

3. Ordering information

Table 1. Ordering information

Type number	Package		
	Name	Description	Version
PCA8576FUG	bare die	59 bumps	PCA8576FUG

3.1 Ordering options

Table 2. Ordering options

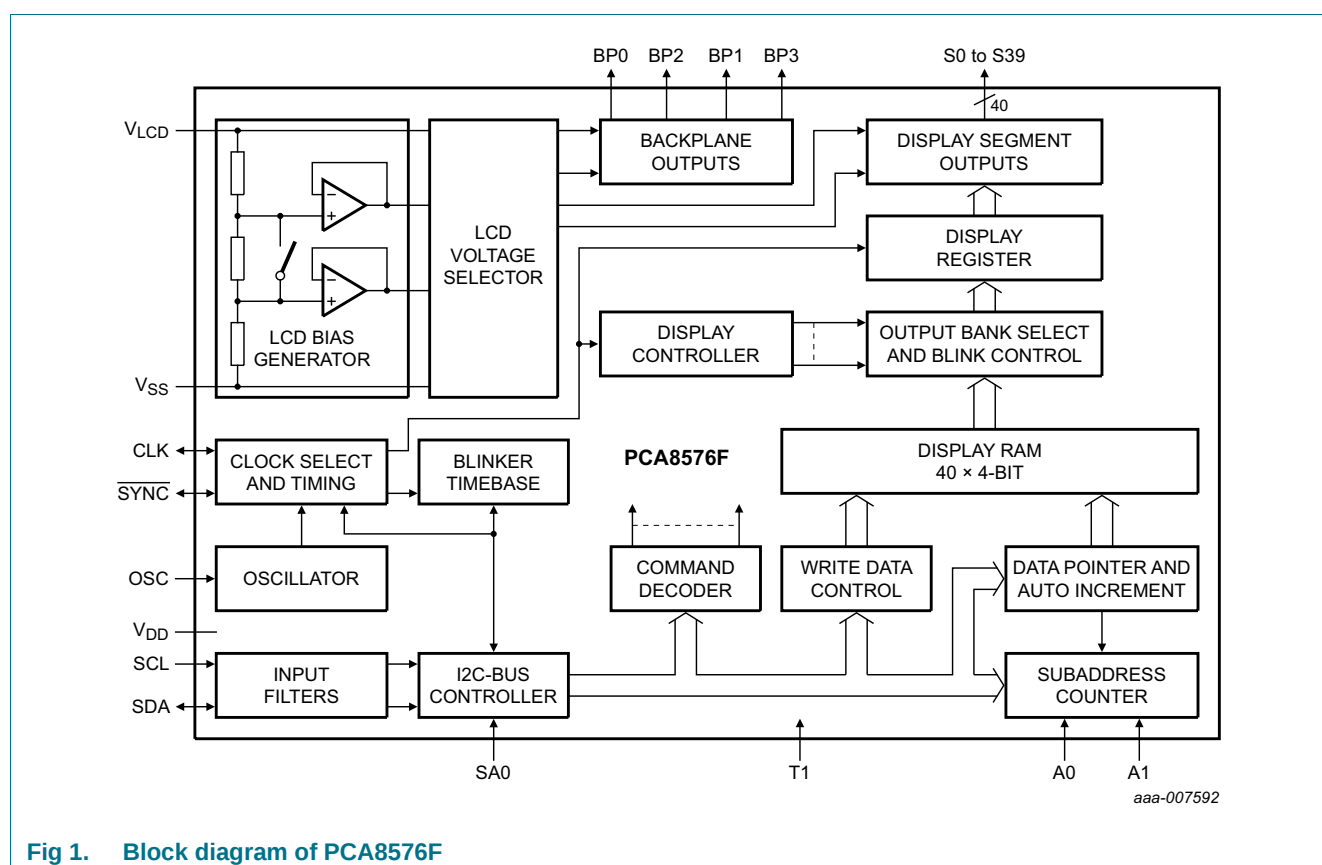
Product type number	Sales item (12NC)	Orderable part number	IC revision	Delivery form
PCA8576FUG/2DA/Q1	935302565026	PCA8576FUG/2DA/QKP	1	chips in tray

4. Marking

Table 3. Marking codes

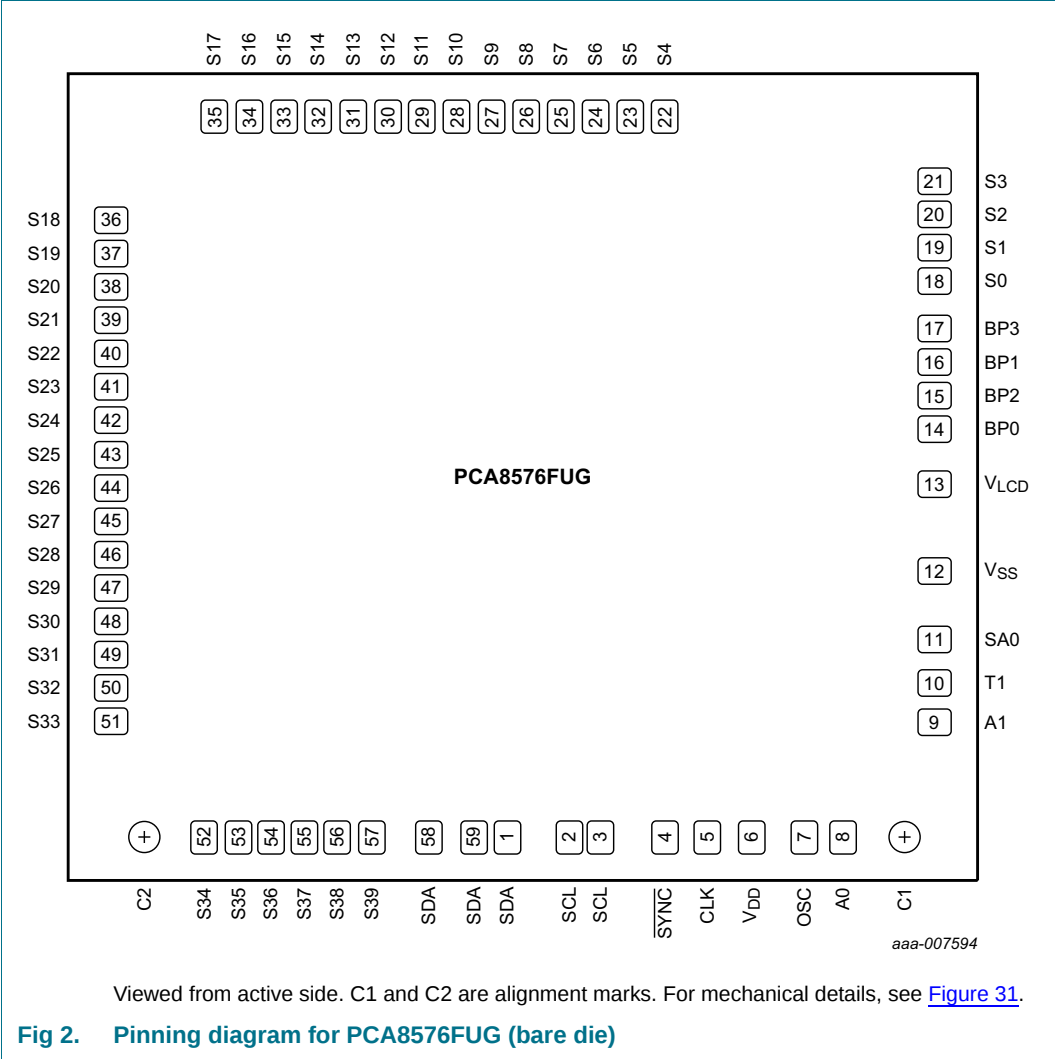
Product type number	Marking code
PCA8576FUG/2DA/Q1	PC8576F-1

5. Block diagram



6. Pinning information

6.1 Pinning



6.2 Pin description

Table 4. Pin description

Input or input/output pins must always be at a defined level (V_{SS} or V_{DD}) unless otherwise specified.

Symbol	Pin	Description
SDA	1, 58, 59	I ² C-bus serial data input and output
SCL	2, 3	I ² C-bus serial clock input
CLK	5	external clock input or output
V_{DD}	6	supply voltage
SYNC	4	cascade synchronization input or output; if not used it must be left open
OSC	7	internal oscillator enable input
A0, A1	8, 9	subaddress inputs
T1	10	dedicated testing pin; to be tied to V_{SS} in application mode
SA0	11	I ² C-bus address input; bit 0
V_{SS}	12 ^[1]	ground supply voltage
V_{LCD}	13	LCD supply voltage
BP0, BP2, BP1, BP3	14 to 17	LCD backplane outputs
S0 to S39	18 to 57	LCD segment outputs

[1] The substrate (rear side of the die) is at V_{SS} potential and must not be connected.

7. Functional description

7.1 Commands of PCA8576F

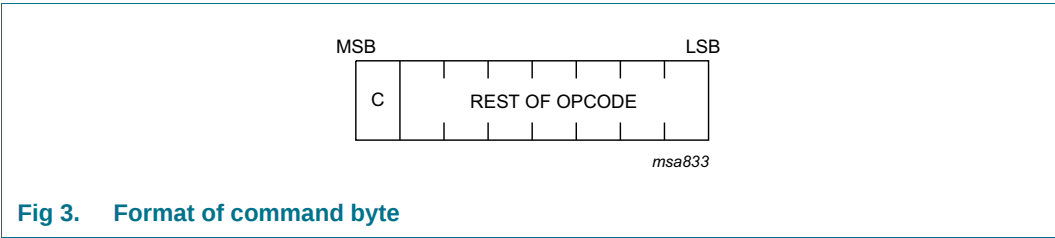
The commands available to the PCA8576F are defined in [Table 5](#).

Table 5. Definition of PCA8576F commands

Command	Operation code								Reference
Bit	7	6	5	4	3	2	1	0	
mode-set	C	1	0	-<u>1</u>	E	B	M[1:0]		Table 7
load-data-pointer	C	0	P[5:0]						Table 8
device-select	C	1	1	0	0	0	A[1:0]		Table 9
bank-select	C	1	1	1	1	0	I	O	Table 10
blink-select	C	1	1	1	0	AB	BF[1:0]		Table 11

[1] Not used.

All available commands carry a continuation bit C in their most significant bit position as shown in [Figure 3](#).



When this bit is set logic 1, it indicates that the next byte of the transfer to arrive will also represent a command. If this bit is set logic 0, it indicates that the command byte is the last in the transfer. Further bytes will be regarded as display data (see [Table 6](#)).

Table 6. C bit description

Bit	Symbol	Value	Description
7	C		continue bit
		0	last control byte in the transfer; next byte will be regarded as display data
		1	control bytes continue; next byte will be a command too

7.1.1 Command: mode-set

Table 7. Mode-set command bit description

Bit	Symbol	Value	Description
7	C	0, 1	see Table 6
6, 5	-	10	fixed value
4	-	-	unused
3	E		display status ^[1]
		0	disabled (blank) ^[2]
		1	enabled
2	B		LCD bias configuration ^[3]
		0	$\frac{1}{3}$ bias
		1	$\frac{1}{2}$ bias
1 to 0	M[1:0]		LCD drive mode selection
		01	static; BP0
		10	1:2 multiplex; BP0, BP1
		11	1:3 multiplex; BP0, BP1, BP2
		00	1:4 multiplex; BP0, BP1, BP2, BP3

[1] The possibility to disable the display allows implementation of blinking under external control.

[2] The display is disabled by setting all backplane and segment outputs to V_{LCD} .

[3] Not applicable for static drive mode.

7.1.2 Command: load-data-pointer

Table 8. Load-data-pointer command bit description

See [Section 7.3.5](#).

Bit	Symbol	Value	Description
7	C	0, 1	see Table 6
6	-	0	fixed value
5 to 0	P[5:0]	000000 to 100111	6 bit binary value, 0 to 39; transferred to the data pointer to define one of forty display RAM addresses

7.1.3 Command: device-select

Table 9. Device-select command bit description

See [Section 7.3.6](#).

Bit	Symbol	Value	Description
7	C	0, 1	see Table 6
6 to 2	-	11000	fixed value
1 to 0	A[1:0]	00 to 11	2-bit binary value, 0 to 3; transferred to the subaddress counter to define one of four hardware subaddresses

7.1.4 Command: bank-select

Table 10. Bank-select command bit description

See [Section 7.3.8.2](#) and [Section 7.3.8.3](#).

Bit	Symbol	Value	Description	
			Static	1:2 multiplex ^[1]
7	C	0, 1	see Table 6	
6 to 2	-	11110	fixed value	
1	I		input bank selection ; storage of arriving display data	
		0	RAM row 0	RAM rows 0 and 1
		1	RAM row 2	RAM rows 2 and 3
0	O		output bank selection ; retrieval of LCD display data	
		0	RAM row 0	RAM rows 0 and 1
		1	RAM row 2	RAM rows 2 and 3

[1] The bank-select command has no effect in 1:3 and 1:4 multiplex drive modes.

7.1.5 Command: blink-select

Table 11. Blink-select command bit description

See [Section 7.2.4](#).

Bit	Symbol	Value	Description
7	C	0, 1	see Table 6
6 to 3	-	1110	fixed value
2	AB		blink mode selection
		0	normal blinking ^[1]
		1	alternate RAM bank blinking ^[2]
1 to 0	BF[1:0]		blink frequency selection
		00	off
		01	1
		10	2
		11	3

[1] Normal blinking is assumed when the LCD multiplex drive modes 1:3 or 1:4 are selected.

[2] Alternate RAM bank blinking does not apply in 1:3 and 1:4 multiplex drive modes.

7.2 Clock and frame frequency

7.2.1 Internal clock

The internal logic of the PCA8576F and its LCD drive signals are timed either by its internal oscillator or by an external clock. The internal oscillator is enabled by connecting pin OSC to pin V_{SS}. If the internal oscillator is used, the output from pin CLK can be used as the clock signal for several PCA8576Fs in the system that are connected in cascade.

7.2.2 External clock

Pin CLK is enabled as an external clock input by connecting pin OSC to V_{DD}. The LCD frame signal frequency is determined by the clock frequency (f_{CLK}).

Remark: A clock signal must always be supplied to the device; removing the clock may freeze the LCD in a DC state, which is not suitable for the liquid crystal.

7.2.3 Timing and frame frequency

The PCA8576F timing controls the internal data flow of the device. This includes the transfer of display data from the display RAM to the display segment outputs. In cascaded applications, the correct timing relationship between each PCA8576F in the system is maintained by the synchronization signal at pin SYNC. The timing also generates the LCD frame signal whose frequency is derived from the clock frequency. The frame signal frequency is a fixed division of the clock frequency from either the internal or an external

$$\text{clock: } f_{fr} = \frac{f_{clk}}{24}.$$

7.2.4 Blinking

The display blinking capabilities of the PCA8576F are very versatile. The whole display can blink at frequencies selected by the blink-select command (see [Table 11](#)). The blink frequencies are derived from the clock frequency. The ratio between the clock and blink frequencies depends on the blink mode selected (see [Table 11](#)).

An additional feature is for an arbitrary selection of LCD segments/elements to blink. This applies to the static and 1:2 multiplex drive modes and can be implemented without any communication overheads. By means of the output bank selector, the displayed RAM banks are exchanged with alternate RAM banks at the blink frequency. This mode can also be specified by the blink-select command.

In the 1:3 and 1:4 multiplex modes, where no alternative RAM bank is available, groups of LCD segments/elements can blink by selectively changing the display RAM data at fixed time intervals.

The entire display can blink at a frequency other than the nominal blink frequency. This can be effectively performed by resetting and setting the display enable bit E at the required rate using the mode-set command (see [Table 7](#)).

Table 12. Blinking frequencies

Blink mode	Normal operating mode ratio	Nominal blink frequency ^[1]	Unit
off	-	blinking off	Hz
1	$\frac{f_{clk}}{768}$	6.2	Hz
2	$\frac{f_{clk}}{1536}$	3.1	Hz
3	$\frac{f_{clk}}{3072}$	1.6	Hz

[1] Blink modes 1, 2 and 3 and the nominal blink frequencies correspond to an oscillator frequency (f_{clk}) of 4800 Hz (see [Section 13](#)).

7.3 Display RAM

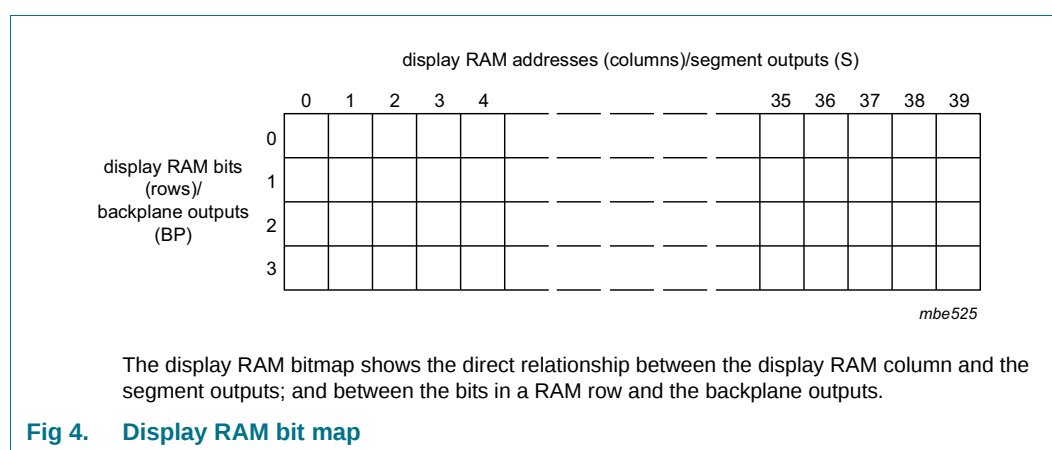
The display RAM is a static 40×4 -bit RAM which stores LCD data.

