

2. Features

- Complies with [Ref. 8 “Universal Serial Bus Specification”](#)
- Supports data transfer at high-speed (480 Mbit/s), full-speed (12 Mbit/s) and low-speed (1.5 Mbit/s)
- Two Original USB OHCI cores are compliant with [Ref. 4 “Open Host Controller Interface Specification for USB”](#)
- One Hi-Speed USB EHCI core is compliant with [Ref. 2 “Enhanced Host Controller Interface Specification for Universal Serial Bus”](#)
- Supports PCI 32-bit, 33 MHz interface compliant with [Ref. 6 “PCI Local Bus Specification”](#), with support for D3_{cold} standby and wake-up modes; all I/O pins are 3.3 V standard, but 5 V tolerant
- Compliant with [Ref. 5 “PCI Bus Power Management Interface Specification”](#) for all hosts (EHCI and OHCI), and supports all power states: D0, D1, D2, D3_{hot} and D3_{cold}
- Four downstream ports with support for three types of downstream port indicator LEDs: GoodLink, amber and green LEDs
- CLKRUN support for mobile applications, such as internal notebook design
- Configurable subsystem ID and subsystem vendor ID through external EEPROM
- Configurable two or four port root hub
- Digital and analog power separation
- Supports hot Plug and Play and remote wake-up of peripherals
- Supports individual power switching and individual overcurrent protection for downstream ports
- Supports partial dynamic port-routing capability for downstream ports that allows sharing of the same physical downstream ports between the Original USB host controller and the Hi-Speed USB host controller
- Supports legacy PS/2 keyboards and mice
- Uses 12 MHz crystal oscillator to reduce system cost and EMI emissions
- Operates at +3.3 V power supply input
- Full industrial operating temperature range from –40 °C to +85 °C
- Full-scan design with high fault coverage (93 % to 95 %) ensures high quality
- LQFP128 package available

3. Applications

- PC motherboard
- Notebook
- PCI add-on card
- Set-Top Box (STB)
- Web appliance

4. Ordering information

Table 1. Ordering information

| Type number | Package | | |
|-------------|---------|---|----------|
| | Name | Description | Version |
| ISP1561BM | LQFP128 | plastic low profile quad flat package; 128 leads; body 14 × 14 × 1.4 mm | SOT420-1 |

5. Block diagram

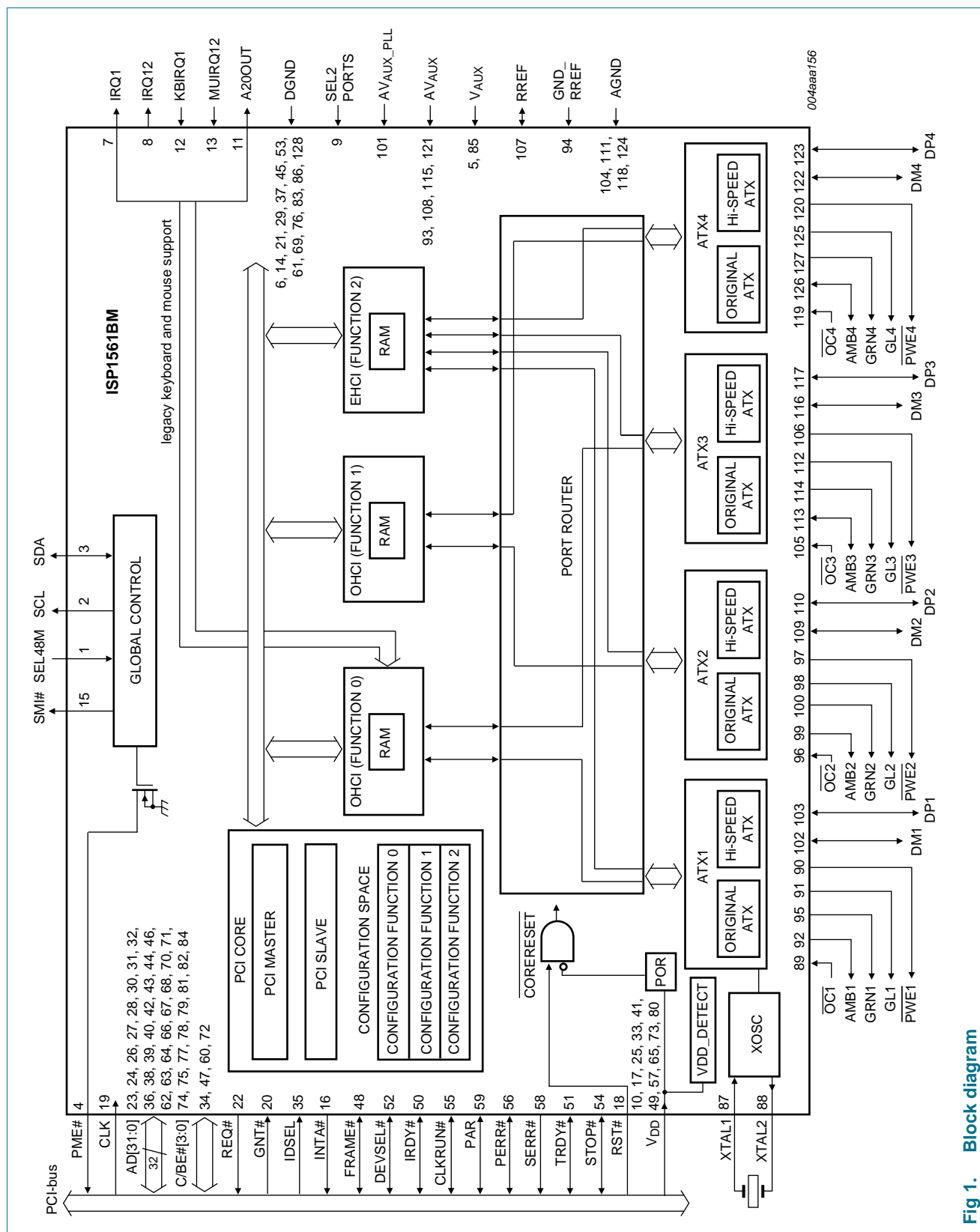
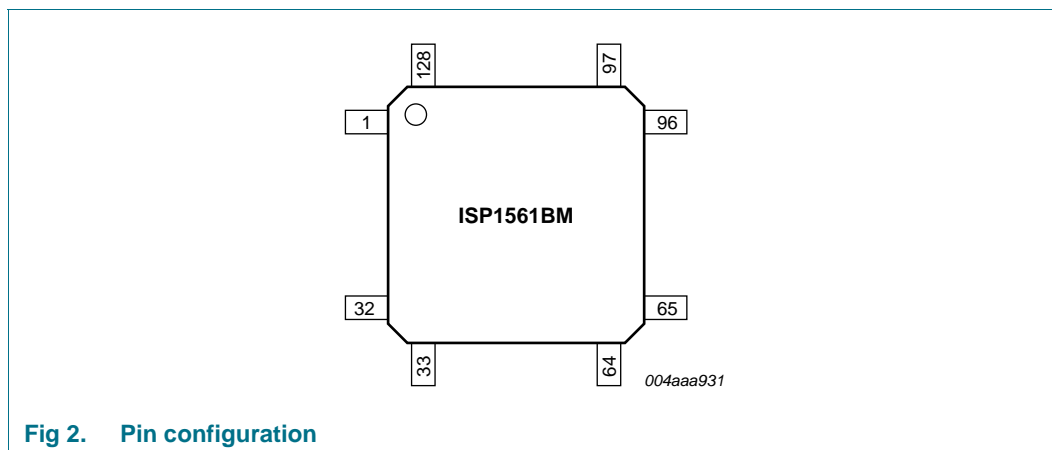


Fig 1. Block diagram

6. Pinning information

6.1 Pinning



6.2 Pin description

Table 2. Pin description

| Symbol ^[1] | Pin | Type | Description |
|-----------------------|-----|------|--|
| SEL48M | 1 | I | selection between 12 MHz crystal and 48 MHz oscillator 0 — 12 MHz crystal is used 1 — 48 MHz oscillator is used push-pull; TTL with hysteresis; 5 V tolerant |
| SCL | 2 | O | I ² C-bus clock (open-drain) ^[2] |
| SDA | 3 | I/O | I ² C-bus data (open-drain) ^[2] |
| PME# | 4 | O | PCI power management event; used by a device to request a change in the device or system power state push-pull, open-drain; 10 ns slew rate control; CMOS; 5 V tolerant |
| V _{AUX} | 5 | - | auxiliary voltage (3.3 V) |
| DGND | 6 | - | digital ground |
| IRQ1 | 7 | O | system keyboard interrupt push-pull; open-drain; 10 ns slew rate control; CMOS; 5 V tolerant |
| IRQ12 | 8 | O | system mouse interrupt push-pull; open-drain; 10 ns slew rate control; CMOS; 5 V tolerant |
| SEL2PORTS | 9 | I | active downstream port selection 0 — all the four ports are active 1 — only port 1 and port 2 are active; port 3 and port 4 are inactive push-pull; TTL with hysteresis; 5 V tolerant |
| V _{DD} | 10 | - | supply voltage (3.3 V) |

Table 2. Pin description ...continued

| Symbol ^[1] | Pin | Type | Description |
|-----------------------|-----|------|---|
| A20OUT | 11 | O | legacy gate 20 output push-pull; open-drain; 10 ns slew rate control; CMOS; 5 V tolerant |
| KBIRQ1 | 12 | I | legacy keyboard interrupt input push-pull; TTL with hysteresis; 5 V tolerant ^[3] |
| MUIRQ12 | 13 | I | legacy mouse interrupt input push-pull; TTL with hysteresis; 5 V tolerant ^[3] |
| DGND | 14 | - | digital ground |
| SMI# | 15 | O | system management interrupt open-drain; push-pull; 10 ns slew rate control; CMOS; 5 V tolerant |
| INTA# | 16 | O | PCI interrupt push-pull, open-drain; 10 ns slew rate control; CMOS; 5 V tolerant |
| V _{DD} | 17 | - | supply voltage (3.3 V) |
| RST# | 18 | I | PCI reset; used to bring PCI-specific registers, sequencers and signals to a consistent state push-pull; TTL with hysteresis; 5 V tolerant |
| CLK | 19 | I | PCI system clock (33 MHz) |
| GNT# | 20 | I | PCI grant; indicates to the agent that access to the bus has been granted |
| DGND | 21 | - | digital ground |
| REQ# | 22 | O | PCI request; indicates to the arbitrator that the agent wants to use the bus |
| AD[31] | 23 | I/O | bit 31 of multiplexed PCI address and data |
| AD[30] | 24 | I/O | bit 30 of multiplexed PCI address and data |
| V _{DD} | 25 | - | supply voltage (3.3 V) |
| AD[29] | 26 | I/O | bit 29 of multiplexed PCI address and data |
| AD[28] | 27 | I/O | bit 28 of multiplexed PCI address and data |
| AD[27] | 28 | I/O | bit 27 of multiplexed PCI address and data |
| DGND | 29 | - | digital ground |
| AD[26] | 30 | I/O | bit 26 of multiplexed PCI address and data |
| AD[25] | 31 | I/O | bit 25 of multiplexed PCI address and data |
| AD[24] | 32 | I/O | bit 24 of multiplexed PCI address and data |
| V _{DD} | 33 | - | supply voltage (3.3 V) |
| C/BE#[3] | 34 | I/O | byte 3 of multiplexed PCI bus command and byte enable |
| IDSEL | 35 | I | PCI initialization device select; used as a chip select during configuration read and write transactions |
| AD[23] | 36 | I/O | bit 23 of multiplexed PCI address and data |
| DGND | 37 | - | digital ground |
| AD[22] | 38 | I/O | bit 22 of multiplexed PCI address and data |
| AD[21] | 39 | I/O | bit 21 of multiplexed PCI address and data |
| AD[20] | 40 | I/O | bit 20 of multiplexed PCI address and data |

Table 2. Pin description ...continued

| Symbol ^[1] | Pin | Type | Description |
|-----------------------|-----|------|--|
| V _{DD} | 41 | - | supply voltage (3.3 V) |
| AD[19] | 42 | I/O | bit 19 of multiplexed PCI address and data |
| AD[18] | 43 | I/O | bit 18 of multiplexed PCI address and data |
| AD[17] | 44 | I/O | bit 17 of multiplexed PCI address and data |
| DGND | 45 | - | digital ground |
| AD[16] | 46 | I/O | bit 16 of multiplexed PCI address and data |
| C/BE#[2] | 47 | I/O | byte 2 of multiplexed PCI bus command and byte enable |
| FRAME# | 48 | I/O | PCI cycle frame; driven by the master to indicate the beginning and duration of an access |
| V _{DD} | 49 | - | supply voltage (3.3 V) |
| IRDY# | 50 | I/O | PCI initiator ready; indicates ability of the initiating agent to complete the current data phase of a transaction |
| TRDY# | 51 | I/O | PCI target ready; indicates ability of the target agent to complete the current data phase of a transaction |
| DEVSEL# | 52 | I/O | PCI device select; indicates if any device has been selected on the bus |
| DGND | 53 | - | digital ground |
| STOP# | 54 | I/O | PCI stop; indicates that the current target is requesting the master to stop the current transaction |
| CLKRUN# | 55 | I/O | PCI CLKRUN signal push-pull input; 3-state output; 5 ns slew rate control; TTL with hysteresis; 5 V tolerant |
| PERR# | 56 | I/O | PCI parity error; used to report data parity errors during all PCI transactions, except a special cycle |
| V _{DD} | 57 | - | supply voltage (3.3 V) |
| SERR# | 58 | O | PCI system error; used to report address parity errors, data parity errors on the Special Cycle command, or any other system error where the result will be catastrophic push-pull; open-drain; 10 ns slew rate control; CMOS; 5 V tolerant |
| PAR | 59 | I/O | PCI parity |
| C/BE#[1] | 60 | I/O | byte 1 of multiplexed PCI bus command and byte enable |
| DGND | 61 | - | digital ground |
| AD[15] | 62 | I/O | bit 15 of multiplexed PCI address and data |
| AD[14] | 63 | I/O | bit 14 of multiplexed PCI address and data |
| AD[13] | 64 | I/O | bit 13 of multiplexed PCI address and data |
| V _{DD} | 65 | - | supply voltage (3.3 V) |
| AD[12] | 66 | I/O | bit 12 of multiplexed PCI address and data |
| AD[11] | 67 | I/O | bit 11 of multiplexed PCI address and data |
| AD[10] | 68 | I/O | bit 10 of multiplexed PCI address and data |
| DGND | 69 | - | digital ground |
| AD[9] | 70 | I/O | bit 9 of multiplexed PCI address and data |
| AD[8] | 71 | I/O | bit 8 of multiplexed PCI address and data |
| C/BE#[0] | 72 | I/O | byte 0 of multiplexed PCI bus command and byte enable |

Table 2. Pin description ...continued

| Symbol ^[1] | Pin | Type | Description |
|-----------------------|-----|------|---|
| V _{DD} | 73 | - | supply voltage (3.3 V) |
| AD[7] | 74 | I/O | bit 7 of multiplexed PCI address and data |
| AD[6] | 75 | I/O | bit 6 of multiplexed PCI address and data |
| DGND | 76 | - | digital ground |
| AD[5] | 77 | I/O | bit 5 of multiplexed PCI address and data |
| AD[4] | 78 | I/O | bit 4 of multiplexed PCI address and data |
| AD[3] | 79 | I/O | bit 3 of multiplexed PCI address and data |
| V _{DD} | 80 | - | supply voltage (3.3 V) |
| AD[2] | 81 | I/O | bit 2 of multiplexed PCI address and data |
| AD[1] | 82 | I/O | bit 1 of multiplexed PCI address and data |
| DGND | 83 | - | digital ground |
| AD[0] | 84 | I/O | bit 0 of multiplexed PCI address and data |
| V _{AUX} | 85 | - | auxiliary voltage (3.3 V) |
| DGND | 86 | - | digital ground |
| XTAL1 | 87 | I | crystal input; directly connected to a 12 MHz crystal; when this pin is connected to an external 48 MHz oscillator source, pin XTAL2 must be left open Remark: This pin works in conjunction with pin SEL48M. |
| XTAL2 | 88 | O | crystal output; directly connected to a 12 MHz crystal; when XTAL1 is connected to an external 48 MHz oscillator source, this pin must be left open Remark: This pin works in conjunction with pin SEL48M. |
| OC1 | 89 | I | overcurrent sense input for the USB downstream port 1 (digital) push-pull; TTL with hysteresis; 5 V tolerant |
| PWE1 | 90 | O | power enable for USB downstream port 1 (open-drain) 10 ns slew rate control; TTL; 5 V tolerant |
| GL1 | 91 | O | GoodLink LED indicator output for USB downstream port 1 (open-drain); the LED is off by default, blinks on at USB traffic 10 ns slew rate control; TTL; 5 V tolerant |
| AMB1 | 92 | O | amber LED indicator output for USB downstream port 1 (open-drain); the LED is off by default; the LED can be programmed to enable it to blink 10 ns slew rate control; TTL; 5 V tolerant |
| AV _{AUX} | 93 | - | analog auxiliary voltage (3.3 V); supply voltage |
| GND_RREF | 94 | - | reference ground; RREF resistor must be connected to this pin |
| GRN1 | 95 | O | green LED indicator output for USB downstream port 1 (open-drain); the LED is off by default; the LED can be programmed to enable it to blink 10 ns slew rate control; TTL; 5 V tolerant |
| OC2 | 96 | I | overcurrent sense input for USB downstream port 2 (digital) push-pull; TTL with hysteresis; 5 V tolerant |
| PWE2 | 97 | O | power enable for USB downstream port 2 (open-drain) 10 ns slew rate control; TTL; 5 V tolerant |

