A = T_{MIN}$  to  $T_{MAX}$ ,  $V_{DD} = 2.7$  V to 3.6 V,  $f_{SCLK} = 24$  MHz,  $f_S = 1.5$  MSPS,  $V_{DRIVE} = 2.7$  V to 3.6 V;  $V_{DD} = 4.75$  V to 5.25 V,  $f_{SCLK} = 32$  MHz,  $f_S = 2$  MSPS,  $V_{DRIVE} = 2.7$  V to 5.25 V; specifications apply using internal reference or external reference =  $2.5$  V  $\pm$  1%, unless otherwise noted<sup>1</sup>.

**Table 1.**

Parameter	Specification	Unit	Test Conditions/Comments
<b>DYNAMIC PERFORMANCE</b>			
Signal-to-Noise Ratio (SNR) <sup>2</sup>	71	dB min	$f_{IN} = 50$ kHz sine wave; differential mode
	69	dB min	$f_{IN} = 50$ kHz sine wave; single-ended and pseudo differential modes
Signal-to-Noise + Distortion Ratio (SINAD) <sup>2</sup>	70	dB min	$f_{IN} = 50$ kHz sine wave; differential mode
	68	dB min	$f_{IN} = 50$ kHz sine wave; single-ended and pseudo differential modes
Total Harmonic Distortion (THD) <sup>2</sup>	-77	dB max	$f_{IN} = 50$ kHz sine wave; differential mode
	-73	dB max	$f_{IN} = 50$ kHz sine wave; single-ended and pseudo differential modes
Spurious-Free Dynamic Range (SFDR) <sup>2</sup>	-75	dB max	$f_{IN} = 50$ kHz sine wave
Intermodulation Distortion (IMD) <sup>2</sup>			$f_a = 30$ kHz, $f_b = 50$ kHz
Second-Order Terms	-88	dB typ	
Third-Order Terms	-88	dB typ	
Channel-to-Channel Isolation	-88	dB typ	
<b>SAMPLE AND HOLD</b>			
Aperture Delay <sup>3</sup>	11	ns max	
Aperture Jitter <sup>3</sup>	50	ps typ	
Aperture Delay Matching <sup>3</sup>	200	ps max	
Full Power Bandwidth	33/26	MHz typ	@ 3 dB, $V_{DD} = 5$ V/ $V_{DD} = 3$ V
	3.5/3	MHz typ	@ 0.1 dB, $V_{DD} = 5$ V/ $V_{DD} = 3$ V
<b>DC ACCURACY</b>			
Resolution	12	Bits	
Integral Nonlinearity <sup>2</sup>	$\pm 1$	LSB max	$\pm 0.5$ LSB typ; differential mode
	$\pm 1.5$	LSB max	$\pm 0.5$ LSB typ; single-ended and pseudo differential modes
Differential Nonlinearity <sup>2,4</sup>	$\pm 0.99$	LSB max	Differential mode
	$-0.99/+1.5$	LSB max	Single-ended and pseudo differential modes
Straight Binary Output Coding			
Offset Error	$\pm 7$	LSB max	$\pm 2$ LSB typ
Offset Error Match	$\pm 2$	LSB typ	
Gain Error	$\pm 2.5$	LSB max	
Gain Error Match	$\pm 0.5$	LSB typ	
Twos Complement Output Coding			
Positive Gain Error	$\pm 2$	LSB max	
Positive Gain Error Match	$\pm 0.5$	LSB typ	
Zero Code Error	$\pm 5$	LSB max	
Zero Code Error Match	$\pm 1$	LSB typ	
Negative Gain Error	$\pm 2$	LSB max	
Negative Gain Error Match	$\pm 0.5$	LSB typ	
<b>ANALOG INPUT<sup>5</sup></b>			
Single-Ended Input Range	0 V to $V_{REF}$	V	RANGE pin low
	0 V to $2 \times V_{REF}$	V	RANGE pin high
Pseudo Differential Input Range: $V_{IN+} - V_{IN-}$ <sup>6</sup>	0 to $V_{REF}$	V	RANGE pin low
	$2 \times V_{REF}$	V	RANGE pin high
Fully Differential Input Range: $V_{IN+}$ and $V_{IN-}$	$V_{CM} \pm V_{REF}/2$	V	$V_{CM} = \text{common-mode voltage}^7 = V_{REF}/2$
	$V_{CM} \pm V_{REF}$	V	$V_{CM} = V_{REF}$

# AD7266

Parameter	Specification	Unit	Test Conditions/Comments
DC Leakage Current	±1	µA max	
Input Capacitance	45	pF typ	When in track
	10	pF typ	When in hold
REFERENCE INPUT/OUTPUT			
Reference Output Voltage <sup>8</sup>	2.5	V min/V max	±0.2% max @ 25°C
Long-Term Stability	150	ppm typ	For 1000 hours
Output Voltage Hysteresis <sup>2</sup>	50	ppm typ	
Reference Input Voltage Range	0.1/V <sub>DD</sub>	V min/V max	See Typical Performance Characteristics section
DC Leakage Current	±2	µA max	External reference applied to Pin D <sub>CAP</sub> A/Pin D <sub>CAP</sub> B
Input Capacitance	25	pF typ	
D <sub>CAP</sub> A, D <sub>CAP</sub> B Output Impedance	10	Ω typ	
Reference Temperature Coefficient	20	ppm/°C max	
	10	ppm/°C typ	
V <sub>REF</sub> Noise	20	µV rms typ	
LOGIC INPUTS			
Input High Voltage, V <sub>INH</sub>	2.8	V min	
Input Low Voltage, V <sub>INL</sub>	0.4	V max	
Input Current, I <sub>IN</sub>	±15	nA typ	V <sub>IN</sub> = 0 V or V <sub>DRIVE</sub>
Input Capacitance, C <sub>IN</sub> <sup>3</sup>	5	pF typ	
LOGIC OUTPUTS			
Output High Voltage, V <sub>OH</sub>	V <sub>DRIVE</sub> – 0.2	V min	
Output Low Voltage, V <sub>OL</sub>	0.4	V max	
Floating State Leakage Current	±1	µA max	
Floating State Output Capacitance <sup>3</sup>	7	pF typ	
Output Coding	Straight (natural) binary Twos complement		SGL/DIFF = 1 with 0 V to V <sub>REF</sub> range selected SGL/DIFF = 0; SGL/DIFF = 1 with 0 V to 2 × V <sub>REF</sub> range
CONVERSION RATE			
Conversion Time	14	SCLK cycles	437.5 ns with SCLK = 32 MHz
Track-and-Hold Acquisition Time <sup>3</sup>	90	ns max	Full-scale step input; V <sub>DD</sub> = 5 V
	110	ns max	Full-scale step input; V <sub>DD</sub> = 3 V
Throughput Rate	2	MSPS max	
POWER REQUIREMENTS			
V <sub>DD</sub>	2.7/5.25	V min/V max	
V <sub>DRIVE</sub>	2.7/5.25	V min/V max	
I <sub>DD</sub>			Digital I/Ps = 0 V or V <sub>DRIVE</sub>
Normal Mode (Static)	2.3	mA max	V <sub>DD</sub> = 5.25 V
Operational, f <sub>s</sub> = 2 MSPS	6.4	mA max	V <sub>DD</sub> = 5.25 V; 5.7 mA typ
f <sub>s</sub> = 1.5 MSPS	4	mA max	V <sub>DD</sub> = 3.6 V; 3.4 mA typ
Partial Power-Down Mode	500	µA max	Static
Full Power-Down Mode (V <sub>DD</sub> )	1	µA max	T <sub>A</sub> = –40°C to +85°C
	2.8	µA max	T <sub>A</sub> > 85°C to 125°C
Power Dissipation			
Normal Mode (Operational)	33.6	mW max	V <sub>DD</sub> = 5.25 V
Partial Power-Down (Static)	2.625	mW max	V <sub>DD</sub> = 5.25 V
Full Power-Down (Static)	5.25	µW max	V <sub>DD</sub> = 5.25 V, T <sub>A</sub> = –40°C to +85°C

<sup>1</sup> Temperature range is –40°C to +125°C.

<sup>2</sup> See Terminology section.

<sup>3</sup> Sample tested during initial release to ensure compliance.

<sup>4</sup> Guaranteed no missed codes to 12 bits.

<sup>5</sup> V<sub>IN–</sub> or V<sub>IN+</sub> must remain within GND/V<sub>DD</sub>.

<sup>6</sup> V<sub>IN–</sub> = 0 V for specified performance. For full input range on V<sub>IN–</sub> pin, see Figure 28 and Figure 29.

<sup>7</sup> For full common-mode range, see Figure 24 and Figure 25.

<sup>8</sup> Relates to Pin D<sub>CAP</sub>A or Pin D<sub>CAP</sub>B.

## TIMING SPECIFICATIONS

$AV_{DD} = DV_{DD} = 2.7\text{ V to }5.25\text{ V}$ ,  $V_{DRIVE} = 2.7\text{ V to }5.25\text{ V}$ , internal/external reference = 2.5 V,  $T_A = T_{MAX}$  to  $T_{MIN}$ , unless otherwise noted<sup>1</sup>.

Table 2.

Parameter	Limit at $T_{MIN}$ , $T_{MAX}$	Unit	Description
$f_{SCLK}^2$	1	MHz min	$T_A = -40^\circ\text{C to }+85^\circ\text{C}$
	4	MHz min	$T_A > 85^\circ\text{C to }125^\circ\text{C}$
	32	MHz max	
$t_{CONVERT}$	$14 \times t_{SCLK}$	ns max	$t_{SCLK} = 1/f_{SCLK}$
	437.5	ns max	$f_{SCLK} = 32\text{ MHz}$ , $V_{DD} = 5\text{ V}$ , $f_{SAMPLE} = 2\text{ MSPS}$
	583.3	ns max	$f_{SCLK} = 24\text{ MHz}$ , $V_{DD} = 3\text{ V}$ , $f_{SAMPLE} = 1.5\text{ MSPS}$
$t_{QUIET}$	30	ns min	Minimum time between end of serial read and next falling edge of $\overline{CS}$
$t_2$	15/20	ns min	$V_{DD} = 5\text{ V}/3\text{ V}$ , $\overline{CS}$ to SCLK setup time, $T_A = -40^\circ\text{C to }+85^\circ\text{C}$
	20/30	ns min	$V_{DD} = 5\text{ V}/3\text{ V}$ , $\overline{CS}$ to SCLK setup time, $T_A > 85^\circ\text{C to }125^\circ\text{C}$
$t_3$	15	ns max	Delay from $\overline{CS}$ until $D_{OUTA}$ and $D_{OUTB}$ are three-state disabled
$t_4^3$	36	ns max	Data access time after SCLK falling edge, $V_{DD} = 3\text{ V}$
	27	ns max	Data access time after SCLK falling edge, $V_{DD} = 5\text{ V}$
$t_5$	$0.45 t_{SCLK}$	ns min	SCLK low pulse width
$t_6$	$0.45 t_{SCLK}$	ns min	SCLK high pulse width
$t_7$	10	ns min	SCLK to data valid hold time, $V_{DD} = 3\text{ V}$
	5	ns min	SCLK to data valid hold time, $V_{DD} = 5\text{ V}$
$t_8$	15	ns max	$\overline{CS}$ rising edge to $D_{OUTA}$ , $D_{OUTB}$ , high impedance
$t_9$	30	ns min	$\overline{CS}$ rising edge to falling edge pulse width
$t_{10}$	5	ns min	SCLK falling edge to $D_{OUTA}$ , $D_{OUTB}$ , high impedance
	35	ns max	SCLK falling edge to $D_{OUTA}$ , $D_{OUTB}$ , high impedance

<sup>1</sup> Sample tested during initial release to ensure compliance. All input signals are specified with  $t_r = t_f = 5\text{ ns}$  (10% to 90% of  $V_{DD}$ ) and timed from a voltage level of 1.6 V. All timing specifications given are with a 25 pF load capacitance. With a load capacitance greater than this value, a digital buffer or latch must be used. See Serial Interface section and Figure 41 and Figure 42.

<sup>2</sup> Minimum SCLK for specified performance; with slower SCLK frequencies, performance specifications apply typically.

<sup>3</sup> The time required for the output to cross 0.4 V or 2.4 V.

## ABSOLUTE MAXIMUM RATINGS

Table 3.