There is a one-to-one correspondence between

- the bits in the RAM bitmap and the LCD segments/elements
- the RAM columns and the segment outputs
- the RAM rows and the backplane outputs.

A logic 1 in the RAM bitmap indicates the on-state of the corresponding LCD element; similarly, a logic 0 indicates the off-state.

The display RAM bit map, [Figure 4](#), shows the rows 0 to 3 which correspond with the backplane outputs BP0 to BP3, and the columns 0 to 39 which correspond with the segment outputs S0 to S39. In multiplexed LCD applications the segment data of the first, second, third and fourth row of the display RAM are time-multiplexed with BP0, BP1, BP2, and BP3 respectively.



drive mode	LCD segments	LCD backplanes	display RAM filling order	transmitted display byte																																																																						
static			columns display RAM address/segment outputs (s) byte1 <table><tr><td>rows</td><td>n</td><td>n+1</td><td>n+2</td><td>n+3</td><td>n+4</td><td>n+5</td><td>n+6</td><td>n+7</td></tr><tr><td>display RAM</td><td>c</td><td>b</td><td>a</td><td>f</td><td>g</td><td>e</td><td>d</td><td>DP</td></tr><tr><td>rows/backplane</td><td>0</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td></tr><tr><td>outputs (BP)</td><td>1</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td></tr><tr><td>2</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td></tr><tr><td>3</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td></tr></table> MSB <table><tr><td>c</td><td>b</td><td>a</td><td>f</td><td>g</td><td>e</td><td>d</td><td>DP</td></tr></table> LSB	rows	n	n+1	n+2	n+3	n+4	n+5	n+6	n+7	display RAM	c	b	a	f	g	e	d	DP	rows/backplane	0	x	x	x	x	x	x	x	outputs (BP)	1	x	x	x	x	x	x	x	2	x	x	x	x	x	x	x	x	3	x	x	x	x	x	x	x	x	c	b	a	f	g	e	d	DP	MSB <table><tr><td>c</td><td>b</td><td>a</td><td>f</td><td>g</td><td>e</td><td>d</td><td>DP</td></tr></table> LSB	c	b	a	f	g	e	d	DP
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display RAM	c	b	a	f	g	e	d	DP																																																																		
rows/backplane	0	x	x	x	x	x	x	x																																																																		
outputs (BP)	1	x	x	x	x	x	x	x																																																																		
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3	x	x	x	x	x	x	x	x																																																																		
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1:2 multiplex			columns display RAM address/segment outputs (s) byte1 <table><tr><td>rows</td><td>n</td><td>n+1</td><td>n+2</td><td>n+3</td></tr><tr><td>display RAM</td><td>a</td><td>f</td><td>e</td><td>d</td></tr><tr><td>rows/backplane</td><td>0</td><td>b</td><td>g</td><td>c</td></tr><tr><td>outputs (BP)</td><td>1</td><td>x</td><td>x</td><td>DP</td></tr><tr><td>2</td><td>x</td><td>x</td><td>x</td><td>x</td></tr><tr><td>3</td><td>x</td><td>x</td><td>x</td><td>x</td></tr></table> MSB <table><tr><td>a</td><td>b</td><td>f</td><td>g</td><td>e</td><td>c</td><td>d</td><td>DP</td></tr></table> LSB	rows	n	n+1	n+2	n+3	display RAM	a	f	e	d	rows/backplane	0	b	g	c	outputs (BP)	1	x	x	DP	2	x	x	x	x	3	x	x	x	x	a	b	f	g	e	c	d	DP	MSB <table><tr><td>a</td><td>b</td><td>f</td><td>g</td><td>e</td><td>c</td><td>d</td><td>DP</td></tr></table> LSB	a	b	f	g	e	c	d	DP																								
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2	x	x	x	x																																																																						
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1:3 multiplex			columns display RAM address/segment outputs (s) byte1 <table><tr><td>rows</td><td>n</td><td>n+1</td><td>n+2</td></tr><tr><td>display RAM</td><td>b</td><td>a</td><td>f</td></tr><tr><td>rows/backplane</td><td>0</td><td>DP</td><td>d</td></tr><tr><td>outputs (BP)</td><td>1</td><td>c</td><td>e</td></tr><tr><td>2</td><td>x</td><td>g</td><td>x</td></tr><tr><td>3</td><td>x</td><td>x</td><td>x</td></tr></table> MSB <table><tr><td>b</td><td>DP</td><td>c</td><td>a</td><td>d</td><td>g</td><td>f</td><td>e</td></tr></table> LSB	rows	n	n+1	n+2	display RAM	b	a	f	rows/backplane	0	DP	d	outputs (BP)	1	c	e	2	x	g	x	3	x	x	x	b	DP	c	a	d	g	f	e	MSB <table><tr><td>b</td><td>DP</td><td>c</td><td>a</td><td>d</td><td>g</td><td>f</td><td>e</td></tr></table> LSB	b	DP	c	a	d	g	f	e																														
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rows/backplane	0	DP	d																																																																							
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2	x	g	x																																																																							
3	x	x	x																																																																							
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b	DP	c	a	d	g	f	e																																																																			
1:4 multiplex			columns display RAM address/segment outputs (s) byte1 <table><tr><td>rows</td><td>n</td><td>n+1</td></tr><tr><td>display RAM</td><td>a</td><td>f</td></tr><tr><td>rows/backplane</td><td>0</td><td>c</td></tr><tr><td>outputs (BP)</td><td>1</td><td>e</td></tr><tr><td>2</td><td>b</td><td>g</td></tr><tr><td>3</td><td>DP</td><td>d</td></tr></table> MSB <table><tr><td>a</td><td>c</td><td>b</td><td>DP</td><td>f</td><td>e</td><td>g</td><td>d</td></tr></table> LSB	rows	n	n+1	display RAM	a	f	rows/backplane	0	c	outputs (BP)	1	e	2	b	g	3	DP	d	a	c	b	DP	f	e	g	d	MSB <table><tr><td>a</td><td>c</td><td>b</td><td>DP</td><td>f</td><td>e</td><td>g</td><td>d</td></tr></table> LSB	a	c	b	DP	f	e	g	d																																				
rows	n	n+1																																																																								
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outputs (BP)	1	e																																																																								
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a	c	b	DP	f	e	g	d																																																																			
a	c	b	DP	f	e	g	d																																																																			

001 aaf/646

x = data bit unchanged.

Fig 5. Relationship between LCD layout, drive mode, display RAM filling order and display data transmitted over the I²C-bus

When display data is transmitted to the PCA8576F, the received display bytes are stored in the display RAM in accordance with the selected LCD drive mode. The data is stored as it arrives and depending on the current multiplex drive mode the bits are stored singularly, in pairs, triples, or quadruples. To illustrate the filling order, an example of a 7-segment display showing all drive modes is given in [Figure 5](#); the RAM filling organization depicted applies equally to other LCD types, see [Section 7.3.1](#) to [Section 7.3.4](#).

7.3.1 RAM filling in static drive mode

In the static drive mode the eight transmitted data bits are placed in eight successive display RAM columns in row 0 (see [Figure 6](#)).

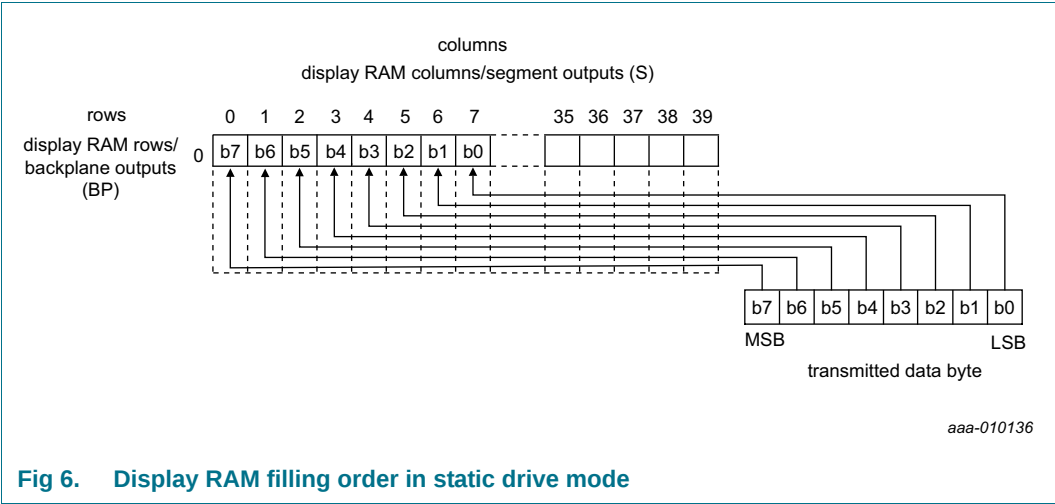


Fig 6. Display RAM filling order in static drive mode

7.3.2 RAM filling in 1:2 multiplex drive mode

In the 1:2 multiplex drive mode the eight transmitted data bits are placed in four successive display RAM columns of two rows (see [Figure 7](#)).

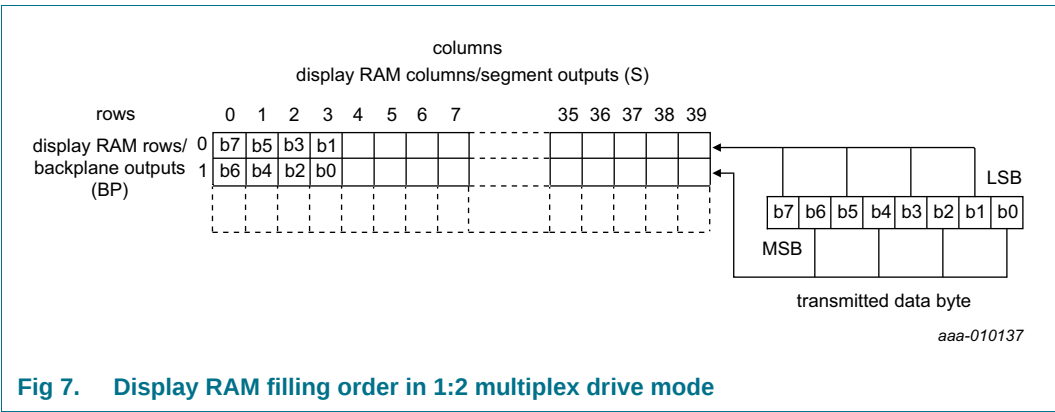


Fig 7. Display RAM filling order in 1:2 multiplex drive mode

7.3.3 RAM filling in 1:3 multiplex drive mode

In 1:3 multiplex drive mode, the RAM is written as shown in [Table 13](#) (see [Figure 5](#) as well).

Table 13. Standard RAM filling in 1:3 multiplex drive mode

Assumption: BP2/S2, BP2/S5, BP2/S8 etc. **are not connected** to any segments/elements on the display.

Display RAM bits (rows)/backplane outputs (BPn)	Display RAM addresses (columns)/segment outputs (Sn)										
	0	1	2	3	4	5	6	7	8	9	:
0	a7	a4	a1	b7	b4	b1	c7	c4	c1	d7	:
1	a6	a3	a0	b6	b3	b0	c6	c3	c0	d6	:
2	a5	a2	-	b5	b2	-	c5	c2	-	d5	:
3	-	-	-	-	-	-	-	-	-	-	:

If the bit at position BP2/S2 would be written by a second byte transmitted, then the mapping of the segment bits would change as illustrated in [Table 14](#).

Table 14. Entire RAM filling by rewriting in 1:3 multiplex drive mode

Assumption: BP2/S2, BP2/S5, BP2/S8 etc. **are connected** to segments/elements on the display.

Display RAM bits (rows)/backplane outputs (BPn)	Display RAM addresses (columns)/segment outputs (Sn)										
	0	1	2	3	4	5	6	7	8	9	:
0	a7	a4	a1/b7	b4	b1/c7	c4	c1/d7	d4	d1/e7	e4	:
1	a6	a3	a0/b6	b3	b0/c6	c3	c0/d6	d3	d0/e6	e3	:
2	a5	a2	b5	b2	c5	c2	d5	d2	e5	e2	:
3	-	-	-	-	-	-	-	-	-	-	:

In the case described in [Table 14](#) the RAM has to be written entirely and BP2/S2, BP2/S5, BP2/S8 etc. have to be connected to segments/elements on the display. This can be achieved by a combination of writing and rewriting the RAM like follows:

- In the first write to the RAM, bits a7 to a0 are written.
- In the second write, bits b7 to b0 are written, overwriting bits a1 and a0 with bits b7 and b6.
- In the third write, bits c7 to c0 are written, overwriting bits b1 and b0 with bits c7 and c6.

Depending on the method of writing to the RAM (standard or entire filling by rewriting), some segments/elements remain unused or can be used, but it has to be considered in the module layout process as well as in the driver software design.

7.3.4 RAM filling in 1:4 multiplex drive mode

In the 1:4 multiplex drive mode the eight transmitted data bits are placed in two successive display RAM columns of four rows (see [Figure 8](#)).

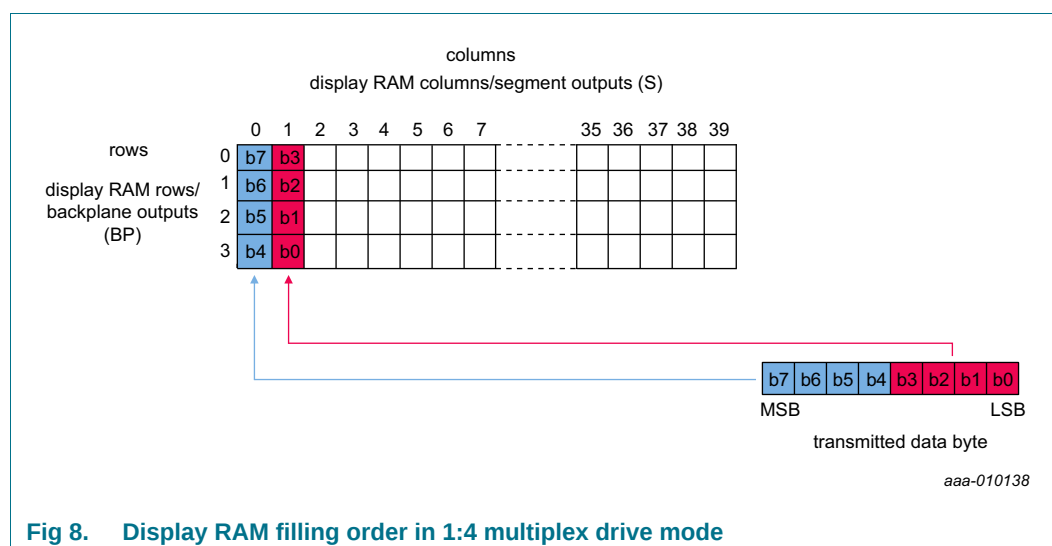


Fig 8. Display RAM filling order in 1:4 multiplex drive mode

7.3.5 Data pointer

The addressing mechanism for the display RAM is realized using the data pointer. This allows the loading of an individual display data byte, or a series of display data bytes, into any location of the display RAM. The sequence commences with the initialization of the data pointer by the load-data-pointer command (see [Table 8](#)). Following this command, an arriving data byte is stored at the display RAM address indicated by the data pointer. The filling order is shown in [Figure 5](#). After each byte is stored, the content of the data pointer is automatically incremented by a value dependent on the selected LCD drive mode:

- In static drive mode by eight.
- In 1:2 multiplex drive mode by four.
- In 1:3 multiplex drive mode by three.
- In 1:4 multiplex drive mode by two.

If an I²C-bus data access terminates early then the state of the data pointer is unknown. Consequently, the data pointer must be rewritten prior to further RAM accesses.

7.3.6 Subaddress counter

The storage of display data is determined by the contents of the subaddress counter. Storage is allowed only when the content of the subaddress counter match with the hardware subaddress applied to A0 and A1. The subaddress counter value is defined by the device-select command (see [Table 9](#)). If the content of the subaddress counter and the hardware subaddress do not match then data storage is inhibited but the data pointer is incremented as if data storage had taken place. The subaddress counter is also incremented when the data pointer overflows.

The storage arrangements described lead to extremely efficient data loading in cascaded applications. When a series of display bytes are sent to the display RAM, automatic wrap-over to the next PCA8576F occurs when the last RAM address is exceeded. Subaddressing across device boundaries is successful even if the change to the next device in the cascade occurs within a transmitted character.

The hardware subaddress must not be changed while the device is being accessed on the I²C-bus interface.