Table 2. Pin description ...continued

| Symbol ^[1] | Pin | Type | Description |
|-------------------------|-----|------|---|
| GL2 | 98 | O | GoodLink LED indicator output for USB downstream port 2 (open-drain); the LED is off by default, blinks on at USB traffic 10 ns slew rate control; TTL; 5 V tolerant |
| AMB2 | 99 | O | amber LED indicator output for USB downstream port 2 (open-drain); the LED is off by default; the LED can be programmed to enable it to blink 10 ns slew rate control; TTL; 5 V tolerant |
| GRN2 | 100 | O | green LED indicator output for USB downstream port 2 (open-drain); the LED is off by default; the LED can be programmed to enable it to blink 10 ns slew rate control; TTL; 5 V tolerant |
| AV _{AUX_PLL} | 101 | - | analog auxiliary voltage (3.3 V); supply voltage for PLL |
| DM1 | 102 | AI/O | D–; analog connection for USB downstream port 1 |
| DP1 | 103 | AI/O | D+; analog connection for USB downstream port 1 |
| AGND | 104 | - | analog ground |
| $\overline{\text{OC3}}$ | 105 | I | overcurrent sense input for USB downstream port 3 (digital) push-pull; TTL with hysteresis; 5 V tolerant |
| PWE3 | 106 | O | power enable for USB downstream port 3 (open-drain) 10 ns slew rate control; TTL; 5 V tolerant |
| RREF | 107 | AI/O | analog connection for the external resistor ($12\text{ k}\Omega \pm 1\%$) |
| AV _{AUX} | 108 | - | analog auxiliary voltage (3.3 V); supply voltage |
| DM2 | 109 | AI/O | D–; analog connection for USB downstream port 2 |
| DP2 | 110 | AI/O | D+; analog connection for USB downstream port 2 |
| AGND | 111 | - | analog ground |
| GL3 | 112 | O | GoodLink LED indicator output for USB downstream port 3 (open-drain); the LED is off by default, blinks on at USB traffic 10 ns slew rate control; TTL; 5 V tolerant |
| AMB3 | 113 | I/O | amber LED indicator output for USB downstream port 3 (open-drain); the LED is off by default and can be programmed to enable it to blink; input as port indicator enable during reset; by default, pull up is enabled; if no LEDs are used, then connect this pin to ground, that is, no port indicator support bidirectional pin; push-pull input; 3-state output; 10 ns slew rate control; TTL; 5 V tolerant |
| GRN3 | 114 | O | green LED indicator output for USB downstream port 3 (open-drain); the LED is off by default; the LED can be programmed to enable it to blink 10 ns slew rate control; TTL; 5 V tolerant |
| AV _{AUX} | 115 | - | analog auxiliary voltage (3.3 V); supply voltage |
| DM3 | 116 | AI/O | D–; analog connection for USB downstream port 3 |
| DP3 | 117 | AI/O | D+; analog connection for USB downstream port 3 |
| AGND | 118 | - | analog ground |
| $\overline{\text{OC4}}$ | 119 | I | overcurrent sense input for USB downstream port 4 (digital) push-pull; TTL with hysteresis; 5 V tolerant |

Table 2. Pin description ...continued

| Symbol ^[1] | Pin | Type | Description |
|-----------------------|-----|------|--|
| <u>PWE4</u> | 120 | O | power enable for USB downstream port 4 (open-drain) 10 ns slew rate control; TTL; 5 V tolerant |
| AV _{AUX} | 121 | - | analog auxiliary voltage (3.3 V); supply voltage |
| DM4 | 122 | AI/O | D–; analog connection for USB downstream port 4 |
| DP4 | 123 | AI/O | D+; analog connection for USB downstream port 4 |
| AGND | 124 | - | analog ground |
| GL4 | 125 | O | GoodLink LED indicator output for USB downstream port 4 (open-drain); the LED is off by default, blinks on at USB traffic 10 ns slew rate control; TTL; 5 V tolerant |
| AMB4 | 126 | I/O | amber LED indicator output for USB downstream port 4 (open-drain); this pin acts as an input only during the power-up sequence and thereafter, acts as an output 1 — FF in the PMC register; supports D3 _{cold} 0 — EF in the PMC register; does not support D3 _{cold} bidirectional pin; push-pull input; 3-state output; 10 ns slew rate control; TTL; 5 V tolerant |
| GRN4 | 127 | O | green LED indicator output for USB downstream port 4 (open-drain); the LED is off by default; the LED can be programmed to enable it to blink 10 ns slew rate control; TTL; 5 V tolerant |
| DGND | 128 | - | digital ground |

[1] Symbol names ending with a '#' (for example, NAME#) represent active LOW signals for PCI pins. Symbol names with an overscore (for example, NAME) represent active LOW signals for USB pins.

[2] The pull-up resistor must always be present even if I²C EEPROM is not used.

[3] If legacy support is not used, connect this pin to ground.

7. Functional description

7.1 OHCI host controller

An OHCI host controller transfers data to devices at the Original USB defined bit rate of 12 Mbit/s or 1.5 Mbit/s.

7.2 EHCI host controller

The EHCI host controller transfers data to a Hi-Speed USB compliant device at the Hi-Speed USB defined bit rate of 480 Mbit/s. When the EHCI host controller has the ownership of a port, OHCI host controllers are not allowed to modify the port register. All additional port bit definitions required for the enhanced host controller are not visible to the OHCI host controller.

7.3 Dynamic port-routing logic

The port-routing feature allows sharing of the same physical downstream ports between the Original USB host controller and the Hi-Speed USB host controller. This requirement of [Ref. 2 “Enhanced Host Controller Interface Specification for Universal Serial Bus”](#) provides four downstream ports that are multiplexed with the ports of the two OHCI. The first and third downstream ports are always connected to the first OHCI, and the second and fourth downstream ports are always connected to the second OHCI.

The EHCI is responsible for the port-routing switching mechanism. Two register bits are used for ownership switching. During power-on and system reset, the default ownership of all downstream ports is OHCI. The enhanced Host Controller Driver (HCD) controls the ownership during normal functionality.

7.4 Hi-Speed USB analog transceivers

The Hi-Speed USB analog transceivers directly interface to the USB cables through integrated termination resistors. These transceivers can transmit and receive serial data at all data rates: high-speed (480 Mbit/s), full-speed (12 Mbit/s) and low-speed (1.5 Mbit/s).

7.5 LED indicators for downstream ports

Indication of a good USB connection is provided through the GoodLink technology (open-drain, a maximum current of 20 mA). During enumeration, LED indicators blink momentarily corresponding to the enumeration traffic of ISP1561 downstream ports. The LED also blinks on whenever there is valid traffic to the downstream port. In suspend mode, the LED is off.

The GoodLink feature provides a user-friendly indication on the status of the USB traffic between the host and downstream hubs and devices. It is a useful diagnostics tool to isolate faulty equipment and helps to reduce field support and hotline costs.

The system designer can also program two optional port indicators, a green LED and an amber LED, to indicate the status of the host controller. These port indicators are implemented as per the USB specification.

All LED indicators are open-drain output.

7.6 Power management

The ISP1561 provides an advanced power management capabilities interface that is compliant with [Ref. 5 “PCI Bus Power Management Interface Specification”](#). Power is controlled and managed by the interaction between drivers and PCI registers. For a detailed description on power management, see [Section 10](#).

7.7 Legacy support

The ISP1561 provides legacy support for a USB keyboard and mouse. This means that the keyboard and mouse must be able to work even before the OS boot-up, with the necessary support in the system's BIOS. [Section 11.2](#) provides detailed description on legacy support in the ISP1561.

7.8 Phase-Locked Loop (PLL)

A 12 MHz-to-30 MHz and 48 MHz clock multiplier PLL is integrated on-chip. This allows the use of a low-cost 12 MHz crystal, which also minimizes EMI. No external components are required for the PLL to operate.

8. PCI

8.1 PCI interface

The PCI interface has three functions. The first function (#0) and the second function (#1) are for OHCI host controllers, and the third function (#2) is for the EHCI host controller. All functions supports both master and target accesses and share the same PCI interrupt signal INTA#. These functions provide memory-mapped, addressable operational registers as required in [Ref. 4 “Open Host Controller Interface Specification for USB”](#) and [Ref. 2 “Enhanced Host Controller Interface Specification for Universal Serial Bus”](#).

Additionally, function #0 provides legacy keyboard and mouse support to comply with [Ref. 4 “Open Host Controller Interface Specification for USB”](#).

Each function has its own configuration space. The PCI enumerator must allocate the memory address space for each of these functions. Power management is implemented in each PCI function and all power states are provided. This allows the system to achieve low power consumption by switching off the functions which are not required.

8.1.1 PCI configuration space

[Ref. 6 “PCI Local Bus Specification”](#) requires that each of the three PCI functions of the ISP1561 provides its own PCI configuration registers, which can vary in size. In addition to the basic PCI configuration header registers, these functions implement the capability registers to support power management.

The registers of each of these functions are accessed by the respective driver. [Section 8.2](#) provides a detailed description of various PCI configuration registers.

8.1.2 PCI initiator and target

A PCI initiator initiates PCI transactions to the PCI bus. A PCI target responds to PCI transactions as a slave. In the ISP1561, the two open host controllers and the enhanced host controller function as both initiators or targets of PCI transactions issued by the host CPU.

All USB host controllers have their own operational registers that can be accessed by the system driver software. Drivers use these registers to configure the host controller hardware system, issue commands to it and/or monitor the status of the current hardware operation. The host controller plays the role of a PCI target. All operational registers of the host controllers are the PCI transaction targets of the CPU.

Normal USB transfers require the host controller to access system memory fields, which are allocated by USB HCDs and PCI drivers. The host controller hardware interacts with the HCD by accessing these buffers. The host controller works as an initiator in this case, and becomes a PCI master.

8.2 PCI configuration registers

OHCI USB host controllers and the EHCI USB host controller contain two sets of software-accessible hardware registers: PCI configuration registers and memory-mapped host controller registers.

A set of configuration registers is implemented for each of the three PCI functions of the ISP1561, see [Table 3](#).

Remark: In addition to the normal PCI header (from offset index 00h to 3Fh), implementation-specific registers are defined to support power management and function-specific features.

Table 3. PCI configuration space registers of OHCI1, OHCI2 and EHCI

| Address (Hex) | Bits 31 to 24 | Bits 23 to 16 | Bits 15 to 8 | Bits 7 to 0 | Reset Hex Value ^[1] | | |
|------------------|---|---------------------|---------------|-------------|--------------------------------|------------------|------------------|
| | | | | | Func0 OHCI1 | Func1 OHCI2 | Func2 EHCI |
| 00 | DID[15:0] | | VID[15:0] | | 1561 1131 | 1561 1131 | 1562 1131 |
| 04 | Status[15:0] | | Command[15:0] | | 0210 0000 | 0210 0000 | 0210 0000 |
| 08 | Class Code[23:0] | | | REVID[7:0] | 0C03 1030 | 0C03 1030 | 0C03 2030 |
| 0C | BIST[7:0] | Header Type[7:0] | LT[7:0] | CLS[7:0] | 0080 0000 | 0080 0000 | 0080 0000 |
| 10 | BAR0[31:0] | | | | 0000 0000 | 0000 0000 | 0000 0000 |
| 14 | Base Address Register 1, 2, 3, 4, 5 (Not configurable to prevent setting by the driver) | | | | 0000 0000 | 0000 0000 | 0000 0000 |
| 18 | | | | | | | |
| 1C | | | | | | | |
| 20 | | | | | | | |
| 24 | | | | | | | |
| 28 | Cardbus CIS Pointer[31:0] | | | | 0000 0000 | 0000 0000 | 0000 0000 |
| 2C | SID[15:0] | | SVID[15:0] | | 1561 1131 | 1561 1131 | 1562 1131 |
| 30 | Expansion ROM Base Address[31:0] | | | | 0000 0000 | 0000 0000 | 0000 0000 |
| 34 | Reserved | | | CP[7:0] | 0000 00DC | 0000 00DC | 0000 00DC |
| 38 | Reserved | | | | 0000 0000 | 0000 0000 | 0000 0000 |

Table 3. PCI configuration space registers of OHCI1, OHCI2 and EHCI ...continued

| Address (Hex) | Bits 31 to 24 | Bits 23 to 16 | Bits 15 to 8 | Bits 7 to 0 | Reset Hex Value ^[1] | | |
|---|-------------------|--------------------|------------------------|-----------------|--------------------------------|------------------|---------------------------------|
| | | | | | Func0 OHCI1 | Func1 OHCI2 | Func2 EHCI |
| 3C | MAX_LAT [7:0] | MIN_GNT [7:0] | Interrupt Pin[7:0] | IL[7:0] | 2A01 0100 | 2A01 0100 | 1002 0100 |
| 40 | Reserved | | Retry Timeout | TRDY Timeout | 0000 8000 | 0000 8000 | 0000 8000 |
| Enhanced host controller-specific PCI registers | | | | | | | |
| 60 | PORTWAKECAP[15:0] | | FLADJ[7:0] | SBRN[7:0] | - | - | XX1F 2020 ^[2] |
| Power management registers | | | | | | | |
| DC | PMC[15:0] | | NEXT_ITEM_ PTR[7:0] | CAP_ID[7:0] | 5202 0001 | 5202 0001 | FF02 0001 |
| E0 | DATA[7:0] | PMCSR_BSE [7:0] | PMCSR[15:0] | | 0000 0000 | 0000 0000 | 0000 XX00 ^[2] |

[1] Reset values that are highlighted (for example, **0**) indicate read and write accesses; and reset values that are not highlighted (for example, 0) indicate read-only.

[2] XX is 1Fh for four ports or 07h for two ports.

The HCD does not usually interact with the PCI configuration space. The configuration space is used only by the PCI enumerator to identify the USB host controller and assign appropriate system resources by reading the Vendor ID (VID) and the Device ID (DID).

8.2.1 PCI configuration header registers

The enhanced host controller implements normal PCI header register values, except the values for the memory-mapping base address register, serial bus number and device ID.

8.2.1.1 Vendor ID register (address: 00h)

This read-only register identifies the manufacturer of the device. PCI Special Interest Group (PCI-SIG) assigns valid vendor identifiers to ensure the uniqueness of the identifier. The bit description is shown in [Table 4](#).

Table 4. Vendor ID register: bit description

| Bit | Symbol | Access | Value | Description |
|---------|-----------|--------|-------|---|
| 15 to 0 | VID[15:0] | R | 1131h | Vendor ID: This read-only register value is assigned to ST-Ericsson by PCI-SIG as 1131h. |

8.2.1.2 Device ID register (address: 02h)

Device ID is a 2-byte read-only register that identifies a particular device. This identifier is allocated by ST-Ericsson. [Table 5](#) shows the bit description of the register.

Table 5. Device ID register: bit description

| Bit | Symbol | Access | Value | Description |
|---------|-----------|--------|------------------|---|
| 15 to 0 | DID[15:0] | R | X ^[1] | Device ID: This register value is defined by ST-Ericsson to identify the USB host controller IC product. For the ISP1561, ST-Ericsson has defined OHCI functions as 1561h, and the EHCI function as 1562h. |

[1] X is 1561h for OHCI1 and OHCI2 and X is 1562h for EHCI.

8.2.1.3 Command register (address: 04h)

This is a 2-byte register that provides coarse control over the ability of a device to generate and respond to PCI cycles. The bit allocation of the Command register is given in [Table 6](#). When logic 0 is written to this register, the device is logically disconnected from the PCI bus for all accesses, except configuration accesses. All devices are required to support this base level of functionality. Individual bits in the Command register may or may not support this base level of functionality.

Table 6. Command register: bit allocation

| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
|--------|----------|-----|-------|------|----|-----|-----|-------|
| Symbol | reserved | | | | | | | SERRE |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | R/W | R/W |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | SCTRL | PER | VGAPS | MWIE | SC | BM | MS | IOS |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R | R/W | R | R/W | R | R/W | R/W | R/W |

Table 7. Command register: bit description

| Bit | Symbol | Description |
|---------|--------|--|
| 15 to 9 | - | reserved |
| 8 | SERRE | SERR# Enable: This bit is an enable bit for the SERR# driver. All devices that have an SERR# pin must implement this bit. Address parity errors are reported only if this bit and the PER bit are logic 1. 0 — Disable the SERR# driver. 1 — Enable the SERR# driver. |
| 7 | SCTRL | Stepping Control: This bit controls whether a device does address and data stepping. Devices that never do stepping must clear this bit. Devices that always do stepping must set this bit. Devices that can do either, must make this bit read/write and initialize it to logic 1 after RST#. |
| 6 | PER | Parity Error Response: This bit controls the response of a device to parity errors. When the bit is set, the device must take its normal action when a parity error is detected. When the bit is logic 0, the device sets its Detected Parity Error status bit (bit 15 in the Status register) when an error is detected, but does not assert PERR# and continues normal operation. The state of this bit after RST# is logic 0. Devices that check parity must implement this bit. Devices are required to generate parity, even if parity checking is disabled. |

Table 7. Command register: bit description ...continued

| Bit | Symbol | Description |
|-----|--------|---|
| 5 | VGAPS | VGA Palette Snoop: This bit controls how VGA compatible and graphics devices handle accesses to VGA palette registers. When this bit is logic 1, palette snooping is enabled (that is, the device does not respond to palette register writes and snoops data). When the bit is logic 0, the device must treat palette write accesses like all other accesses. VGA compatible devices should implement this bit. |
| 4 | MWIE | Memory Write and Invalidate Enable: This is an enable bit for using the Memory Write and Invalidate command. When this bit is logic 1, masters may generate the command. When it is logic 0, Memory Writes must be used instead. State after RST# is logic 0. This bit must be implemented by master devices that can generate the Memory Write and Invalidate command. |
| 3 | SC | Special Cycles: Controls the action of a device on special cycle operations. A value of logic 0 causes the device to ignore all special cycle operations. A value of logic 1 allows the device to monitor special cycle operations. State after RST# is logic 0. |
| 2 | BM | Bus Master: Controls the ability of a device to act as a master on the PCI bus. A value of logic 0 disables the device from generating PCI accesses. A value of logic 1 allows the device to behave as a bus master. State after RST# is logic 0. |
| 1 | MS | Memory Space: Controls the response of a device to memory space accesses. A value of logic 0 disables the device response. A value of logic 1 allows the device to respond to memory space accesses. State after RST# is logic 0. |
| 0 | IOS | IO Space: Controls the response of a device to I/O space accesses. A value of logic 0 disables the device response. A value of logic 1 allows the device to respond to I/O space accesses. State after RST# is logic 0. |

8.2.1.4 Status register (address: 06h)

The Status register is a 2-byte read-only register used to record status information on PCI bus-related events (bit allocation: see [Table 8](#)).