Parameter	Rating
$V_{DD}$ to AGND	−0.3 V to +7 V
$DV_{DD}$ to DGND	−0.3 V to +7 V
$V_{DRIVE}$ to DGND	−0.3 V to $DV_{DD}$
$V_{DRIVE}$ to AGND	−0.3 V to $AV_{DD}$
$AV_{DD}$ to $DV_{DD}$	−0.3 V to +0.3 V
AGND to DGND	−0.3 V to +0.3 V
Analog Input Voltage to AGND	−0.3 V to $AV_{DD} + 0.3$ V
Digital Input Voltage to DGND	−0.3 V to +7 V
Digital Output Voltage to GND	−0.3 V to $V_{DRIVE} + 0.3$ V
$V_{REF}$ to AGND	−0.3 V to $AV_{DD} + 0.3$ V
Input Current to Any Pin Except Supplies <sup>1</sup>	±10 mA
Operating Temperature Range	−40°C to +125°C
Storage Temperature Range	−65°C to +150°C
Junction Temperature	150°C
LFCSP/TQFP	
$\theta_{JA}$ Thermal Impedance	108.2°C/W (LFCSP) 55°C/W (TQFP)
$\theta_{JC}$ Thermal Impedance	32.71°C/W (LFCSP)
Lead Temperature, Soldering	
Reflow Temperature (10 to 30 sec)	255°C
ESD	1.5 kV

<sup>1</sup> Transient currents of up to 100 mA will not cause latch up.

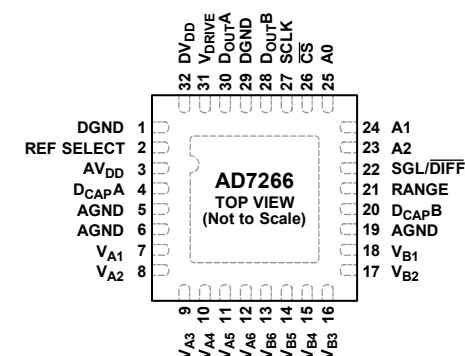
Stresses above those listed under Absolute Maximum Ratings may cause permanent damage to the device. This is a stress rating only; functional operation of the device at these or any other conditions above those indicated in the operational section of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability.

### ESD CAUTION



**ESD (electrostatic discharge) sensitive device.** Charged devices and circuit boards can discharge without detection. Although this product features patented or proprietary protection circuitry, damage may occur on devices subjected to high energy ESD. Therefore, proper ESD precautions should be taken to avoid performance degradation or loss of functionality.

## PIN CONFIGURATION AND FUNCTION DESCRIPTIONS



### NOTES

1. THE EXPOSED METAL PADDLE ON THE BOTTOM OF THE LFCSP PACKAGE SHOULD BE SOLDERED TO PCB GROUND.

Figure 2. Pin Configuration (CP-32-7)

04603-002

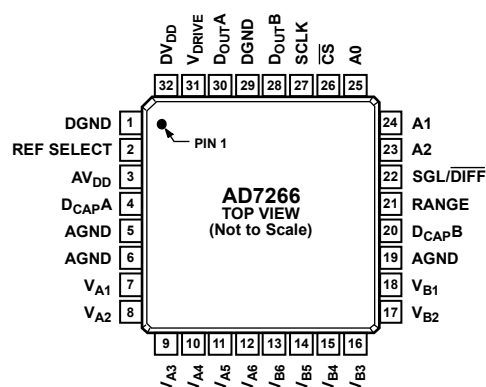


Figure 3. Pin Configuration (SU-32-2)

04603-041

Table 4. Pin Function Descriptions

Pin No.	Mnemonic	Description
1, 29	DGND	Digital Ground. This is the ground reference point for all digital circuitry on the AD7266. Both DGND pins should connect to the DGND plane of a system. The DGND and AGND voltages should ideally be at the same potential and must not be more than 0.3 V apart, even on a transient basis.
2	REF SELECT	Internal/External Reference Selection. Logic input. If this pin is tied to DGND, the on-chip 2.5 V reference is used as the reference source for both ADC A and ADC B. In addition, Pin D <sub>CAP</sub> A and Pin D <sub>CAP</sub> B must be tied to decoupling capacitors. If the REF SELECT pin is tied to a logic high, an external reference can be supplied to the AD7266 through the D <sub>CAP</sub> A and/or D <sub>CAP</sub> B pins.
3	AV <sub>DD</sub>	Analog Supply Voltage, 2.7 V to 5.25 V. This is the only supply voltage for all analog circuitry on the AD7266. The AV <sub>DD</sub> and DV <sub>DD</sub> voltages should ideally be at the same potential and must not be more than 0.3 V apart, even on a transient basis. This supply should be decoupled to AGND.
4, 20	D <sub>CAP</sub> A, D <sub>CAP</sub> B	Decoupling Capacitor Pins. Decoupling capacitors (470 nF recommended) are connected to these pins to decouple the reference buffer for each respective ADC. Provided the output is buffered, the on-chip reference can be taken from these pins and applied externally to the rest of a system. The range of the external reference is dependent on the analog input range selected.
5, 6, 19	AGND	Analog Ground. Ground reference point for all analog circuitry on the AD7266. All analog input signals and any external reference signal should be referred to this AGND voltage. All three of these AGND pins should connect to the AGND plane of a system. The AGND and DGND voltages ideally should be at the same potential and must not be more than 0.3 V apart, even on a transient basis.
7 to 12	V <sub>A1</sub> to V <sub>A6</sub>	Analog Inputs of ADC A. These may be programmed as six single-ended channels or three true differential analog input channel pairs. See Table 6.
13 to 18	V <sub>B6</sub> to V <sub>B1</sub>	Analog Inputs of ADC B. These may be programmed as six single-ended channels or three true differential analog input channel pairs. See Table 6.
21	RANGE	Analog Input Range Selection. Logic input. The polarity on this pin determines the input range of the analog input channels. If this pin is tied to a logic low, the analog input range is 0 V to V <sub>REF</sub> . If this pin is tied to a logic high when CS goes low, the analog input range is 2 × V <sub>REF</sub> . See the Analog Input Selection section for details.
22	SGL/DIFF	Logic Input. This pin selects whether the analog inputs are configured as differential pairs or single ended. A logic low selects differential operation while a logic high selects single-ended operation. See the Analog Input Selection section for details.
23 to 25	A2 to A0	Multiplexer Select. Logic inputs. These inputs are used to select the pair of channels to be simultaneously converted, such as Channel 1 of both ADC A and ADC B, Channel 2 of both ADC A and ADC B, and so on. The pair of channels selected may be two single-ended channels or two differential pairs. The logic states of these pins need to be set up prior to the acquisition time and subsequent falling edge of CS to correctly set up the multiplexer for that conversion. See the Analog Input Selection section for further details and Table 6 for multiplexer address decoding.
26	CS	Chip Select. Active low logic input. This input provides the dual function of initiating conversions on the AD7266 and framing the serial data transfer.

## AD7266

Pin No.	Mnemonic	Description
27	SCLK	Serial Clock. Logic input. A serial clock input provides the SCLK for accessing the data from the AD7266. This clock is also used as the clock source for the conversion process.
28, 30	D <sub>OUTB</sub> , D <sub>OUTA</sub>	Serial Data Outputs. The data output is supplied to each pin as a serial data stream. The bits are clocked out on the falling edge of the SCLK input and 14 SCLKs are required to access the data. The data simultaneously appears on both pins from the simultaneous conversions of both ADCs. The data stream consists of two leading zeros followed by the 12 bits of conversion data. The data is provided MSB first. If $\overline{CS}$ is held low for 16 SCLK cycles rather than 14, then two trailing zeros will appear after the 12 bits of data. If $\overline{CS}$ is held low for a further 16 SCLK cycles on either D <sub>OUTA</sub> or D <sub>OUTB</sub> , the data from the other ADC follows on the D <sub>OUT</sub> pin. This allows data from a simultaneous conversion on both ADCs to be gathered in serial format on either D <sub>OUTA</sub> or D <sub>OUTB</sub> using only one serial port. See the Serial Interface section.
31	V <sub>DRIVE</sub>	Logic Power Supply Input. The voltage supplied at this pin determines at what voltage the interface operates. This pin should be decoupled to DGND. The voltage at this pin may be different than that at AV <sub>DD</sub> and DV <sub>DD</sub> but should never exceed either by more than 0.3 V.
32	DV <sub>DD</sub>	Digital Supply Voltage, 2.7 V to 5.25 V. This is the supply voltage for all digital circuitry on the AD7266. The DV <sub>DD</sub> and AV <sub>DD</sub> voltages should ideally be at the same potential and must not be more than 0.3 V apart even on a transient basis. This supply should be decoupled to DGND.
	EPAD	Exposed Pad. The exposed metal paddle on the bottom of the LFCSP package should be soldered to PCB ground.

# TYPICAL PERFORMANCE CHARACTERISTICS

$T_A = 25^\circ\text{C}$ , unless otherwise noted.