7.3.7 Writing over the RAM address boundary

In all multiplex drive modes, depending on the setting of the data pointer, it is possible to fill the RAM over the RAM address boundary. If the PCA8576F is part of a cascade the additional bits fall into the next device that also generates the acknowledge signal. If the PCA8576F is a single device or the last device in a cascade the additional bits will be discarded and no acknowledge signal will be generated.

7.3.8 Bank selection

7.3.8.1 RAM bank switching

The PCA8576F includes a RAM bank switching feature in the static and 1:2 multiplex drive modes. A bank can be thought of as one RAM row or a collection of RAM rows (see [Figure 9](#)). The RAM bank switching gives the provision for preparing display information in an alternative bank and to be able to switch to it once it is complete.

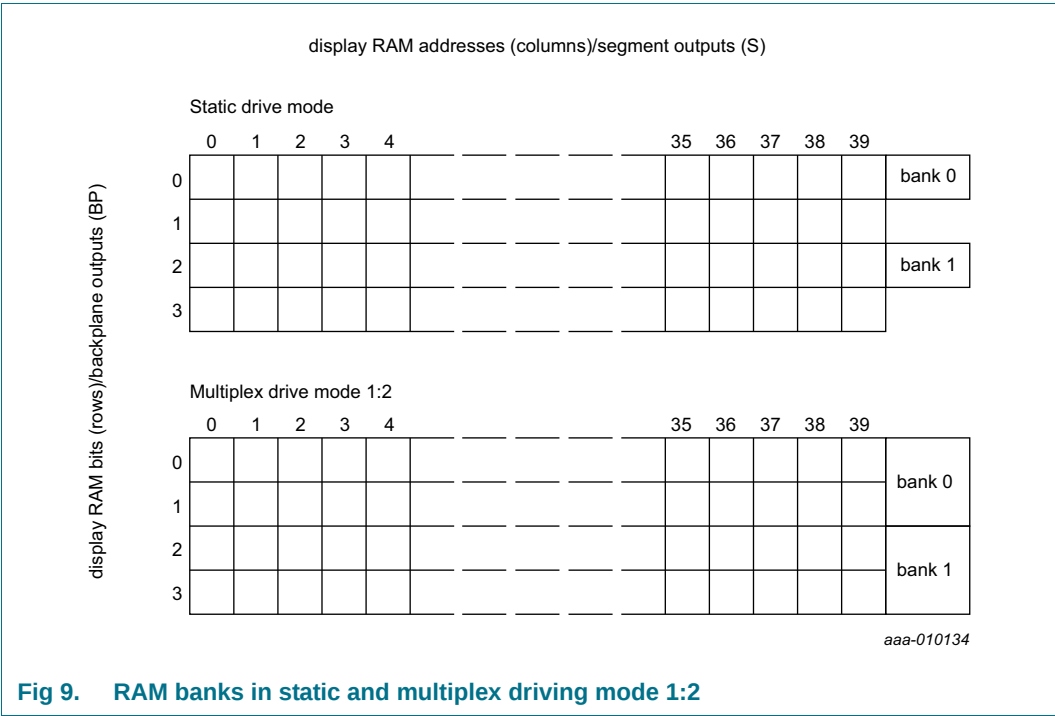
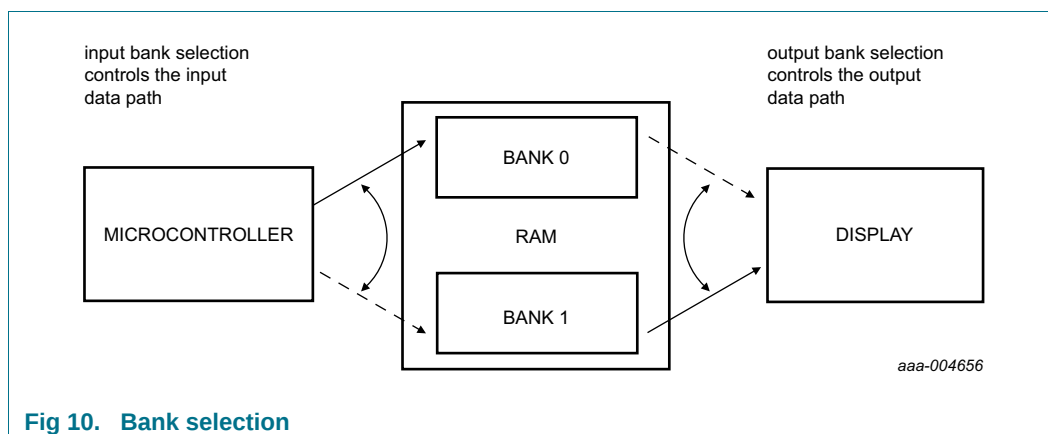


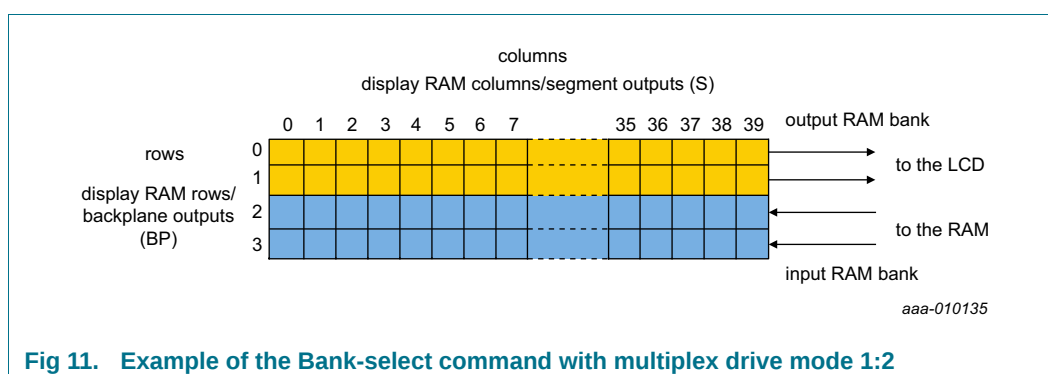
Fig 9. RAM banks in static and multiplex driving mode 1:2

There are two banks; bank 0 and bank 1. [Figure 9](#) shows the location of these banks relative to the RAM map. Input and output banks can be set independently from one another with the Bank-select command (see [Table 10 on page 7](#)). [Figure 10](#) shows the concept.



In the static drive mode, the bank-select command may request the contents of row 2 to be selected for display instead of the contents of row 0. In the 1:2 multiplex mode, the contents of rows 2 and 3 may be selected instead of rows 0 and 1. This gives the provision for preparing display information in an alternative bank and to be able to switch to it once it is assembled.

In [Figure 11](#) an example is shown for 1:2 multiplex drive mode where the displayed data is read from the first two rows of the memory (bank 0), while the transmitted data is stored in the second two rows of the memory (bank 1).



7.3.8.2 Output bank selector

The output bank selector (see [Table 10](#)) selects one of the four rows per display RAM address for transfer to the display register. The actual row selected depends on the selected LCD drive mode in operation and on the instant in the multiplex sequence.

- In 1:4 multiplex mode, all RAM addresses of row 0 are selected, these are followed by the contents of row 1, 2, and then 3
- In 1:3 multiplex mode, rows 0, 1, and 2 are selected sequentially
- In 1:2 multiplex mode, rows 0 and 1 are selected
- In static mode, row 0 is selected

7.3.8.3 Input bank selector

The input bank selector loads display data into the display RAM in accordance with the selected LCD drive configuration. Display data can be loaded in row 2 in static drive mode or in rows 2 and 3 in 1:2 multiplex drive mode by using the bank-select command (see

[Table 10](#)). The input bank selector functions independently to the output bank selector.

7.4 Initialization

At power-on the status of the I²C-bus and the registers of the PCA8576F is undefined. Therefore the PCA8576F should be initialized as quickly as possible after power-on to ensure a proper bus communication and to avoid display artifacts. The following instructions should be accomplished for initialization:

- I²C-bus initialization. For information about the I²C-bus, see [Section 8](#).
 - generating a START condition
 - sending 0h and ignoring the acknowledge
 - generating a STOP condition
- Mode-set command (see [Table 7](#)), setting
 - bit E = 0
 - bit B to the required LCD bias configuration
 - bits M[1:0] to the required LCD drive mode
- Load-data-pointer command (see [Table 8](#)), setting
 - bits P[5:0] to 0h (or any other required address)
- Device-select command (see [Table 9](#)), setting
 - bits A[1:0] to the required hardware subaddress (for example, 0h)
- Bank-select command (see [Table 10](#)), setting
 - bit I to 0
 - bit O to 0
- Blink-select command (see [Table 11](#)), setting
 - bit AB to 0 or 1
 - bits BF[1:0] to 00 (or to a desired blinking mode)
- writing meaningful information (for example, a logo) into the display RAM

After the initialization, the display can be switched on by setting bit E = 1 with the mode-set command.

7.5 Possible display configurations

The possible display configurations of the PCA8576F depend on the number of active backplane outputs required. A selection of display configurations is shown in [Table 15](#). All of these configurations can be implemented in the typical system shown in [Figure 13](#).

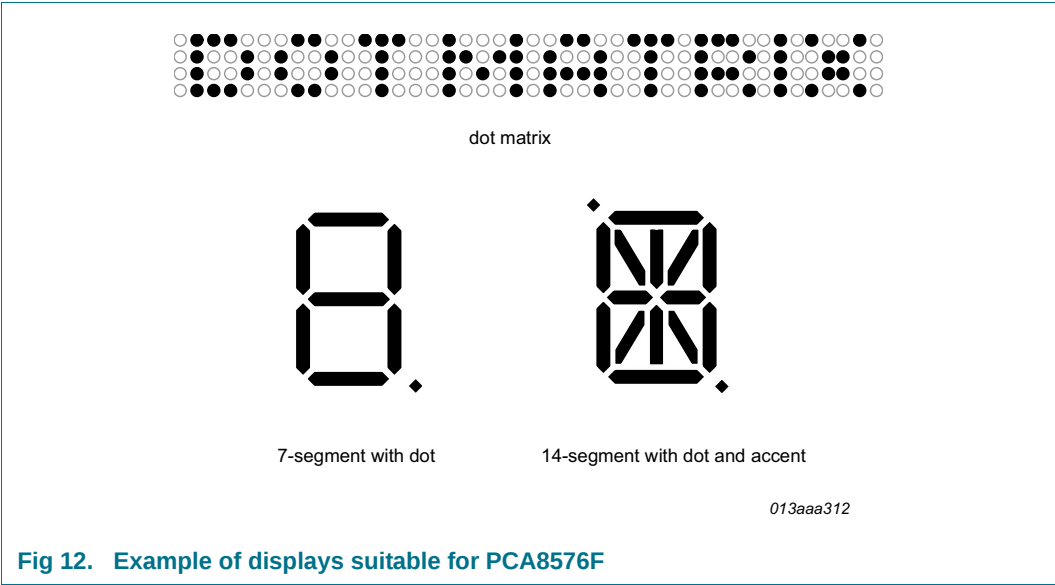


Fig 12. Example of displays suitable for PCA8576F

Table 15. Selection of possible display configurations

Number of Backplanes	Icons	Digits/Characters		Dot matrix: segments/elements
		7-segment ^[1]	14-segment ^[2]	
4	160	20	10	160 (4 × 40)
3	120	15	7	120 (3 × 40)
2	80	10	5	80 (2 × 40)
1	40	5	2	40 (1 × 40)

[1] 7 segment display has 8 segments/elements including the decimal point.

[2] 14 segment display has 16 segments/elements including decimal point and accent dot.

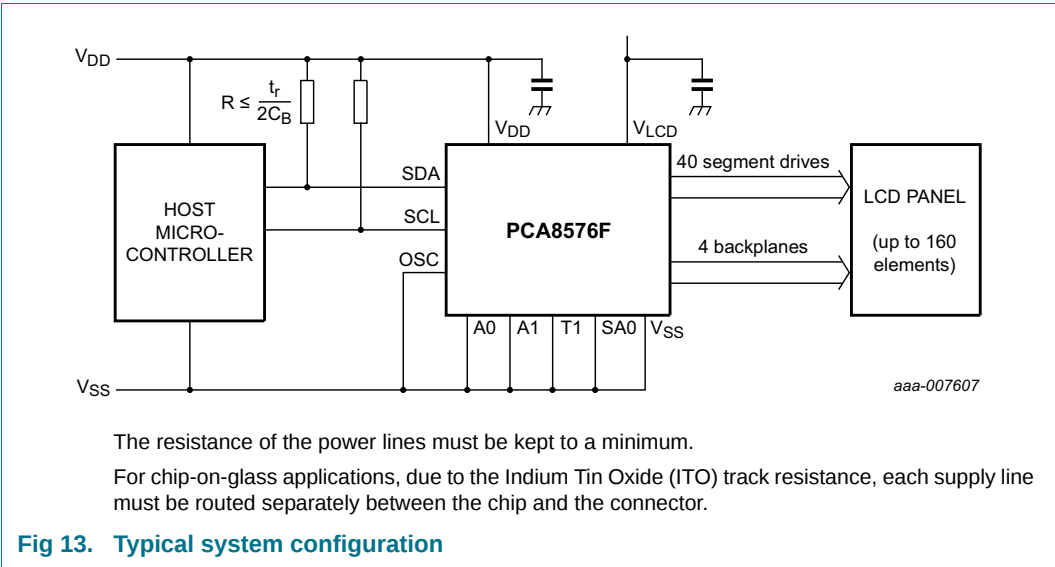


Fig 13. Typical system configuration

The host microcontroller maintains the 2-line I²C-bus communication channel with the PCA8576F. The internal oscillator is enabled by connecting pin OSC to pin V_{SS}. The appropriate biasing voltages for the multiplexed LCD waveforms are generated internally. The only other connections required to complete the system are to the power supplies (V_{DD}, V_{SS}, and V_{LCD}) and the LCD panel chosen for the application.

7.6 LCD voltage

7.6.1 LCD bias generator

Fractional LCD biasing voltages are obtained from an internal voltage divider of three impedances connected between pins V_{LCD} and V_{SS}. The center impedance is bypassed by switch if the 1/2 bias voltage level for the 1:2 multiplex drive mode configuration is selected. The LCD voltage can be temperature compensated externally using the supply to pin V_{LCD}.

7.6.2 LCD voltage selector

The LCD voltage selector coordinates the multiplexing of the LCD in accordance with the selected LCD drive configuration. The operation of the voltage selector is controlled by the mode-set command from the command decoder. The biasing configurations that apply to the preferred modes of operation, together with the biasing characteristics as functions of V_{LCD} and the resulting discrimination ratios (D) are given in [Table 16](#).

Discrimination is a term which is defined as the ratio of the on and off RMS voltage across a segment. It can be thought of as a measurement of contrast.

Table 16. Biasing characteristics

LCD drive mode	Number of:		LCD bias configuration	$\frac{V_{off(RMS)}}{V_{LCD}}$	$\frac{V_{on(RMS)}}{V_{LCD}}$	$D = \frac{V_{on(RMS)}}{V_{off(RMS)}}$
	Backplanes	Levels				
static	1	2	static	0	1	∞
1:2 multiplex	2	3	1/2	0.354	0.791	2.236
1:2 multiplex	2	4	1/3	0.333	0.745	2.236
1:3 multiplex	3	4	1/3	0.333	0.638	1.915
1:4 multiplex	4	4	1/3	0.333	0.577	1.732

A practical value for V_{LCD} is determined by equating V_{off(RMS)} with a defined LCD threshold voltage (V_{th(off)}), typically when the LCD exhibits approximately 10 % contrast. In the static drive mode a suitable choice is V_{LCD} > 3V_{th(off)}.

Multiplex drive modes of 1:3 and 1:4 with 1/2 bias are possible but the discrimination and hence the contrast ratios are smaller.

Bias is calculated by $\frac{1}{1+a}$, where the values for a are

a = 1 for 1/2 bias

a = 2 for 1/3 bias

The RMS on-state voltage (V_{on(RMS)}) for the LCD is calculated with [Equation 1](#):

$$V_{on(RMS)} = V_{LCD} \sqrt{\frac{a^2 + 2a + n}{n \times (1 + a)^2}} \quad (1)$$

where the values for n are

- n = 1 for static drive mode
- n = 2 for 1:2 multiplex drive mode
- n = 3 for 1:3 multiplex drive mode
- n = 4 for 1:4 multiplex drive mode

The RMS off-state voltage ($V_{\text{off(RMS)}}$) for the LCD is calculated with [Equation 2](#):

$$V_{\text{off(RMS)}} = V_{\text{LCD}} \sqrt{\frac{a^2 - 2a + n}{n \times (1 + a)^2}} \quad (2)$$

Discrimination is the ratio of $V_{\text{on(RMS)}}$ to $V_{\text{off(RMS)}}$ and is determined from [Equation 3](#):

$$D = \frac{V_{\text{on(RMS)}}}{V_{\text{off(RMS)}}} = \sqrt{\frac{a^2 + 2a + n}{a^2 - 2a + n}} \quad (3)$$

Using [Equation 3](#), the discrimination for an LCD drive mode of 1:3 multiplex with

$\frac{1}{2}$ bias is $\sqrt{3} = 1.732$ and the discrimination for an LCD drive mode of 1:4 multiplex with

$\frac{1}{2}$ bias is $\frac{\sqrt{21}}{3} = 1.528$.