Table 8. Status register: bit allocation

| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
|--------|------|----------|------|-----|----------|-------------|---|------|
| Symbol | DPE | SSE | RMA | RTA | STA | DEVSEL[1:0] | | MDPE |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
| Access | R | R | R | R | R | R | R | R |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | FBBC | reserved | 66MC | CL | reserved | | | |
| Reset | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 |
| Access | R | - | R | R | - | - | - | - |

Table 9. Status register: bit description

| Bit | Symbol | Description |
|---------|-------------|---|
| 15 | DPE | Detected Parity Error: This bit must be set by the device whenever it detects a parity error, even if the parity error handling is disabled. |
| 14 | SSE | Signaled System Error: This bit must be set whenever the device asserts SERR#. Devices that never assert SERR# do not need to implement this bit. |
| 13 | RMA | Received Master Abort: This bit must be set by a master device whenever its transaction, except for special cycle, is terminated with master abort. All master devices must implement this bit. |
| 12 | RTA | Received Target Abort: This bit must be set by a master device whenever its transaction is terminated with target abort. All master devices must implement this bit. |
| 11 | STA | Signaled Target Abort: This bit must be set by a target device whenever it terminates a transaction with target abort. Devices that never signal target abort do not need to implement this bit. |
| 10 to 9 | DEVSEL[1:0] | DEVSEL Timing: These bits encode the timing of DEVSEL#. There are three allowable timing for assertion of DEVSEL#: <ul style="list-style-type: none"> 00b — for fast 01b — for medium 10b — for slow 11b — is reserved These bits are read-only and must indicate the slowest time that a device asserts DEVSEL# for any bus command, except Configuration Read and Configuration Write. |
| 8 | MDPE | Master Data Parity Error: This bit is implemented by bus masters. It is set when the following three conditions are met: <ul style="list-style-type: none"> The bus agent asserted PERR# itself, on a read; or observed PERR# asserted, on a write. The agent setting the bit acted as the bus master for the operation in which error occurred. The Parity Error Response bit (in the Command register) is set. |
| 7 | FBBC | Fast Back-to-Back Capable: This read-only bit indicates whether the target is capable of accepting fast back-to-back transactions when the transactions are not to the same agent. This bit can be set to logic 1 if the device can accept these transactions; and must be set to logic 0 otherwise. |
| 6 | - | reserved |
| 5 | 66MC | 66 MHz Capable: This read-only bit indicates whether this device is capable of running at 66 MHz. A value of logic 0 indicates 33 MHz, and a value of logic 1 indicates 66 MHz. |
| 4 | CL | Capabilities List: This read-only bit indicates whether this device implements the pointer for a new capabilities linked list at offset 34h. A value of logic 0 indicates that no new capabilities linked list is available. A value of logic 1 indicates that the value read at offset 34h is a pointer in configuration space to a linked list of new capabilities. |
| 3 to 0 | - | reserved |

8.2.1.5 Revision ID register (address: 08h)

This 1-byte read-only register indicates a device-specific revision identifier. The value is chosen by the vendor. This field is a vendor-defined extension of the device ID. The Revision ID register bit description is given in [Table 10](#).

Table 10. Revision ID register: bit description

| Bit | Symbol | Access | Value | Description |
|--------|------------|--------|-------|--|
| 7 to 0 | REVID[7:0] | R | 30h | Revision ID: This byte specifies the design revision number of functions. |

8.2.1.6 Class Code register (address: 09h)

Class Code is a 24-bit read-only register used to identify the generic function of the device, and in some cases, a specific register-level programming interface. [Table 11](#) shows the bit allocation of the register.

The Class Code register is divided into three byte-size fields. The upper byte is a base class code that broadly classifies the type of function the device performs. The middle byte is a sub-class code that identifies more specifically the function of the device. The lower byte identifies a specific register-level programming interface, if any, so that device-independent software can interact with the device.

Table 11. Class Code register: bit allocation

| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
|--------|------------------|----|----|----|----|----|----|----|
| Symbol | BCC[7:0] | | | | | | | |
| Reset | 0Ch | | | | | | | |
| Access | R | | | | | | | |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | SCC[7:0] | | | | | | | |
| Reset | 03h | | | | | | | |
| Access | R | | | | | | | |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | RLPI[7:0] | | | | | | | |
| Reset | X ^[1] | | | | | | | |
| Access | R | | | | | | | |

[1] X is 10h for OHCI1 and OHCI2; X is 20h for EHCI.

Table 12. Class Code register: bit description

| Bit | Symbol | Description |
|----------|-----------|--|
| 23 to 16 | BCC[7:0] | Base Class Code: 0Ch is the base class code assigned to this byte, and it implies a serial bus controller. |
| 15 to 8 | SCC[7:0] | Sub-Class Code: 03h is the sub-class code assigned to this byte, and it implies the USB host controller. |
| 7 to 0 | RLPI[7:0] | Register-Level Programming Interface: 10h is the programming interface code assigned to OHCI, which is USB 1.1 specification compliant. 20h is the programming interface code assigned to EHCI, which is USB 2.0 specification compliant. |

8.2.1.7 CacheLine Size register (address: 0Ch)

The CacheLine Size register is a read/write single-byte register that specifies the system cacheline size in units of DWORDs. This register must be implemented by master devices that can generate the Memory Write and Invalidate command. The value in this register is also used by master devices to determine whether to use the Read, Read Line, or Read Multiple command to access memory.

Slave devices that want to allow memory bursting using cacheline-wrap addressing mode must implement this register to know when a burst sequence wraps to the beginning of the cacheline.

This field must be initialized to logic 0 on activation of RST#. [Table 13](#) shows the bit description of the CacheLine Size register.

Table 13. CacheLine Size register: bit description

| Bit | Symbol | Access | Value | Description |
|--------|----------|--------|-------|--|
| 7 to 0 | CLS[7:0] | R/W | 00h | CacheLine Size: This byte identifies the system cacheline size. |

8.2.1.8 Latency Timer register (address: 0Dh)

This 1-byte register specifies, in units of PCI bus clocks, the value of the latency timer for the PCI bus master. The Latency Time register bit description is given in [Table 14](#).

This register must be implemented as writable by any master that can burst more than two data phases. This register may be implemented as read-only for devices that burst two or fewer data phases, but the fixed value must be limited to 16 or less. The register must be initialized to logic 0 at RST#, if programmable.

Table 14. Latency Timer register: bit description

| Bit | Symbol | Access | Value | Description |
|--------|---------|--------|-------|---|
| 7 to 0 | LT[7:0] | R/W | 00h | Latency Timer: This byte identifies the latency timer. |

8.2.1.9 Header Type register (address: 0Eh)

The Header Type register identifies the layout of the second part of the predefined header, beginning at byte 10h in configuration space. It also identifies whether the device contains multiple functions (bit allocation: see [Table 15](#)).

Table 15. Header Type register: bit allocation

| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---------------|-----|---|---|---|---------|---|---|---|
| Symbol | MFD | | | | HT[6:0] | | | |
| Reset | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R | R | R | R | R | R | R | R |

Table 16. Header Type register: bit description

| Bit | Symbol | Description |
|--------|---------|--|
| 7 | MFD | Multi-Function Device: This bit identifies a multifunction device. If the bit is logic 0, then the device has a single function. If the bit is logic 1, then the device has multiple functions. |
| 6 to 0 | HT[6:0] | Header Type: These bits identify the layout of the part of the predefined header, beginning at byte 10h in configuration space. |

8.2.1.10 BIST register (address: 0Fh)

This register is used for control and status of Built In Self Test (BIST). Devices that do not support BIST must always return logic 0, that is, treat it as a reserved register. A device whose BIST is invoked must not prevent normal operation of the PCI bus. The BIST register is not used in the ISP1561. Therefore, the logic value returned is always zero.

8.2.1.11 Base Address registers

Power-up software must build a consistent address map before booting the machine to an operating system. This means it must determine how much memory is in the system, and how much address space the I/O controllers in the system require. After determining this information, power-up software can map the I/O controllers into reasonable locations and proceed with system boot. To do this mapping in a device-independent manner, base registers for this mapping are placed in the predefined header portion of configuration space.

Bit 0 in all Base Address registers is read-only and used to determine whether the register maps into memory or I/O space. Base Address registers that map to memory space must return logic 0 in bit 0. Base Address registers that map to I/O space must return logic 1 in bit 0.

The bit description of the BAR0 register is given in [Table 17](#).

Base Address register 0 (BAR0) — (address: 10h)

Table 17. BAR0 register: bit description

| Bit | Symbol | Access | Value | Description |
|---------|------------|--------|------------|--|
| 31 to 0 | BAR0[31:0] | R/W | 0000 0000h | Base Address to Memory-Mapped Host Controller Register Space: The memory size required by OHCI and EHCI are 4 kB and 256 bytes, respectively. Therefore, BAR0[31:12] is assigned to the two OHCI ports, and BAR0[31:8] is assigned to the EHCI port. |

Base Address register 1, 2, 3, 4, 5 (BAR1, 2, 3, 4, 5) — (address: 14h, 18h, 1Ch, 20h and 24h): The BAR1, 2, 3, 4, 5 register spaces are not used in the ISP1561.

8.2.1.12 CardBus CIS Pointer register (address: 28h)

This 4-byte register is used by devices that want to share silicon between CardBus and PCI. The CardBus CIS Pointer register is used to point to the Card Information Structure (CIS) for the CardBus card. This register is not implemented in the ISP1561.

8.2.1.13 Subsystem Vendor ID register (address: 2Ch)

The Subsystem Vendor ID register is used to uniquely identify the expansion board or subsystem where the PCI device resides. This register allows expansion board vendors to distinguish their boards, even though the boards may have the same vendor ID and device ID.

Subsystem vendor IDs are assigned by PCI-SIG to maintain uniqueness. The bit description of the Subsystem Vendor ID register is given in [Table 18](#).

Table 18. Subsystem Vendor ID register: bit description

| Bit | Symbol | Access | Value | Description |
|---------|------------|--------|-------|---|
| 15 to 0 | SVID[15:0] | R | 1131h | Subsystem Vendor ID: 1131h is the subsystem vendor ID assigned to ST-Ericsson. |

8.2.1.14 Subsystem ID register (address: 2Eh)

Subsystem ID values are vendor-specific. The bit description of the Subsystem ID register is given in [Table 19](#).

Table 19. Subsystem ID register: bit description

| Bit | Symbol | Access | Value | Description |
|---------|-----------|--------|------------------|--|
| 15 to 0 | SID[15:0] | R | X ^[1] | Subsystem ID: For the ISP1561, ST-Ericsson has defined OHCI functions as 1561h, and the EHCI function as 1562h. |

[1] X is 1561h for OHCI1 and OHCI2; X is 1562h for EHCI.

8.2.1.15 Expansion ROM Base Address register (address: 30h)

Some PCI devices, especially those intended for use on expansion boards in the PC architecture, require local EPROMs for expansion ROM. This 4-byte register at offset 30h in a type 00h predefined header is defined to handle the base address and size information for this expansion ROM. The ISP1561 does not support expansion EPROM.

8.2.1.16 Capabilities Pointer register (address: 34h)

The Capabilities Pointer register is used to point to a linked list of new capabilities implemented by the device. This register is only valid if the CL bit in the Status register is set. If implemented, bit 1 and bit 0 are reserved and should be set to 00b. Software must mask these bits off before using this register as a pointer in configuration space to the first entry of a linked list of new capabilities. The bit description of the register is given in [Table 20](#).

Table 20. Capabilities Pointer register: bit description

| Bit | Symbol | Access | Value | Description |
|--------|---------|--------|-------|--|
| 7 to 0 | CP[7:0] | R | DCh | Capabilities Pointer: EHCI manages power efficiently using this register. This power management register is allocated at offset DCh. Only one host controller is needed to manage power in the ISP1561. |

8.2.1.17 Interrupt Line register (address: 3Ch)

The Interrupt Line register is a 1-byte read/write register used to communicate interrupt line routing information. This register must be implemented by any device or device function that uses an interrupt pin. The interrupt allocation is done by the BIOS. The POST software needs to write the routing information into this register because it initializes and configures the system. The bit description of the Interrupt Line register is given in [Table 21](#).

The value in this register specifies which input of the system interrupt controller(s) the interrupt pin of the device is connected. The device itself does not use this value, rather it is used by device drivers and operating systems to determine priority and vector information. Values in this register are system architecture specific.

Table 21. Interrupt Line register: bit description

| Bit | Symbol | Access | Value | Description |
|--------|---------|--------|-------|--|
| 7 to 0 | IL[7:0] | R/W | 00h | Interrupt Line: Indicates which IRQ is used to report interrupt from the ISP1561. |

8.2.1.18 Interrupt Pin register (address: 3Dh)

This 1-byte register is used to specify which interrupt pin the device or device function uses. The bit description is given in [Table 22](#).

Devices or functions that do not use an interrupt pin must put a logic 0 in this register.

Table 22. Interrupt Pin register: bit description

| Bit | Symbol | Access | Value | Description |
|--------|---------|--------|-------|---|
| 7 to 0 | IP[7:0] | R/W | 01h | Interrupt Pin: INTA# is the default interrupt pin used by the ISP1561. |

8.2.1.19 MIN_GNT and MAX_LAT registers (address: 3Eh and 3Fh)

The Minimum Grant (MIN_GNT) and Maximum Latency (MAX_LAT) registers are used to specify the desired settings of the device for latency timer values. For both registers, the value specifies a period of time in units of 250 ns. Values of 0 indicates that the device has no major requirements for the settings of latency timers. The MIN_GNT register bit description is given in [Table 23](#).

Table 23. MIN_GNT register: bit description

| Bit | Symbol | Access | Value | Description |
|--------|--------------|--------|------------------|--|
| 7 to 0 | MIN_GNT[7:0] | R | X ^[1] | MIN_GNT: It is used to specify how long a burst period the device needs, assuming a clock rate of 33 MHz. |

[1] X is 01h for OHCI1 and OHCI2; X is 02h for EHCI.

The MAX_LAT register bit description is given in [Table 24](#).

Table 24. MAX_LAT register: bit description

| Bit | Symbol | Access | Value | Description |
|--------|--------------|--------|------------------|---|
| 7 to 0 | MAX_LAT[7:0] | R | X ^[1] | MAX_LAT: It is used to specify how often the device needs to gain access to the PCI bus. |

[1] X is 2Ah for OHCI1 and OHCI2; X is 10h for EHCI.

8.2.1.20 TRDY Timeout register (R/W: 40h)

The default and recommended value is 00h, TRDY time-out disabled. This value can, however, be modified. It is an implementation-specific register, and not a standard PCI configuration register.

The TRDY timer is 13 bits: the lower 5 bits are fixed as logic 0 and the upper 8 bits are determined by the TRDY time-out register value. The time-out is calculated by multiplying the 13-bit timer with the PCICLK cycle time.

This register determines the delay for the UE bit setting if a target does not assert its TDRY signal.

8.2.1.21 Retry Timeout register (R/W: 41h)

The default value is 80h. This value can, however, be modified. Programming this register as 00h means that retry time-out is disabled. This is an implementation-specific register, and not a standard PCI configuration register.

The time-out is determined by multiplying the register value with the PCICLK cycle time. This register determines the delay to set the UE bit if a RETRY time-out occurs.

8.2.2 Enhanced host controller-specific PCI registers

In addition to the PCI configuration header registers, EHCI needs some additional PCI configuration space registers to indicate the serial bus release number, downstream port wake-up event capability, and adjust the USB bus frame length for Start-Of-Frame (SOF). The EHCI-specific PCI registers are given in [Table 25](#).

Table 25. EHCI-specific PCI registers

| Offset | Register |
|------------|------------------------------------|
| 60h | Serial Bus Release Number (SBRN) |
| 61h | Frame Length Adjustment (FLADJ) |
| 62h to 63h | Port Wake Capability (PORTWAKECAP) |

8.2.2.1 SBRN register (address: 60h)

The Serial Bus Release Number (SBRN) register is a 1-byte register, and the bit description is given in [Table 26](#). This register contains the release number of the USB specification with which this USB host controller module is compliant.

Table 26. SBRN register: bit description

| Bit | Symbol | Access | Value | Description |
|--------|-----------|--------|-------|---|
| 7 to 0 | SBRN[7:0] | R | 20h | Serial Bus Specification Release Number: This register value is to identify Ref. 8 "Universal Serial Bus Specification" . All other combinations are reserved. |

8.2.2.2 FLADJ register (address: 61h)

This feature is used to adjust any offset from the clock source that generates the clock that drives the SOF counter. When a new value is written to these six bits, the length of the frame is adjusted. The bit allocation of the Frame Length Adjustment (FLADJ) register is given in [Table 27](#).

Table 27. FLADJ register: bit allocation

| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|--------|----------|---|------------|-----|-----|-----|-----|-----|
| Symbol | reserved | | FLADJ[5:0] | | | | | |
| Reset | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | R/W | R/W | R/W | R/W | R/W | R/W |

Table 28. FLADJ register: bit description

| Bit | Symbol | Description |
|--------|------------|--|
| 7 to 6 | - | reserved |
| 5 to 0 | FLADJ[5:0] | Frame Length Timing Value: Each decimal value change to this register corresponds to 16 high-speed bit times. The SOF cycle time, number of SOF counter clock periods to generate a SOF micro frame length, is equal to 59488 + value in this field. The default value is decimal 32 (20h), which gives a SOF cycle time of 60000. See Table 29 . |

Table 29. FLADJ value as a function of SOF cycle time

| FLADJ value | SOF cycle time (480 MHz) |
|-------------|--------------------------|
| 0 (00h) | 59488 |
| 1 (01h) | 59504 |
| 2 (02h) | 59520 |

Table 29. FLADJ value as a function of SOF cycle time ...continued

| FLADJ value | SOF cycle time (480 MHz) |
|-------------|--------------------------|
| : | : |
| 31 (1Fh) | 59984 |
| 32 (20h) | 60000 |
| : | : |
| 62 (3Eh) | 60480 |
| 63 (3Fh) | 60496 |

8.2.2.3 PORTWAKECAP register (address: 62h)

The PORTWAKECAP register is a 2-byte register, and the bit description is given in [Table 30](#). This register is used to establish a policy about which ports are for wake events. Bit positions 1 to 15 in the mask correspond to a physical port implemented on the current EHCI controller. Logic 1 in a bit position indicates that a device connected below the port can be enabled as a wake-up device and the port may be enabled for disconnect or connect, or overcurrent events as wake-up events. This is an information only mask register. The bits in this register do not affect the actual operation of the EHCI host controller. The system-specific policy can be established by BIOS initializing this register to a system-specific value. The system software uses the information in this register when enabling devices and ports for remote wake-up.