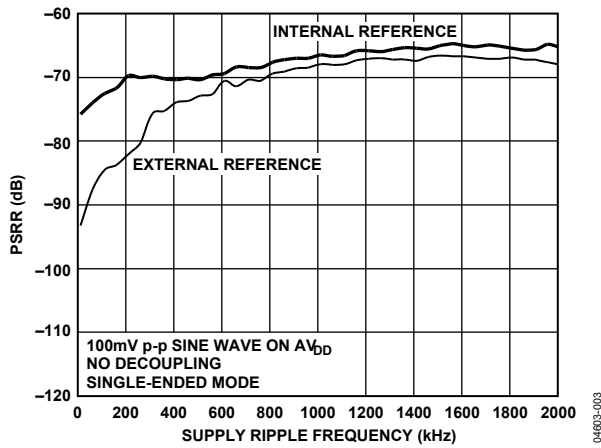


Figure 4. PSRR vs. Supply Ripple Frequency Without Supply Decoupling

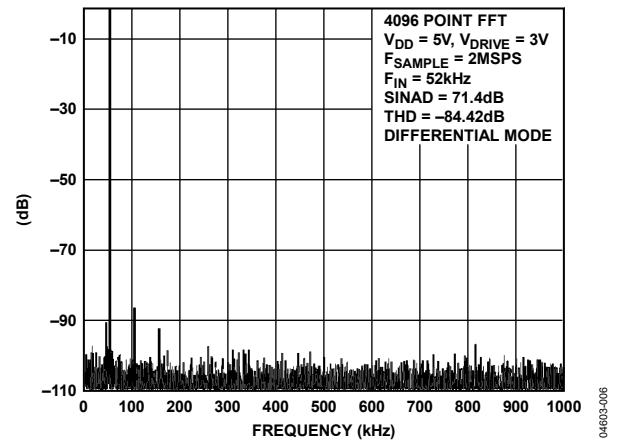


Figure 7. FFT

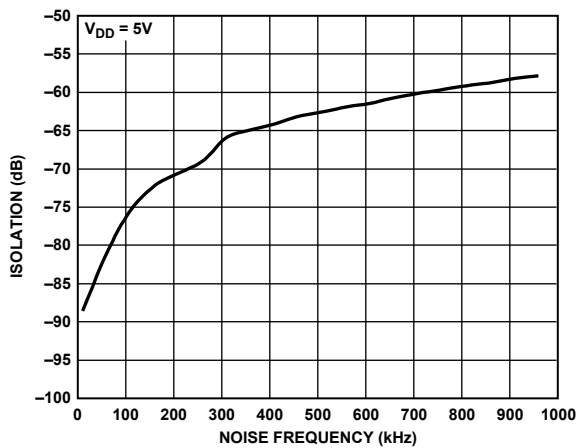


Figure 5. Channel-to-Channel Isolation

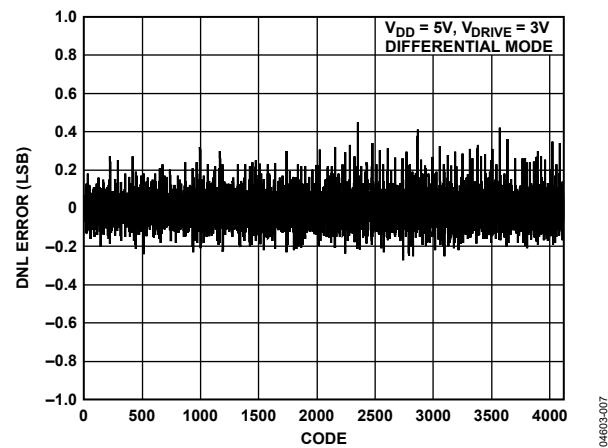


Figure 8. Typical DNL

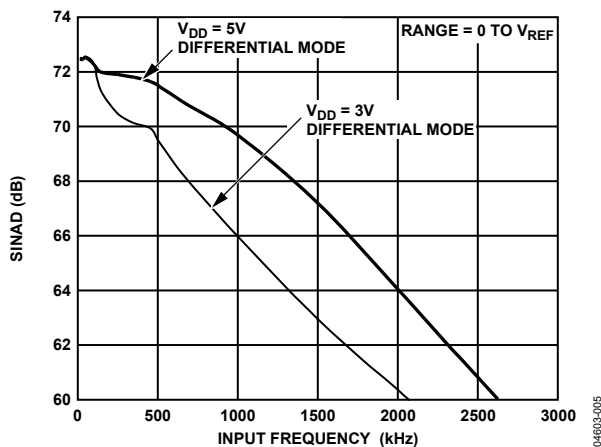


Figure 6. SINAD vs. Analog Input Frequency for Various Supply Voltages

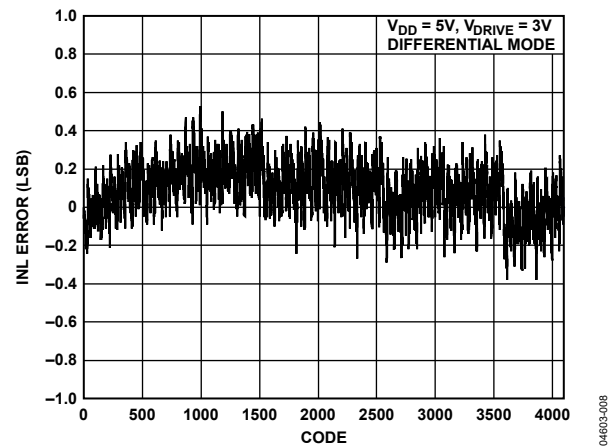


Figure 9. Typical INL



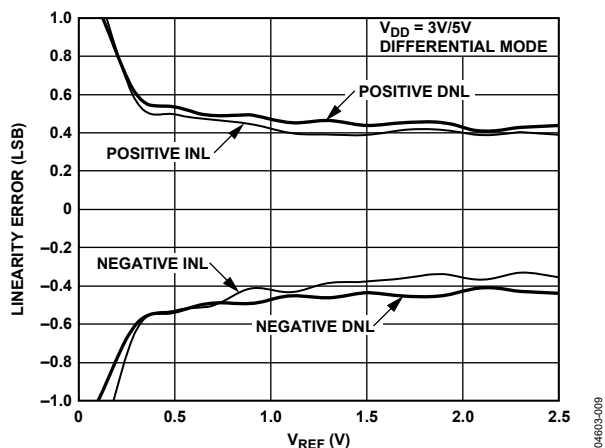


Figure 10. Linearity Error vs.  $V_{REF}$

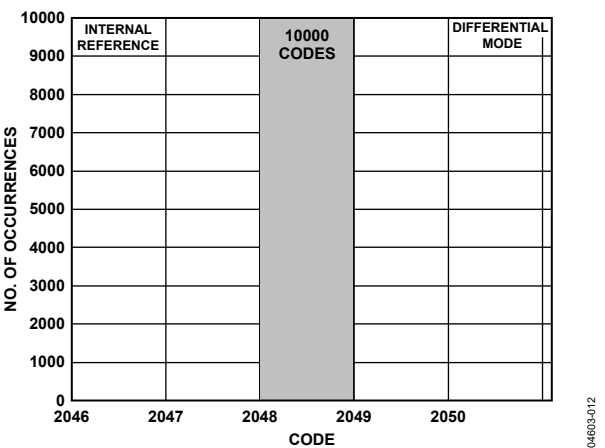


Figure 13. Histogram of Codes for 10k Samples in Differential Mode

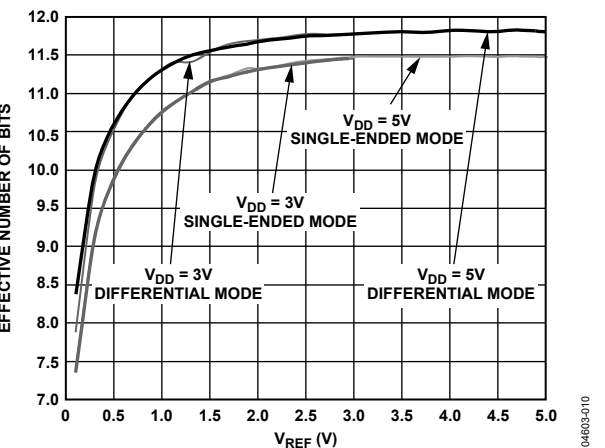


Figure 11. Effective Number of Bits vs.  $V_{REF}$

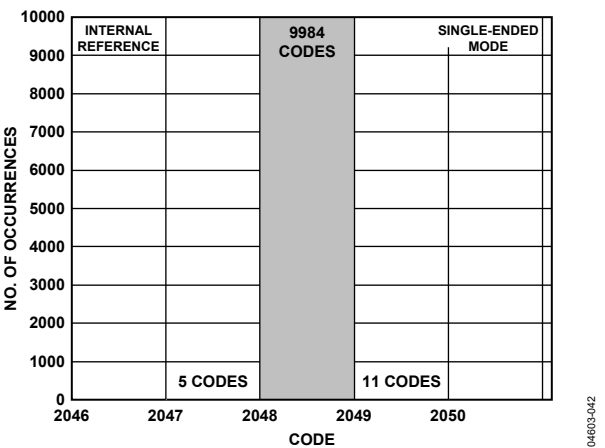


Figure 14. Histogram of Codes for 10k Samples in Single-Ended Mode

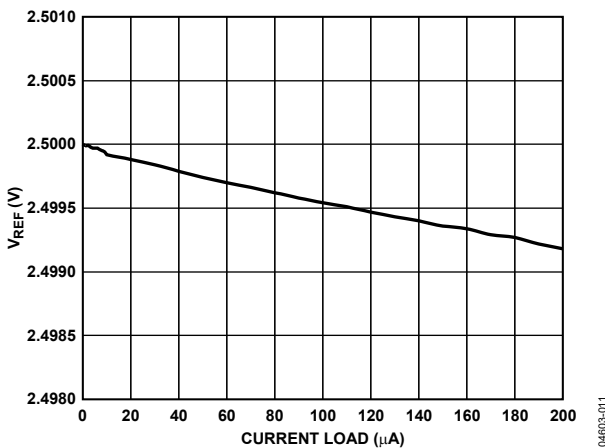


Figure 12.  $V_{REF}$  vs. Reference Output Current Drive

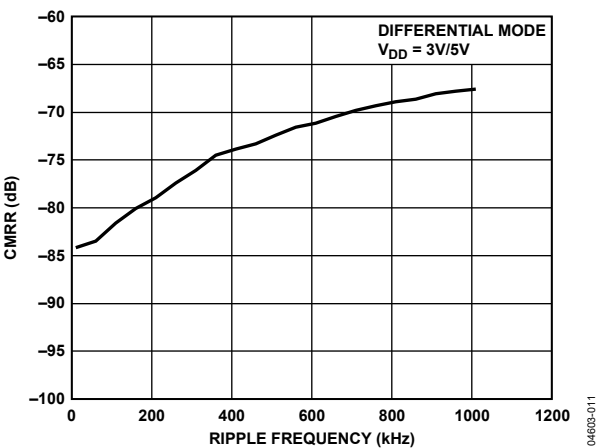


Figure 15. CMRR vs. Common-Mode Ripple Frequency

## TERMINOLOGY

### Differential Nonlinearity (DNL)

Differential nonlinearity is the difference between the measured and the ideal 1 LSB change between any two adjacent codes in the ADC.

### Integral Nonlinearity (INL)

Integral nonlinearity is the maximum deviation from a straight line passing through the endpoints of the ADC transfer function. The endpoints of the transfer function are zero scale with a single (1) LSB point below the first code transition, and full scale with a 1 LSB point above the last code transition.

### Offset Error

Offset error applies to straight binary output coding. It is the deviation of the first code transition (00 . . . 000) to (00 . . . 001) from the ideal (AGND + 1 LSB).

### Offset Error Match

Offset error match is the difference in offset error across all 12 channels.

### Gain Error

Gain error applies to straight binary output coding. It is the deviation of the last code transition (111 . . . 110) to (111 . . . 111) from the ideal ( $V_{REF} - 1$  LSB) after the offset error is adjusted out. Gain error does not include reference error.

### Gain Error Match

Gain error match is the difference in gain error across all 12 channels.

### Zero Code Error

Zero code error applies when using twos complement output coding with, for example, the  $2 \times V_{REF}$  input range as  $-V_{REF}$  to  $+V_{REF}$  biased about the  $V_{REF}$  point. It is the deviation of the midscale transition (all 1s to all 0s) from the ideal  $V_{IN}$  voltage ( $V_{REF}$ ).

### Zero Code Error Match

Zero code error match refers to the difference in zero code error across all 12 channels.

### Positive Gain Error

This applies when using twos complement output coding with, for example, the  $2 \times V_{REF}$  input range as  $-V_{REF}$  to  $+V_{REF}$  biased about the  $V_{REF}$  point. It is the deviation of the last code transition (011 . . . 110) to (011 . . . 111) from the ideal ( $+V_{REF} - 1$  LSB) after the zero code error is adjusted out.

### Track-and-Hold Acquisition Time

The track-and-hold amplifier returns to track mode after the end of conversion. Track-and-hold acquisition time is the time required for the output of the track-and-hold amplifier to reach its final value, within  $\pm 1/2$  LSB, after the end of conversion.

### Signal-to-(Noise + Distortion) Ratio

This ratio is the measured ratio of signal-to-(noise + distortion) at the output of the ADC. The signal is the rms amplitude of the fundamental. Noise is the sum of all non-fundamental signals up to half the sampling frequency ( $f_s/2$ ), excluding dc. The ratio is dependent on the number of quantization levels in the digitization process; the more levels, the smaller the quantization noise. The theoretical signal-to-(noise + distortion) ratio for an ideal N-bit converter with a sine wave input is given by

$$\text{Signal-to-(Noise + Distortion)} = (6.02N + 1.76) \text{ dB}$$

Therefore, for a 12-bit converter, this is 74 dB.

### Total Harmonic Distortion (THD)

Total harmonic distortion is the ratio of the rms sum of harmonics to the fundamental. For the AD7266, it is defined as

$$\text{THD(dB)} = 20 \log \frac{\sqrt{V_2^2 + V_3^2 + V_4^2 + V_5^2 + V_6^2}}{V_1}$$

where:

$V_1$  is the rms amplitude of the fundamental.

$V_2$ ,  $V_3$ ,  $V_4$ ,  $V_5$ , and  $V_6$  are the rms amplitudes of the second through the sixth harmonics.

### Peak Harmonic or Spurious Noise

Peak harmonic, or spurious noise, is defined as the ratio of the rms value of the next largest component in the ADC output spectrum (up to  $f_s/2$ , excluding dc) to the rms value of the fundamental. Normally, the value of this specification is determined by the largest harmonic in the spectrum, but for ADCs where the harmonics are buried in the noise floor, it is a noise peak.

### Channel-to-Channel Isolation

Channel-to-channel isolation is a measure of the level of crosstalk between channels. It is measured by applying a full-scale ( $2 \times V_{REF}$  when  $V_{DD} = 5$  V,  $V_{REF}$  when  $V_{DD} = 3$  V), 10 kHz sine wave signal to all unselected input channels and determining how much that signal is attenuated in the selected channel with a 50 kHz signal (0 V to  $V_{REF}$ ). The result obtained is the worst-case across all 12 channels for the AD7266.

### Intermodulation Distortion

With inputs consisting of sine waves at two frequencies,  $f_a$  and  $f_b$ , any active device with nonlinearities create distortion products at sum, and difference frequencies of  $m f_a \pm n f_b$  where  $m, n = 0, 1, 2, 3$ , and so on. Intermodulation distortion terms are those for which neither  $m$  nor  $n$  are equal to zero. For example, the second-order terms include  $(f_a + f_b)$  and  $(f_a - f_b)$ , while the third-order terms include  $(2f_a + f_b)$ ,  $(2f_a - f_b)$ ,  $(f_a + 2f_b)$ , and  $(f_a - 2f_b)$ .

The AD7266 is tested using the CCIF standard where two input frequencies near the top end of the input bandwidth are used. In this case, the second-order terms are usually distanced in frequency from the original sine waves, while the third-order terms are usually at a frequency close to the input frequencies. As a result, the second-order and third-order terms are specified separately. The calculation of the intermodulation distortion is as per the THD specification, where it is the ratio of the rms sum of the individual distortion products to the rms amplitude of the sum of the fundamentals expressed in dBs.

#### Common-Mode Rejection Ratio (CMRR)

CMRR is defined as the ratio of the power in the ADC output at full-scale frequency,  $f$ , to the power of a 100 mV p-p sine wave applied to the common-mode voltage of  $V_{IN+}$  and  $V_{IN-}$  of frequency  $f_s$  as

$$CMRR \text{ (dB)} = 10 \log(P_f/P_{f_s})$$

where:

$P_f$  is the power at frequency  $f$  in the ADC output.

$P_{f_s}$  is the power at frequency  $f_s$  in the ADC output.

#### Power Supply Rejection Ratio (PSRR)

Variations in power supply affect the full-scale transition but not the converter's linearity. PSRR is the maximum change in the full-scale transition point due to a change in power supply voltage from the nominal value (see Figure 4).

#### Thermal Hysteresis

Thermal hysteresis is defined as the absolute maximum change of reference output voltage after the device is cycled through temperature from either

$$T_{HYS+} = +25^{\circ}\text{C} \text{ to } T_{MAX} \text{ to } +25^{\circ}\text{C}$$

or

$$T_{HYS-} = +25^{\circ}\text{C} \text{ to } T_{MIN} \text{ to } +25^{\circ}\text{C}$$

It is expressed in ppm by

$$V_{HYS} \text{ (ppm)} = \left| \frac{V_{REF}(25^{\circ}\text{C}) - V_{REF}(T_{HYS})}{V_{REF}(25^{\circ}\text{C})} \right| \times 10^6$$

where:

$V_{REF}(25^{\circ}\text{C})$  is  $V_{REF}$  at  $25^{\circ}\text{C}$ .