The advantage of these LCD drive modes is a reduction of the LCD full scale voltage V_{LCD} as follows:

- 1:3 multiplex ($\frac{1}{2}$ bias): $V_{\text{LCD}} = \sqrt{6} \times V_{\text{off(RMS)}} = 2.449 V_{\text{off(RMS)}}$
- 1:4 multiplex ($\frac{1}{2}$ bias): $V_{\text{LCD}} = \left[\frac{(4 \times \sqrt{3})}{3} \right] = 2.309 V_{\text{off(RMS)}}$

These compare with $V_{\text{LCD}} = 3 V_{\text{off(RMS)}}$ when $\frac{1}{3}$ bias is used.

V_{LCD} is sometimes referred as the LCD operating voltage.

7.6.2.1 Electro-optical performance

Suitable values for $V_{\text{on(RMS)}}$ and $V_{\text{off(RMS)}}$ are dependent on the LCD liquid used. The RMS voltage, at which a pixel will be switched on or off, determine the transmissibility of the pixel.

For any given liquid, there are two threshold values defined. One point is at 10 % relative transmission (at $V_{\text{th(off)}}$) and the other at 90 % relative transmission (at $V_{\text{th(on)}}$), see [Figure 14](#). For a good contrast performance, the following rules should be followed:

$$V_{\text{on(RMS)}} \geq V_{\text{th(on)}} \quad (4)$$

$$V_{\text{off(RMS)}} \leq V_{\text{th(off)}} \quad (5)$$

$V_{\text{on(RMS)}}$ and $V_{\text{off(RMS)}}$ are properties of the display driver and are affected by the selection of a, n (see [Equation 1](#) to [Equation 3](#)) and the V_{LCD} voltage.

$V_{th(off)}$ and $V_{th(on)}$ are properties of the LCD liquid and can be provided by the module manufacturer. $V_{th(off)}$ is sometimes named V_{th} . $V_{th(on)}$ is sometimes named saturation voltage V_{sat} .

It is important to match the module properties to those of the driver in order to achieve optimum performance.

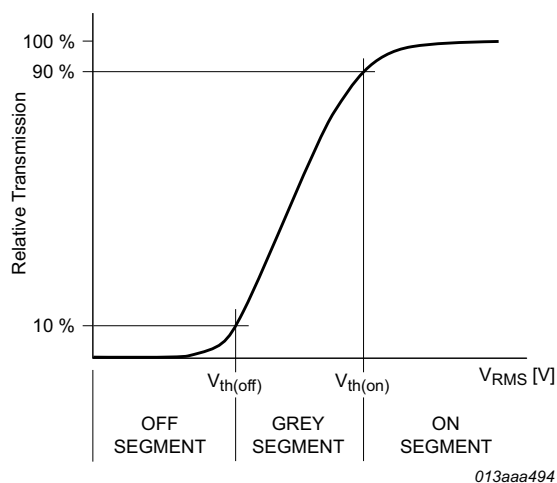


Fig 14. Electro-optical characteristic: relative transmission curve of the liquid

7.6.3 LCD drive mode waveforms

7.6.3.1 Static drive mode

The static LCD drive mode is used when a single backplane is provided in the LCD. The backplane (BP_n) and segment drive (S_n) waveforms for this mode are shown in [Figure 15](#).

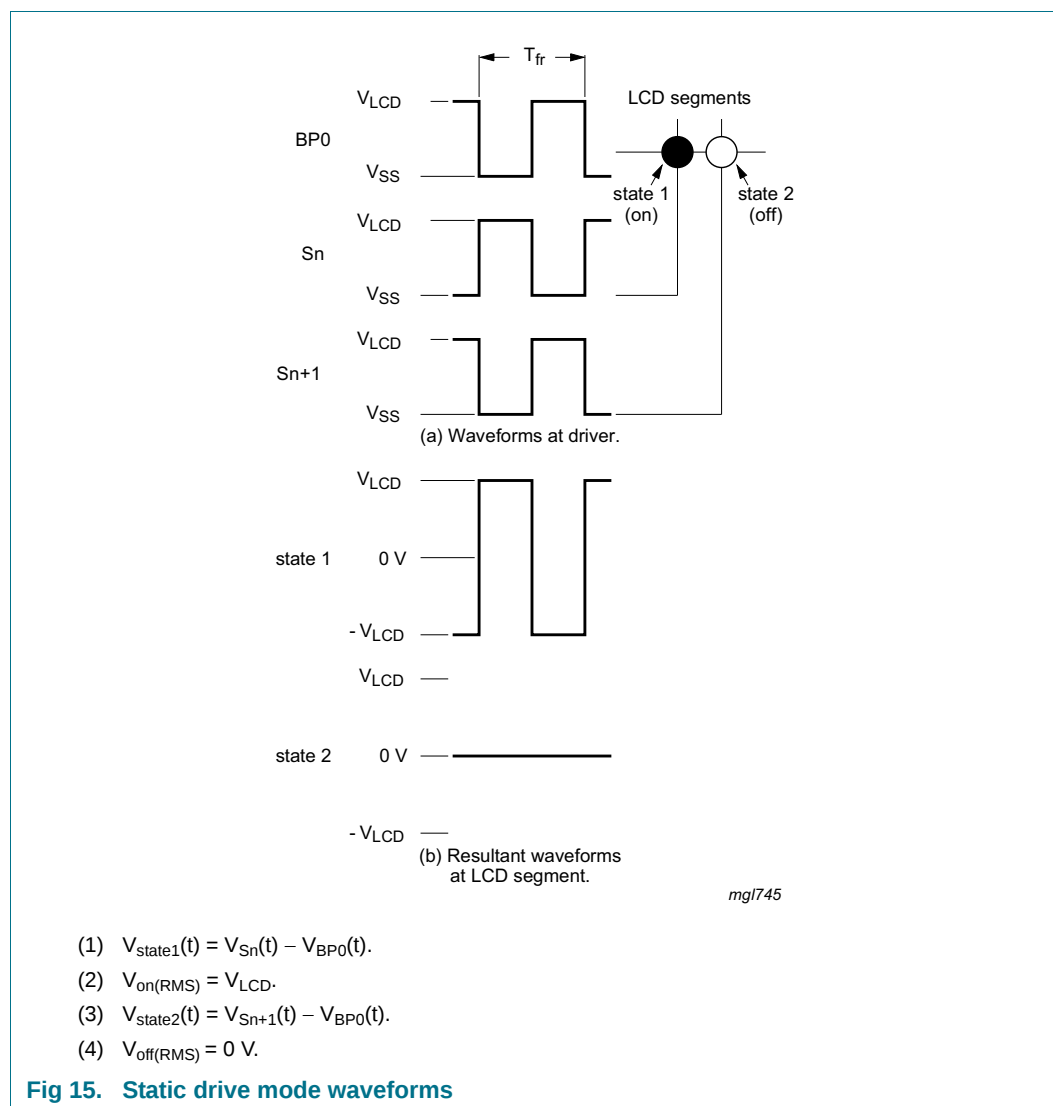
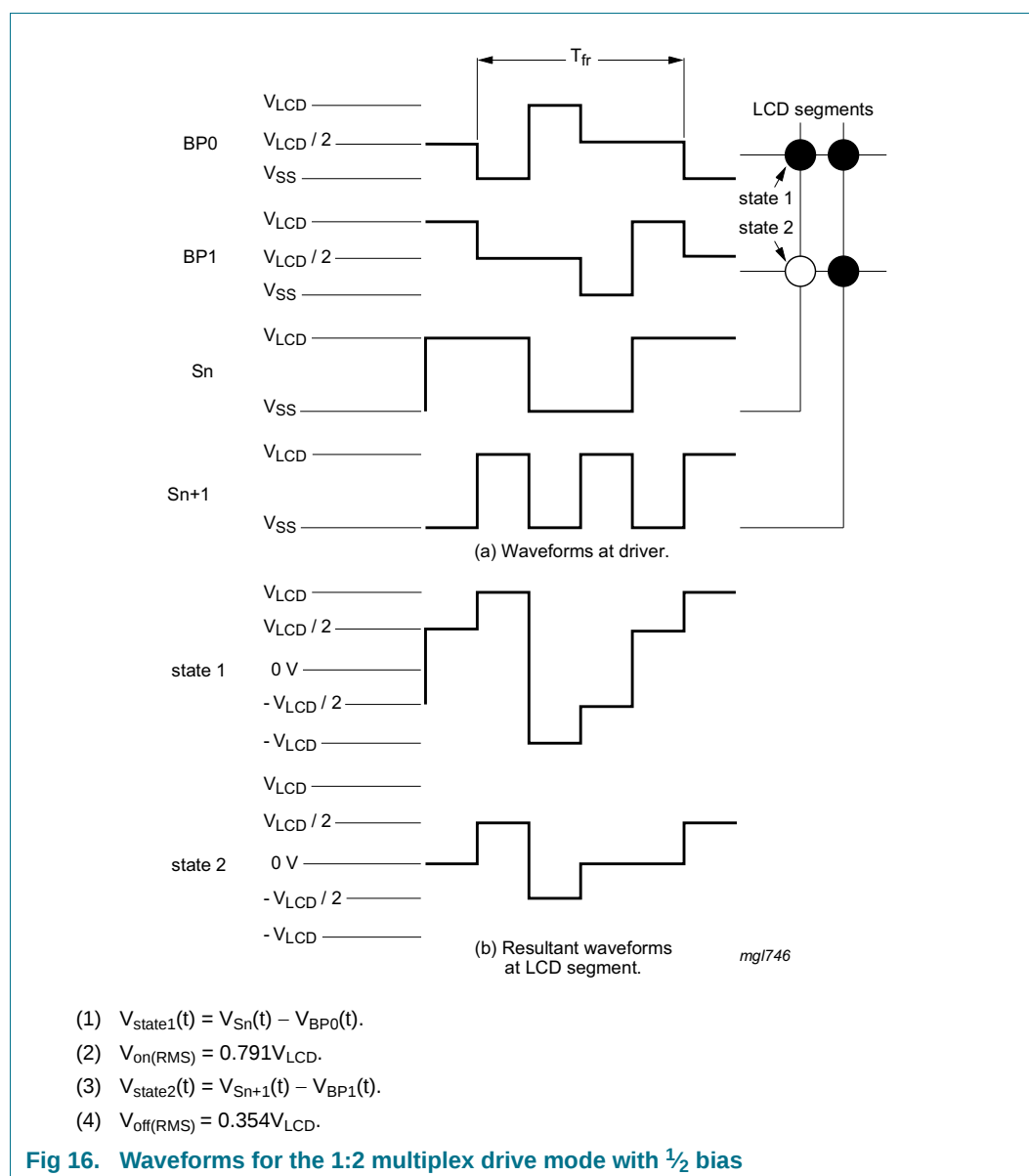
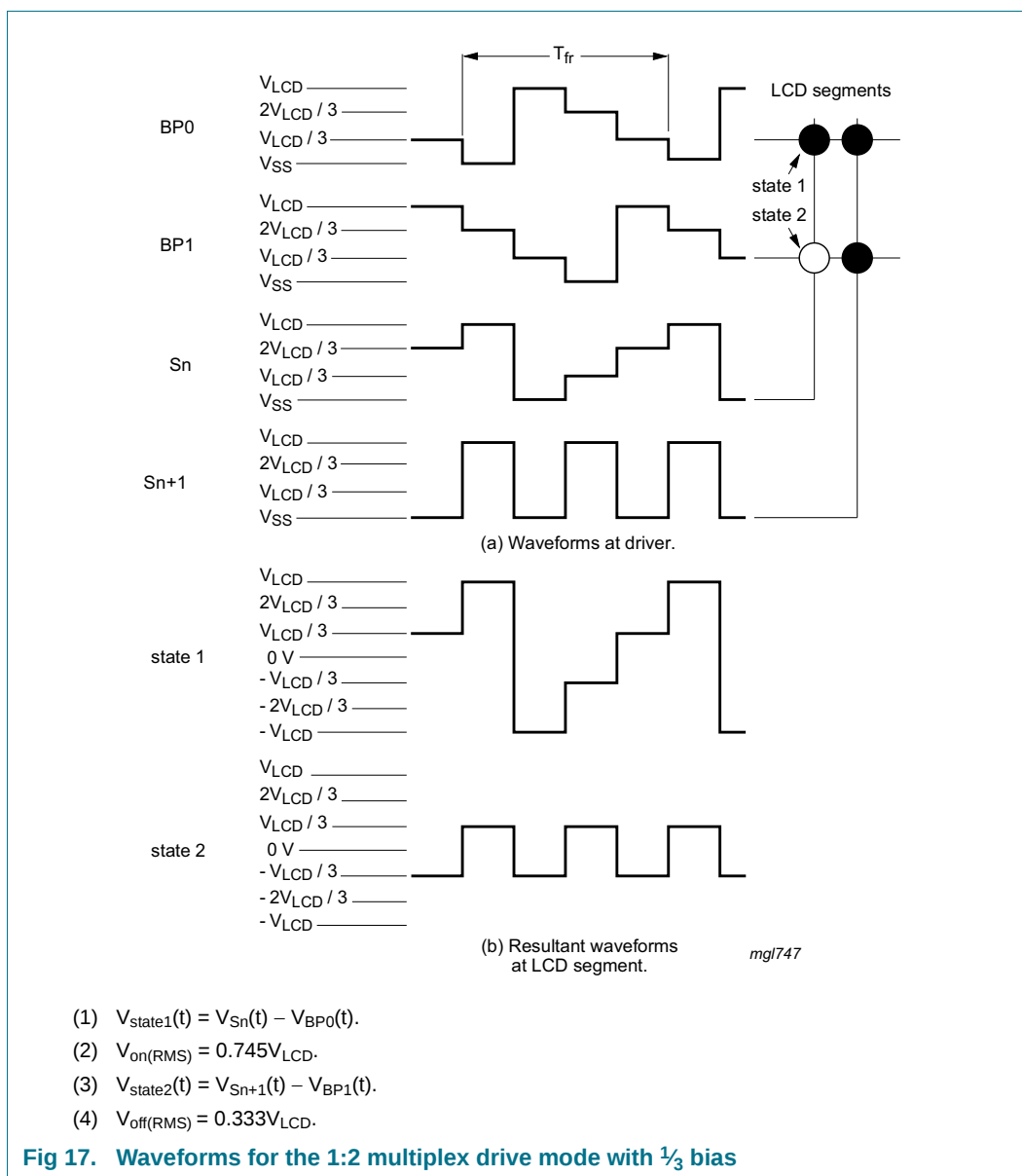


Fig 15. Static drive mode waveforms

7.6.3.2 1:2 Multiplex drive mode

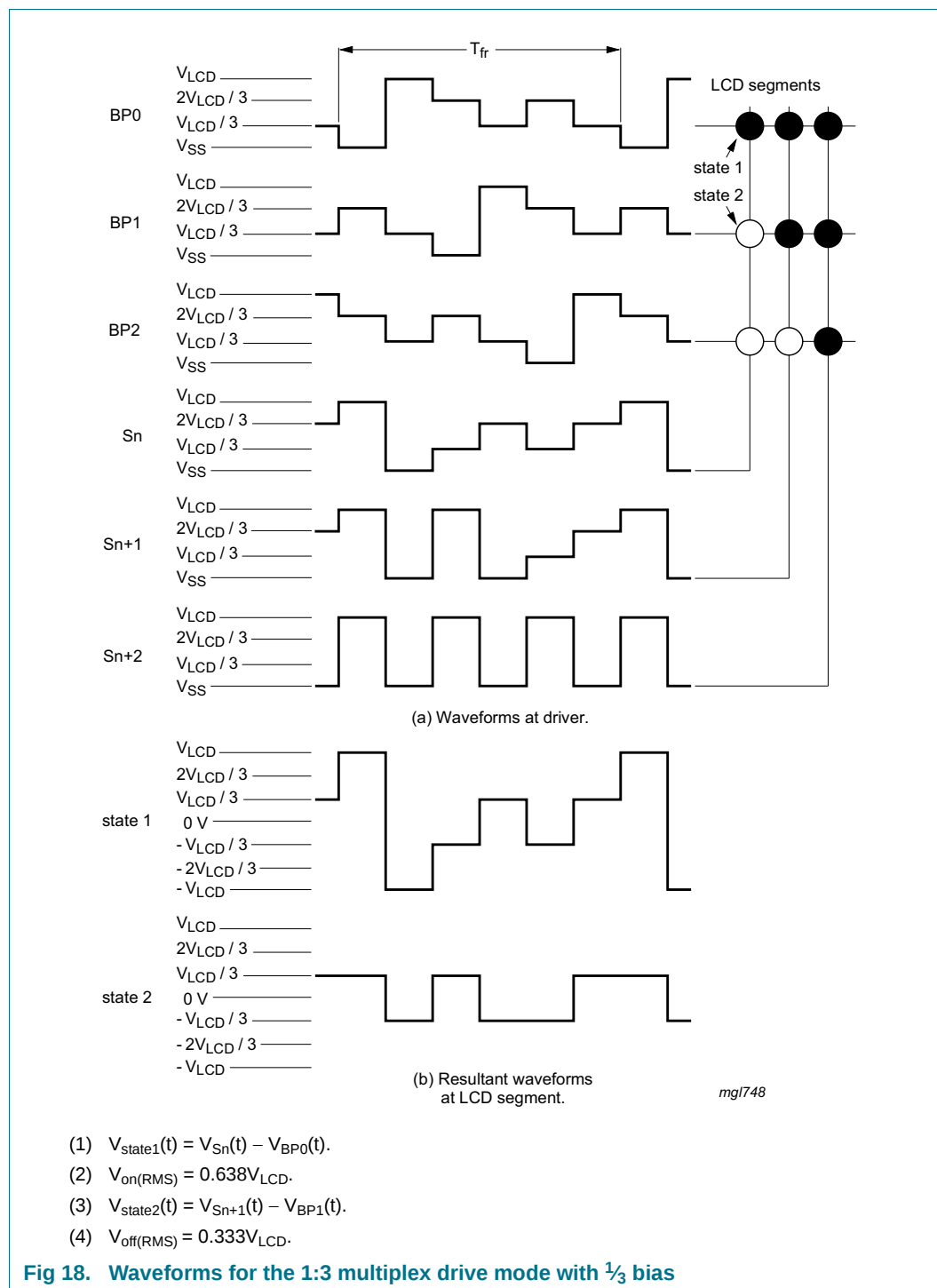
The 1:2 multiplex drive mode is used when two backplanes are provided in the LCD. This mode allows fractional LCD bias voltages of $\frac{1}{2}$ bias or $\frac{1}{3}$ bias as shown in [Figure 16](#) and [Figure 17](#).