Table 30. PORTWAKECAP register: bit description

| Bit | Symbol | Access | Value | Description |
|---------|-------------------|--------|-------|--|
| 15 to 0 | PORTWAKECAP[15:0] | R/W | 001Fh | Port Wake Up Capability Mask: EHCI does not implement this feature. |

8.2.3 Power management registers

Table 31. Power management registers

| Offset | Register |
|----------------------------------|--|
| value read from address 34h + 0h | Capability Identifier (CAP_ID) |
| value read from address 34h + 1h | Next Item Pointer (NEXT_ITEM_PTR) |
| value read from address 34h + 2h | Power Management Capabilities (PMC) |
| value read from address 34h + 4h | Power Management Control/Status (PMCSR) |
| value read from address 34h + 6h | Power Management Control/Status PCI-to-PCI Bridge Support Extensions (PMCSR_BSE) |
| value read from address 34h + 7h | Data |

8.2.3.1 CAP_ID register (address: value read from address 34h + 0h)

The Capability Identifier (CAP_ID) register when read by the system software as 01h indicates that the data structure currently being pointed to is the PCI power management data structure. Each function of a PCI device may have only one item in its capability list with CAP_ID set to 01h. The bit description of the register is given in [Table 32](#).

Table 32. CAP_ID register: bit description

| Bit | Symbol | Access | Value | Description |
|--------|-------------|--------|-------|---|
| 7 to 0 | CAP_ID[7:0] | R | 01h | ID: This field when 01h identifies the linked list item as being PCI power management registers. |

8.2.3.2 NEXT_ITEM_PTR register (address: value read from address 34h + 1h)

The Next Item Pointer (NEXT_ITEM_PTR) register (see [Table 33](#)) describes the location of the next item in the function's capability list. The value given is an offset into the function's PCI configuration space. If the function does not implement any other capabilities defined by the PCI-SIG for inclusion in the capabilities list, or if power management is the last item in the list, then this register must be set to 00h.

Table 33. NEXT_ITEM_PTR register: bit description

| Bit | Symbol | Access | Value | Description |
|--------|--------------------|--------|-------|--|
| 7 to 0 | NEXT_ITEM_PTR[7:0] | R | 00h | Next Item Pointer: This field provides an offset into the function's PCI configuration space pointing to the location of the next item in the function's capability list. If there are no additional items in the capabilities list, this register is set to 00h. |

8.2.3.3 PMC register (address: value read from address 34h + 2h)

The Power Management Capabilities (PMC) register is a 2-byte register, and the bit allocation is given in [Table 34](#). This read-only register provides information on the capabilities of the function related to power management.

Table 34. PMC register: bit allocation

| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
|--------|------------------|----|------------------|----------|------------------|------------------|------|------------------|
| Symbol | PME_S[4:0] | | | | | D2_S | D1_S | AUX_C[2:0] |
| Reset | X ^[1] | 1 | X ^[2] | 1 | X ^[2] | X ^[2] | 1 | X ^[2] |
| Access | R | R | R | R | R | R | R | R |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | AUX_C[2:0] | | DSI | reserved | PMI | VER[2:0] | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
| Access | R | R | R | - | R | R | R | R |

[1] X is 0 for OHCI1, OHCI2 and EHCI S1; X is 1 for EHCI S3.

[2] X is 0 for OHCI1 and OHCI2; X is 1 for EHCI.

Table 35. PMC register: bit description

| Bit | Symbol | Description |
|----------|------------|--|
| 15 to 11 | PME_S[4:0] | PME Support: This 5-bit field indicates the power states in which the function may assert PME#. Logic 0 for any bit indicates that the function is not capable of asserting the PME# signal while in that power state. PME_S[0] — PME# can be asserted from D0 PME_S[1] — PME# can be asserted from D1 PME_S[2] — PME# can be asserted from D2 PME_S[3] — PME# can be asserted from D3 _{hot} PME_S[4] — PME# can be asserted from D3 _{cold} |
| 10 | D2_S | D2 Support: If this bit is logic 1, this function supports the D2 power management state. Functions that do not support D2 must always return a value of logic 0 for this bit. |
| 9 | D1_S | D1 Support: If this bit is logic 1, this function supports the D1 power management state. Functions that do not support D1 must always return a value of logic 0 for this bit. |

Table 35. PMC register: bit description ...continued

| Bit | Symbol | Description |
|--------|------------|---|
| 8 to 6 | AUX_C[2:0] | <p>Auxiliary Current: This three-bit field reports the V_{AUX} auxiliary current requirements for the PCI function.</p> <p>If the Data register is implemented by this function:</p> <ul style="list-style-type: none"> • A read from this field needs to return a value of 000b. • The Data register takes precedence over this field for V_{AUX} current requirement reporting. <p>If the PME# generation from D3_{cold} is not supported by the function (PMC[15] = 0), this field must return a value of 000b when read.</p> <p>For functions that support PME# from D3_{cold} and do not implement the Data register, bit assignments correspond to the maximum current required for V_{AUX} are:</p> <p>111b — 375 mA 110b — 320 mA 101b — 270 mA 100b — 220 mA 011b — 160 mA 010b — 100 mA 001b — 55 mA 000b — 0 (self-powered)</p> |
| 5 | DSI | <p>Device Specific Initialization: This bit indicates whether special initialization of this function is required, beyond the standard PCI configuration header, before the generic class device driver can use it.</p> <p>Remark: This bit is not used by some operating systems. For example, Microsoft Windows and Windows NT do not use this bit to determine whether to use D3. Instead, it is determined using the capabilities of the driver.</p> <p>Logic 1 indicates that the function requires a device-specific initialization sequence, following transition to D0 uninitialized state.</p> |
| 4 | - | reserved |
| 3 | PMI | <p>PME Clock: When this bit is logic 1, it indicates that the function relies on the presence of the PCI clock for the PME# operation. When this bit is logic 0, it indicates that no PCI clock is required for the function to generate PME#. Functions that do not support the PME# generation in any state must return logic 0 for this field.</p> |
| 2 to 0 | VER[2:0] | <p>Version: A value of 010b indicates that this function complies with Ref. 5 "PCI Bus Power Management Interface Specification".</p> |

The logic level of the AMB4 pin at power-on determines the default value of PMC registers. If this pin is connected to V_{DD} as a pull-up, then the ISP1561 supports D3_{cold} (in the case of notebook design). If this pin is left open or is pulled down, then the ISP1561 does not support D3_{cold} (in the case of PCI add-on card design).

8.2.3.4 PMCSR register (address: value read from address 34h + 4h)

The Power Management Control/Status (PMCSR) register is a 2-byte register used to manage the power management state of the PCI function, as well as to allow and monitor Power Management Events (PMEs). The bit allocation of the register is given in [Table 36](#).

Table 36. PMCSR register: bit allocation

| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
|--------|------------------|---------|----|----------|-----|-----|---------|------------------|
| Symbol | PMES | DS[1:0] | | D_S[3:0] | | | | PMEE |
| Reset | X ^[1] | 0 | 0 | 0 | 0 | 0 | 0 | X ^[1] |
| Access | R/W | R | R | R/W | R/W | R/W | R/W | R/W |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | reserved | | | | | | PS[1:0] | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | R/W | R/W |

[1] Sticky bit, if the function supports PME# from D3_{cold}, then X is indeterminate at the time of initial operating system boot; X is 0 if the function does not support PME# from D3_{cold}.

Table 37. PMCSR register: bit description

| Bit | Symbol | Description |
|----------|----------|---|
| 15 | PMES | PME Status: This bit is set when the function normally asserts the PME# signal independent of the state of the PME_EN bit. Writing logic 1 to this bit clears it and causes the function to stop asserting PME#, if enabled. Writing logic 0 has no effect. This bit defaults to logic 0, if the function does not support the PME# generation from D3 _{cold} . If the function supports the PME# generation from D3 _{cold} , then this bit is sticky and must be explicitly cleared by the operating system each time the operating system is initially loaded. |
| 14 to 13 | DS[1:0] | Data Scale: This two-bit read-only field indicates the scaling factor when interpreting the value of the Data register. The value and meaning of this field vary, depending on which data value is selected by the D_S field. This field is a required component of the Data register (offset 7) and must be implemented, if the Data register is implemented. If the Data register is not implemented, this field must return 00b when PMCSR is read. |
| 12 to 9 | D_S[3:0] | Data Select: This four-bit field selects the data that is reported through the Data register and the D_S field. This field is a required component of the Data register (offset 7) and must be implemented if the Data register is implemented. If the Data register is not implemented, this field must return 00b when PMCSR is read. |
| 8 | PMEE | PME Enabled: Logic 1 allows the function to assert PME#. When it is logic 0, PME# assertion is disabled. This bit defaults to logic 0 if the function does not support the PME# generation from D3 _{cold} . If the function supports PME# from D3 _{cold} , then this bit is sticky and must explicitly be cleared by the operating system each time the operating system is initially loaded. Functions that do not support the PME# generation from any D-state (that is, PMC[15:11] = 0 0000b), may hardwire this bit to be read-only always returning logic 0 when read by system software. |
| 7 to 2 | - | reserved |

Table 37. PMCSR register: bit description ...continued

| Bit | Symbol | Description |
|--------|---------|---|
| 1 to 0 | PS[1:0] | Power State: This two-bit field is used to determine the current power state of the EHCI function and to set the function into a new power state. The definition of the field values is given as: 00b — for D0 01b — for D1 10b — for D2 11b — for D3 _{hot} If the software attempts to write an unsupported, optional state to this field, the write operation must complete normally on the bus; however, the data is discarded and no status change occurs. |

8.2.3.5 PMCSR_BSE register (address: value read from address 34h + 6h)

The PMCSR PCI-to-PCI Bridge Support Extensions (PMCSR_BSE) register supports PCI bridge-specific functionality and is required for all PCI-to-PCI bridges. The bit allocation of this register is given in [Table 38](#).

Table 38. PMCSR_BSE register: bit allocation

| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|--------|------------------|------------------|----------|---|---|---|---|---|
| Symbol | BPCC_EN | B2_B3# | reserved | | | | | |
| Reset | R | R | R | R | R | R | R | R |
| Access | 0 ^[1] | 0 ^[1] | 0 | 0 | 0 | 0 | 0 | 0 |

[1] Internally hardwired.

Table 39. PMCSR_BSE register: bit description

| Bit | Symbol | Description |
|--------|---------|--|
| 7 | BPCC_EN | Bus Power or Clock Control Enable 1 — Indicates that the bus power or clock control mechanism as defined in Table 40 is enabled. 0 — Indicates that the bus power or control policies as defined in Table 40 are disabled. When the bus power or clock control mechanism is disabled, the bridge's PMCSR PS (Power State) field cannot be used by the system software to control the power or clock of the bridge's secondary bus. |
| 6 | B2_B3# | B2 or B3 support for D3_{hot}: The state of this bit determines the action that is to occur as a direct result of programming the function to D3 _{hot} . 1 — Indicates that when the bridge function is programmed to D3 _{hot} , its secondary bus's PCI clock will be stopped (B2). 0 — Indicates that when the bridge function is programmed to D3 _{hot} , its secondary bus will have its power removed (B3). This bit is only meaningful if bit 7 (BPCC_EN) is logic 1. |
| 5 to 0 | - | reserved |

Table 40. PCI bus power and clock control

| Originating device's bridge PM state | Secondary bus PM state | Resultant actions by bridge (either direct or indirect) |
|--------------------------------------|------------------------|--|
| D0 | B0 | none |
| D1 | B1 | none |
| D2 | B2 | clock stopped on secondary bus |
| D3 _{hot} | B2, B3 | clock stopped and V _{CC} removed from secondary bus (B3 only); for definition of B2_B3#, see Table 39 |
| D3 _{cold} | B3 | none |

8.2.3.6 Data register (address: value read from address 34h + 7h)

The Data register is an optional, 1-byte register that provides a mechanism for the function to report state dependent operating data, such as power consumed or heat dissipated. [Table 41](#) shows the bit description of the register.

Table 41. Data register: bit description

| Bit | Symbol | Access | Value | Description |
|--------|-----------|--------|-------|--|
| 7 to 0 | DATA[7:0] | R | 00h | DATA: This register is used to report the state dependent data requested by the D_S (Data Select) field. The value of this register is scaled by the value reported by the DS (Data Scale) field. |

9. I²C-bus interface

A simple I²C-bus interface is provided in the ISP1561 to read customized vendor ID, product ID and some other configuration bits from an external EEPROM.

The I²C-bus interface is for bidirectional communication between ICs using two serial bus wires: SDA (data) and SCL (clock). Both lines are driven by open-drain circuits and must be connected to the positive supply voltage through pull-up resistors.

9.1 Protocol

The I²C-bus protocol defines the following conditions:

- **Bus free:** both SDA and SCL are HIGH
- **START:** a HIGH-to-LOW transition on SDA, while SCL is HIGH
- **STOP:** a LOW-to-HIGH transition on SDA, while SCL is HIGH
- **Data valid:** after a START condition, data on SDA is stable during the HIGH period of SCL; data on SDA may only change while SCL is LOW

Each device on the I²C-bus has a unique slave address, which the master uses to select a device for access.

The master starts a data transfer using a START condition and ends it by generating a STOP condition. Transfers can only be initiated when the bus is free. The receiver must acknowledge each byte by means of a LOW level on SDA during the ninth clock pulse on SCL.

For detailed information, refer to [Ref. 7 "The I²C-bus Specification"](#).

9.2 Hardware connections

The ISP1561 can be connected to an external EEPROM through the I²C-bus interface. The hardware connections are shown in [Figure 3](#).

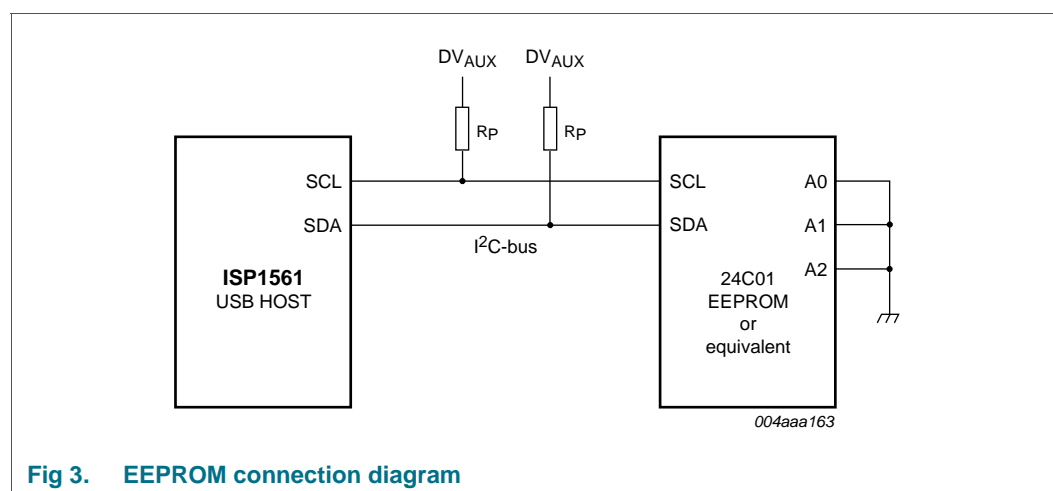
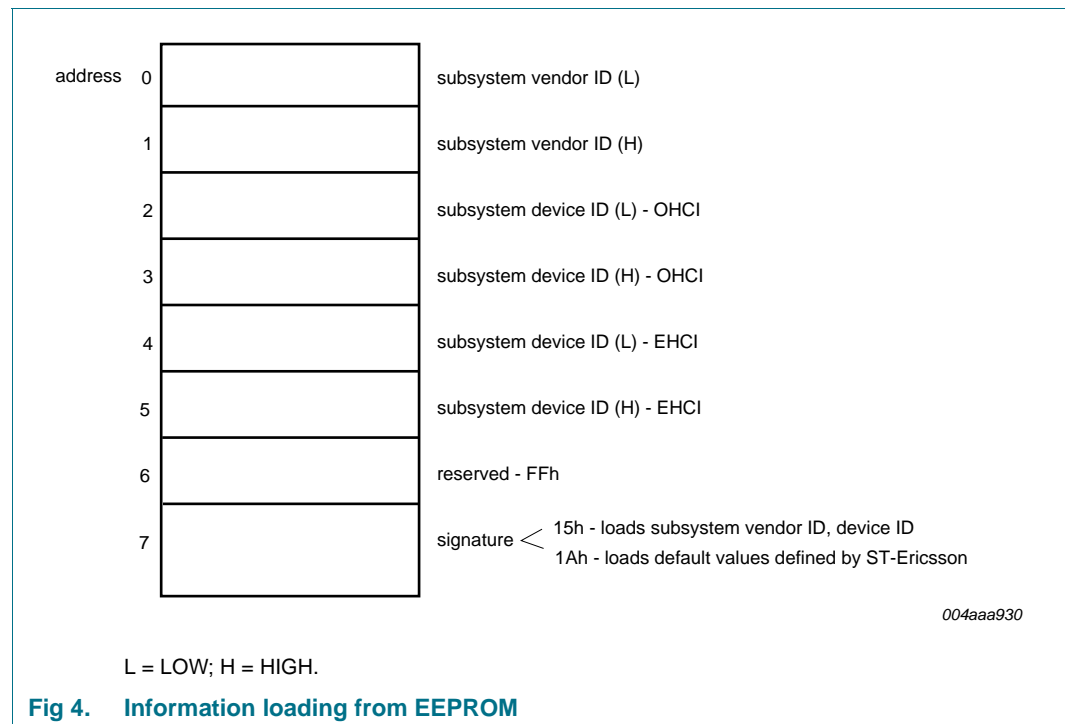


Fig 3. EEPROM connection diagram

The slave address that the ISP1561 uses to access the EEPROM is 101 0000b. Page mode addressing is not supported. Therefore, pins A0, A1 and A2 of the EEPROM must be connected to ground (logic 0).

9.3 Information loading from EEPROM

Figure 4 shows the content of the EEPROM memory. If the EEPROM is not present, the default values of Device ID (DID), Vendor ID (VID), subsystem VID and subsystem DID assigned to ST-Ericsson by PCI-SIG will be loaded. See Table 3 for these default value. For instructions on programming the EEPROM, refer to application note [Ref. 1 "Designing a Hi-Speed USB Host PCI Adapter Using the ISP1561"](#) and user manual [Ref. 3 "ISP1561 Evaluation Board User's Guide"](#).



10. Power management

10.1 PCI bus power states

The PCI bus can be characterized by one of the four power management states: B0, B1, B2 and B3.

B0 state (PCI clock = 33 MHz, PCI bus power = on) — This corresponds to the bus being fully operational.