$V_{REF}(T_{HYS})$  is the maximum change of  $V_{REF}$  at  $T_{HYS+}$  or  $T_{HYS-}$ .

## THEORY OF OPERATION

### CIRCUIT INFORMATION

The AD7266 is a fast, micropower, dual, 12-bit, single-supply, ADC that operates from a 2.7 V to a 5.25 V supply. When operated from a 5 V supply, the AD7266 is capable of throughput rates of 2 MSPS when provided with a 32 MHz clock, and a throughput rate of 1.5 MSPS at 3 V.

The AD7266 contains two on-chip, differential track-and-hold amplifiers, two successive approximation ADCs, and a serial interface with two separate data output pins. It is housed in a 32-lead LFCSP or a 32-lead TQFP, offering the user considerable space-saving advantages over alternative solutions. The serial clock input accesses data from the part but also provides the clock source for each successive approximation ADC. The analog input range for the part can be selected to be a 0 V to  $V_{REF}$  input or a  $2 \times V_{REF}$  input, configured with either single-ended or differential analog inputs. The AD7266 has an on-chip 2.5 V reference that can be overdriven when an external reference is preferred. If the internal reference is to be used elsewhere in a system, then the output needs to be buffered first.

The AD7266 also features power-down options to allow power saving between conversions. The power-down feature is implemented via the standard serial interface, as described in the Modes of Operation section.

### CONVERTER OPERATION

The AD7266 has two successive approximation ADCs, each based around two capacitive DACs. Figure 16 and Figure 17 show simplified schematics of one of these ADCs in acquisition and conversion phase, respectively. The ADC is comprised of control logic, a SAR, and two capacitive DACs. In Figure 16 (the acquisition phase), SW3 is closed, SW1 and SW2 are in Position A, the comparator is held in a balanced condition, and the sampling capacitor arrays acquire the differential signal on the input.

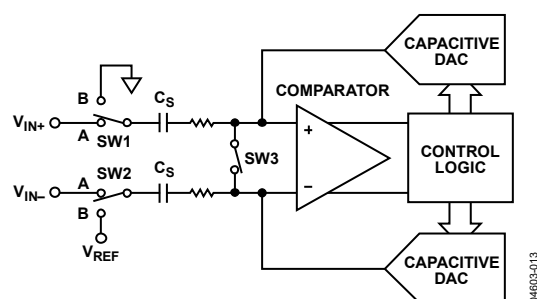


Figure 16. ADC Acquisition Phase

When the ADC starts a conversion (see Figure 17), SW3 opens and SW1 and SW2 move to Position B, causing the comparator to become unbalanced. Both inputs are disconnected once the conversion begins. The control logic and the charge redistribution DACs are used to add and subtract fixed amounts of charge from the sampling capacitor arrays to bring the comparator back into a balanced condition. When the comparator is rebalanced, the conversion is complete. The control logic generates the ADC output code. The output impedances of the sources driving the  $V_{IN+}$  and  $V_{IN-}$  pins must be matched; otherwise, the two inputs will have different settling times, resulting in errors.

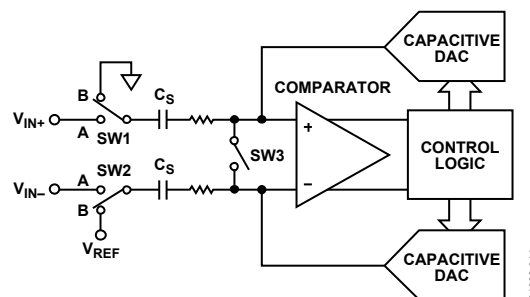


Figure 17. ADC Conversion Phase

### ANALOG INPUT STRUCTURE

Figure 18 shows the equivalent circuit of the analog input structure of the AD7266 in differential/pseudo differential mode. In single-ended mode,  $V_{IN-}$  is internally tied to AGND. The four diodes provide ESD protection for the analog inputs. Care must be taken to ensure that the analog input signals never exceed the supply rails by more than 300 mV. This causes these diodes to become forward-biased and starts conducting into the substrate. These diodes can conduct up to 10 mA without causing irreversible damage to the part.

The C1 capacitors in Figure 18 are typically 4 pF and can primarily be attributed to pin capacitance. The resistors are lumped components made up of the on resistance of the switches. The value of these resistors is typically about 100  $\Omega$ . The C2 capacitors are the ADC's sampling capacitors with a capacitance of 45 pF typically.

For ac applications, removing high frequency components from the analog input signal is recommended by the use of an RC low-pass filter on the relevant analog input pins with optimum values of 47  $\Omega$  and 10 pF. In applications where harmonic distortion and signal-to-noise ratio are critical, the analog input should be driven from a low impedance source. Large source impedances significantly affect the ac performance of the ADC and may necessitate the use of an input buffer amplifier. The choice of the op amp is a function of the particular application.

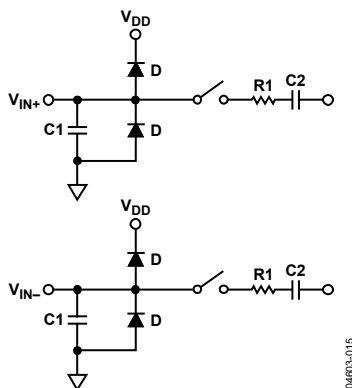


Figure 18. Equivalent Analog Input Circuit, Conversion Phase—Switches Open, Track Phase—Switches Closed

When no amplifier is used to drive the analog input, the source impedance should be limited to low values. The maximum source impedance depends on the amount of THD that can be tolerated. The THD increases as the source impedance increases and performance degrades. Figure 19 shows a graph of the THD vs. the analog input signal frequency for different source impedances in single-ended mode, while Figure 20 shows the THD vs. the analog input signal frequency for different source impedances in differential mode.

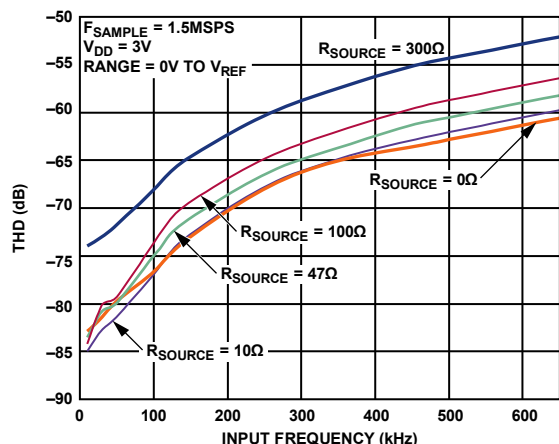


Figure 19. THD vs. Analog Input Frequency for Various Source Impedances, Single-Ended Mode

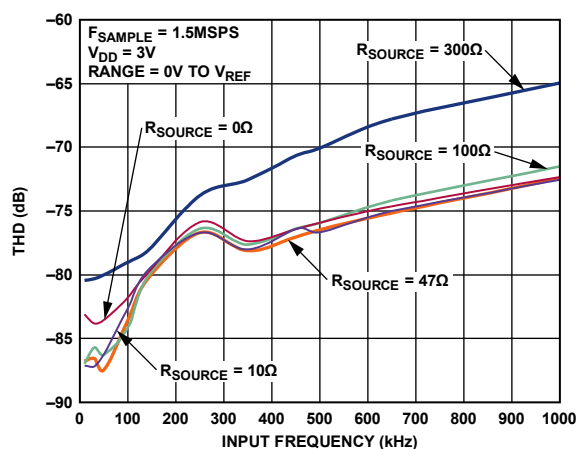


Figure 20. THD vs. Analog Input Frequency for Various Source Impedances, Differential Mode

Figure 21 shows a graph of the THD vs. the analog input frequency for various supplies while sampling at 2 MSPS. In this case, the source impedance is 47  $\Omega$ .

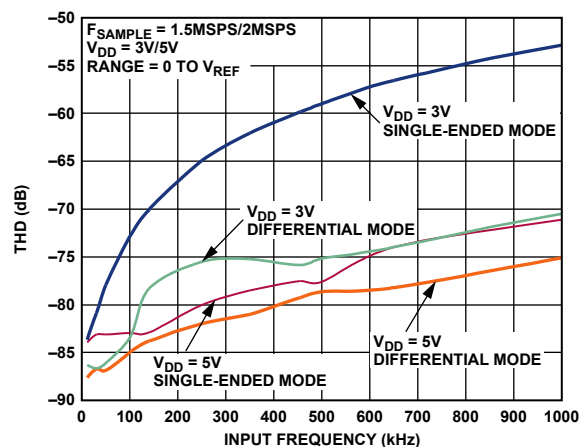


Figure 21. THD vs. Analog Input Frequency for Various Supply Voltages

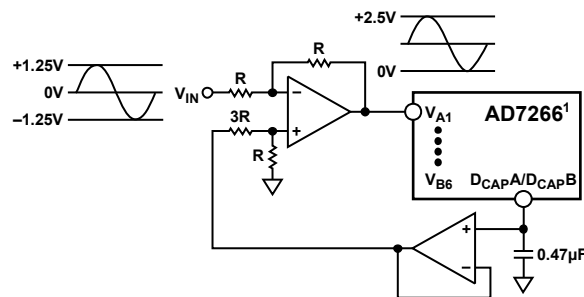
## ANALOG INPUTS

The AD7266 has a total of 12 analog inputs. Each on-board ADC has six analog inputs that can be configured as six single-ended channels, three pseudo differential channels, or three fully differential channels. These may be selected as described in the Analog Input Selection section.

### Single-Ended Mode

The AD7266 can have a total of 12 single-ended analog input channels. In applications where the signal source has high impedance, it is recommended to buffer the analog input before applying it to the ADC. The analog input range can be programmed to be either 0 to  $V_{REF}$  or 0 to  $2 \times V_{REF}$ .

If the analog input signal to be sampled is bipolar, the internal reference of the ADC can be used to externally bias up this signal to make it correctly formatted for the ADC. Figure 22 shows a typical connection diagram when operating the ADC in single-ended mode.



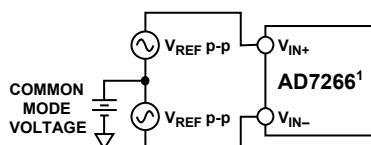
<sup>1</sup>ADDITIONAL PINS OMITTED FOR CLARITY.

Figure 22. Single-Ended Mode Connection Diagram

## Differential Mode

The AD7266 can have a total of six differential analog input pairs.

Differential signals have some benefits over single-ended signals, including noise immunity based on the device's common-mode rejection and improvements in distortion performance. Figure 23 defines the fully differential analog input of the AD7266.



<sup>1</sup>ADDITIONAL PINS OMITTED FOR CLARITY.

Figure 23. Differential Input Definition

The amplitude of the differential signal is the difference between the signals applied to the  $V_{IN+}$  and  $V_{IN-}$  pins in each differential pair ( $V_{IN+} - V_{IN-}$ ).  $V_{IN+}$  and  $V_{IN-}$  should be simultaneously driven by two signals each of amplitude  $V_{REF}$  (or  $2 \times V_{REF}$ , depending on the range chosen) that are  $180^\circ$  out of phase. The amplitude of the differential signal is, therefore (assuming the 0 to  $V_{REF}$  range is selected)  $-V_{REF}$  to  $+V_{REF}$  peak-to-peak ( $2 \times V_{REF}$ ), regardless of the common mode (CM).

The common mode is the average of the two signals

$$(V_{IN+} + V_{IN-})/2$$

and is, therefore, the voltage on which the two inputs are centered.

This results in the span of each input being  $CM \pm V_{REF}/2$ . This voltage has to be set up externally and its range varies with the reference value,  $V_{REF}$ . As the value of  $V_{REF}$  increases, the common-mode range decreases. When driving the inputs with an amplifier, the actual common-mode range is determined by the amplifier's output voltage swing.

Figure 24 and Figure 25 show how the common-mode range typically varies with  $V_{REF}$  for a 5 V power supply using the 0 to  $V_{REF}$  range or  $2 \times V_{REF}$  range, respectively. The common mode must be in this range to guarantee the functionality of the AD7266.

When a conversion takes place, the common mode is rejected, resulting in a virtually noise free signal of amplitude  $-V_{REF}$  to  $+V_{REF}$  corresponding to the digital codes of 0 to 4096. If the  $2 \times V_{REF}$  range is used, then the input signal amplitude extends from  $-2 V_{REF}$  to  $+2 V_{REF}$  after conversion.