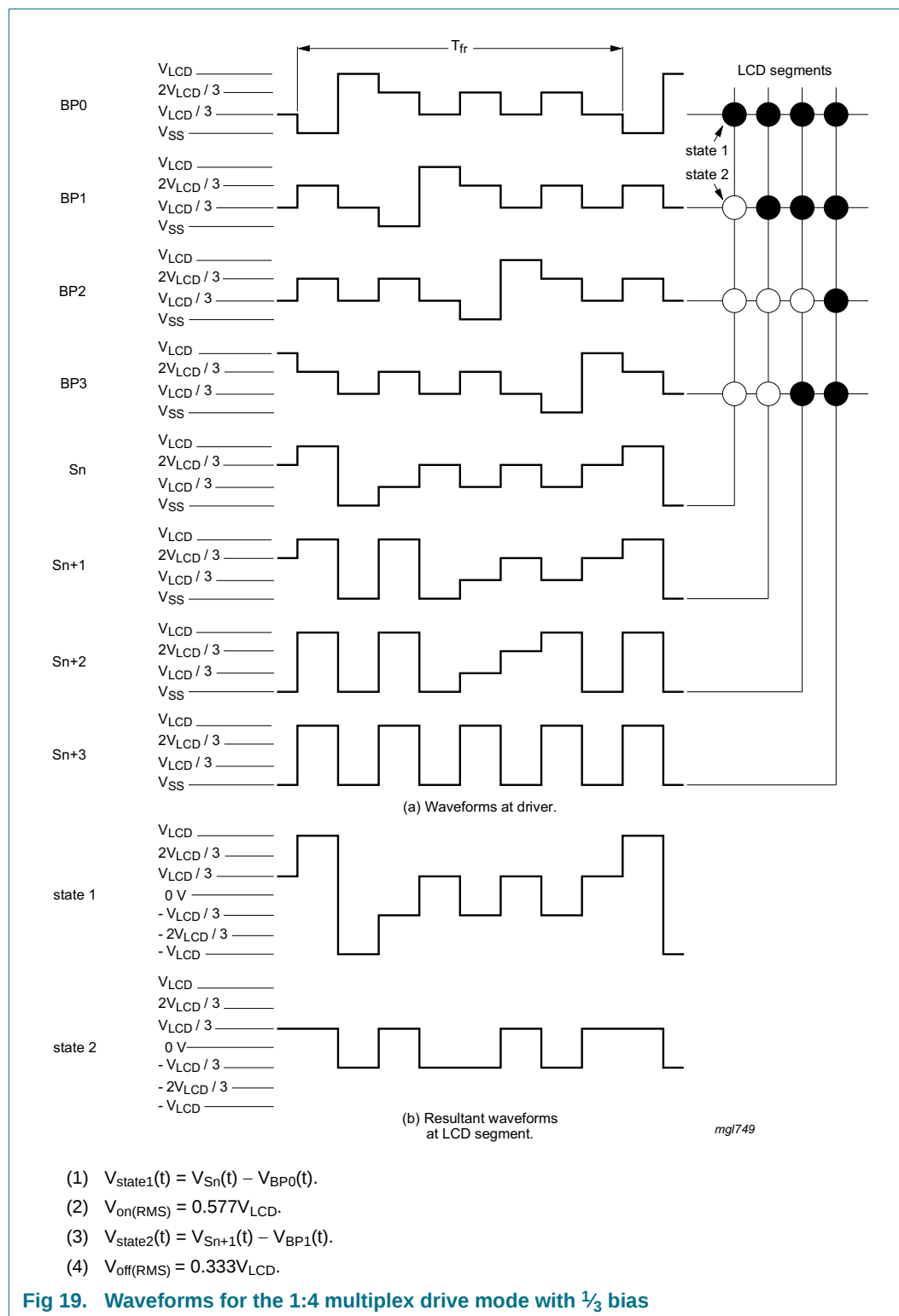
7.6.3.3 1:3 Multiplex drive mode

When three backplanes are provided in the LCD, the 1:3 multiplex drive mode applies (see [Figure 18](#)).



7.6.3.4 1:4 Multiplex drive mode

When four backplanes are provided in the LCD, the 1:4 multiplex drive mode applies (see [Figure 19](#)).



7.6.4 Backplane outputs

The LCD drive section includes four backplane outputs BP0 to BP3 which must be connected directly to the LCD. The backplane output signals are generated in accordance with the selected LCD drive mode. If less than four backplane outputs are required, the unused outputs can be left open-circuit.

[Table 17](#) describes which outputs are active for each of the multiplex drive modes and what signal is generated.

Table 17. Mapping of output pins and corresponding output signals with respect to the multiplex driving mode

Multiplex drive mode	Output pin			
	BP0	BP1	BP2	BP3
	Signal			
1:4	BP0	BP1	BP2	BP3
1:3	BP0	BP1	BP2	BP1 ^[1]
1:2	BP0	BP1	BP0 ^[1]	BP1 ^[1]
static	BP0	BP0 ^[1]	BP0 ^[1]	BP0 ^[1]

[1] These pins may optionally be connected to the display to improve drive strength. Connect only with the corresponding output pin carrying the same signal. If not required, they can be left open-circuit.

7.6.5 Segment outputs

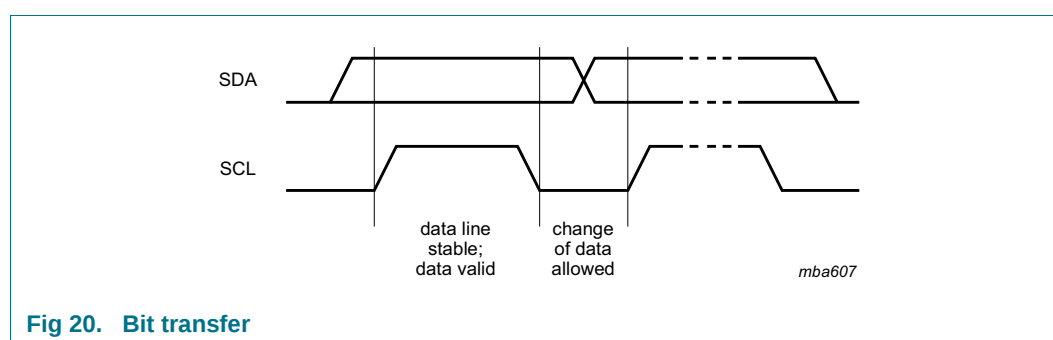
The LCD drive section includes 40 segment outputs S0 to S39 which should be connected directly to the LCD. The segment output signals are generated in accordance with the multiplexed backplane signals and with data residing in the display latch. When less than 40 segment outputs are required, the unused segment outputs should be left open-circuit.

8. Characteristics of the I²C-bus

The I²C-bus is for bidirectional, two-line communication between different ICs or modules. The two lines are a Serial Data line (SDA) and a Serial Clock line (SCL). Both lines must be connected to a positive supply via a pull-up resistor when connected to the output stages of a device. Data transfer may be initiated only when the bus is not busy.

8.1 Bit transfer

One data bit is transferred during each clock pulse. The data on the SDA line must remain stable during the HIGH period of the clock pulse as changes in the data line at this time will be interpreted as a control signal (see [Figure 20](#)).



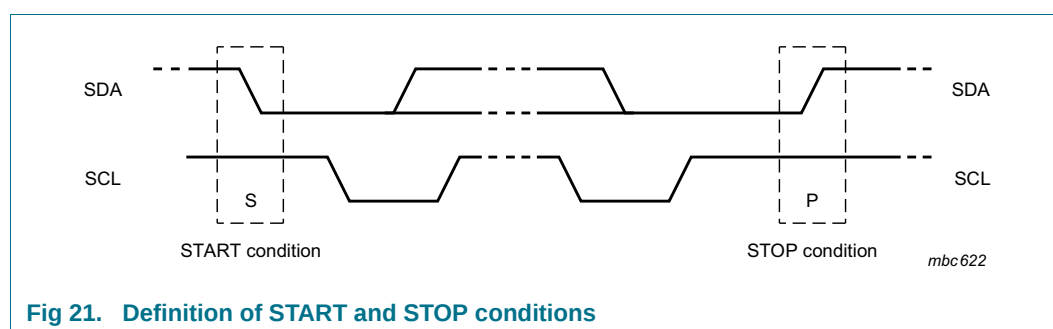
8.2 START and STOP conditions

Both data and clock lines remain HIGH when the bus is not busy.

A HIGH-to-LOW transition of the data line while the clock is HIGH is defined as the START condition - S.

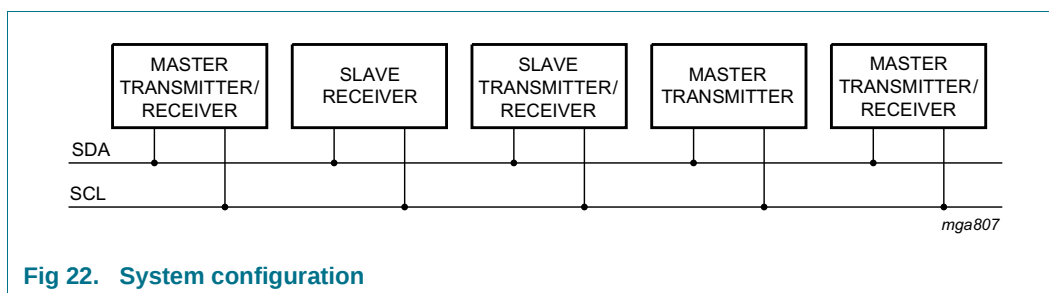
A LOW-to-HIGH transition of the data line while the clock is HIGH is defined as the STOP condition - P.

The START and STOP conditions are illustrated in [Figure 21](#).



8.3 System configuration

A device generating a message is a transmitter, a device receiving a message is the receiver. The device that controls the message is the master and the devices which are controlled by the master are the slaves. The system configuration is shown in [Figure 22](#).

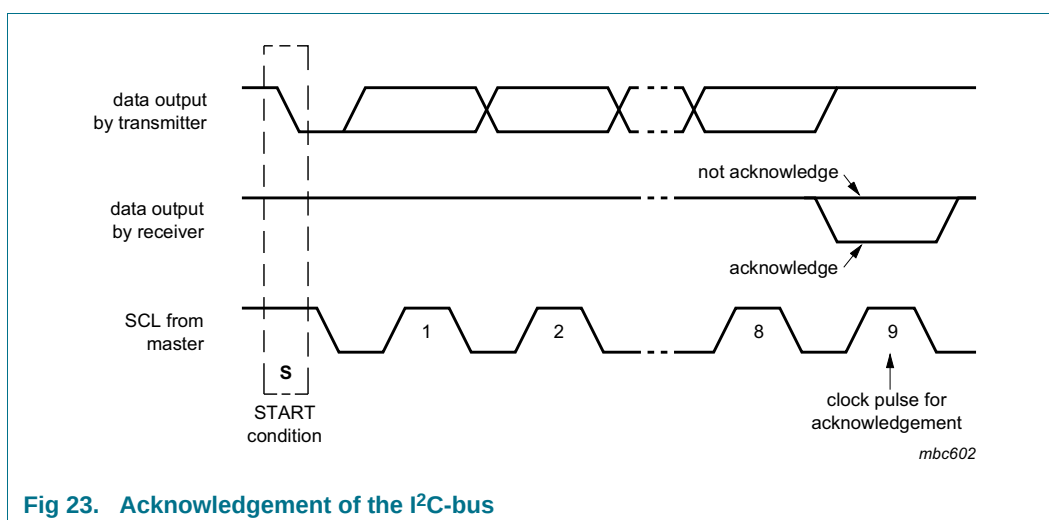


8.4 Acknowledge

The number of data bytes transferred between the START and STOP conditions from transmitter to receiver is unlimited. Each byte of eight bits is followed by an acknowledge cycle.

- A slave receiver, which is addressed, must generate an acknowledge after the reception of each byte.
- A master receiver must generate an acknowledge after the reception of each byte that has been clocked out of the slave transmitter.
- The device that acknowledges must pull-down the SDA line during the acknowledge clock pulse, so that the SDA line is stable LOW during the HIGH period of the acknowledge related clock pulse (set-up and hold times must be taken into consideration).
- A master receiver must signal an end of data to the transmitter by not generating an acknowledge on the last byte that has been clocked out of the slave. In this event, the transmitter must leave the data line HIGH to enable the master to generate a STOP condition.

Acknowledgement on the I²C-bus is illustrated in [Figure 23](#).



8.5 I²C-bus controller

The PCA8576F acts as an I²C-bus slave receiver. It does not initiate I²C-bus transfers or transmit data to an I²C-bus master receiver. The only data output from the PCA8576F are the acknowledge signals of the selected devices. Device selection depends on the I²C-bus slave address, on the transferred command data and on the hardware subaddress.

In single device applications, the hardware subaddress inputs A0 and A1 are normally tied to V_{SS} which defines the hardware subaddress 0. In multiple device applications A0 and A1 are tied to V_{SS} or V_{DD} using a binary coding scheme, so that no two devices with a common I²C-bus slave address have the same hardware subaddress.

8.6 Input filters

To enhance noise immunity in electrically adverse environments, RC low-pass filters are provided on the SDA and SCL lines.

8.7 I²C-bus protocol

Two I²C-bus slave addresses (0111 000 and 0111 001) are used to address the PCA8576F. The entire I²C-bus slave address byte is shown in [Table 18](#).

Table 18. I²C slave address byte

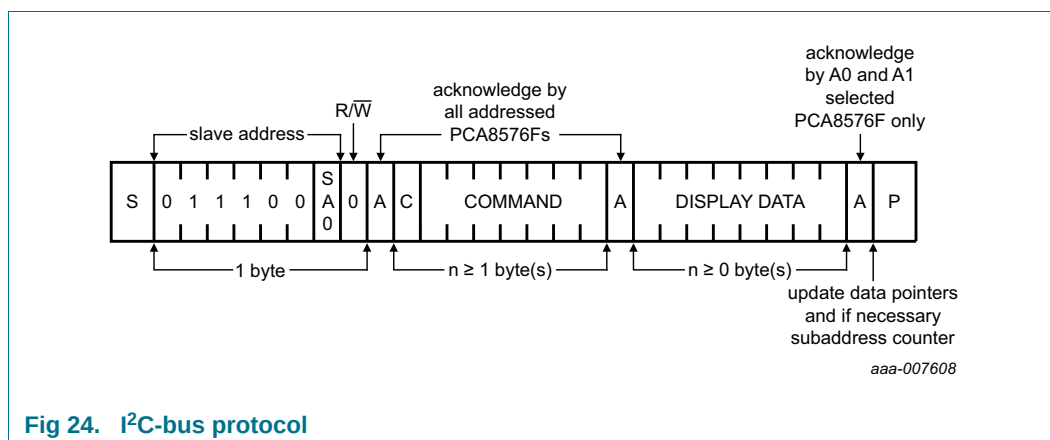
Bit	Slave address							0
	7	6	5	4	3	2	1	LSB
	MSB							
	0	1	1	1	0	0	SA0	R/W

The PCA8576F is a write-only device and will not respond to a read access, therefore bit 0 should always be logic 0. Bit 1 of the slave address byte that a PCA8576F will respond to, is defined by the level tied to its SA0 input (V_{SS} for logic 0 and V_{DD} for logic 1).

Having two reserved slave addresses allows the following on the same I²C-bus:

- Up to 8 PCA8576F for very large LCD applications
- The use of two types of LCD multiplex drive

The I²C-bus protocol is shown in [Figure 24](#). The sequence is initiated with a START condition (S) from the I²C-bus master which is followed by one of two possible PCA8576F slave addresses available. All PCA8576Fs whose SA0 inputs correspond to bit 0 of the slave address respond by asserting an acknowledge in parallel. This I²C-bus transfer is ignored by all PCA8576Fs whose SA0 inputs are set to the alternative level.