B1 state (PCI clock = intermittent clock operation mode, PCI bus power = on) — When a PCI bus is in B1, V_{DD} is still applied to all devices on the bus. No bus transactions, however, are allowed to take place on the bus. The B1 state indicates a perpetual idle state on the PCI bus.

B2 state (PCI clock = stop, PCI bus power = on) — V_{DD} is still applied on the bus, but the clock is stopped and held in the LOW state.

B3 state (PCI clock = stop, PCI bus power = off) — V_{DD} is removed from all devices on the PCI bus segment.

10.2 USB bus states

Reset state — When the USB bus is in the reset state, the USB system is stopped.

Operational state — When the USB bus is in the active state, the USB system is operating normally.

Suspend state — When the USB bus is in the suspend state, the USB system is stopped.

Resume state — When the USB bus is in the resume state, the USB system is operating normally.

11. USB host controller registers

Each host controller contains a set of on-chip operational registers that are mapped into uncached memory of the system addressable space. This memory space must begin on a DWORD (32-bit) boundary. The size of the allocated space is defined by the initial value in the BAR0 register. HCDs must interact with these registers to implement USB and legacy support functionality.

After the PCI enumeration driver finishes the PCI device configuration, the new base address of these memory-mapped operational registers is defined in BAR0. The HCD can access these registers by using the address of base address value + offset. [Table 42](#) contains a list of host controller registers.

Table 42. USB host controller registers

| Address (Hex) | OHC1 register | Reset hex value ^[1] | | | | | EHCI register |
|------------------|--------------------|--------------------------------|-------------------------|--------------------------|-------------------------|-------------------------|---------------|
| | | Func0 OHC11 (2 ports) | Func0 OHC11 (1 port) | Func1 OHC12 (2 ports) | Func1 OHC12 (1 port) | Func2 EHCI (4 ports) | |
| 00 | HcRevision | 0000 0110 | 0000 0110 | 0000 0010 | 0000 0010 | 0095 000C | 0095 000C |
| 04 | HcControl | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 | 0000 2214 | 0000 2214 |
| 08 | HcCommandStatus | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0012 | 0000 0012 |
| 0C | HcInterruptStatus | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 | 0008 0000 | 0008 0000 |
| 10 | HcInterruptEnable | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 | 0000 1000 | 0000 1000 |
| 14 | HcInterruptDisable | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 |
| 18 | HcHCCA | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 |
| 1C | HcPeriodCurrentED | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 |
| 20 | HcControlHeadED | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 |
| 24 | HcControlCurrentED | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 |
| 28 | HcBulkHeadED | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 | - | - |
| 2C | HcBulkCurrentED | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 | - | - |
| 30 | HcDoneHead | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 | - | - |
| 34 | HcFmInterval | 0000 2EDF | 0000 2EDF | 0000 2EDF | 0000 2EDF | - | - |
| 38 | HcFmRemaining | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 | - | - |
| 3C | HcFmNumber | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 | - | - |
| 40 | HcPeriodicStart | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 | - | - |
| 44 | HcLSThreshold | 0000 0628 | 0000 0628 | 0000 0628 | 0000 0628 | - | - |
| 48 | HcRhDescriptorA | FF00 0902 | FF00 0901 | FF00 0902 | FF00 0901 | - | - |
| 4C | HcRhDescriptorB | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 |
| 50 | HcRhStatus | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 | 0000 2000 | 0000 2000 |
| 54 | HcRhPortStatus[1] | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 | 0000 2000 | 0000 2000 |
| 58 | HcRhPortStatus[2] | 0000 0000 | - | 00000000 | - | 0000 2000 | - |
| 5C | Reserved | - | - | - | - | 0000 2000 | - |
| FF to 60 | Reserved | - | - | - | - | - | - |
| 100 | HceControl | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 | - | - |

Table 42. USB host controller registers ... continued

| Address (Hex) | OHCI register | Reset hex value ^[1] | | | | | | EHCI register | |
|------------------|---------------|--------------------------------|-------------------------|--------------------------|-------------------------|-------------------------|-------------------------|---------------|---|
| | | Func0 OHCI1 (2 ports) | Func0 OHCI1 (1 port) | Func1 OHCI2 (2 ports) | Func1 OHCI2 (1 port) | Func2 EHCI (4 ports) | Func2 EHCI (2 ports) | | |
| 104 | HceInput | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 | - | - | - | - |
| 108 | HceOutput | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 | - | - | - | - |
| 10C | HceStatus | 0000 0000 | 0000 0000 | 0000 0000 | 0000 0000 | - | - | - | - |

[1] Reset values that are highlighted (for example, 0) are the ISP1561 implementation specific reset values, and reset values that are not highlighted (for example, 0) are compliant with OHCI and EHCI specification.

For the OHCI host controller, these registers are divided into two types: one set of operational registers for the USB operation and one set of legacy support registers for the legacy keyboard and mouse operation.

For the enhanced host controller, there are two types of registers: one set of read-only capability registers and one set of read/write operational registers.

11.1 OHCI USB host controller operational registers

OHCI HCDs must communicate with these registers to implement USB data transfers. Based on their functions, these registers are classified into four partitions:

- Control and status
- Memory pointer
- Frame counter
- Root hub

11.1.1 HcRevision register (address: content of the base address register + 00h)

Table 43. HcRevision register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|----------|----|----|----|----|----|----|------------------|
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | reserved | | | | | | | L |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | X ^[1] |
| Access | - | - | - | - | - | - | - | R |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | REV[7:0] | | | | | | | |
| Reset | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 |
| Access | R | R | R | R | R | R | R | R |

[1] X is 1 for OHCI1 (2P) and OHCI1 (1P); X is 0 for OHCI2 (2P) and OHCI2 (1P).

Table 44. HcRevision register: bit description

| Bit | Symbol | Description |
|---------|----------|--|
| 31 to 9 | - | reserved |
| 8 | L | Legacy: 0 — Does not support legacy devices 1 — Supports legacy keyboard and mouse |
| 7 to 0 | REV[7:0] | Revision: This read-only field contains the BCD representation of the version of the HCI specification that is implemented by this host controller. For example, a value of 11h corresponds to version 1.1. All of the host controller implementations that are compliant with this specification must have a value of 10h. |

11.1.2 HcControl register (address: content of the base address register + 04h)

The HcControl register defines the operating modes for the host controller. All the fields in this register, except HCFS and RWC, are modified only by the HCD. The bit allocation is given in [Table 45](#).

Table 45. HcControl register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|-----------|-----|-----|-----|-----|-----|-----------|-----|
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | reserved | | | | | RWE | RWC | IR |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | R/W | R/W | R/W |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | HCFS[1:0] | | BLE | CLE | IE | PLE | CBSR[1:0] | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

Table 46. HcControl register: bit description

| Bit | Symbol | Description |
|----------|-----------|---|
| 31 to 11 | - | reserved |
| 10 | RWE | Remote Wake-up Enable: This bit is used by the HCD to enable or disable the remote wake-up feature on detecting upstream resume signaling. When this bit and the RD bit in HcInterruptStatus are set, a remote wake-up is signaled to the host system. Setting this bit has no impact on the generation of hardware interrupt. |
| 9 | RWC | Remote Wake-up Connected: This bit indicates whether the host controller supports remote wake-up signaling. If remote wake-up is supported and used by the system, it is the responsibility of the system firmware to set this bit during POST. The host controller clears the bit on a hardware reset but does not alter it on a software reset. Remote wake-up signaling of the host system is host-bus-specific and is not described in this specification. |
| 8 | IR | Interrupt Routing: This bit determines the routing of interrupts generated by events registered in HcInterruptStatus. If clear, all interrupts are routed to the normal host bus interrupt mechanism. If set, interrupts are routed to the system management interrupt. The HCD clears this bit on a hardware reset, but it does not alter this bit on a software reset. The HCD uses this bit as a tag to indicate the ownership of the host controller. |
| 7 to 6 | HCFS[1:0] | <p>Host Controller Functional State for USB:</p> <p>00b — USBRESET</p> <p>01b — USBRESUME</p> <p>10b — USBOPERATIONAL</p> <p>11b — USBSUSPEND</p> <p>A transition to USBOPERATIONAL from another state causes SOF generation to begin 1 ms later. The HCD may determine whether the host controller has begun sending SOFs by reading the SF field of HcInterruptStatus.</p> <p>This field may be changed by the host controller only when in the USBSUSPEND state. The host controller may move from the USBSUSPEND state to the USBRESUME state after detecting the resume signaling from a downstream port.</p> <p>The host controller enters USBSUSPEND after a software reset; it enters USBRESET after a hardware reset. The latter also resets the root hub and asserts subsequent reset signaling to downstream ports.</p> |
| 5 | BLE | Bulk List Enable: This bit is set to enable the processing of the bulk list in the next frame. If cleared by the HCD, processing of the bulk list does not occur after the next SOF. The host controller checks this bit whenever it wants to process the list. When disabled, the HCD may modify the list. If HcBulkCurrentED is pointing to an Endpoint Descriptor (ED) to be removed, the HCD must advance the pointer by updating HcBulkCurrentED before re-enabling processing of the list. |

Table 46. HcControl register: bit description ...continued

| Bit | Symbol | Description |
|--------|-----------|--|
| 4 | CLE | Control List Enable: This bit is set to enable the processing of the control list in the next frame. If cleared by the HCD, processing of the control list does not occur after the next SOF. The host controller must check this bit whenever it wants to process the list. When disabled, the HCD may modify the list. If HcControlCurrentED is pointing to an ED to be removed, the HCD must advance the pointer by updating HcControlCurrentED before re-enabling processing of the list. |
| 3 | IE | Isochronous Enable: This bit is used by the HCD to enable or disable processing of isochronous EDs. While processing the periodic list in a frame, the host controller checks the status of this bit when it finds an isochronous ED (that is, the Format bit of ED is logic 1; for details, refer to Ref. 4 "Open Host Controller Interface Specification for USB"). If set (enabled), the host controller continues processing EDs. If cleared (disabled), the host controller halts processing of the periodic list, which now contains only isochronous EDs, and begins processing the bulk or control lists. Setting this bit is guaranteed to take effect in the next frame and not the current frame. |
| 2 | PLE | Periodic List Enable: This bit is set to enable the processing of the periodic list in the next frame. If cleared by the HCD, processing of the periodic list does not occur after the next SOF. The host controller must check this bit before it starts processing the list. |
| 1 to 0 | CBSR[1:0] | Control Bulk Service Ratio: This specifies the service ratio of control EDs over bulk EDs. Before processing any of the nonperiodic lists, the host controller must compare the ratio specified with its internal count on how many nonempty control EDs are processed, in determining whether to continue serving another control ED or switching to bulk EDs. The internal count must be retained when crossing the frame boundary. After a reset, the HCD is responsible for restoring this value. 00b — 1 : 1 01b — 2 : 1 10b — 3 : 1 11b — 4 : 1 |

11.1.3 HcCommandStatus register (address: content of the base address register + 08h)

The HcCommandStatus register is used by the host controller to receive commands issued by the HCD. It also reflects the current status of the host controller. To the HCD, it appears as a “write to set” register. The host controller must ensure that bits written as logic 1 become set in the register while bits written as logic 0 remain unchanged in the register. The HCD may issue multiple distinct commands to the host controller without concern for corrupting previously issued commands. The HCD has normal read access to all bits.

The SOC[1:0] (Scheduling Overrun Count) field indicates the number of frames with which the host controller has detected the scheduling overrun error. This occurs when the periodic list does not complete before EOF. When a scheduling overrun error is detected, the host controller increments the counter and sets the SO (Scheduling Overrun) field in the HcInterruptStatus register. [Table 47](#) shows the bit allocation of the HcCommandStatus register.

Table 47. HcCommandStatus register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|----------|----|----|----|-----|-----|----------|-----|
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | reserved | | | | | | SOC[1:0] | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | R | R |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | reserved | | | | OCR | BLF | CLF | HCR |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | R/W | R/W | R/W | R/W |

Table 48. HcCommandStatus register: bit description

| Bit | Symbol | Description |
|----------|----------|--|
| 31 to 18 | - | reserved |
| 17 to 16 | SOC[1:0] | Scheduling Overrun Count: The bit is incremented on each scheduling overrun error. It is initialized to 00b and wraps around at 11b. It must be incremented when a scheduling overrun is detected, even if the SO bit in HcInterruptStatus is already set. This is used by the HCD to monitor any persistent scheduling problems. |
| 15 to 4 | - | reserved |
| 3 | OCR | Ownership Change Request: This bit is set by an OS HCD to request a change of control of the host controller. When set, the host controller must set the OC (Ownership Change) field in HcInterruptStatus. After the changeover, this bit is cleared and remains so until the next request from the OS HCD. |
| 2 | BLF | Bulk List Filled: This bit is used to indicate whether there are any Transfer Descriptors (TDs) on the bulk list. It is set by the HCD whenever it adds a TD to an ED in the bulk list. When the host controller begins to process the head of the bulk list, it checks Bulk-Filled (BF). If BLF (Bulk List Filled) is logic 0, the host controller does not need to process the bulk list. If BLF is logic 1, the host controller must start processing the bulk list and set BF to logic 0. If the host controller finds a TD on the list, then the host controller must set BLF to logic 1, causing the bulk list processing to continue. If no TD is found on the bulk list, and if the HCD does not set BLF, then BLF is still logic 0 when the host controller completes processing the bulk list and the bulk list processing stops. |

Table 48. HcCommandStatus register: bit description ...continued

| Bit | Symbol | Description |
|-----|--------|--|
| 1 | CLF | <p>Control List Filled: This bit is used to indicate whether there are any TDs on the control list. It is set by the HCD whenever it adds a TD to an ED in the control list.</p> <p>When the host controller begins to process the head of the control list, it checks CLF. If CLF is logic 0, the host controller does not need to process the control list. If Control-Filled (CF) is logic 1, the host controller must start processing the control list and set CLF to logic 0. If the host controller finds a TD on the list, then the host controller must set CLF to logic 1, causing the control list processing to continue. If no TD is found on the control list, and if the HCD does not set CLF, then CLF is still logic 0 when the host controller completes processing the control list and the control list processing stops.</p> |
| 0 | HCR | <p>Host Controller Reset: This bit is set by the HCD to initiate a software reset of the host controller. Regardless of the functional state of the host controller, it moves to the USBSUSPEND state in which most of the operational registers are reset, except those stated otherwise; for example, the IR (Interrupt Routing) field of HcControl, and no host bus accesses are allowed. This bit is cleared by the host controller on completing the reset operation. The reset operation must be completed within 10 μs. This bit, when set, must not cause a reset to the root hub and no subsequent reset signaling must be asserted to its downstream ports.</p> |

11.1.4 HcInterruptStatus register (address: content of the base address register + 0Ch)

This is a 4-byte register that provides the status of the events that cause hardware interrupts. The bit allocation of the register is given in [Table 49](#). When an event occurs, the host controller sets the corresponding bit in this register. When a bit becomes set, a hardware interrupt is generated if the interrupt is enabled in the HcInterruptEnable register (see [Table 51](#)) and the MIE (Master Interrupt Enable) bit is set. The HCD may clear specific bits in this register by writing logic 1 to the bit positions to be cleared. The HCD may not set any of these bits. The host controller does not clear the bit.

Table 49. HcInterruptStatus register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|----------|-----|----|----|----|----------|----|----|
| Symbol | reserved | OC | | | | reserved | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | R/W | - | - | - | - | - | - |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |

| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|--------|----------|------|-----|-----|-----|-----|-----|-----|
| Symbol | reserved | RHSC | FNO | UE | RD | SF | WDH | SO |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

Table 50. HcInterruptStatus register: bit description

| Bit | Symbol | Description |
|---------|--------|---|
| 31 | - | reserved |
| 30 | OC | Ownership Change: This bit is set by the host controller when HCD sets the OCR (Ownership Change Request) field in HcCommandStatus. This event, when unmasked, will always immediately generate a System Management Interrupt (SMI). This bit is forced to logic 0 when the SMI# pin is not implemented. |
| 29 to 7 | - | reserved |
| 6 | RHSC | Root Hub Status Change: This bit is set when the content of HcRhStatus or the content of any of HcRhPortStatus[NumberOfDownstreamPort] has changed. |
| 5 | FNO | Frame Number Overflow: This bit is set when the Most Significant Bit (MSB) of HcFmNumber (bit 15) changes value, or after the HccaFrameNumber is updated. |
| 4 | UE | Unrecoverable Error: This bit is set when the host controller detects a system error not related to USB. The host controller must not proceed with any processing nor signaling before the system error is corrected. The HCD clears this bit after the host controller is reset. |
| 3 | RD | Resume Detected: This bit is set when the host controller detects that a device on the USB is asserting resume signaling. It is the transition from no resume signaling to resume signaling causing this bit to be set. This bit is not set when the HCD sets the USBRESUME state. |
| 2 | SF | Start-of-Frame: At the start of each frame, this bit is set by the host controller and an SOF token is generated at the same time. |
| 1 | WDH | Write-back Done Head: This bit is immediately set after the host controller has written HcDoneHead to HccaDoneHead. Further, updates of HccaDoneHead occur only after this bit is cleared. The HCD must only clear this bit after it has saved the content of HccaDoneHead. |
| 0 | SO | Scheduling Overrun: This bit is set when USB schedules for current frame overruns and after the update of HccaFrameNumber. A scheduling overrun causes the SOC (Scheduling Overrun Count) of HcCommandStatus to be incremented. |

11.1.5 HcInterruptEnable register (address: content of the base address register + 10h)

Each enable bit in the HcInterruptEnable register corresponds to an associated interrupt bit in the HcInterruptStatus register. The HcInterruptEnable register is used to control which events generate a hardware interrupt. If the following conditions occur:

- A bit is set in the HcInterruptStatus register.
- The corresponding bit in the HcInterruptEnable register is set.
- The MIE (Master Interrupt Enable) bit is set.

Then, a hardware interrupt is requested on the host bus.

Writing logic 1 to a bit in this register sets the corresponding bit, whereas writing logic 0 to a bit in this register leaves the corresponding bit unchanged. On a read, the current value of this register is returned.

The bit allocation is given in [Table 51](#).