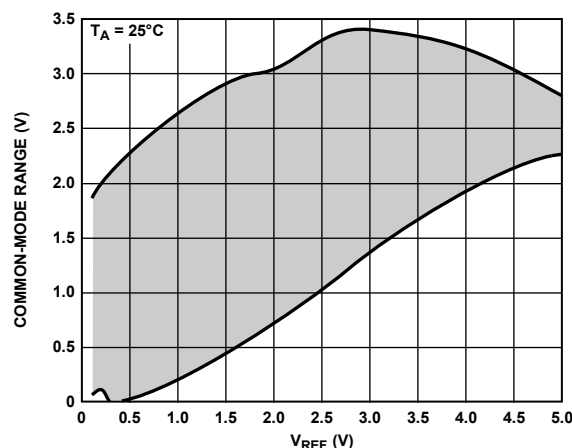


Figure 24. Input Common-Mode Range vs.  $V_{REF}$  (0 to  $V_{REF}$  Range,  $V_{DD} = 5$  V)

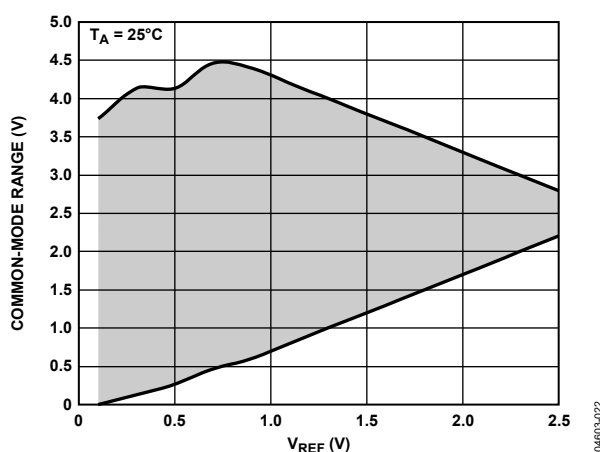


Figure 25. Input Common-Mode Range vs.  $V_{REF}$  ( $2 \times V_{REF}$  Range,  $V_{DD} = 5$  V)

## Driving Differential Inputs

Differential operation requires that  $V_{IN+}$  and  $V_{IN-}$  be simultaneously driven with two equal signals that are  $180^\circ$  out of phase. The common mode must be set up externally. The common-mode range is determined by  $V_{REF}$ , the power supply, and the particular amplifier used to drive the analog inputs. Differential modes of operation with either an ac or dc input provide the best THD performance over a wide frequency range. Because not all applications have a signal preconditioned for differential operation, there is often a need to perform single-ended-to-differential conversion.

## Using an Op Amp Pair

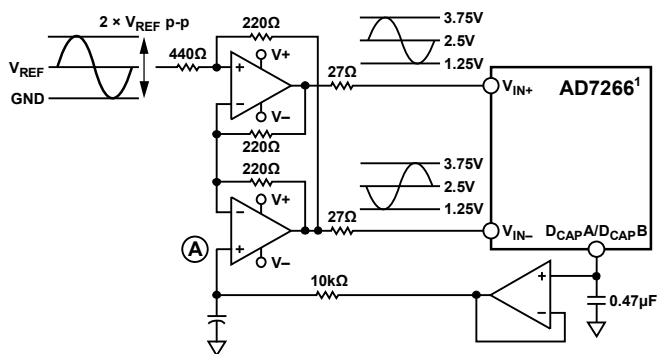
An op amp pair can be used to directly couple a differential signal to one of the analog input pairs of the AD7266. The circuit configurations illustrated in Figure 26 and Figure 27 show how a dual op amp can be used to convert a single-ended signal into a differential signal for both a bipolar and unipolar input signal, respectively.

The voltage applied to Point A sets up the common-mode voltage. In both diagrams, it is connected in some way to the reference, but any value in the common-mode range can be input here to set up the common mode. The AD8022 is a suitable dual op amp that can be used in this configuration to provide differential drive to the AD7266.

Take care when choosing the op amp; the selection depends on the required power supply and system performance objectives. The driver circuits in Figure 26 and Figure 27 are optimized for dc coupling applications requiring best distortion performance.

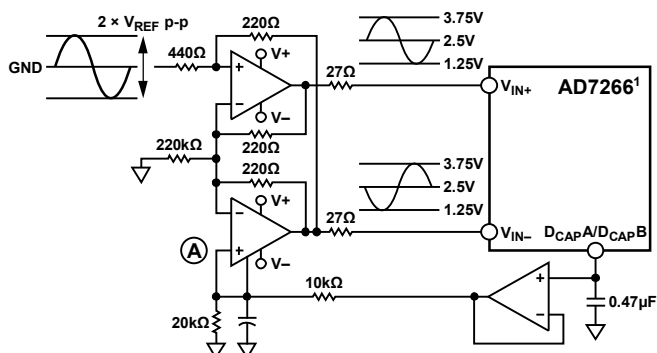
The circuit configuration shown in Figure 26 converts a unipolar, single-ended signal into a differential signal.

The differential op amp driver circuit shown in Figure 27 is configured to convert and level shift a single-ended, ground-referenced (bipolar) signal to a differential signal centered at the  $V_{REF}$  level of the ADC.



<sup>1</sup>ADDITIONAL PINS OMITTED FOR CLARITY.

Figure 26. Dual Op Amp Circuit to Convert a Single-Ended Unipolar Signal into a Differential Signal



<sup>1</sup>ADDITIONAL PINS OMITTED FOR CLARITY.

Figure 27. Dual Op Amp Circuit to Convert a Single-Ended Bipolar Signal into a Differential Unipolar Signal

## Pseudo Differential Mode

The AD7266 can have a total of six pseudo differential pairs. In this mode,  $V_{IN+}$  is connected to the signal source that must have an amplitude of  $V_{REF}$  (or  $2 \times V_{REF}$ , depending on the range chosen) to make use of the full dynamic range of the part. A dc input is applied to the  $V_{IN-}$  pin. The voltage applied to this input provides an offset from ground or a pseudo ground for the  $V_{IN+}$  input. The benefit of pseudo differential inputs is that they separate the analog input signal ground from the ADC's ground allowing dc common-mode voltages to be cancelled. The typical voltage range for the  $V_{IN-}$  pin, while in pseudo differential mode, is shown in Figure 28 and Figure 29. Figure 30 shows a connection diagram for pseudo differential mode.

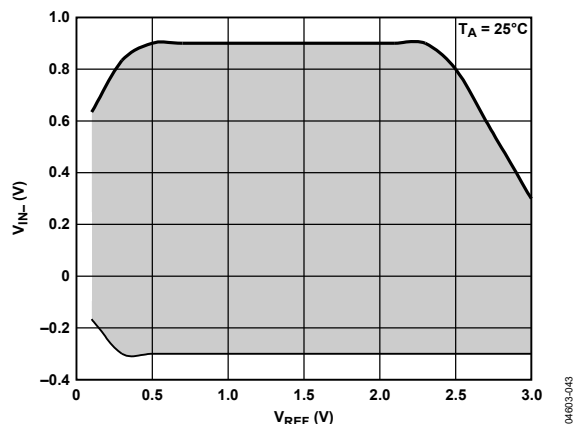


Figure 28.  $V_{IN-}$  Input Voltage Range vs.  $V_{REF}$  in Pseudo Differential Mode with  $V_{DD} = 3 V$

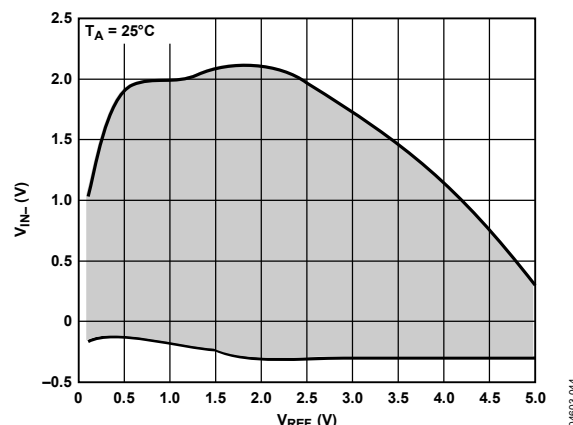
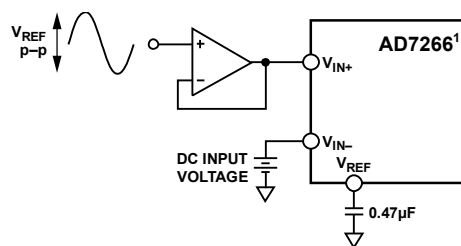


Figure 29.  $V_{IN-}$  Input Voltage Range vs.  $V_{REF}$  in Pseudo Differential Mode with  $V_{DD} = 5 V$



<sup>1</sup>ADDITIONAL PINS OMITTED FOR CLARITY.

Figure 30. Pseudo Differential Mode Connection Diagram



## ANALOG INPUT SELECTION

The analog inputs of the AD7266 can be configured as single-ended or true differential via the SGL/DIFF logic pin, as shown in Figure 31. If this pin is tied to a logic low, the analog input channels to each on-chip ADC are set up as three true differential pairs. If this pin is at logic high, the analog input channels to each on-chip ADC are set up as six single-ended analog inputs. The required logic level on this pin needs to be established prior to the acquisition time and remain unchanged during the conversion time until the track-and-hold has returned to track. The track-and-hold returns to track on the 13<sup>th</sup> rising edge of SCLK after the  $\overline{\text{CS}}$  falling edge (see Figure 41). If the level on this pin is changed, it will be recognized by the AD7266; therefore, it is necessary to keep the same logic level during acquisition and conversion to avoid corrupting the conversion in progress.

For example, in Figure 31 the SGL/DIFF pin is set at logic high for the duration of both the acquisition and conversion times so the analog inputs are configured as single ended for that conversion (Sampling Point A). The logic level of the SGL/DIFF changed to low after the track-and-hold returned to track and prior to the required acquisition time for the next sampling instant at Point B; therefore, the analog inputs are configured as differential for that conversion.

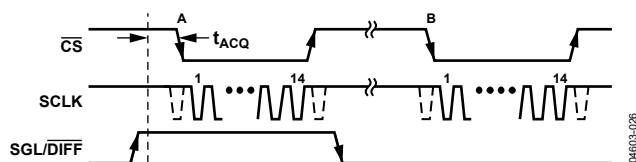


Figure 31. Selecting Differential or Single-Ended Configuration

The channels used for simultaneous conversions are selected via the multiplexer address input pins, A0 to A2. The logic states of these pins also need to be established prior to the acquisition time; however, they may change during the conversion time provided the mode is not changed. If the mode is changed from fully differential to pseudo differential, for example, then the acquisition time would start again from this point. The selected input channels are decoded as shown in Table 6.

The analog input range of the AD7266 can be selected as 0 V to  $V_{\text{REF}}$  or 0 V to  $2 \times V_{\text{REF}}$  via the RANGE pin. This selection is made in a similar fashion to that of the SGL/DIFF pin by setting the logic state of the RANGE pin a time  $t_{\text{acq}}$  prior to the falling edge of  $\overline{\text{CS}}$ . Subsequent to this, the logic level on this pin can be altered after the third falling edge of SCLK. If this pin is tied to a logic low, the analog input range selected is 0 V to  $V_{\text{REF}}$ . If this pin is tied to a logic high, the analog input range selected is 0 V to  $2 \times V_{\text{REF}}$ .

## OUTPUT CODING

The AD7266 output coding is set to either twos complement or straight binary, depending on which analog input configuration is selected for a conversion. Table 5 shows which output coding scheme is used for each possible analog input configuration.