After an acknowledgement, one or more command bytes follow, that define the status of each addressed PCA8576F.

The last command byte sent is identified by resetting its most significant bit, continuation bit C, (see [Section 7.1](#)). The command bytes are also acknowledged by all addressed PCA8576F on the bus.

After the last command byte, one or more display data bytes may follow. Display data bytes are stored in the display RAM at the address specified by the data pointer and the subaddress counter. Both data pointer and subaddress counter are automatically updated and the data directed to the intended PCA8576F device.

An acknowledgement after each byte is asserted only by the PCA8576Fs that are addressed via address lines A0 and A1. After the last display byte, the I²C-bus master asserts a STOP condition (P). Alternately a START may be asserted to restart an I²C-bus access.

9. Internal circuitry

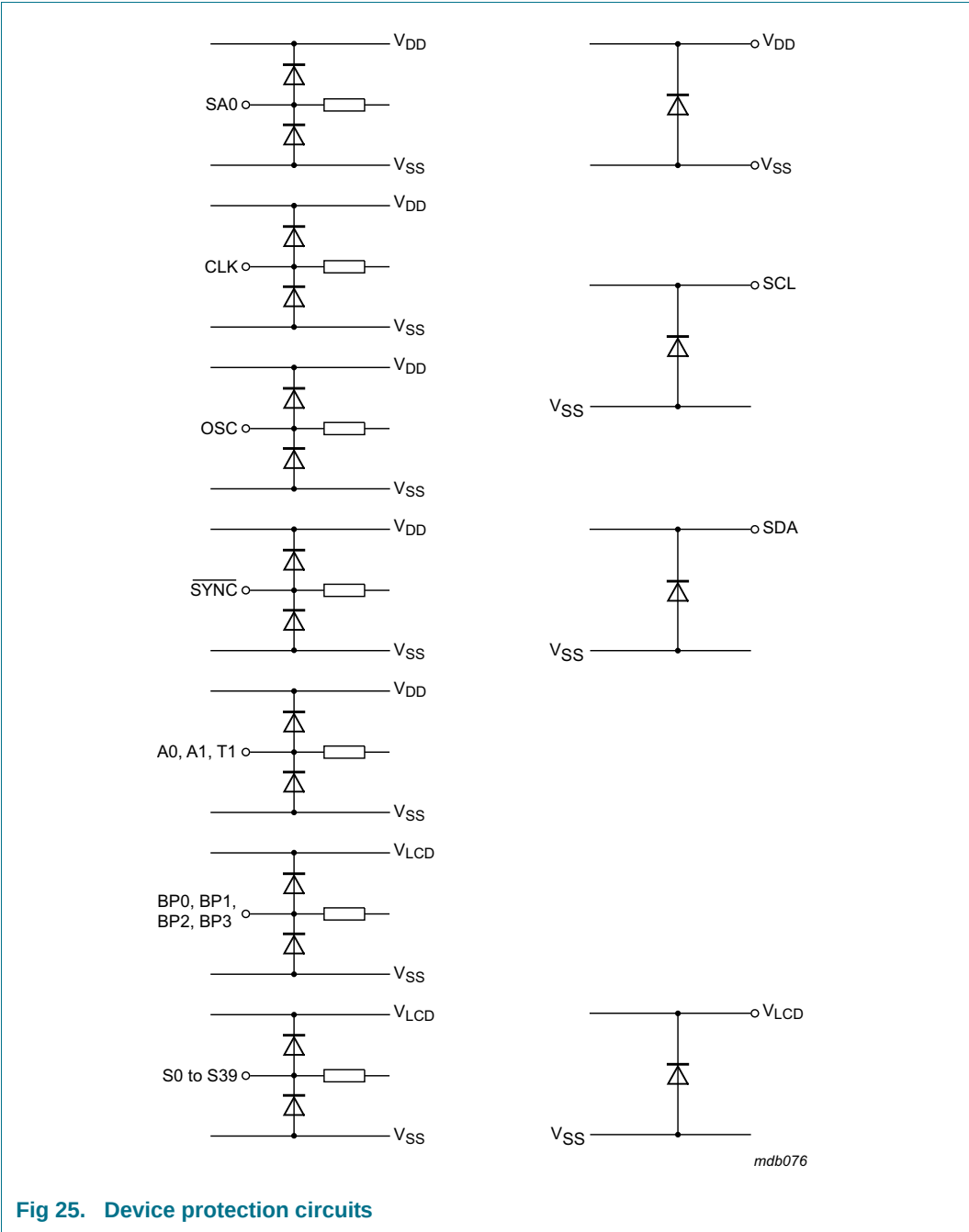


Fig 25. Device protection circuits

10. Safety notes

CAUTION



This device is sensitive to ElectroStatic Discharge (ESD). Observe precautions for handling electrostatic sensitive devices.

Such precautions are described in the *ANSI/ESD S20.20*, *IEC/ST 61340-5*, *JESD625-A* or equivalent standards.

CAUTION



Static voltages across the liquid crystal display can build up when the LCD supply voltage (V_{LCD}) is on while the IC supply voltage (V_{DD}) is off, or vice versa. This may cause unwanted display artifacts. To avoid such artifacts, V_{LCD} and V_{DD} must be applied or removed together.

CAUTION



Semiconductors are light sensitive. Exposure to light sources can cause the IC to malfunction. The IC must be protected against light. The protection must be applied to all sides of the IC.

11. Limiting values

Table 19. Limiting values

In accordance with the Absolute Maximum Rating System (IEC 60134).

Symbol	Parameter	Conditions	Min	Max	Unit
V _{DD}	supply voltage		−0.5	+6.5	V
V _{LCD}	LCD supply voltage		−0.5	+9.0	V
V _I	input voltage	on each of the pins CLK, SDA, SCL, SYNC, SA0, OSC, A0, A1, T1	−0.5	+6.5	V
V _O	output voltage	on each of the pins S0 to S39, BP0 to BP3	−0.5	+9.0	V
I _I	input current		−10	+10	mA
I _O	output current		−10	+10	mA
I _{DD}	supply current		−50	+50	mA
I _{DD(LCD)}	LCD supply current		−50	+50	mA
I _{SS}	ground supply current		−50	+50	mA
P _{tot}	total power dissipation		-	400	mW
P _O	output power		-	100	mW
V _{ESD}	electrostatic discharge voltage	HBM [1]	-	±5000	V
I _{IU}	latch-up current	V _{LU(VLCD)} = 11.5 V [2]	-	200	mA
T _{stg}	storage temperature	[3]	−65	+150	°C
T _{amb}	ambient temperature	operating device	−40	+105	°C

[1] Pass level; Human Body Model (HBM) according to [Ref. 10 "JESD22-A114"](#).

[2] Pass level; latch-up testing according to [Ref. 11 "JESD78"](#) at maximum ambient temperature (T_{amb(max)}).

[3] According to the store and transport requirements (see [Ref. 14 "UM10569"](#)) the devices have to be stored at a temperature of +8 °C to +45 °C and a humidity of 25 % to 75 %.

12. Static characteristics

Table 20. Static characteristics

$V_{DD} = 1.8\text{ V to }5.5\text{ V}$; $V_{SS} = 0\text{ V}$; $V_{LCD} = 2.5\text{ V to }8.0\text{ V}$; $T_{amb} = -40\text{ °C to }+105\text{ °C}$; unless otherwise specified.

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
Supplies						
V _{DD}	supply voltage	V _{LCD} ≤ 6.5 V	1.8	-	5.5	V
		V _{LCD} > 6.5 V	2.5	-	5.5	V
V _{LCD}	LCD supply voltage	V _{DD} < 2.5 V	2.5	-	6.5	V
		V _{DD} ≥ 2.5 V	2.5	-	8.0	V
I _{DD}	supply current	f _{clk(ext)} = 1536 Hz [1][2]	-	6	20	μA
		V _{DD} = 3.0 V; T _{amb} = 25 °C	-	2.7	-	μA
I _{DD(LCD)}	LCD supply current	f _{clk(ext)} = 1536 Hz [1]	-	18	30	μA
		V _{DD(LCD)} = 3.0 V; T _{amb} = 25 °C	-	17.5	-	μA
Logic [3]						
V _{IL}	LOW-level input voltage	on pins CLK, $\overline{\text{SYNC}}$, OSC, A0, A1, T1, SA0, SCL, SDA	V _{SS}	-	0.3V _{DD}	V
V _{IH}	HIGH-level input voltage	on pins CLK, $\overline{\text{SYNC}}$, OSC, [4][5] A0, A1, T1, SA0, SCL, SDA	0.7V _{DD}	-	V _{DD}	V
I _{OL}	LOW-level output current	output sink current; V _{OL} = 0.4 V; V _{DD} = 5 V				
		on pins CLK and $\overline{\text{SYNC}}$	1	-	-	mA
		on pin SDA	3	-	-	mA
I _{OH(CLK)}	HIGH-level output current on pin CLK	output source current; V _{OH} = 4.6 V; V _{DD} = 5 V	1	-	-	mA
I _L	leakage current	V _I = V _{DD} or V _{SS} ; on pins CLK, SCL, SDA, A0, A1, T1, SA0	−1	-	+1	μA
I _{L(OSC)}	leakage current on pin OSC	V _I = V _{DD}	−1	-	+1	μA
C _I	input capacitance	[6]	-	-	7	pF
LCD outputs						
ΔV _O	output voltage variation	on pins BP0 to BP3 and S0 to S39	−100	-	+100	mV
R _O	output resistance	V _{LCD} = 5 V [7]				
		on pins BP0 to BP3	-	1.5	-	kΩ
		on pins S0 to S39	-	6.0	-	kΩ

[1] LCD outputs are open-circuit; inputs at V_{SS} or V_{DD} ; external clock with 50 % duty factor; I²C-bus inactive.

[2] For typical values, see Figure 26.

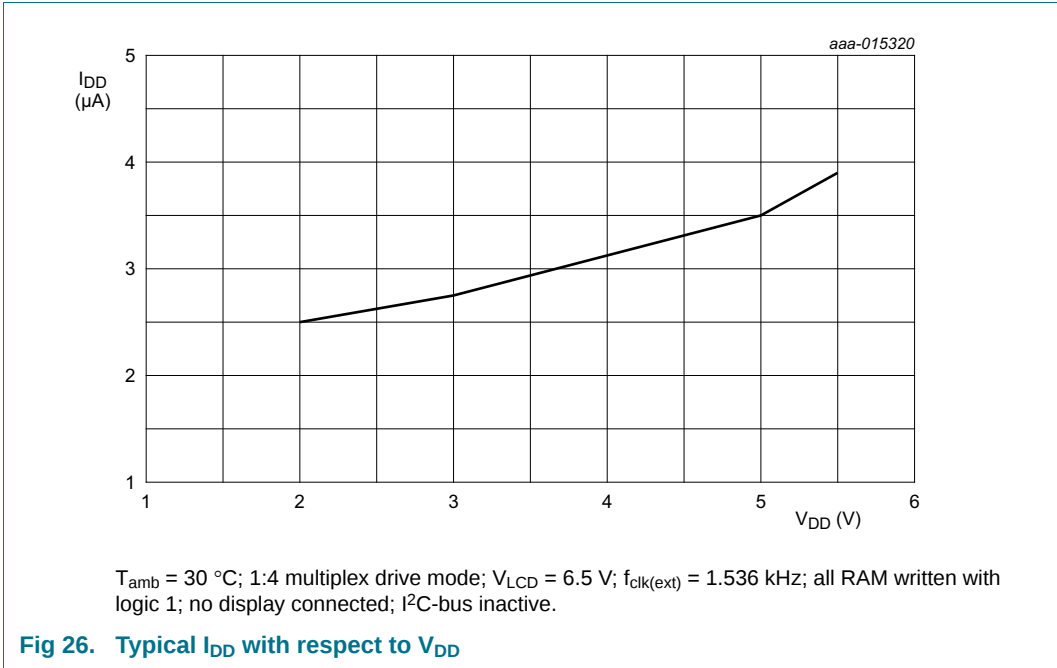
[3] The I²C-bus interface of PCA8576F is 5 V tolerant.

[4] When tested, I²C pins SCL and SDA have no diode to V_{DD} and may be driven to the V_I limiting values given in Table 19 (see Figure 25 as well).

[5] Propagation delay of driver between clock (CLK) and LCD driving signals.

[6] Periodically sampled, not 100 % tested.

[7] Outputs measured one at a time.



13. Dynamic characteristics

Table 21. Dynamic characteristics

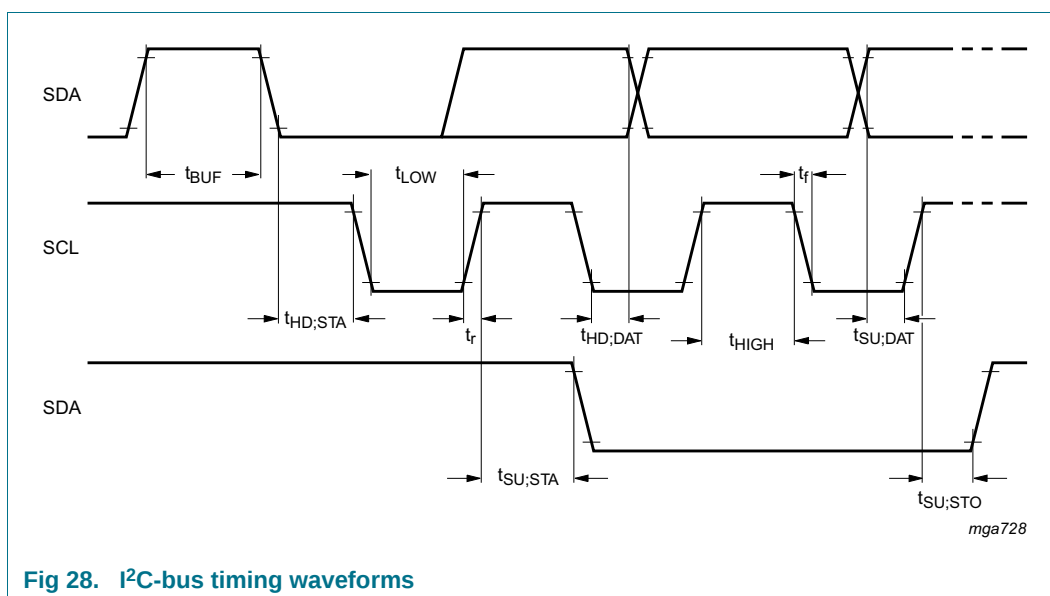
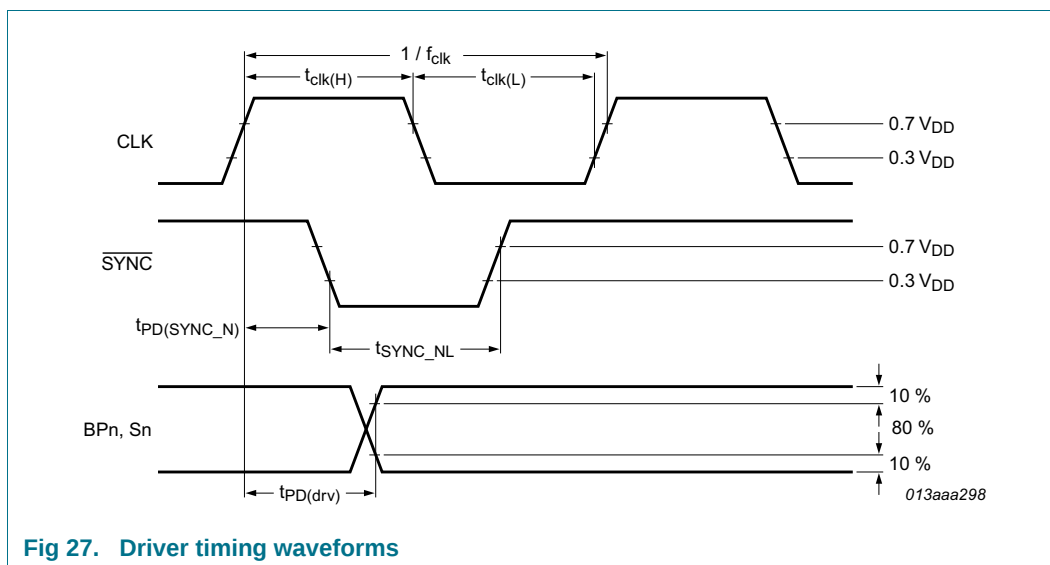
$V_{DD} = 1.8\text{ V to }5.5\text{ V}$; $V_{SS} = 0\text{ V}$; $V_{LCD} = 2.5\text{ V to }8.0\text{ V}$; $T_{amb} = -40\text{ }^{\circ}\text{C to }+105\text{ }^{\circ}\text{C}$; unless otherwise specified.