Table 51. HcInterruptEnable register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|----------|------|----------|-----|-----|-----|-----|-----|
| Symbol | MIE | OC | reserved | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | - | - | - | - | - | - |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | reserved | RHSC | FNO | UE | RD | SF | WDH | SO |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

Table 52. HcInterruptEnable register: bit description

| Bit | Symbol | Description |
|---------|--------|--|
| 31 | MIE | Master Interrupt Enable: 0 — Ignore 1 — Enables interrupt generation by events specified in other bits of this register |
| 30 | OC | Ownership Change: 0 — Ignore 1 — Enables interrupt generation because of ownership change |
| 29 to 7 | - | reserved |
| 6 | RHSC | Root Hub Status Change: 0 — Ignore 1 — Enables interrupt generation because of root hub status change |
| 5 | FNO | Frame Number Overflow: 0 — Ignore 1 — Enables interrupt generation because of frame number overflow |
| 4 | UE | Unrecoverable Error: 0 — Ignore 1 — Enables interrupt generation because of unrecoverable error |

Table 52. HcInterruptEnable register: bit description ...continued

| Bit | Symbol | Description |
|-----|--------|--|
| 3 | RD | Resume Detect: 0 — Ignore 1 — Enables interrupt generation because of resume detect |
| 2 | SF | Start-of-Frame: 0 — Ignore 1 — Enables interrupt generation because of Start-of-Frame |
| 1 | WDH | HcDoneHead Write-back: 0 — Ignore 1 — Enables interrupt generation because of HcDoneHead write-back |
| 0 | SO | Scheduling Overrun: 0 — Ignore 1 — Enables interrupt generation because of scheduling overrun |

11.1.6 HcInterruptDisable register (address: content of the base address register + 14h)

Each disable bit in the HcInterruptDisable register corresponds to an associated interrupt bit in the HcInterruptStatus register. The HcInterruptDisable register is coupled with the HcInterruptEnable register. Therefore, writing logic 1 to a bit in this register clears the corresponding bit in the HcInterruptEnable register, whereas writing logic 0 to a bit in this register leaves the corresponding bit in the HcInterruptEnable register unchanged. On a read, the current value of the HcInterruptEnable register is returned. The register contains 4 bytes, and the bit allocation is given in [Table 53](#).

Table 53. HcInterruptDisable register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|----------|------|----------|-----|-----|-----|-----|-----|
| Symbol | MIE | OC | reserved | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | - | - | - | - | - | - |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | reserved | RHSC | FNO | UE | RD | SF | WDH | SO |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

Table 54. HcInterruptDisable register: bit description

| Bit | Symbol | Description |
|---------|--------|--|
| 31 | MIE | Master Interrupt Enable: 0 — Ignore 1 — Disables interrupt generation because of events specified in other bits of this register. This field is set after a hardware or software reset. Interrupts are disabled. |
| 30 | OC | Ownership Change: 0 — Ignore 1 — Disables interrupt generation because of ownership change |
| 29 to 7 | - | reserved |
| 6 | RHSC | Root Hub Status Change: 0 — Ignore 1 — Disables interrupt generation because of root hub status change |
| 5 | FNO | Frame Number Overflow: 0 — Ignore 1 — Disables interrupt generation because of frame number overflow |
| 4 | UE | Unrecoverable Error: 0 — Ignore 1 — Disables interrupt generation because of unrecoverable error |
| 3 | RD | Resume Detect: 0 — Ignore 1 — Disables interrupt generation because of resume detect |
| 2 | SF | Start-of-Frame: 0 — Ignore 1 — Disables interrupt generation because of Start-of-Frame |
| 1 | WDH | HcDoneHead Write-back: 0 — Ignore 1 — Disables interrupt generation because of HcDoneHead write-back |
| 0 | SO | Scheduling Overrun: 0 — Ignore 1 — Disables interrupt generation because of scheduling overrun |

11.1.7 HcHCCA register (address: content of the base address register + 18h)

The HcHCCA register contains the physical address of Host Controller Communication Area (HCCA). The bit allocation is given in [Table 55](#). The HCD determines alignment restrictions by writing all 1s to HcHCCA and reading the content of HcHCCA. The alignment is evaluated by examining the number of zeroes in the lower order bits. The minimum alignment is 256 bytes; therefore, bits 0 through 7 will always return logic 0 when read. This area is used to hold control structures and the Interrupt table that are accessed by both the host controller and the HCD.

Table 55. HcHCCA register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|-------------|-----|-----|-----|-----|-----|-----|-----|
| Symbol | HCCA[23:16] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | HCCA[15:8] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | HCCA[7:0] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |

Table 56. HcHCCA register: bit description

| Bit | Symbol | Description |
|---------|------------|---|
| 31 to 8 | HCCA[23:0] | Host Controller Communication Area Base Address: This is the base address of the HCCA. |
| 7 to 0 | - | reserved |

11.1.8 HcPeriodCurrentED register (address: content of the base address register + 1Ch)

The HcPeriodCurrentED register contains the physical address of the current isochronous or interrupt ED. [Table 57](#) gives the bit allocation of the register.

Table 57. HcPeriodCurrentED register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|-------------|----|----|----|----|----|----|----|
| Symbol | PCED[27:20] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R | R | R | R | R | R | R | R |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | PCED[19:12] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R | R | R | R | R | R | R | R |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | PCED[11:4] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R | R | R | R | R | R | R | R |

| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|--------|-----------|---|---|---|----------|---|---|---|
| Symbol | PCED[3:0] | | | | reserved | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R | R | R | R | - | - | - | - |

Table 58. HcPeriodCurrentED register: bit description

| Bit | Symbol | Description |
|---------|------------|---|
| 31 to 4 | PCED[27:0] | Period Current ED: This is used by the host controller to point to the head of one of the periodic lists that must be processed in the current Frame. The content of this register is updated by the host controller after a periodic ED has been processed. The HCD may read the content in determining which ED is currently being processed at the time of reading. |
| 3 to 0 | - | reserved |

11.1.9 HcControlHeadED register (address: content of the base address register + 20h)

The HcControlHeadED register contains the physical address of the first ED of the control list. The bit allocation is given in [Table 59](#).

Table 59. HcControlHeadED register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|-------------|----|----|----|----------|----|----|----|
| Symbol | CHED[27:20] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R | R | R | R | R | R | R | R |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | CHED[19:12] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R | R | R | R | R | R | R | R |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | CHED[11:4] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R | R | R | R | R | R | R | R |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | CHED[3:0] | | | | reserved | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R | R | R | R | - | - | - | - |

Table 60. HcControlHeadED register: bit description

| Bit | Symbol | Description |
|---------|------------|--|
| 31 to 4 | CHED[27:0] | Control Head ED: The host controller traverses the control list, starting with the HcControlHeadED pointer. The content is loaded from HCCA during the initialization of the host controller. |
| 3 to 0 | - | reserved |

11.1.10 HcControlCurrentED register (address: content of the base address register + 24h)

The HcControlCurrentED register contains the physical address of the current ED of the control list. The bit allocation is given in [Table 61](#).

Table 61. HcControlCurrentED register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|-------------|----|----|----|----------|----|----|----|
| Symbol | CCED[27:20] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R | R | R | R | R | R | R | R |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | CCED[19:12] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R | R | R | R | R | R | R | R |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | CCED[11:4] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R | R | R | R | R | R | R | R |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | CCED[3:0] | | | | reserved | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R | R | R | R | - | - | - | - |

Table 62. HcControlCurrentED register: bit description

| Bit | Symbol | Description |
|---------|------------|---|
| 31 to 4 | CCED[27:0] | Control Current ED: This pointer is advanced to the next ED after serving the present. The host controller must continue processing the list from where it left off in the last frame. When it reaches the end of the control list, the host controller checks the CLF (Control List Filled) bit of HcCommandStatus. If set, it copies the content of HcControlHeadED to HcControlCurrentED and clears the bit. If not set, it does nothing. The HCD is allowed to modify this register only when the CLE (Control List Enable) bit of HcControl is cleared. When set, the HCD only reads the instantaneous value of this register. Initially, this is set to logic 0 to indicate the end of the control list. |
| 3 to 0 | - | reserved |

11.1.11 HcBulkHeadED register (address: content of the base address register + 28h)

This is a 4-byte register, and the bit allocation is given in [Table 63](#). The register contains the physical address of the first ED of the bulk list.

Table 63. HcBulkHeadED register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|-------------|-----|-----|-----|-----|-----|-----|-----|
| Symbol | BHED[27:20] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
|--------|-------------|-----|-----|-----|----------|-----|-----|-----|
| Symbol | BHED[19:12] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | BHED[11:4] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | BHED[3:0] | | | | reserved | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | - | - | - | - |

Table 64. HcBulkHeadED register: bit description

| Bit | Symbol | Description |
|---------|------------|--|
| 31 to 4 | BHED[27:0] | Bulk Head ED: The host controller traverses the bulk list starting with the HcBulkHeadED pointer. The content is loaded from HCCA during the initialization of the host controller. |
| 3 to 0 | - | reserved |

11.1.12 HcBulkCurrentED register (address: content of the base address register + 2Ch)

This register contains the physical address of the current endpoint of the bulk list. Endpoints are ordered according to their insertion to the list because the bulk list must be served in a round-robin fashion. The bit allocation is given in [Table 65](#).

Table 65. HcBulkCurrentED register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|-------------|-----|-----|-----|----------|-----|-----|-----|
| Symbol | BCED[27:20] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | BCED[19:12] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | BCED[11:4] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | BCED[3:0] | | | | reserved | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | - | - | - | - |

Table 66. HcBulkCurrentED register: bit description

| Bit | Symbol | Description |
|---------|------------|--|
| 31 to 4 | BCED[27:0] | Bulk Current ED: This is advanced to the next ED after the host controller has served the present ED. The host controller continues processing the list from where it left off in the last frame. When it reaches the end of the bulk list, the host controller checks the CLF (Control List Filled) bit of HcControl. If the CLF bit is not set, nothing is done. If the CLF bit is set, it copies the content of HcBulkHeadED to HcBulkCurrentED and clears the CLF bit. The HCD can only modify this register when the BLE (Bulk List Enable) bit of HcControl is cleared. When HcControl is set, the HCD reads the instantaneous value of this register. This is initially set to logic 0 to indicate the end of the bulk list. |
| 3 to 0 | - | reserved |

11.1.13 HcDoneHead register (address: content of the base address register + 30h)

The HcDoneHead register contains the physical address of the last completed TD that was added to the done queue. In a normal operation, the HCD need not read this register because its content is periodically written to the HCCA. [Table 67](#) contains the bit allocation of the register.

Table 67. HcDoneHead register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|-----------|-----|-----|-----|----------|-----|-----|-----|
| Symbol | DH[27:20] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | DH[19:12] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | DH[11:4] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | DH[3:0] | | | | reserved | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | - | - | - | - |

Table 68. HcDoneHead register: bit description

| Bit | Symbol | Description |
|---------|----------|---|
| 31 to 4 | DH[27:0] | Done Head: When a TD is completed, the host controller writes the content of HcDoneHead to the NextTD field of the TD. The host controller then overwrites the content of HcDoneHead with the address of this TD. This is set to logic 0 whenever the host controller writes the content of this register to HCCA. |
| 3 to 0 | - | reserved |

11.1.14 HcFmInterval register (address: content of the base address register + 34h)

The HcFmInterval register contains a 14-bit value that indicates the bit time interval in a frame, that is, between two consecutive SOFs, and a 15-bit value indicating the full-speed maximum packet size that the host controller may transmit or receive, without causing a scheduling overrun. The HCD may carry out minor adjustment on the FI (Frame Interval) by writing a new value over the present at each SOF. This provides the possibility for the host controller to synchronize with an external clocking resource and to adjust any unknown local clock offset. The bit allocation of the register is given in [Table 69](#).

Table 69. HcFmInterval register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|------------|-------------|----------|-----|-----|-----|-----|-----|
| Symbol | FIT | FSMPS[14:8] | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | FSMPS[7:0] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | reserved | | FI[13:8] | | | | | |
| Reset | 0 | 0 | 1 | 0 | 1 | 1 | 1 | 0 |
| Access | - | - | R/W | R/W | R/W | R/W | R/W | R/W |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | FI[7:0] | | | | | | | |
| Reset | 1 | 1 | 0 | 1 | 1 | 1 | 1 | 1 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

Table 70. HcFmInterval register: bit description

| Bit | Symbol | Description |
|----------|-------------|--|
| 31 | FIT | Frame Interval Toggle: The HCD toggles this bit whenever it loads a new value to Frame Interval. |
| 30 to 16 | FSMPS[14:0] | FS Largest Data Packet: This field specifies a value that is loaded into the largest data packet counter at the beginning of each frame. The counter value represents the largest amount of data in bits that can be sent or received by the host controller in a single transaction at any given time, without causing a scheduling overrun. The field value is calculated by the HCD. |
| 15 to 14 | - | reserved |
| 13 to 0 | FI[13:0] | Frame Interval: This specifies the interval between two consecutive SOFs in bit times. The nominal value is set to 11,999. The HCD must store the current value of this field before resetting the host controller because this causes the field to be reset the nominal value. The HCD can then restore the stored value on completing the reset sequence. |

11.1.15 HcFmRemaining register (address: content of the base address register + 38h)

The HcFmRemaining register is a 14-bit down counter showing the bit time remaining in the current frame. [Table 71](#) contains the bit allocation of this four-byte register.

Table 71. HcFmRemaining register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|----------|----------|----------|-----|-----|-----|-----|-----|
| Symbol | FRT | reserved | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | - | - | - | - | - | - | - |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | reserved | | FR[13:8] | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | R/W | R/W | R/W | R/W | R/W | R/W |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | FR[7:0] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

Table 72. HcFmRemaining register: bit description

| Bit | Symbol | Description |
|----------|----------|---|
| 31 | FRT | Frame Remaining Toggle: This bit is loaded from the FIT (Frame Interval Toggle) field of HcFmInterval whenever FR (Frame Remaining) reaches 0. This bit is used by the HCD for the synchronization between FI (Frame Interval) and FR. |
| 30 to 14 | - | reserved |
| 13 to 0 | FR[13:0] | Frame Remaining: This counter is decremented at each bit time. When it reaches 0, it is reset by loading the FI value specified in HcFmInterval at the next bit time boundary. When entering the USBOPERATIONAL state, the host controller reloads the content with the FI of HcFmInterval and uses the updated value from the next SOF. |

11.1.16 HcFmNumber register (address: content of the base address register + 3Ch)

This register is a 16-bit counter, and the bit allocation is given in [Table 73](#). It provides a timing reference among events happening in the host controller and the HCD. The HCD may use the 16-bit value specified in this register and generate a 32-bit frame number without requiring frequent access to the register.

Table 73. HcFmNumber register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|----------|----|----|----|----|----|----|----|
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |

| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
|--------|----------|-----|----------|-----|-----|-----|-----|-----|
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | reserved | | FN[13:8] | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | R/W | R/W | R/W | R/W | R/W | R/W |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | FN[7:0] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

Table 74. HcFmNumber register: bit description

| Bit | Symbol | Description |
|----------|----------|--|
| 31 to 14 | - | reserved |
| 13 to 0 | FN[13:0] | Frame Number: Incremented when HcFmRemaining is re-loaded. It must be rolled over to 0h after FFFFh. Automatically incremented when entering the USBOPERATIONAL state. The content is written to HCCA after the host controller has incremented Frame Number at each frame boundary and sent a SOF but before the host controller reads the first ED in that frame. After writing to HCCA, the host controller sets the SF (Start-of-Frame) in HcInterruptStatus. |

11.1.17 HcPeriodicStart register (address: content of the base address register + 40h)

The HcPeriodicStart register has a 14-bit programmable value that determines when is the earliest time for the host controller to start processing the periodic list. The bit allocation is given in [Table 75](#).

Table 75. HcPeriodicStart register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|----------|----|-----------|-----|-----|-----|-----|-----|
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | reserved | | P_S[13:8] | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | R/W | R/W | R/W | R/W | R/W | R/W |

| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|--------|----------|-----|-----|-----|-----|-----|-----|-----|
| Symbol | P_S[7:0] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

Table 76. HcPeriodicStart register: bit description

| Bit | Symbol | Description |
|----------|-----------|--|
| 31 to 14 | - | reserved |
| 13 to 0 | P_S[13:0] | Periodic Start: After a hardware reset, this field is cleared. It is then set by the HCD during the host controller initialization. The value is calculated roughly as 10 % of the HcFmInterval. A typical value is 3E67h. When HcFmRemaining reaches the value specified, processing of the periodic lists have priority over control or bulk processing. The host controller, therefore, starts processing the interrupt list after completing the current control or bulk transaction that is in progress. |

11.1.18 HcLSThreshold register (address: content of the base address register + 44h)

This register contains an 11-bit value used by the host controller to determine whether to commit to the transfer of a maximum of 8-byte low-speed packet before EOF. Neither the host controller nor the HCD can change this value. The bit allocation of the HcLSThreshold register is given in [Table 77](#).

Table 77. HcLSThreshold register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|----------|-----|-----|-----|-----------|-----|-----|-----|
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | reserved | | | | LST[11:8] | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 0 |
| Access | - | - | - | - | R/W | R/W | R/W | R/W |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | LST[7:0] | | | | | | | |
| Reset | 0 | 0 | 1 | 0 | 1 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

Table 78. HcLSThreshold register: bit description

| Bit | Symbol | Description |
|----------|-----------|---|
| 31 to 12 | - | reserved |
| 11 to 0 | LST[11:0] | LS Threshold: This field contains a value that is compared to the FR (Frame Remaining) field prior to initiating a low-speed transaction. The transaction is started only if $FR \geq$ this field. The value is calculated by the HCD, considering the transmission and set-up overhead. |

11.1.19 HcRhDescriptorA register (address: content of the base address register + 48h)

The HcRhDescriptorA register is the first of two registers describing the characteristics of the root hub. Reset values are implementation-specific.

[Table 79](#) contains the bit allocation of the HcRhDescriptorA register.

Table 79. HcRhDescriptorA register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|-------------|-----|-----|------|------|-----|------------------|------------------|
| Symbol | POTPGT[7:0] | | | | | | | |
| Reset | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | reserved | | | NOCP | OCPM | DT | NPS | PSM |
| Reset | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 1 |
| Access | - | - | - | R/W | R/W | R | R/W | R/W |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | NDP[7:0] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | X ^[1] | X ^[2] |
| Access | R | R | R | R | R | R | R | R |

[1] X is 1 for OHCI1 (2P) and OHCI2 (2P); X is 0 for OHCI1 (1P) and OHCI2 (1P).

[2] X is 0 for OHCI1 (2P) and OHCI2 (2P); X is 1 for OHCI1 (1P) and OHCI2 (1P).