Table 5. AD7266 Output Coding

SGL/DIFF	Range	Output Coding
DIFF	0 V to $V_{\text{REF}}$	Twos complement
DIFF	0 V to $2 \times V_{\text{REF}}$	Twos complement
SGL	0 V to $V_{\text{REF}}$	Straight binary
SGL	0 V to $2 \times V_{\text{REF}}$	Twos complement
PSEUDO DIFF	0 V to $V_{\text{REF}}$	Straight binary
PSEUDO DIFF	0 V to $2 \times V_{\text{REF}}$	Twos complement

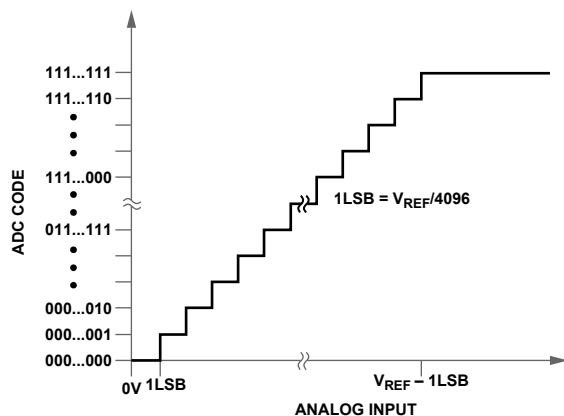
Table 6. Analog Input Type and Channel Selection

SGL/DIFF	A2	A1	A0	ADC A		ADC B		Comment
				$V_{\text{IN}+}$	$V_{\text{IN}-}$	$V_{\text{IN}+}$	$V_{\text{IN}-}$	
1	0	0	0	$V_{\text{A1}}$	AGND	$V_{\text{B1}}$	AGND	Single ended
1	0	0	1	$V_{\text{A2}}$	AGND	$V_{\text{B2}}$	AGND	Single ended
1	0	1	0	$V_{\text{A3}}$	AGND	$V_{\text{B3}}$	AGND	Single ended
1	0	1	1	$V_{\text{A4}}$	AGND	$V_{\text{B4}}$	AGND	Single ended
1	1	0	0	$V_{\text{A5}}$	AGND	$V_{\text{B5}}$	AGND	Single ended
1	1	0	1	$V_{\text{A6}}$	AGND	$V_{\text{B6}}$	AGND	Single ended
0	0	0	0	$V_{\text{A1}}$	$V_{\text{A2}}$	$V_{\text{B1}}$	$V_{\text{B2}}$	Fully differential
0	0	0	1	$V_{\text{A1}}$	$V_{\text{A2}}$	$V_{\text{B1}}$	$V_{\text{B2}}$	Pseudo differential
0	0	1	0	$V_{\text{A3}}$	$V_{\text{A4}}$	$V_{\text{B3}}$	$V_{\text{B4}}$	Fully differential
0	0	1	1	$V_{\text{A3}}$	$V_{\text{A4}}$	$V_{\text{B3}}$	$V_{\text{B4}}$	Pseudo differential
0	1	0	0	$V_{\text{A5}}$	$V_{\text{A6}}$	$V_{\text{B5}}$	$V_{\text{B6}}$	Fully differential
0	1	0	1	$V_{\text{A5}}$	$V_{\text{A6}}$	$V_{\text{B5}}$	$V_{\text{B6}}$	Pseudo differential



## TRANSFER FUNCTIONS

The designed code transitions occur at successive integer LSB values (1 LSB, 2 LSB, and so on). In single-ended mode, the LSB size is  $V_{REF}/4096$  when the 0 V to  $V_{REF}$  range is used, and the LSB size is  $2 \times V_{REF}/4096$  when the 0 V to  $2 \times V_{REF}$  range is used. In differential mode, the LSB size is  $2 \times V_{REF}/4096$  when the 0 V to  $V_{REF}$  range is used, and the LSB size is  $4 \times V_{REF}/4096$  when the 0 V to  $2 \times V_{REF}$  range is used. The ideal transfer characteristic for the AD7266 when straight binary coding is output is shown in Figure 32, and the ideal transfer characteristic for the AD7266 when twos complement coding is output is shown in Figure 33 (this is shown with the  $2 \times V_{REF}$  range).



### NOTE

1.  $V_{REF}$  IS EITHER  $V_{REF}$  OR  $2 \times V_{REF}$ .

Figure 32. Straight Binary Transfer Characteristic

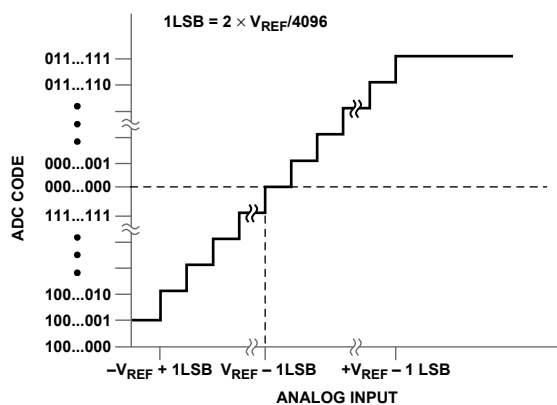


Figure 33. Twos Complement Transfer Characteristic with  $V_{REF} \pm V_{REF}$  Input Range

## DIGITAL INPUTS

The digital inputs applied to the AD7266 are not limited by the maximum ratings that limit the analog inputs. Instead, the digital inputs can be applied up to 7 V and are not restricted by the  $V_{DD} + 0.3$  V limit as are the analog inputs. See the Absolute Maximum Ratings section for more information. Another advantage of the SCLK, RANGE, A0 to A2, and  $\overline{CS}$  pins not being restricted by the  $V_{DD} + 0.3$  V limit is that power supply sequencing issues are avoided. If one of these digital inputs is applied before  $V_{DD}$ , there is no risk of latch-up, as there would be on the analog inputs if a signal greater than 0.3 V were applied prior to  $V_{DD}$ .

### $V_{DRIVE}$

The AD7266 also has a  $V_{DRIVE}$  feature to control the voltage at which the serial interface operates.  $V_{DRIVE}$  allows the ADC to easily interface to both 3 V and 5 V processors. For example, if the AD7266 was operated with a  $V_{DD}$  of 5 V, the  $V_{DRIVE}$  pin could be powered from a 3 V supply, allowing a large dynamic range with low voltage digital processors. Therefore, the AD7266 could be used with the  $2 \times V_{REF}$  input range, with a  $V_{DD}$  of 5 V while still being able to interface to 3 V digital parts.

## MODES OF OPERATION

The mode of operation of the AD7266 is selected by controlling the (logic) state of the  $\overline{CS}$  signal during a conversion. There are three possible modes of operation: normal mode, partial power-down mode, and full power-down mode. After a conversion is initiated, the point at which  $\overline{CS}$  is pulled high determines which power-down mode, if any, the device enters. Similarly, if already in a power-down mode,  $\overline{CS}$  can control whether the device returns to normal operation or remains in power-down. These modes of operation are designed to provide flexible power management options. These options can be chosen to optimize the power dissipation/throughput rate ratio for differing application requirements.

### NORMAL MODE

This mode is intended for applications needing fastest throughput rates because the user does not have to worry about any power-up times with the AD7266 remaining fully powered at all times. Figure 34 shows the general diagram of the operation of the AD7266 in this mode.

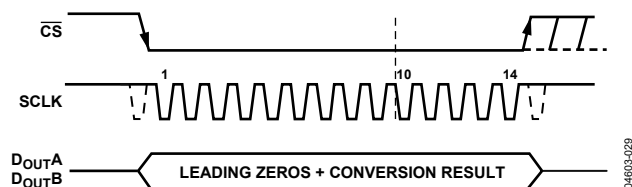


Figure 34. Normal Mode Operation

The conversion is initiated on the falling edge of  $\overline{CS}$ , as described in the Serial Interface section. To ensure that the part remains fully powered up at all times,  $\overline{CS}$  must remain low until at least 10 SCLK falling edges have elapsed after the falling edge of  $\overline{CS}$ . If  $\overline{CS}$  is brought high any time after the 10<sup>th</sup> SCLK falling edge but before the 14<sup>th</sup> SCLK falling edge, the part remains powered up, but the conversion is terminated and D<sub>OUT</sub>A and D<sub>OUT</sub>B go back into three-state. Fourteen serial clock cycles are required to complete the conversion and access the conversion result. The D<sub>OUT</sub> line does not return to three-state after 14 SCLK cycles have elapsed, but instead does so when  $\overline{CS}$  is brought high again. If  $\overline{CS}$  is left low for another 2 SCLK cycles (for example, if only a 16 SCLK burst is available), two trailing zeros are clocked out after the data. If  $\overline{CS}$  is left low for a further 14 (or 16) SCLK cycles, the result from the other ADC on board is also accessed on the same D<sub>OUT</sub> line, as shown in Figure 42 (see the Serial Interface section).

Once 32 SCLK cycles have elapsed, the D<sub>OUT</sub> line returns to three-state on the 32<sup>nd</sup> SCLK falling edge. If  $\overline{CS}$  is brought high prior to this, the D<sub>OUT</sub> line returns to three-state at that point. Therefore,  $\overline{CS}$  may idle low after 32 SCLK cycles until it is brought high again sometime prior to the next conversion (effectively idling  $\overline{CS}$  low), if so desired, because the bus still returns to three-state upon completion of the dual result read.

Once a data transfer is complete and D<sub>OUT</sub>A and D<sub>OUT</sub>B have returned to three-state, another conversion can be initiated after the quiet time,  $t_{\text{QUIET}}$ , has elapsed by bringing  $\overline{CS}$  low again (assuming the required acquisition time is allowed).

### PARTIAL POWER-DOWN MODE

This mode is intended for use in applications where slower throughput rates are required. Either the ADC is powered down between each conversion, or a series of conversions may be performed at a high throughput rate, and the ADC is then powered down for a relatively long duration between these bursts of several conversions. When the AD7266 is in partial power-down, all analog circuitry is powered down except for the on-chip reference and reference buffer.

To enter partial power-down mode, the conversion process must be interrupted by bringing  $\overline{CS}$  high anywhere after the second falling edge of SCLK and before the 10<sup>th</sup> falling edge of SCLK, as shown in Figure 35. Once  $\overline{CS}$  is brought high in this window of SCLKs, the part enters partial power-down, the conversion that was initiated by the falling edge of  $\overline{CS}$  is terminated, and D<sub>OUT</sub>A and D<sub>OUT</sub>B go back into three-state. If  $\overline{CS}$  is brought high before the second SCLK falling edge, the part remains in normal mode and does not power down. This avoids accidental power-down due to glitches on the  $\overline{CS}$  line.

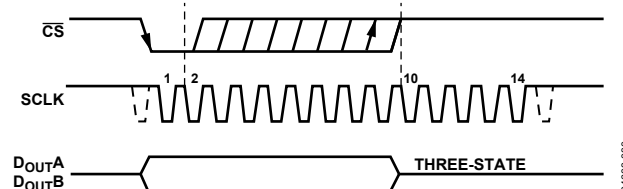


Figure 35. Entering Partial Power-Down Mode

To exit this mode of operation and power up the AD7266 again, a dummy conversion is performed. On the falling edge of  $\overline{CS}$ , the device begins to power up and continues to power up as long as  $\overline{CS}$  is held low until after the falling edge of the 10<sup>th</sup> SCLK. The device is fully powered up after approximately 1  $\mu$ s has elapsed, and valid data results from the next conversion, as shown in Figure 36. If  $\overline{CS}$  is brought high before the second falling edge of SCLK, the AD7266 again goes into partial power-down. This avoids accidental power-up due to glitches on the  $\overline{CS}$  line. Although the device may begin to power up on the falling edge of  $\overline{CS}$ , it powers down again on the rising edge of  $\overline{CS}$ . If the AD7266 is already in partial power-down mode and  $\overline{CS}$  is brought high between the second and 10<sup>th</sup> falling edges of SCLK, the device enters full power-down mode.

## FULL POWER-DOWN MODE

This mode is intended for use in applications where throughput rates slower than those in the partial power-down mode are required, as power-up from a full power-down takes substantially longer than that from partial power-down. This mode is more suited to applications where a series of conversions performed at a relatively high throughput rate are followed by a long period of inactivity and thus power-down. When the AD7266 is in full power-down, all analog circuitry is powered down. Full power-down is entered in a similar way as partial power-down, except the timing sequence shown in Figure 35 must be executed twice. The conversion process must be interrupted in a similar fashion by bringing  $\overline{CS}$  high anywhere after the second falling edge of SCLK and before the 10<sup>th</sup> falling edge of SCLK. The device enters partial power-down at this point. To reach full power-down, the next conversion cycle must be interrupted in the same way, as shown in Figure 37. Once  $\overline{CS}$  is brought high in this window of SCLKs, the part completely powers down.

Note that it is not necessary to complete the 14 SCLKs once  $\overline{CS}$  is brought high to enter a power-down mode.

To exit full power-down and power up the AD7266, a dummy conversion is performed, as when powering up from partial power-down. On the falling edge of  $\overline{CS}$ , the device begins to power up and continues to power up, as long as  $\overline{CS}$  is held low until after the falling edge of the 10<sup>th</sup> SCLK. The required power-up time must elapse before a conversion can be initiated, as shown in Figure 38. See the Power-Up Times section for the power-up times associated with the AD7266.