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
Clock						
$f_{clk(int)}$	internal clock frequency	[1]	3505	4800	6240	Hz
$f_{clk(ext)}$	external clock frequency		960	-	6720	Hz
f_{fr}	frame frequency	internal clock	146	200	260	Hz
		external clock	40	-	280	Hz
$t_{clk(H)}$	HIGH-level clock time		60	-	-	μs
$t_{clk(L)}$	LOW-level clock time		60	-	-	μs
Synchronization						
$t_{PD(SYNC_N)}$	$\overline{\text{SYNC}}$ propagation delay		-	30	-	ns
t_{SYNC_NL}	$\overline{\text{SYNC}}$ LOW time		1	-	-	μs
$t_{PD(drv)}$	driver propagation delay	$V_{LCD} = 5\text{ V}$ [2]	-	-	30	μs
I²C-bus [3]						
Pin SCL						
f_{SCL}	SCL clock frequency		-	-	400	kHz
t_{LOW}	LOW period of the SCL clock		1.3	-	-	μs
t_{HIGH}	HIGH period of the SCL clock		0.6	-	-	μs
Pin SDA						
$t_{SU,DAT}$	data set-up time		100	-	-	ns
$t_{HD,DAT}$	data hold time		0	-	-	ns
Pins SCL and SDA						
t_{BUF}	bus free time between a STOP and START condition		1.3	-	-	μs
$t_{SU,STO}$	set-up time for STOP condition		0.6	-	-	μs
$t_{HD,STA}$	hold time (repeated) START condition		0.6	-	-	μs
$t_{SU,STA}$	set-up time for a repeated START condition		0.6	-	-	μs
t_r	rise time of both SDA and SCL signals	$f_{SCL} = 400\text{ kHz}$	-	-	0.3	μs
		$f_{SCL} < 125\text{ kHz}$	-	-	1.0	μs
t_f	fall time of both SDA and SCL signals		-	-	0.3	μs
C_b	capacitive load for each bus line		-	-	400	pF
$t_{w(spike)}$	spike pulse width	on the I ² C-bus	-	-	50	ns

[1] Typical output duty factor: 50 % measured at the CLK output pin.

[2] Not tested in production.

- [3] All timing values are valid within the operating supply voltage and ambient temperature range and are referenced to V_{IL} and V_{IH} with an input voltage swing of V_{SS} to V_{DD} .



14. Application information

14.1 Cascaded operation

In large display configurations, up to 8 PCA8576Fs can be differentiated on the same I²C-bus by using the 2-bit hardware subaddresses (A0 and A1) and the programmable I²C-bus slave address (SA0).

Table 22. Addressing cascaded PCA8576F

Cluster	Bit SA0	Pin A1	Pin A0	Device
1	0	0	0	0
		0	1	1
		1	0	2
		1	1	3
2	1	0	0	4
		0	1	5
		1	0	6
		1	1	7

PCA8576Fs connected in cascade are synchronized to allow the backplane signals from only one device in the cascade to be shared. This arrangement is cost-effective in large LCD applications since the backplane outputs of only one device need to be through-plated to the backplane electrodes of the display. The other PCA8576F of the cascade contribute additional segment outputs. The backplanes can either be connected together to enhance the drive capability or some can be left open-circuit (such as the ones from the slave in [Figure 29](#)) or just some of the master and some of the slave will be taken to facilitate the layout of the display.

All PCA8576Fs connected in cascade are correctly synchronized by the automatically generated SYNC signal. The only time that SYNC is likely to be needed is if synchronization is lost accidentally, for example, by noise in adverse electrical environments, or if the LCD multiplex drive mode is changed in an application using several cascaded PCA8576Fs, as the drive mode cannot be changed on all of the cascaded devices simultaneously. $\overline{\text{SYNC}}$ can be either an input or an output signal; a $\overline{\text{SYNC}}$ output is implemented as an open-drain driver with an internal pull-up resistor. The PCA8576F asserts $\overline{\text{SYNC}}$ at the start of its last active backplane signal and monitors the $\overline{\text{SYNC}}$ line at all other times. If cascade synchronization is lost, it is restored by the first PCA8576F to assert $\overline{\text{SYNC}}$. The timing relationship between the backplane waveforms and the SYNC signal for each LCD drive mode is shown in [Figure 30](#).

The contact resistance between the $\overline{\text{SYNC}}$ on each cascaded device must be controlled. If the resistance is too high, the device is not able to synchronize properly; this is particularly applicable to chip-on-glass applications. The maximum SYNC contact resistance allowed for the number of devices in cascade is given in [Table 23](#).

Table 23. $\overline{\text{SYNC}}$ contact resistance

Number of devices	Maximum contact resistance
2	6 k Ω
3 to 5	2.2 k Ω
6 to 8	1.2 k Ω

Figure 30 shows the timing of the synchronization signals.

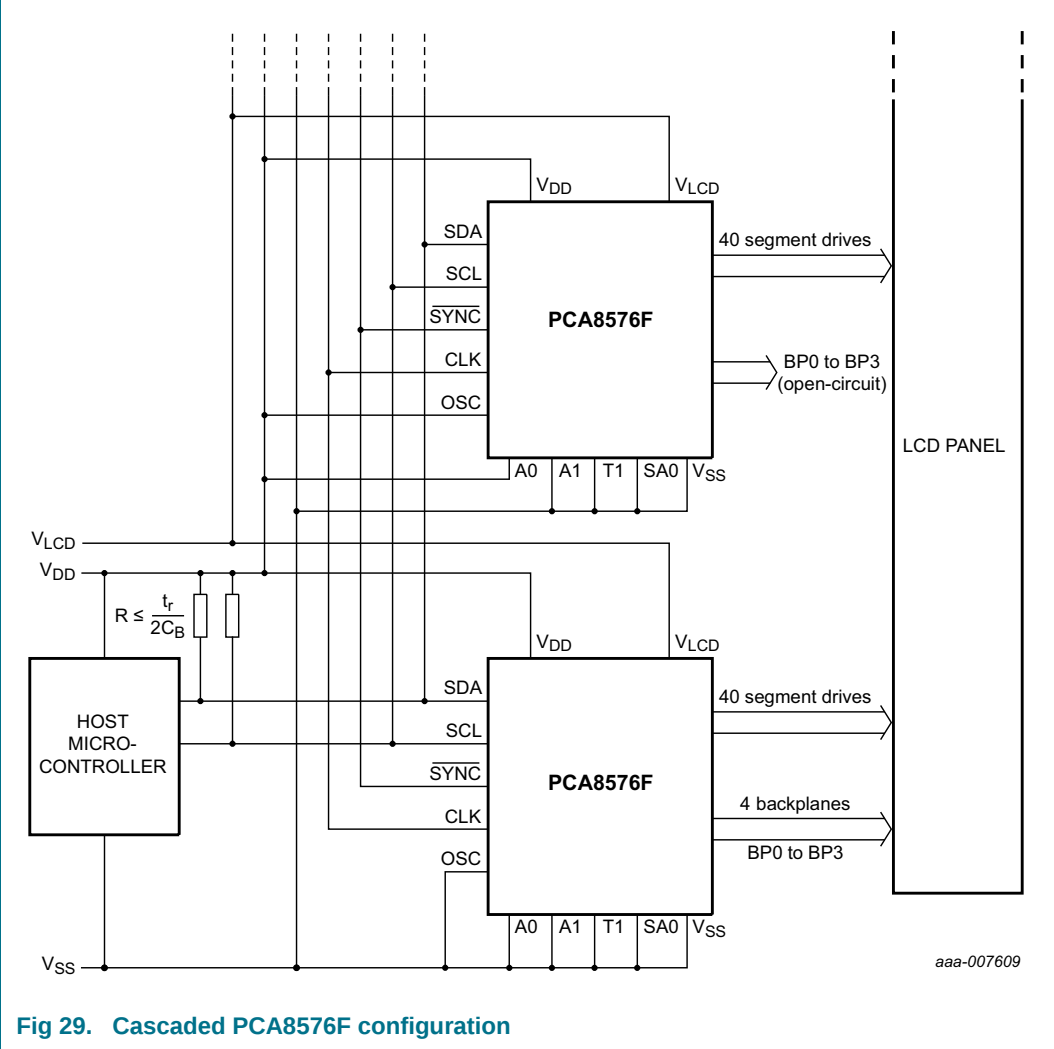
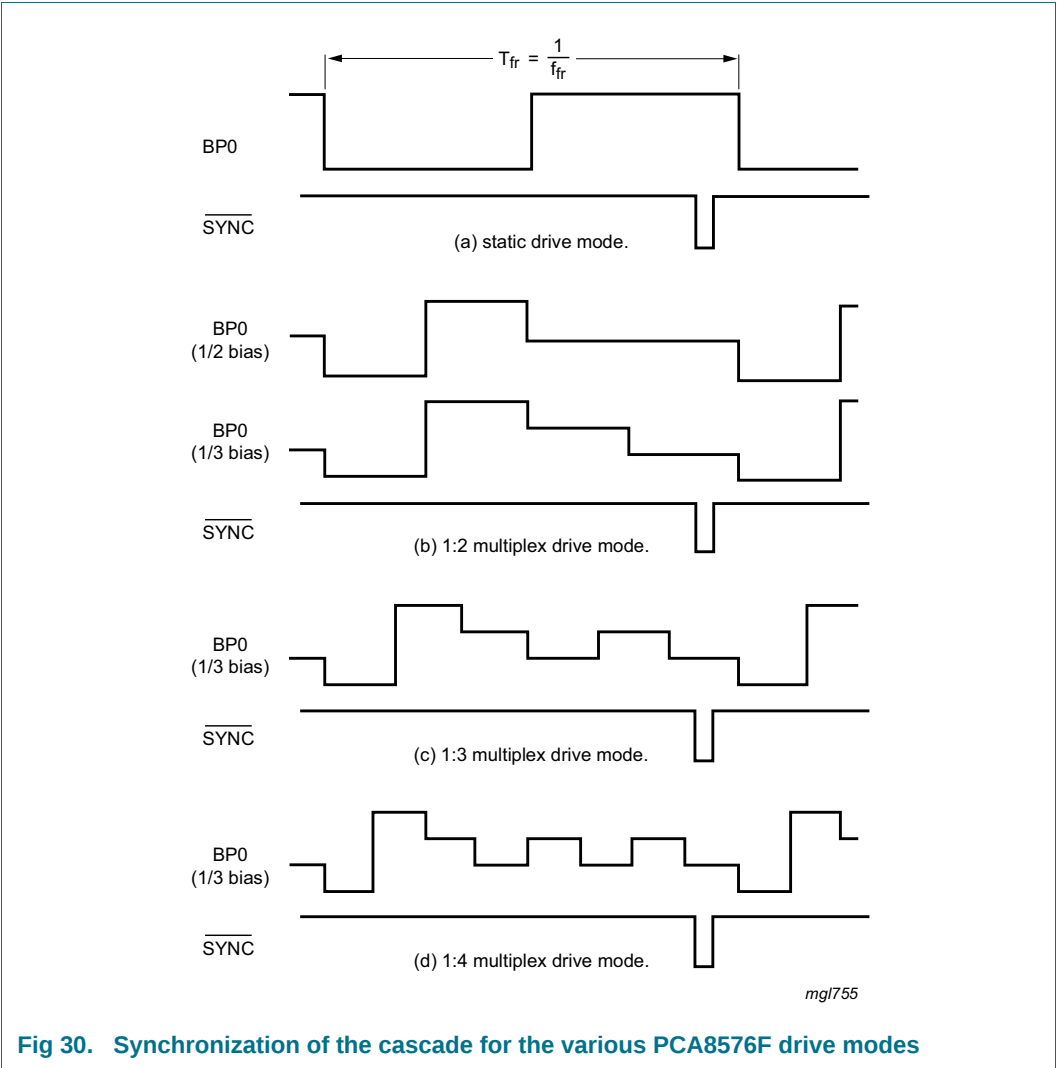


Fig 29. Cascaded PCA8576F configuration



15. Bare die outline

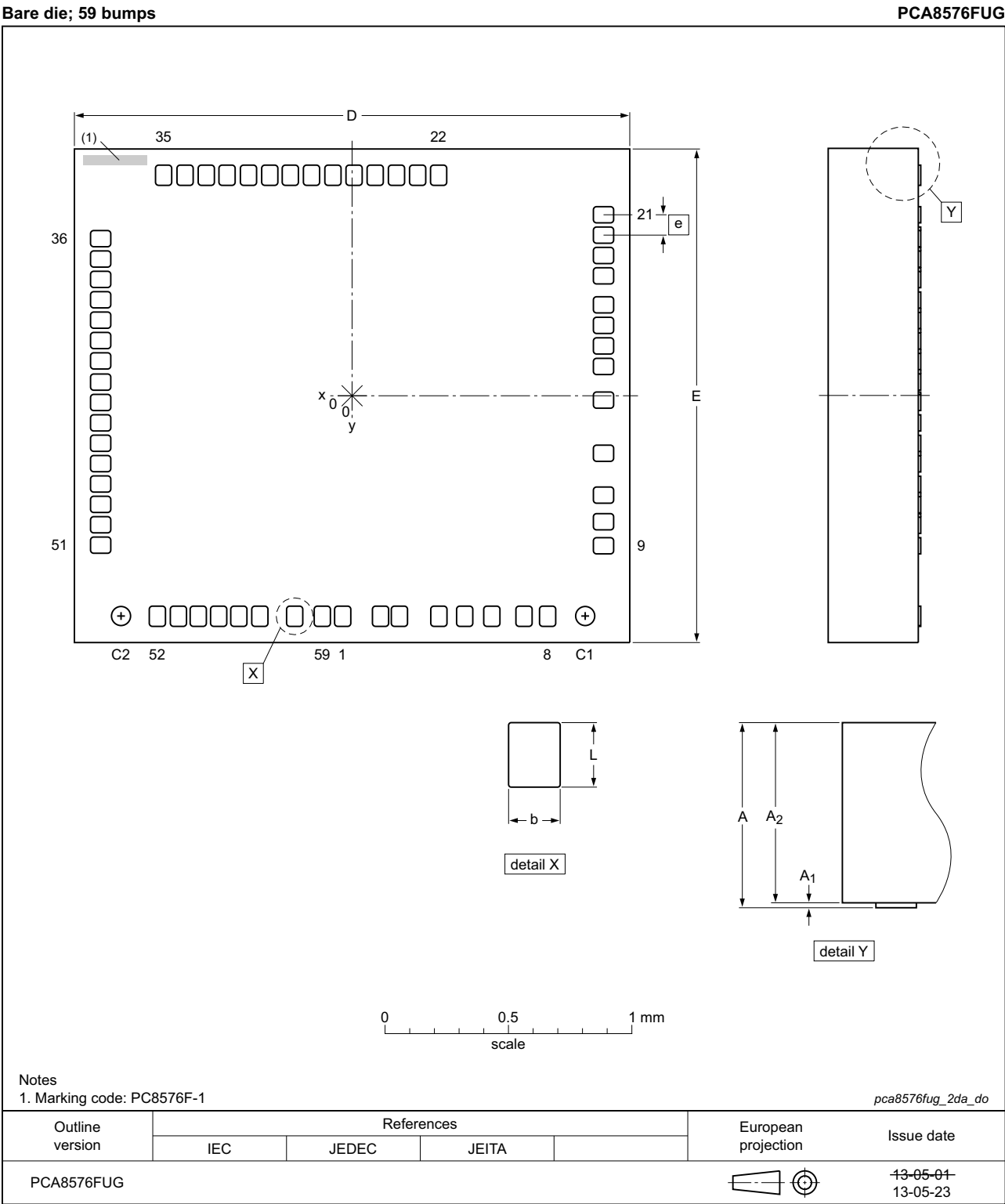


Fig 31. Bare die outline PCA8576FUG (for dimensions see Table 24)

Table 24. Dimensions of PCA8576FUG

Original dimensions are in mm.

Unit (mm)	A	A ₁	A ₂	b	D	E	e ^[1]	L
max	-	0.012	-	-	-	-	-	-
nom	0.40	0.015	0.381	0.052	2.2	2.0	-	0.077
min	-	0.018	-	-	-	-	0.072	-

[1] Dimension not drawn to scale.

Table 25. Bump location for PCA8576FUGAll x/y coordinates represent the position of the center of each pad with respect to the center (x/y = 0) of the chip (see [Figure 2](#), and [Figure 31](#)).

Symbol	Pad	X (μm)	Y (μm)	Description
SDA	1	-34.38	-876.6	I ² C-bus serial data input/output
SCL	2	109.53	-876.6	I ² C-bus serial clock input
SCL	3	181.53	-876.6	
SYNC	4	365.58	-876.6	cascade synchronization input/output
CLK	5	469.08	-876.6	external clock input/output
V _{DD}	6	577.08	-876.6	supply voltage
OSC	7	740.88	-876.6	internal oscillator enable input
A0	8	835.83	-876.6	subaddress inputs
A1	9	1005.48	-630.9	
T1	10	1005.48	-513.9	test pin
SA0	11	1005.48	-396.9	I ² C-bus address input; bit 0
V _{SS}	12	1005.48	-221.4	ground supply voltage
V _{LCD}	13	1005.48	10.71	LCD supply voltage
BP0	14	1005.48	156.51	LCD backplane outputs
BP2	15	1005.48	232.74	
BP1	16	1005.48	308.97	
BP3	17	1005.48	385.2	
S0	18	1005.48	493.2	LCD segment outputs
S1	19	1005.48	565.2	
S2	20	1005.48	637.2	
S3	21	1005.48	709.2	
S4	22	347.22	876.6	
S5	23	263.97	876.6	
S6	24	180.72	876.6	
S7	25	97.47	876.6	
S8	26	14.22	876.6	
S9	27	-69.03	876.6	
S10	28	-152.28	876.6	
S11	29	-235.53	876.6	
S12	30	-318.78	876.6	
S13	31	-402.03	876.6	

Table 25. Bump location for PCA8576FUG ...continued

All x/y coordinates represent the position of the center of each pad with respect to the center (x/y = 0) of the chip (see [Figure 2](#), and [Figure 31](#)).