Table 80. HcRhDescriptorA register: bit description

| Bit | Symbol | Description |
|----------|-------------|--|
| 31 to 24 | POTPGT[7:0] | Power On To Power Good Time: This byte specifies the duration the HCD must wait before accessing a powered-on port of the root hub. It is implementation-specific. The unit of time is 2 ms. The duration is calculated as $POTPGT \times 2 \text{ ms}$. |
| 23 to 13 | - | reserved |
| 12 | NOCP | No Overcurrent Protection: This bit describes how the overcurrent status for root hub ports are reported. When this bit is cleared, the OCPM (Overcurrent Protection Mode) field specifies global or per-port reporting. 0 — Overcurrent status is reported collectively for all downstream ports 1 — No overcurrent protection supported |
| 11 | OCPM | Overcurrent Protection Mode: This bit describes how the overcurrent status for root hub ports are reported. At reset, this field reflects the same mode as Power Switching Mode. This field is valid only if the NOCP field is cleared. 0 — Overcurrent status is collectively reported for all downstream ports 1 — Overcurrent status is reported on a per-port basis |
| 10 | DT | Device Type: This bit specifies that the root hub is not a compound device. The root hub is not permitted to be a compound device. This field must always read 0. |
| 9 | NPS | No Power Switching: This bit is used to specify whether power switching is supported or ports are always powered. It is implementation-specific. When this bit is cleared, the PSM (Power Switching Mode) field specifies global or per-port switching. 0 — Ports are power switched 1 — Ports are always powered on when the host controller is powered on |
| 8 | PSM | Power Switching Mode: This bit is used to specify how the power switching of root hub ports is controlled. It is implementation-specific. This field is only valid if the NPS field is cleared. 0 — All ports are powered at the same time. 1 — Each port is powered individually. This mode allows port power to be controlled by either the global switch or per-port switching. If the PPCM (Port Power Control Mask) bit is set, the port responds only to port power commands (Set/Clear Port Power). If the port mask is cleared, then the port is controlled only by the global power switch (Set/Clear Global Power). |
| 7 to 0 | NDP[7:0] | Number Downstream Ports: These bits specify the number of downstream ports supported by the root hub. It is implementation-specific. The minimum number of ports is 1. The maximum number of ports supported by OHCI is 15. |

11.1.20 HcRhDescriptorB register (address: content of the base address register + 4Ch)

The HcRhDescriptorB register is the second of two registers describing the characteristics of the root hub. The bit allocation is given in [Table 81](#). These fields are written during initialization to correspond with the system implementation. Reset values are implementation-specific.

Table 81. HcRhDescriptorB register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|------------|-----|-----|-----|-----|-----|-----|-----|
| Symbol | PPCM[15:8] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R | R/W | R/W | R/W |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | PPCM[7:0] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | DR[15:8] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | DR[7:0] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

Table 82. HcRhDescriptorB register: bit description

| Bit | Symbol | Description |
|----------|------------|--|
| 31 to 16 | PPCM[15:0] | <p>Port Power Control Mask: Each bit indicates whether a port is affected by a global power control command when Power Switching Mode is set. When set, the power state of the port is only affected by per-port power control (Set/Clear Port Power). When cleared, the port is controlled by the global power switch (Set/Clear Global Power). If the device is configured to global switching mode (Power Switching Mode = 0), this field is not valid.</p> <p>Bit 0 — reserved</p> <p>Bit 1 — Ganged-power mask on port #1</p> <p>Bit 2 — Ganged-power mask on port #2</p> |
| 15 to 0 | DR[15:0] | <p>Device Removable: Each bit is dedicated to a port of the root hub. When cleared, the attached device is removable. When set, the attached device is not removable.</p> <p>Bit 0 — reserved</p> <p>Bit 1 — Device attached to port #1</p> <p>Bit 2 — Device attached to port #2</p> |

11.1.21 HcRhStatus register (address: content of the base address register + 50h)

The HcRhStatus register is divided into two parts. The lower word of a DWORD represents the Hub Status field and the upper word represents the Hub Status Change field. Reserved bits must always be written as logic 0. [Table 83](#) contains the bit allocation of the register.

Table 83. HcRhStatus register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|----------|----------|----|----|----|----|------|------|
| Symbol | CRWE | reserved | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | - | - | - | - | - | - | - |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | reserved | | | | | | CCIC | LPSC |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | R/W | R/W |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | DRWE | reserved | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | - | - | - | - | - | - | - |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | reserved | | | | | | OCI | LPS |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | R | RW |

Table 84. HcRhStatus register: bit description

| Bit | Symbol | Description |
|----------|--------|--|
| 31 | CRWE | On write Clear Remote Wake-up Enable : Writing logic 1 clears DRWE (Device Remote Wake-up Enable). Writing logic 0 has no effect. |
| 30 to 18 | - | reserved |
| 17 | CCIC | Overcurrent Indicator Change : This bit is set by hardware when a change has occurred to the OCI (Overcurrent Indicator) field of this register. The HCD clears this bit by writing logic 1. Writing logic 0 has no effect. |
| 16 | LPSC | On read Local Power Status Change : The root hub does not support the local power status feature. Therefore, this bit is always logic 0. On write Set Global Power : In global power mode (Power Switching Mode = 0), logic 1 is written to this bit to turn on power to all ports (clear Port Power Status). In per-port power mode, it sets Port Power Status only on ports whose Port Power Control Mask bit is not set. Writing logic 0 has no effect. |
| 15 | DRWE | On read Device Remote Wake-up Enable : This bit enables the Connect Status Change bit as a resume event, causing a state transition USBUSPEND to USBRESUME and setting the Resume Detected interrupt. 0 — Connect Status Change is not a remote wake-up event 1 — Connect Status Change is a remote wake-up event On write Set Remote Wake-up Enable : Writing logic 1 sets DRWE (Device Remote Wake-up Enable). Writing logic 0 has no effect. |

Table 84. HcRhStatus register: bit description ...continued

| Bit | Symbol | Description |
|---------|--------|---|
| 14 to 2 | - | reserved |
| 1 | OCI | Overcurrent Indicator: This bit reports overcurrent conditions when global reporting is implemented. When set, an overcurrent condition exists. When cleared, all power operations are normal. If the per-port overcurrent protection is implemented, this bit is always logic 0. |
| 0 | LPS | On read Local Power Status: The root hub does not support the local power status feature. Therefore, this bit is always read as logic 0. On write Clear Global Power: In global power mode (Power Switching Mode = 0), logic 1 is written to this bit to turn off power to all ports (clear Port Power Status). In per-port power mode, it clears Port Power Status only on ports whose Port Power Control Mask bit is not set. Writing logic 0 has no effect. |

11.1.22 HcRhPortStatus[1:4] register (address: content of the base address register + 54h)

The HcRhPortStatus[1:4] register is used to control and report port events on a per-port basis. NumberOfDownstreamPort represents the number of HcRhPortStatus registers that are implemented in hardware. The lower word reflects the port status. The upper word reflects status change bits. Some status bits are implemented with special write behavior. If a transaction, token through handshake, is in progress when a write to change port status occurs, the resulting port status change is postponed until the transaction completes. Always write logic 0 to the reserved bits. The bit allocation of the register is given in [Table 85](#).

Table 85. HcRhPortStatus[1:4] register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|----------|----|----|------|------|------|------|-----|
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | reserved | | | PRSC | OCIC | PSSC | PESC | CSC |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | R/W | R/W | R/W | R/W | R/W |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | reserved | | | | | | LSDA | PPS |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | R/W | R/W |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | reserved | | | PRS | POCI | PSS | PES | CCS |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | R/W | R/W | R/W | R/W | R/W |

Table 86. HCRhPortStatus[1:4] register: bit description

| Bit | Symbol | Description |
|----------|--------|---|
| 31 to 21 | - | reserved |
| 20 | PRSC | <p>Port Reset Status Change: This bit is set at the end of the 10 ms port reset signal. The HCD can write logic 1 to clear this bit. Writing logic 0 has no effect.</p> <p>0 — Port reset is not complete 1 — Port reset is complete</p> |
| 19 | OCIC | <p>Port Overcurrent Indicator Change: This bit is valid only if overcurrent conditions are reported on a per-port basis. This bit is set when the root hub changes the POCI (Port Overcurrent Indicator) bit. The HCD can write logic 1 to clear this bit. Writing logic 0 has no effect.</p> <p>0 — No change in Port Overcurrent Indicator 1 — POCI has changed</p> |
| 18 | PSSC | <p>Port Suspend Status Change: This bit is set when the full resume sequence is completed. This sequence includes the 20 ms resume pulse, LS EOP and 3 ms re-synchronization delay. The HCD can write logic 1 to clear this bit. Writing logic 0 has no effect. This bit is also cleared when Reset Status Change is set.</p> <p>0 — Resume is not completed 1 — Resume is completed</p> |
| 17 | PESC | <p>Port Enable Status Change: This bit is set when hardware events cause the PES (Port Enable Status) bit to be cleared. Changes from the HCD writes do not set this bit. The HCD can write logic 1 to clear this bit. Writing logic 0 has no effect.</p> <p>0 — No change in PES 1 — Change in PES</p> |
| 16 | CSC | <p>Connect Status Change: This bit is set whenever a connect or disconnect event occurs. The HCD can write logic 1 to clear this bit. Writing logic 0 has no effect. If CCS (Current Connect Status) is cleared when a Set Port Reset, Set Port Enable or Set Port Suspend write occurs, this bit is set to force the driver to re-evaluate the connection status because these writes must not occur if the port is disconnected.</p> <p>0 — No change in CCS 1 — Change in CCS</p> <p>Remark: If the DeviceRemovable[NDP] bit is set, this bit is set only after a root hub reset to inform the system that the device is attached.</p> |
| 15 to 10 | - | reserved |
| 9 | LSDA | <p>On read Low-speed Device Attached: This bit indicates the speed of the device attached to this port. When set, a low-speed device is attached to this port. When cleared, a full-speed device is attached to this port. This field is valid only when the CCS is set.</p> <p>0 — Port is not suspended 1 — Port is suspended</p> <p>On write Clear Port Power: The HCD can clear the PPS (Port Power Status) bit by writing logic 1 to this bit. Writing logic 0 has no effect.</p> |

Table 86. HCRhPortStatus[1:4] register: bit description ...continued

| Bit | Symbol | Description |
|--------|--------|--|
| 8 | PPS | <p>On read Port Power Status: This bit reflects the port power status, regardless of the type of power switching implemented. This bit is cleared if an overcurrent condition is detected. The HCD can set this bit by writing Set Port Power or Set Global Power. The HCD can clear this bit by writing Clear Port Power or Clear Global Power. Power Switching Mode and PortPowerControlMask[NDP] determine which power control switches are enabled. In Global Switching mode (Power Switching Mode = 0), only Set/Clear Global Power controls this bit. In the per-port power switching (Power Switching Mode = 1), if the PortPowerControlMask[NDP] bit for the port is set, only Set/Clear Port Power commands are enabled. If the mask is not set, only Set/Clear Global Power commands are enabled.</p> <p>When port power is disabled, CCS (Current Connect Status), PES (Port Enable Status), PSS (Port Suspend Status) and PRS (Port Reset Status) must be reset.</p> <p>0 — Port power is off 1 — Port power is on</p> <p>On write Set Port Power: The HCD can write logic 1 to set the PPS (Port Power Status) bit. Writing logic 0 has no effect.</p> <p>Remark: This bit always reads logic1 if power switching is not supported.</p> |
| 7 to 5 | - | reserved |
| 4 | PRS | <p>On read Port Reset Status: When this bit is set by a write to Set Port Reset, port reset signaling is asserted. When reset is completed and PRSC (Port Reset Status Change) is set, this bit is cleared.</p> <p>0 — Port reset signal is not active 1 — Port reset signal is active</p> <p>On write Set Port Reset: The HCD can set the port reset signaling by writing logic 1 to this bit. Writing logic 0 has no effect. If CCS is cleared, this write does not set PRS (Port Reset Status) but instead sets CCS. This informs the driver that it attempted to reset a disconnected port.</p> |
| 3 | POCI | <p>On read Port Overcurrent Indicator: This bit is valid only when the root hub is configured to show overcurrent conditions are reported on a per-port basis. If the per-port overcurrent reporting is not supported, this bit is set to logic 0. If cleared, all power operations are normal for this port. If set, an overcurrent condition exists on this port.</p> <p>0 — No overcurrent condition 1 — Overcurrent condition detected</p> <p>On write Clear Suspend Status: The HCD can write logic 1 to initiate a resume. Writing logic 0 has no effect. A resume is initiated only if PSS (Port Suspend Status) is set.</p> |

Table 86. HCRhPortStatus[1:4] register: bit description ...continued

| Bit | Symbol | Description |
|-----|--------|--|
| 2 | PSS | <p>On read Port Suspend Status: This bit indicates whether the port is suspended or is in the resume sequence. It is set by a Set Suspend State write and cleared when PSSC (Port Suspend Status Change) is set at the end of the resume interval. This bit is not set if CCS (Current Connect Status) is cleared. This bit is also cleared when PRSC (Port Reset Status Change) is set at the end of the port reset or when the host controller is placed in the USBRESUME state. If an upstream resume is in progress, it will propagate to the host controller.</p> <p>0 — Port is not suspended 1 — Port is suspended</p> <p>On write Set Port Suspend: The HCD can set the PSS (Port Suspend Status) bit by writing logic 1 to this bit. Writing logic 0 has no effect. If CCS is cleared, this write does not set PSS; instead it sets CSS. This informs the driver that it attempted to suspend a disconnected port.</p> |
| 1 | PES | <p>On read Port Enable Status: This bit indicates whether the port is enabled or disabled. The root hub may clear this bit when an overcurrent condition, disconnect event, switched-off power or operational bus error is detected. This change also causes Port Enabled Status Change to be set. The HCD can set this bit by writing Set Port Enable and clear it by writing Clear Port Enable. This bit cannot be set when CCS (Current Connect Status) is cleared. This bit is also set on completing a port reset when Reset Status Change is set or on completing a port suspend when Suspend Status Change is set.</p> <p>0 — Port is disabled 1 — Port is enabled</p> <p>On write Set Port Enable: The HCD can set PES (Port Enable Status) by writing logic 1. Writing logic 0 has no effect. If CCS is cleared, this write does not set PES, but instead sets CSC (Connect Status Change). This informs the driver that it attempted to enable a disconnected port.</p> |
| 0 | CCS | <p>On read Current Connect Status: This bit reflects the current state of the downstream port.</p> <p>0 — No device connected 1 — Device connected</p> <p>On write Clear Port Enable: The HCD can write logic 1 to this bit to clear the PES (Port Enable Status) bit. Writing logic 0 has no effect. The CCS (Current Connect Status) bit, on read, is not affected by any write to Clear Port Enable.</p> <p>Remark: This bit always reads logic 1 when the attached device is nonremovable (DeviceRemoveable[NDP]).</p> |

11.2 USB legacy support registers

The ISP1561 supports legacy keyboard and mouse. Four operational registers are used to provide the legacy support. Each of these registers is located on a 32-bit boundary. The offset of these registers is relative to the base address of the host controller operational registers with HceControl located at offset 100h.

Table 87. Legacy support registers

| Offset | Register | Description |
|--------|------------|---|
| 100h | HceControl | used to enable and control the emulation hardware and report various status information |
| 104h | HceInput | emulation of the legacy Input Buffer register |
| 108h | HceOutput | emulation of the legacy Output Buffer register in which the software writes keyboard and mouse data |
| 10Ch | HceStatus | emulation of the legacy Status register |

Table 88. Emulated registers

| I/O address | Cycle type | Register Contents accessed or modified | Side effects |
|-------------|------------|--|--|
| 60h | IN | HceOutput | IN from port 60h sets OUT_FULL (bit 0) in HceStatus to logic 0 |
| 60h | OUT | HceInput | OUT to port 60h sets IN_FULL (bit 1) to logic 1 and CMD_DATA (bit 3) to logic 0 in HceStatus |
| 64h | IN | HceStatus | IN from port 64h returns current value of HceStatus with no other side effect |
| 64h | OUT | HceInput | OUT to port 64h sets IN_FULL to logic 0 and CMD_DATA to logic 1 in HceStatus |

11.2.1 HceControl register (address: content of the base address register + 100h)

[Table 89](#) shows the bit allocation of the register.

Table 89. HceControl register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|----------|-------|-------|--------|-------|-----|----|------|
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | reserved | | | | | | | A20S |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | R/W |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | IRQ12A | IRQ1A | GA20S | EIRQEN | IRQEN | C_P | EI | EE |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R | R/W |

Table 90. HceControl register: bit description

| Bit | Symbol | Description |
|---------|--------|--|
| 31 to 9 | - | reserved |
| 8 | A20S | A20 State: This bit indicates the current state of gate A20 on the keyboard controller. It is used to compare against value written to 60h when GA20S (Gate A20 Sequence) is active. |
| 7 | IRQ12A | IRQ12 Active: This bit indicates that a positive transition on IRQ12 from the keyboard controller has occurred. Writing logic 1 sets IRQ12 to logic 0 (inactive). Writing logic 0 to this bit has no effect. |
| 6 | IRQ1A | IRQ1 Active: This bit indicates that a positive transition on IRQ1 from the keyboard controller has occurred. Writing logic 1 sets IRQ1 to logic 0 (inactive). Writing logic 0 to this bit has no effect. |
| 5 | GA20S | Gate A20 Sequence: This bit is set by the host controller when a data value of D1h is written to I/O port 64h and cleared, on a write to I/O port 64h of any value other than D1h. |
| 4 | EIRQEN | External IRQ Enable: When this bit is set to logic 1, IRQ1 and IRQ12 from the keyboard controller cause an emulation interrupt. This bit is independent of the setting of the EE (Emulation Enable) bit in this register. |
| 3 | IRQEN | IRQ Enable: When this bit is set, the host controller generates IRQ1 or IRQ12 as long as the OUT_FULL (Output Full) bit in HceStatus is set to logic 1. If the AUX_OUT_FULL (Auxiliary Output Full) bit of HceStatus is logic 0, then IRQ1 is generated; if it is logic 1, then an IRQ12 is generated. |
| 2 | C_P | Character Pending: When this bit is set, an emulation interrupt is generated when the OUT_FULL (Output Full) bit of the HceStatus register is set to logic 0. |
| 1 | EI | Emulation Interrupt: This bit shows the emulation interrupt condition. 0 — Legacy emulation enabled 1 — Legacy emulation disabled |
| 0 | EE | Emulation Enable: When this bit is set to logic 1, the host controller is enabled for legacy emulation. The host controller decodes accesses to I/O registers 60h and 64h, and enables interrupts on IRQ1 or IRQ12, or both. The host controller also generates an emulation interrupt at appropriate times to invoke the emulation software. |

11.2.2 HceInput register (address: content of the base address register + 104h)

The HceInput register is a 4-byte register, and the bit allocation is given in [Table 91](#). The I/O data that is written to ports 60h and 64h is captured in this register, when emulation is enabled. This register may directly be read or written by accessing it in the host controller's operational register space. When directly accessed in a memory cycle, reads and writes of this register have no side effects.