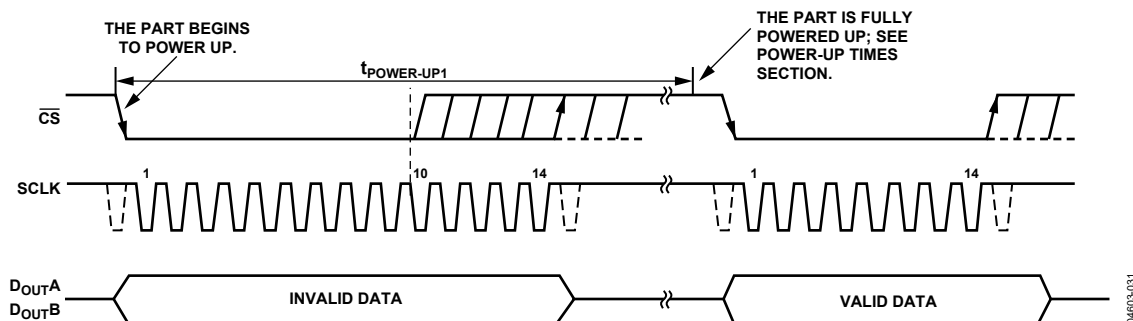


Figure 36. Exiting Partial Power-Down Mode

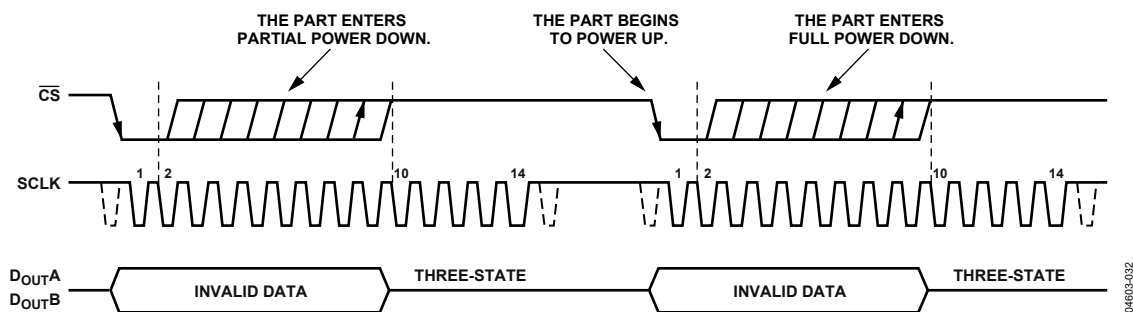


Figure 37. Entering Full Power-Down Mode

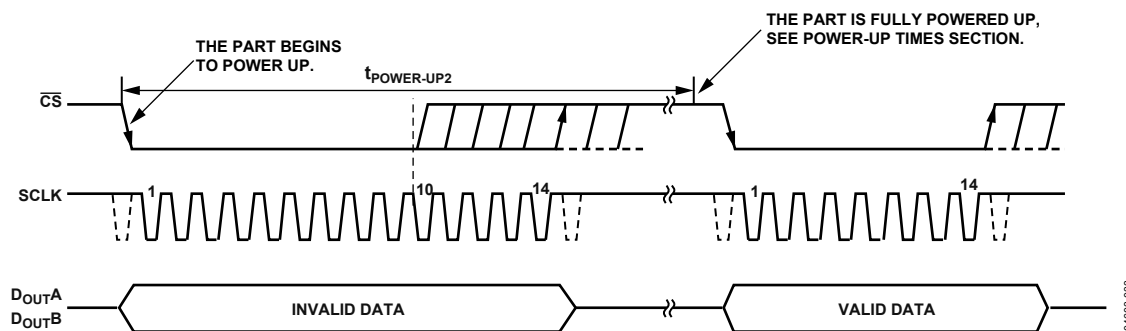


Figure 38. Exiting Full Power-Down Mode

## POWER-UP TIMES

As described in detail, the AD7266 has two power-down modes, partial power-down and full power-down. This section deals with the power-up time required when coming out of either of these modes. It should be noted that the power-up times, as explained in this section, apply with the recommended capacitors in place on the  $D_{CAPA}$  and  $D_{CAPB}$  pins.

To power up from full power-down, approximately 1.5 ms should be allowed from the falling edge of  $\overline{CS}$ , shown as  $t_{POWER-UP2}$  in Figure 38. Powering up from partial power-down requires much less time. The power-up time from partial power-down is typically 1  $\mu$ s; however, if using the internal reference, then the AD7266 must be in partial power-down for at least 67  $\mu$ s in order for this power-up time to apply.

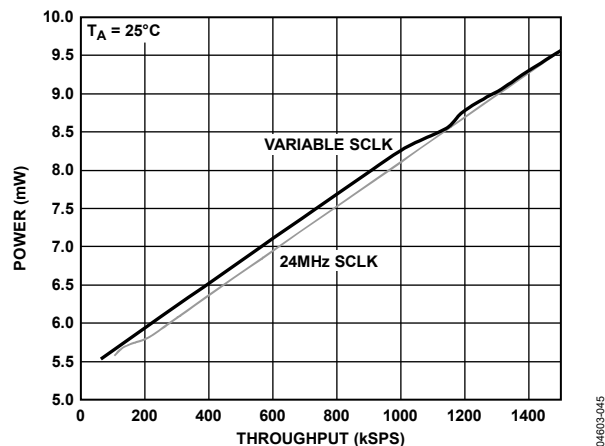
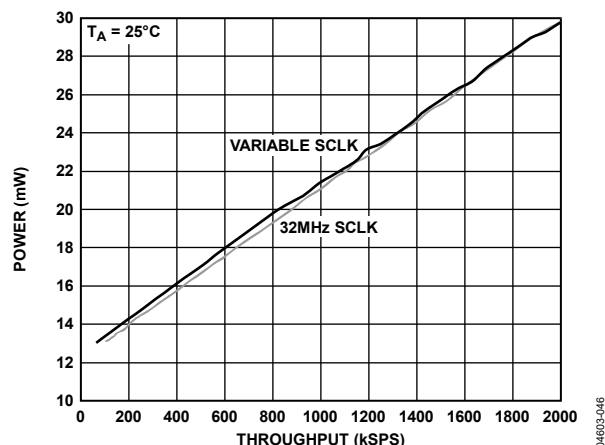
When power supplies are first applied to the AD7266, the ADC may power up in either of the power-down modes or normal mode. Because of this, it is best to allow a dummy cycle to elapse to ensure the part is fully powered up before attempting a valid conversion. Likewise, if it is intended to keep the part in the partial power-down mode immediately after the supplies are applied, then two dummy cycles must be initiated. The first dummy cycle must hold  $\overline{CS}$  low until after the 10<sup>th</sup> SCLK falling edge (see Figure 34); in the second cycle,  $\overline{CS}$  must be brought high before the 10<sup>th</sup> SCLK edge but after the second SCLK falling edge (see Figure 35). Alternatively, if it is intended to place the part in full power-down mode when the supplies are applied, then three dummy cycles must be initiated. The first dummy cycle must hold  $\overline{CS}$  low until after the 10<sup>th</sup> SCLK falling edge (see Figure 34); the second and third dummy cycles place the part in full power-down (see Figure 37).

Once supplies are applied to the AD7266, enough time must be allowed for any external reference to power up and charge the various reference buffer decoupling capacitors to their final values.

## POWER vs. THROUGHPUT RATE

The power consumption of the AD7266 varies with the throughput rate. When using very slow throughput rates and as fast an SCLK frequency as possible, the various power-down

options can be used to make significant power savings. However, the AD7266 quiescent current is low enough that even without using the power-down options, there is a noticeable variation in power consumption with sampling rate. This is true whether a fixed SCLK value is used or if it is scaled with the sampling rate. Figure 39 and Figure 40 show plots of power vs. the throughput rate when operating in normal mode for a fixed maximum SCLK frequency and an SCLK frequency that scales with the sampling rate with  $V_{DD} = 3$  V and  $V_{DD} = 5$  V, respectively. In all cases, the internal reference was used.

Figure 39. Power vs. Throughput in Normal Mode with  $V_{DD} = 3$  VFigure 40. Power vs. Throughput in Normal Mode with  $V_{DD} = 5$  V

## SERIAL INTERFACE

Figure 41 shows the detailed timing diagram for serial interfacing to the AD7266. The serial clock provides the conversion clock and controls the transfer of information from the AD7266 during conversion.

The  $\overline{CS}$  signal initiates the data transfer and conversion process. The falling edge of  $\overline{CS}$  puts the track-and-hold into hold mode, at which point the analog input is sampled and the bus is taken out of three-state. The conversion is also initiated at this point and requires a minimum of 14 SCLKs to complete. Once 13 SCLK falling edges have elapsed, the track-and-hold goes back into track on the next SCLK rising edge, as shown in Figure 41 at Point B. If a 16 SCLK transfer is used, then two trailing zeros appear after the final LSB. On the rising edge of  $\overline{CS}$ , the conversion is terminated and  $D_{OUTA}$  and  $D_{OUTB}$  go back into three-state. If  $\overline{CS}$  is not brought high but is instead held low for a further 14 (or 16) SCLK cycles on  $D_{OUTA}$ , the data from Conversion B is output on  $D_{OUTA}$  (followed by two trailing zeros).

Likewise, if  $\overline{CS}$  is held low for a further 14 (or 16) SCLK cycles on  $D_{OUTB}$ , the data from Conversion A is output on  $D_{OUTB}$ . This is illustrated in Figure 42 where the case for  $D_{OUTA}$  is shown. In this case, the  $D_{OUT}$  line in use goes back into three-state on the 32<sup>nd</sup> SCLK falling edge or the rising edge of  $\overline{CS}$ , whichever occurs first.

A minimum of 14 serial clock cycles are required to perform the conversion process and to access data from one conversion on either data line of the AD7266.  $\overline{CS}$  going low provides the leading zero to be read in by the microcontroller or DSP. The remaining data is then clocked out by subsequent SCLK falling edges, beginning with a second leading zero. Thus, the first falling clock edge on the serial clock has the leading zero provided and also clocks out the second leading zero. The 12-bit result then follows with the final bit in the data transfer valid on the 14<sup>th</sup> falling edge, having been clocked out on the previous (13<sup>th</sup>) falling edge. In applications with a slower SCLK, it may be possible to read in data on each SCLK rising edge depending on the SCLK frequency. The first rising edge of SCLK after the  $\overline{CS}$  falling edge would have the second leading zero provided, and the 13<sup>th</sup> rising SCLK edge would have DB0 provided.

Note that with fast SCLK values, and thus short SCLK periods, in order to allow adequately for  $t_2$ , an SCLK rising edge may occur before the first SCLK falling edge. This rising edge of SCLK may be ignored for the purposes of the timing descriptions in this section. If a falling edge of SCLK is coincident with the falling edge of  $\overline{CS}$ , then this falling edge of SCLK is not acknowledged by the AD7266, and the next falling edge of SCLK will be the first registered after the falling edge of  $\overline{CS}$ .

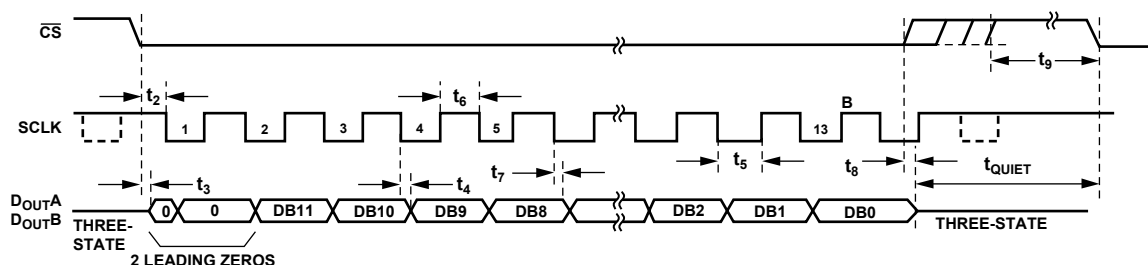


Figure 41. Serial Interface Timing Diagram

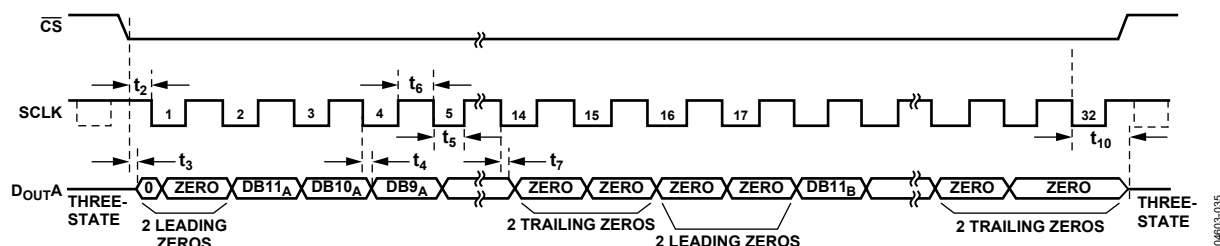


Figure 42. Reading Data from Both ADCs on One  $D_{OUT}$  Line with 32 SCLKs

## MICROPROCESSOR INTERFACING

The serial interface on the AD7266 allows the part to be directly connected to a range of many different microprocessors. This section explains how to interface the AD7266 with some of the more common microcontroller and DSP serial interface protocols.

### AD7266 TO ADSP-218x

The ADSP-218x family of DSPs interface directly to the AD7266 without any glue logic required. The  $V_{DRIVE}$  pin of the AD7266 takes the same supply voltage as that of the ADSP-218x. This allows the ADC to operate at a higher supply voltage than its serial interface and therefore, the ADSP-218x, if necessary. This example shows both  $D_{OUTA}$  and  $D_{OUTB}$  of the AD7266 connected to both serial ports of the ADSP-218x. The SPORT0 and SPORT1 control registers should be set up as shown in Table 7 and Table 8.