Symbol	Pad	X (μm)	Y (μm)	Description
S14	32	-485.28	876.6	LCD segment outputs
S15	33	-568.53	876.6	
S16	34	-651.78	876.6	
S17	35	-735.03	876.6	
S18	36	-1005.5	625.59	
S19	37	-1005.5	541.62	
S20	38	-1005.5	458.19	
S21	39	-1005.5	374.76	
S22	40	-1005.5	291.33	
S23	41	-1005.5	207.9	
S24	42	-1005.5	124.47	
S25	43	-1005.5	41.04	
S26	44	-1005.5	-42.39	
S27	45	-1005.5	-125.8	
S28	46	-1005.5	-209.3	
S29	47	-1005.5	-292.7	
S30	48	-1005.5	-376.1	
S31	49	-1005.5	-459.5	
S32	50	-1005.5	-543	
S33	51	-1005.5	-625.6	
S34	52	-735.03	-876.6	
S35	53	-663.03	-876.6	
S36	54	-591.03	-876.6	
S37	55	-519.03	-876.6	
S38	56	-447.03	-876.6	
S39	57	-375.03	-876.6	
SDA	58	-196.38	-876.6	I ² C-bus serial data input/output
SDA	59	-106.38	-876.6	

Table 26. Alignment marks

All x/y coordinates represent the position of the center of each alignment mark with respect to the center (x/y = 0) of the chip (see [Figure 2](#), and [Figure 31](#)).

Symbol	Location		Dimension
	X (μm)	Y (μm)	Diameter (μm)
C1	930.42	-870.3	72
C2	-829.98	-870.3	72

16. Handling information

All input and output pins are protected against ElectroStatic Discharge (ESD) under normal handling. When handling Metal-Oxide Semiconductor (MOS) devices ensure that all normal precautions are taken as described in *JESD625-A*, *IEC 61340-5* or equivalent standards.

17. Packing information

17.1 Tray information

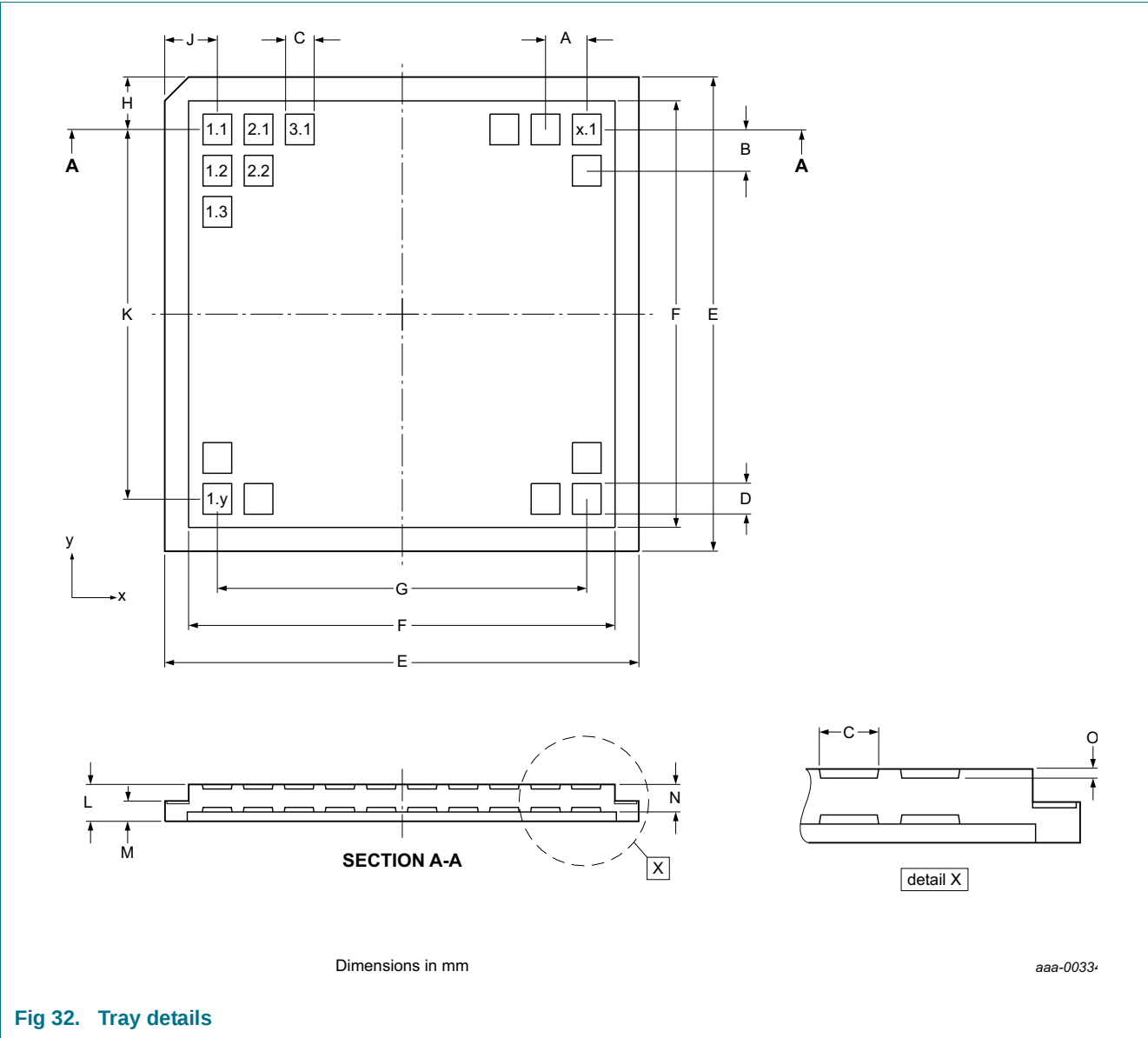


Table 27. Description of tray details

Tray details are shown in [Figure 32](#).

Tray details													
Dimensions													
A	B	C	D	E	F	G	H	J	K	L	M	N	Unit
3.6	3.6	2.36	2.11	50.8	45.72	39.6	5.6	5.6	39.6	3.96	2.18	2.49	mm
Number of pockets													
x direction								y direction					
12								12					

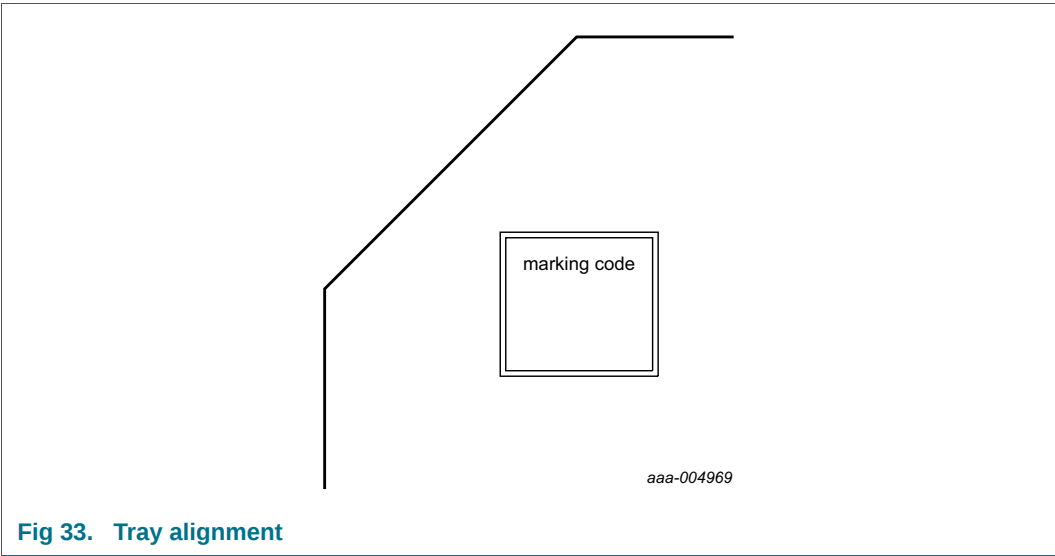


Fig 33. Tray alignment

18. Appendix

18.1 LCD segment driver selection

Table 28. Selection of LCD segment drivers

Type name	Number of elements at MUX						V _{DD} (V)	V _{LCD} (V)	f _r (Hz)	V _{LCD} (V) charge pump	V _{LCD} (V) temperature compensat.	T _{amb} (°C)	Interface	Package	AEC-Q100
	1:1	1:2	1:3	1:4	1:6	1:8	1:9								
PCA8553DIT	40	80	120	160	-	-	-	1.8 to 5.5	1.8 to 5.5	N	N	-40 to 105	I ² C / SPI	TSSOP56	Y
PCA8546ATT	-	-	-	176	-	-	-	1.8 to 5.5	2.5 to 9	N	N	-40 to 95	I ² C	TSSOP56	Y
PCA8546BIT	-	-	-	176	-	-	-	1.8 to 5.5	2.5 to 9	N	N	-40 to 95	SPI	TSSOP56	Y
PCA8547AHT	44	88	-	176	-	-	-	1.8 to 5.5	2.5 to 9	Y	Y	-40 to 95	I ² C	TQFP64	Y
PCA8547BHT	44	88	-	176	-	-	-	1.8 to 5.5	2.5 to 9	Y	Y	-40 to 95	SPI	TQFP64	Y
PCF85134HL	60	120	180	240	-	-	-	1.8 to 5.5	2.5 to 6.5	N	N	-40 to 85	I ² C	LQFP80	N
PCA85134H	60	120	180	240	-	-	-	1.8 to 5.5	2.5 to 8	N	N	-40 to 95	I ² C	LQFP80	Y
PCA8543AHL	60	120	-	240	-	-	-	2.5 to 5.5	2.5 to 9	Y	Y	-40 to 105	I ² C	LQFP80	Y
PCF8545ATT	-	-	-	176	252	320	-	1.8 to 5.5	2.5 to 5.5	N	N	-40 to 85	I ² C	TSSOP56	N
PCF8545BIT	-	-	-	176	252	320	-	1.8 to 5.5	2.5 to 5.5	N	N	-40 to 85	SPI	TSSOP56	N
PCF8536AT	-	-	-	176	252	320	-	1.8 to 5.5	2.5 to 9	N	N	-40 to 85	I ² C	TSSOP56	N
PCF8536BT	-	-	-	176	252	320	-	1.8 to 5.5	2.5 to 9	N	N	-40 to 85	SPI	TSSOP56	N
PCA8536AT	-	-	-	176	252	320	-	1.8 to 5.5	2.5 to 9	N	N	-40 to 95	I ² C	TSSOP56	Y
PCA8536BT	-	-	-	176	252	320	-	1.8 to 5.5	2.5 to 9	N	N	-40 to 95	SPI	TSSOP56	Y
PCF8537AH	44	88	-	176	276	352	-	1.8 to 5.5	2.5 to 9	Y	Y	-40 to 85	I ² C	TQFP64	N
PCF8537BH	44	88	-	176	276	352	-	1.8 to 5.5	2.5 to 9	Y	Y	-40 to 85	SPI	TQFP64	N
PCA8537AH	44	88	-	176	276	352	-	1.8 to 5.5	2.5 to 9	Y	Y	-40 to 95	I ² C	TQFP64	Y
PCA8537BH	44	88	-	176	276	352	-	1.8 to 5.5	2.5 to 9	Y	Y	-40 to 95	SPI	TQFP64	Y
PCA9620H	60	120	-	240	320	480	-	2.5 to 5.5	2.5 to 9	Y	Y	-40 to 105	I ² C	LQFP80	Y
PCA9620U	60	120	-	240	320	480	-	2.5 to 5.5	2.5 to 9	Y	Y	-40 to 105	I ² C	Bare die	Y
PCF8576DU	40	80	120	160	-	-	-	1.8 to 5.5	2.5 to 6.5	N	N	-40 to 85	I ² C	Bare die	N
PCF8576EUG	40	80	120	160	-	-	-	1.8 to 5.5	2.5 to 6.5	N	N	-40 to 85	I ² C	Bare die	N
PCA8576FUG	40	80	120	160	-	-	-	1.8 to 5.5	2.5 to 8	N	N	-40 to 105	I ² C	Bare die	Y
PCF85133U	80	160	240	320	-	-	-	1.8 to 5.5	2.5 to 6.5	N	N	-40 to 85	I ² C	Bare die	N
PCA85133U	80	160	240	320	-	-	-	1.8 to 5.5	2.5 to 8	N	N	-40 to 95	I ² C	Bare die	Y

Table 28. Selection of LCD segment drivers ...continued

Type name	Number of elements at MUX							V _{DD} (V)	V _{LCD} (V)	f _{fr} (Hz)	V _{LCD} (V) charge pump	V _{LCD} (V) temperature compensat.	T _{amb} (°C)	Interface	Package	AEC-Q100
	1:1	1:2	1:3	1:4	1:6	1:8	1:9									
PCA85233UG	80	160	240	320	-	-	-	1.8 to 5.5	2.5 to 8	150, 220 ^[2]	N	N	-40 to 105	I ² C	Bare die	Y
PCF85132U	160	320	480	640	-	-	-	1.8 to 5.5	1.8 to 8	60 to 90 ^[1]	N	N	-40 to 85	I ² C	Bare die	N
PCA8530DUG	102	204	-	408	-	-	-	2.5 to 5.5	4 to 12	45 to 300 ^[1]	Y	Y	-40 to 105	I ² C / SPI	Bare die	Y
PCA85132U	160	320	480	640	-	-	-	1.8 to 5.5	1.8 to 8	60 to 90 ^[1]	N	N	-40 to 95	I ² C	Bare die	Y
PCA85232U	160	320	480	640	-	-	-	1.8 to 5.5	1.8 to 8	117 to 176 ^[1]	N	N	-40 to 95	I ² C	Bare die	Y
PCF8538UG	102	204	-	408	612	816	918	2.5 to 5.5	4 to 12	45 to 300 ^[1]	Y	Y	-40 to 85	I ² C / SPI	Bare die	N
PCA8538UG	102	204	-	408	612	816	918	2.5 to 5.5	4 to 12	45 to 300 ^[1]	Y	Y	-40 to 105	I ² C / SPI	Bare die	Y

[1] Software programmable.
[2] Hardware selectable.

19. Abbreviations

Table 29. Abbreviations

Acronym	Description
CDM	Charged-Device Model
CMOS	Complementary Metal-Oxide Semiconductor
HBM	Human Body Model
ITO	Indium Tin Oxide
LCD	Liquid Crystal Display
LSB	Least Significant Bit
MM	Machine Model
MSB	Most Significant Bit
MSL	Moisture Sensitivity Level
PCB	Printed Circuit Board
RAM	Random Access Memory
RMS	Root Mean Square
SCL	Serial CLock line
SDA	Serial DATa line
SMD	Surface Mount Device

20. References

- [1] **AN10170** — Design guidelines for COG modules with NXP monochrome LCD drivers
- [2] **AN10365** — Surface mount reflow soldering description
- [3] **AN10706** — Handling bare die
- [4] **AN10853** — ESD and EMC sensitivity of IC
- [5] **AN11267** — EMC and system level ESD design guidelines for LCD drivers
- [6] **AN11494** — Cascading NXP LCD segment drivers
- [7] **IEC 60134** — Rating systems for electronic tubes and valves and analogous semiconductor devices
- [8] **IEC 61340-5** — Protection of electronic devices from electrostatic phenomena
- [9] **IPC/JEDEC J-STD-020D** — Moisture/Reflow Sensitivity Classification for Nonhermetic Solid State Surface Mount Devices
- [10] **JESD22-A114** — Electrostatic Discharge (ESD) Sensitivity Testing Human Body Model (HBM)
- [11] **JESD78** — IC Latch-Up Test
- [12] **JESD625-A** — Requirements for Handling Electrostatic-Discharge-Sensitive (ESDS) Devices
- [13] **UM10204** — I²C-bus specification and user manual
- [14] **UM10569** — Store and transport requirements

21. Revision history

Table 30. Revision history

Document ID	Release date	Data sheet status	Change notice	Supersedes
PCA8576F v.3	20141203	Product data sheet	-	PCA8576F v.2
PCA8576F v.2	20141010	Product data sheet	-	PCA8576F v.1
PCA8576F v.1	20131122	Product data sheet	-	-

22. Legal information

22.1 Data sheet status

Document status ^{[1][2]}	Product status ^[3]	Definition
Objective [short] data sheet	Development	This document contains data from the objective specification for product development.
Preliminary [short] data sheet	Qualification	This document contains data from the preliminary specification.
Product [short] data sheet	Production	This document contains the product specification.

[1] Please consult the most recently issued document before initiating or completing a design.

[2] The term 'short data sheet' is explained in section "Definitions".

[3] The product status of device(s) described in this document may have changed since this document was published and may differ in case of multiple devices. The latest product status information is available on the Internet at URL <http://www.nxp.com>.

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23. Contact information

For more information, please visit: <http://www.nxp.com>

For sales office addresses, please send an email to: salesaddresses@nxp.com

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