**Table 7. SPORT0 Control Register Setup**

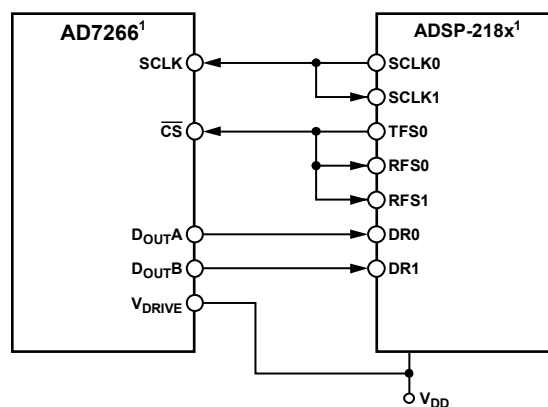
Setting	Description
TFSW = RFSW = 1	Alternate framing
INVRFS = INVTFS = 1	Active low frame signal
DTYPE = 00	Right justify data
SLEN = 1111	16-bit data-word (or may be set to 1101 for 14-bit data-word)
ISCLK = 1	Internal serial clock
TFSR = RFSR = 1	Frame every word
IRFS = 0	
ITFS = 1	

**Table 8. SPORT1 Control Register Setup**

Setting	Description
TFSW = RFSW = 1	Alternate framing
INVRFS = INVTFS = 1	Active low frame signal
DTYPE = 00	Right justify data
SLEN = 1111	16-bit data-word (or may be set to 1101 for 14-bit data-word)
ISCLK = 0	External serial clock
TFSR = RFSR = 1	Frame every word
IRFS = 0	
ITFS = 1	

To implement the power-down modes, SLEN should be set to 1001 to issue an 8-bit SCLK burst.

The connection diagram is shown in Figure 43. The ADSP-218x has the TFS0 and RFS0 of the SPORT0 and the RFS1 of SPORT1 tied together. TFS0 is set as an output, and both RFS0 and RFS1 are set as inputs. The DSP operates in alternate framing mode, and the SPORT control register is set up as described. The frame synchronization signal generated on the  $\overline{CS}$  is tied to  $\overline{CS}$ , and as with all signal processing applications, equidistant sampling is necessary. However, in this example, the timer interrupt is used to control the sampling rate of the ADC and, under certain conditions, equidistant sampling may not be achieved.



<sup>1</sup>ADDITIONAL PINS OMITTED FOR CLARITY.

Figure 43. Interfacing the AD7266 to the ADSP-218x

The timer registers are loaded with a value that provides an interrupt at the required sample interval. When an interrupt is received, a value is transmitted with TFS/DT (ADC control word). The TFS is used to control the RFS, and hence, the reading of data. The frequency of the serial clock is set in the SCLKDIV register. When the instruction to transmit with TFS is given ( $AX0 = TX0$ ), the state of the SCLK is checked. The DSP waits until the SCLK has gone high, low, and high again before transmission starts. If the timer and SCLK values are chosen such that the instruction to transmit occurs on or near the rising edge of SCLK, then the data may be transmitted or it may wait until the next clock edge.

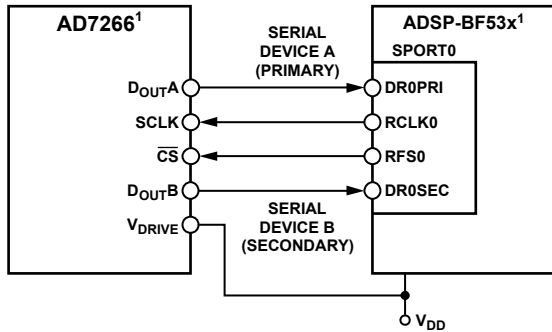
For example, the ADSP-2111 has a master clock frequency of 16 MHz. If the SCLKDIV register is loaded with the value 3, then an SCLK of 2 MHz is obtained, and eight master clock periods will elapse for every one SCLK period. If the timer registers are loaded with the value 803, then 100.5 SCLKs will occur between interrupts and, subsequently, between transmit instructions. This situation yields sampling that is not equidistant as the transmit instruction is occurring on an SCLK edge. If the number of SCLKs between interrupts is a whole integer figure of N, then equidistant sampling will be implemented by the DSP.



# AD7266

## AD7266 TO ADSP-BF53x

The ADSP-BF53x family of DSPs interface directly to the AD7266 without any glue logic required. The availability of secondary receive registers on the serial ports of the Blackfin® DSPs means only one serial port is necessary to read from both D<sub>OUT</sub>A pins simultaneously. Figure 44 shows both D<sub>OUT</sub>A and D<sub>OUT</sub>B of the AD7266 connected to Serial Port 0 of the ADSP-BF53x. The SPORT0 Receive Configuration 1 register and SPORT0 Receive Configuration 2 register should be set up as outlined in Table 9 and Table 10.



<sup>1</sup>ADDITIONAL PINS OMITTED FOR CLARITY.

Figure 44. Interfacing the AD7266 to the ADSP-BF53x

Table 9. The SPORT0 Receive Configuration 1 Register (SPORT0\_RCR1)

Setting	Description
RCKFE = 1	Sample data with falling edge of RSCLK
LRFS = 1	Active low frame signal
RFSR = 1	Frame every word
IRFS = 1	Internal RFS used
RLSBIT = 0	Receive MSB first
RDTYPE = 00	Zero fill
IRCLK = 1	Internal receive clock
RSPEN = 1	Receive enabled
SLEN = 1111	16-bit data-word (or may be set to 1101 for 14-bit data-word)
TFSR = RFSR = 1	

Table 10. The SPORT0 Receive Configuration 2 Register (SPORT0\_RCR2)

Setting	Description
RXSE = 1	Secondary side enabled
SLEN = 1111	16-bit data-word ( or may be set to 1101 for 14-bit data-word)

To implement the power-down modes, SLEN should be set to 1001 to issue an 8-bit SCLK burst. A Blackfin driver for the AD7266 is available to download at [www.analog.com](http://www.analog.com).

## AD7266 TO TMS320C541

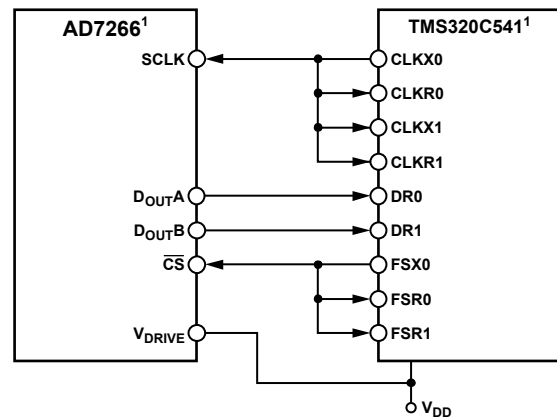
The serial interface on the TMS320C541 uses a continuous serial clock and frame synchronization signals to synchronize the data transfer operations with peripheral devices like the AD7266. The CS input allows easy interfacing between the TMS320C541 and the AD7266 without any glue logic required. The serial ports of the TMS320C541 are set up to operate in burst mode with internal CLKX0 (TX serial clock on Serial Port 0) and FSX0 (TX frame sync from Serial Port 0). The serial port control registers (SPC) must have the following setup.

Table 11. Serial Port Control Register Set Up

SPC	FO	FSM	MCM	TXM
SPC0	0	1	1	1
SPC1	0	1	0	0

The format bit, FO, may be set to 1 to set the word length to 8 bits to implement the power-down modes on the AD7266.

The connection diagram is shown in Figure 45. It is imperative that for signal processing applications, the frame synchronization signal from the TMS320C541 provides equidistant sampling. The V<sub>DRIVE</sub> pin of the AD7266 takes the same supply voltage as that of the TMS320C541. This allows the ADC to operate at a higher voltage than its serial interface and therefore, the TMS320C541, if necessary.



<sup>1</sup>ADDITIONAL PINS OMITTED FOR CLARITY.

Figure 45. Interfacing the AD7266 to the TMS320C541

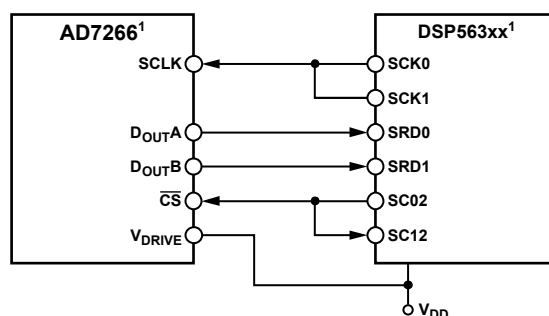
## AD7266 TO DSP563xx

The connection diagram in Figure 46 shows how the AD7266 can be connected to the ESSI (synchronous serial interface) of the DSP563xx family of DSPs from Motorola. There are two on-board ESSIs, and each is operated in synchronous mode (Bit SYN = 1 in CRB register) with internally generated word length frame sync for both TX and RX (Bit FSL1 = 0 and Bit FSL0 = 0 in CRB).

Normal operation of the ESSI is selected by making MOD = 0 in the CRB. Set the word length to 16 by setting Bit WL1 = 1 and Bit WL0 = 0 in CRA.

To implement the power-down modes on the AD7266, the word length can be changed to 8 bits by setting Bit WL1 = 0 and Bit WL0 = 0 in CRA. The FSP bit in the CRB should be set to 1 so the frame sync is negative. It is imperative for signal processing applications that the frame synchronization signal from the DSP563xx provides equidistant sampling.

In the example shown in Figure 46, the serial clock is taken from the ESSI0 so the SCK0 pin must be set as an output, SCKD = 1, while the SCK1 pin is set as an input, SCKD = 0. The frame sync signal is taken from SC02 on ESSI0, so SCD2 = 1, while on ESSI1, SCD2 = 0; therefore, SC12 is configured as an input. The  $V_{DRIVE}$  pin of the AD7266 takes the same supply voltage as that of the DSP563xx. This allows the ADC to operate at a higher voltage than its serial interface and therefore, the DSP563xx, if necessary.



<sup>1</sup>ADDITIONAL PINS OMITTED FOR CLARITY.

Figure 46. Interfacing the AD7266 to the DSP563xx

04603-039



## APPLICATION HINTS

### GROUNDING AND LAYOUT

The analog and digital supplies to the AD7266 are independent and separately pinned out to minimize coupling between the analog and digital sections of the device. The printed circuit board (PCB) that houses the AD7266 should be designed so that the analog and digital sections are separated and confined to certain areas of the board. This design facilitates the use of ground planes that can be easily separated.

To provide optimum shielding for ground planes, a minimum etch technique is generally best. All three AGND pins of the AD7266 should be sunk in the AGND plane. Digital and analog ground planes should be joined in only one place. If the AD7266 is in a system where multiple devices require an AGND to DGND connection, the connection should still be made at one point only, a star ground point that should be established as close as possible to the ground pins on the AD7266.

Avoid running digital lines under the device as this couples noise onto the die. However, the analog ground plane should be allowed to run under the AD7266 to avoid noise coupling. The power supply lines to the AD7266 should use as large a trace as possible to provide low impedance paths and reduce the effects of glitches on the power supply line.

To avoid radiating noise to other sections of the board, fast switching signals, such as clocks, should be shielded with digital ground, and clock signals should never run near the analog inputs. Avoid crossover of digital and analog signals. To reduce the effects of feedthrough within the board, traces on opposite sides of the board should run at right angles to each other. A microstrip technique is the best method but is not always possible with a double-sided board. In this technique, the component side of the board is dedicated to ground planes, while signals are placed on the solder side.

Good decoupling is also important. All analog supplies should be decoupled with 10  $\mu\text{F}$  tantalum capacitors in parallel with 0.1  $\mu\text{F}$  capacitors to GND. To achieve the best results from these decoupling components, they must be placed as close as possible to the device, ideally right up against the device. The 0.1  $\mu\text{F}$  capacitors should have low effective series resistance (ESR) and effective series inductance (ESI), such as the common ceramic types or surface-mount types. These low ESR and ESI capacitors provide a low impedance path to ground at high frequencies to handle transient currents due to internal logic switching.

### PCB DESIGN GUIDELINES FOR LFCSP

The lands on the chip scale package (CP-32-3) are rectangular. The PCB pad for these should be 0.1 mm longer than the package land length, and 0.05 mm wider than the package land width, thereby having a portion of the pad exposed. To ensure that the solder joint size is maximized, the land should be centered on the pad.

The bottom of the chip scale package has a thermal pad. The thermal pad on the PCB should be at least as large as the exposed pad. On the PCB, there should be a clearance of at least 0.25 mm between the thermal pad and the inner edges of the pad pattern to ensure that shorting is avoided.

To improve thermal performance of the package, use thermal vias on the PCB incorporating them in the thermal pad at 1.2 mm pitch grid. The via diameter should be between 0.3 mm and 0.33 mm, and the via barrel should be plated with 1 oz. copper to plug the via. The user should connect the PCB thermal pad to AGND.

### EVALUATING THE AD7266 PERFORMANCE

The recommended layout for the AD7266 is outlined in the evaluation board documentation. The evaluation board package includes a fully assembled and tested evaluation board, documentation, and software for controlling the board from the PC via the evaluation board controller. The evaluation board controller can be used in conjunction with the AD7266 evaluation board, as well as many other Analog Devices, Inc. evaluation boards ending in the CB designator, to demonstrate/evaluate the ac and dc performance of the AD7266.

The software allows the user to perform ac (fast Fourier transform) and dc (histogram of codes) tests on the AD7266. The software and documentation are on a CD shipped with the evaluation board.



**AD7266**

## NOTES