Table 91. HceInput register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|----------|----|----|----|----|----|----|----|
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |

| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
|--------|--------------|-----|-----|-----|-----|-----|-----|-----|
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | IN_DATA[7:0] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

Table 92. HceInput register: bit description

| Bit | Symbol | Description |
|---------|--------------|--|
| 31 to 8 | - | reserved |
| 7 to 0 | IN_DATA[7:0] | Input Data: This register holds data that is written to I/O ports 60h or 64h. |

11.2.3 HceOutput register (address: content of the base address register + 108h)

Data placed in this register by the emulation software is returned when I/O port 60h is read and emulation is enabled. On a read of this location, the OUT_FULL (Output Full) bit in HceStatus is set to logic 0. The bit allocation is given in [Table 93](#).

Table 93. HceOutput register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|---------------|-----|-----|-----|-----|-----|-----|-----|
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | OUT_DATA[7:0] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

Table 94. HceOutput register: bit description

| Bit | Symbol | Description |
|---------|---------------|--|
| 31 to 8 | - | reserved |
| 7 to 0 | OUT_DATA[7:0] | Output Data: This register holds the data that is returned when an I/O read of port 60h is requested by application software. |

11.2.4 HceStatus register (address: content of the base address register + 10Ch)

The contents of the HceStatus register are returned on an I/O read of port 64h when emulation is enabled. Reads and writes of port 60h, and writes to port 64h can cause changes in this register. Emulation software can directly access this register through its memory address in the host controller's operational register space. Accessing this register through its memory address produces no side effects. [Table 95](#) contains the bit allocation.

Table 95. HceStatus register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|----------|---------|--------------|--------|----------|------|---------|----------|
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | PARITY | TIMEOUT | AUX_OUT_FULL | INH_SW | CMD_DATA | FLAG | IN_FULL | OUT_FULL |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

Table 96. HceStatus register: bit description

| Bit | Symbol | Description |
|---------|--------------|--|
| 31 to 8 | - | reserved |
| 7 | PARITY | Parity: This bit indicates parity error on keyboard and mouse data. |
| 6 | TIMEOUT | Time-out: This bit indicates a time-out. |
| 5 | AUX_OUT_FULL | Auxiliary Output Full: IRQ12 is asserted whenever this bit is set to logic 1, OUT_FULL (Output Full) is set to logic 1, and the IRQEN bit is set. |
| 4 | INH_SW | Inhibit Switch: This bit reflects the state of the keyboard inhibit switch. If set, the keyboard is active. |
| 3 | CMD_DATA | Cmd Data: The host controller sets this bit to logic 0 on an I/O write to port 60h and to logic 1 on an I/O write to port 64h. |

Table 96. HceStatus register: bit description ...continued

| Bit | Symbol | Description |
|-----|----------|--|
| 2 | FLAG | Flag: Nominally used as a system flag by software to indicate a warm or cold boot. |
| 1 | IN_FULL | Input Full: Except for the case of a gate A20 sequence, this bit is set to logic 1 on an I/O write to address 60h or 64h. While this bit is set to logic 1 and emulation is enabled, an emulation interrupt condition exists. |
| 0 | OUT_FULL | Output Full: The host controller sets this bit to logic 0 on a read of I/O port 60h. If IRQEN is set, AUX_OUT_FULL (Auxiliary Output Full) determines which IRQ is activated. While this bit is logic 0 and C_P (Character Pending) in HceControl is set to logic 1, an emulation interrupt condition exists. |

11.3 EHCI controller capability registers

Other than the OHCI host controller, there are some registers in EHCI that define the capability of EHCI. The address range of these registers is located before the operational registers.

11.3.1 CAPLENGTH/HCVERSION register (address: content of the base address register + 00h)

The bit allocation of this 4-byte register is given in [Table 97](#).

Table 97. CAPLENGTH/HCVERSION register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|-----------------|----|----|----|----|----|----|----|
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | HCVERSION[15:8] | | | | | | | |
| Reset | 1 | 0 | 0 | 1 | 0 | 1 | 0 | 1 |
| Access | R | R | R | R | R | R | R | R |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | HCVERSION[7:0] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R | R | R | R | R | R | R | R |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | CAPLENGTH[7:0] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 1 | 1 | 0 | 0 |
| Access | R | R | R | R | R | R | R | R |

Table 98. CAPLENGTH/HCVERSION register: bit description

| Bit | Symbol | Description |
|----------|------------------|---|
| 31 to 24 | - | reserved |
| 23 to 8 | HCVERSION [15:0] | Host Controller Interface Version Number: It contains a BCD encoded version number of the interface to which the host controller interface conforms. |
| 7 to 0 | CAPLENGTH [7:0] | Capability Register Length: This is used as an offset. It is added to the register base to find the beginning of the operational register space. |

11.3.2 HCSPARAMS register (address: content of the base address register + 04h)

The Host Controller Structural Parameters (HCSPARAMS) register is a set of fields that are structural parameters. The bit allocation is given in [Table 99](#).

Table 99. HCSPARAMS register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|-----------|----------|----|-----|--------------|----|----|-------------|
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | DPN[3:0] | | | | reserved | | | P_INDICATOR |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R | R | R | R | - | - | - | R |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | N_CC[3:0] | | | | N_PCC[3:0] | | | |
| Reset | 0 | 0 | 1 | 0 | 0 | 0 | 1 | 0 |
| Access | R | R | R | R | R | R | R | R |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | PRR | reserved | | PPC | N_PORTS[3:0] | | | |
| Reset | 0 | 0 | 0 | 1 | 0 | 1 | 0 | 0 |
| Access | R | - | - | R | R | R | R | R |

Table 100. HCSPARAMS register: bit description

| Bit | Symbol | Description |
|----------|-------------|--|
| 31 to 24 | - | reserved |
| 23 to 20 | DPN[3:0] | Debug Port Number: This field identifies which of the host controller ports is the debug port. A nonzero value in this field indicates the presence of a debug port. The value in this register must not be greater than N_PORTS. |
| 19 to 17 | | reserved |
| 16 | P_INDICATOR | Port Indicators: This bit indicates whether the ports support port indicator control. When this bit is logic 1, the port status and control registers include a read/writable field to control the state of the port indicator. |

Table 100. HCSPARAMS register: bit description ...continued

| Bit | Symbol | Description |
|----------|------------------|--|
| 15 to 12 | N_CC [3:0] | Number of Companion Controller: This field indicates the number of companion controllers associated with this Hi-Speed USB host controller. A value of zero in this field indicates there are no companion host controllers. Port-ownership hand-off is not supported. Only high-speed devices are supported on the host controller root ports. A value larger than zero in this field indicates there are companion Original USB host controller(s). Port-ownership hand-offs are supported. |
| 11 to 8 | N_PCC [3:0] | Number of Ports per Companion Controller: This field indicates the number of ports supported per companion host controller. It is used to indicate the port routing configuration to system software. For example, if N_PORTS has a value of 6 and N_CC has a value of 2, then N_PCC can have a value of 3. The convention is that the first N_PCC ports are assumed to be routed to companion controller 1, the next N_PCC ports to companion controller 2, and so on. In the previous example, N_PCC could have been 4, in which case the first four are routed to companion controller 1 and the last two are routed to companion controller 2. The number in this field must be consistent with N_PORTS and N_CC. |
| 7 | PRR | Port Routing Rules: This field indicates the method used to map ports to companion controllers. 0 — The first N_PCC ports are routed to the lowest numbered function companion host controller, the next N_PCC ports are routed to the next lowest function companion controller, and so on. 1 — The port routing is explicitly enumerated by the first N_PORTS elements of the HCSP-PORTROUTE array. |
| 6 to 5 | - | reserved |
| 4 | PPC | Port Power Control: This field indicates whether the host controller implementation includes port power control. Logic 1 indicates the port has port power switches. Logic 0 indicates the port does not have port power switches. The value of this field affects the functionality of the Port Power field in each port status and control register. |
| 3 to 0 | N_PORTS [3:0] | N_Ports: This field specifies the number of physical downstream ports implemented on this host controller. The value of this field determines how many port registers are addressable in the operational register space. Valid values are in the range of 1h to Fh. Logic 0 in this field is undefined. |

11.3.3 HCCPARAMS register (address: content of the base address register + 08h)

The Host Controller Capability Parameters (HCCPARAMS) register is a 4-byte register, and the bit allocation is given in [Table 101](#).

Table 101. HCCPARAMS register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|----------|----|----|----|----|----|----|----|
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |

| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
|--------|----------|----|----|----|----------|----|------|------|
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | IST[3:0] | | | | reserved | | PFLF | 64AC |
| Reset | 0 | 0 | 0 | 1 | 0 | 0 | 1 | 0 |
| Access | R | R | R | R | - | - | R | R |

Table 102. HCCPARAMS register: bit description

| Bit | Symbol | Description |
|---------|----------|--|
| 31 to 8 | - | reserved |
| 7 to 4 | IST[3:0] | Isochronous Scheduling Threshold: Default = implementation dependent. This field indicates, relative to the current position of the executing host controller, where software can reliably update the isochronous schedule. When IST[3] is logic 0, the value of the least significant three bits indicates the number of micro frames a host controller can hold a set of isochronous data structures, one or more, before flushing the state. When IST[3] is logic 1, then host software assumes the host controller may cache an isochronous data structure for an entire frame. |
| 3 to 2 | - | reserved |
| 1 | PFLF | Programmable Frame List Flag: Default = implementation dependent. If this bit is cleared, the system software must use a frame list length of 1024 elements with this host controller. The USBCMD register FLS (Frame List Size) field is a read-only register and must be cleared. If PFLF is set, the system software can specify and use a smaller frame list and configure the host through the USBCMD register FLS field. The frame list must always be aligned on a 4 kB page boundary to ensure that the frame list is always physically contiguous. |
| 0 | 64AC | 64-bit Addressing Capability: This field documents the addressing range capability. 0 — Data structures using 32-bit address memory pointers 1 — Data structures using 64-bit address memory pointers |

11.4 Operational registers of enhanced USB host controller

11.4.1 USBCMD register (address: content of the base address register + 0Ch)

The USB Command (USBCMD) register indicates the command to be executed by the serial host controller. Writing to this register causes a command to be executed. [Table 103](#) shows the USBCMD register bit allocation.

Table 103. USBCMD register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|----------|----|----|----|----|----|----|----|
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |

| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
|--------|----------|------|-----|-----|----------|-----|----------|-----|
| Symbol | ITC[7:0] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | LHCR | IAAD | ASE | PSE | FLS[1:0] | | HC RESET | RS |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

Table 104. USBCMD register: bit description

| Bit | Symbol | Description |
|----------|----------|--|
| 31 to 24 | - | reserved |
| 23 to 16 | ITC[7:0] | <p>Interrupt Threshold Control: Default 08h. This field is used by system software to select the maximum rate at which the host controller will issue interrupts. If software writes an invalid value to this register, the results are undefined. Valid values are:</p> <p>00h — reserved</p> <p>01h — 1 micro frame</p> <p>02h — 2 micro frames</p> <p>04h — 4 micro frames</p> <p>08h — 8 micro frames (equals 1 ms)</p> <p>10h — 16 micro frames (equals 2 ms)</p> <p>20h — 32 micro frames (equals 4 ms)</p> <p>40h — 64 micro frames (equals 8 ms)</p> <p>Software modifications to this field while HCH (HC Halted) bit is zero results in undefined behavior.</p> |
| 15 to 8 | - | reserved |
| 7 | LHCR | <p>Light Host Controller Reset: This control bit is not required. It allows the driver software to reset the EHCI controller, without affecting the state of the ports or the relationship to the companion host controllers. If not implemented, a read of this field will always return zero. If implemented, on read:</p> <p>Logic 0 — Indicates the Light Host Controller Reset has completed and it is ready for the host software to re-initialize the host controller</p> <p>Logic 1 — Indicates the Light Host Controller Reset has not yet completed</p> |

Table 104. USBCMD register: bit description ...continued

| Bit | Symbol | Description |
|--------|----------|--|
| 6 | IAAD | Interrupt on Asynchronous Advance Doorbell: This bit is used as a doorbell by software to notify the host controller to issue an interrupt the next time it advances the asynchronous schedule. Software must write logic 1 to this bit to ring the doorbell. When the host controller has evicted all appropriate cached schedule states, it sets the IAA (Interrupt on Asynchronous Advance) status bit in the USBSTS register. If the IAAE (Interrupt on Asynchronous Advance Enable) bit in the USBINTR register is logic 1, then the host controller will assert an interrupt at the next interrupt threshold. The host controller sets this bit to logic 0 after it sets IAA (Interrupt on Asynchronous Advance) status bit in the USBSTS register. Software must not set this bit when the asynchronous schedule is inactive because this results in an undefined value. |
| 5 | ASE | Asynchronous Schedule Enable: Default = 0. This bit controls whether the host controller skips processing the asynchronous schedule. 0 — Do not process the asynchronous schedule 1 — Use the ASYNCLISTADDR register to access the asynchronous schedule |
| 4 | PSE | Periodic Schedule Enable: Default = 0. This bit controls whether the host controller skips processing the periodic schedule. 0 — Do not process the periodic schedule 1 — Use the PERIODICLISTBASE register to access the periodic schedule |
| 3 to 2 | FLS[1:0] | Frame List Size: Default = 00b. This field is read and write only if PFLF (bit 1) in the HCCPARAMS register is set to logic 1. This field specifies the size of the frame list. The size the frame list controls which bits in the Frame Index register must be used for the frame list current index. 00b — 1024 elements (4096 bytes) 01b — 512 elements (2048 bytes) 10b — 256 elements (1024 bytes) for small environments 11b — reserved |
| 1 | HC RESET | Host Controller Reset: This control bit is used by the software to reset the host controller. The effects of this on Root Hub registers are similar to a chip hardware reset. Setting this bit causes the host controller to reset its internal pipelines, timers, counters, state machines, and so on, to their initial values. Any transaction currently in progress on USB is immediately terminated. A USB reset is not driven on downstream ports. This reset does not affect PCI Configuration registers. All operational registers, including port registers and port state machines, are set to their initial values. Port ownership reverts to the companion host controller(s). The software must re-initialize the host controller to return it to an operational state. This bit is cleared by the host controller when the reset process is complete. Software cannot terminate the reset process early by writing logic 0 to this register. Software must check the HCH (HC Halted) bit in the USBSTS register is logic 0 before setting this bit. Attempting to reset an actively running host controller results in undefined behavior. |
| 0 | RS | Run/Stop: 1 = Run. 0 = Stop. When set, the host controller executes the schedule. The host controller continues execution as long as this bit is set. When this bit is cleared, the host controller completes the current and active transactions in the USB pipeline, and then halts. The HCH (HC Halted) bit in the USBSTS register indicates when the host controller has finished the transaction and has entered the stopped state. Software must check HCH (HC Halted) in the USBSTS register is logic 1, before setting this bit. |

11.4.2 USBSTS register (address: content of the base address register + 10h)

The USB Status (USBSTS) register indicates pending interrupts and various states of the host controller. The status resulting from a transaction on the serial bus is not indicated in this register. Software clears the register bits by writing ones to them. The bit allocation is given in [Table 105](#).

Table 105. USBSTS register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|----------|--------|------|-----|----------|-----|---------------|--------|
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | ASS | PSSTAT | RECL | HCH | reserved | | | |
| Reset | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 |
| Access | R | R | R | R | - | - | - | - |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | reserved | | IAA | HSE | FLR | PCD | USB ERRINT | USBINT |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | R | R/W | R/W | R/W | R/W | R/W |

Table 106. USBSTS register: bit description

| Bit | Symbol | Description |
|----------|--------|---|
| 31 to 16 | - | reserved |
| 15 | ASS | Asynchronous Schedule Status: 0 = Default. The bit reports the current real status of the asynchronous schedule. If this bit is logic 0, the status of the asynchronous schedule is disabled. If this bit is logic 1, the status of the asynchronous schedule is enabled. The host controller is not required to immediately disable or enable the asynchronous schedule when software changes the ASE (Asynchronous Schedule Enable) bit in the USBCMD register. When this bit and the ASE (Asynchronous Schedule Enable) bit have the same value, the asynchronous schedule is either enabled (1) or disabled (0). |
| 14 | PSSTAT | Periodic Schedule Status: 0 = Default. This bit reports the current status of the periodic schedule. If this bit is logic 0, the status of the periodic schedule is disabled. If this bit is logic 1, the status of the periodic schedule is enabled. The host controller is not required to immediately disable or enable the periodic schedule when software changes the PSE (Periodic Schedule Enable) bit in the USBCMD register. When this bit and the PSE bit have the same value, the periodic schedule is either enabled (1) or disabled (0). |
| 13 | RECL | Reclamation: 0 = Default. This is a read-only status bit that is used to detect an empty asynchronous schedule. |

Table 106. USBSTS register: bit description ...continued

| Bit | Symbol | Description |
|---------|-----------|--|
| 12 | HCH | HC Halted: 1 = Default. This bit is logic 0 when the Run/Stop bit of the USBCMD register is logic 1. The host controller sets this bit to logic 1 after it has stopped executing because the Run/Stop bit is set to logic 0, either by software or by the host controller hardware. For example, on an internal error. |
| 11 to 6 | - | reserved |
| 5 | IAA | Interrupt on Asynchronous Advance: Default = 0. The system software can force the host controller to issue an interrupt the next time the host controller advances the asynchronous schedule by writing logic 1 to the IAAD (Interrupt on Asynchronous Advance Doorbell) bit in the USBCMD register. This status bit indicates the assertion of that interrupt source. |
| 4 | HSE | Host System Error: The host controller sets this bit when a serious error occurs during a host system access, involving the host controller module. In a PCI system, conditions that set this bit include PCI parity error, PCI master abort and PCI target abort. When this error occurs, the host controller clears the RS (Run/Stop) bit in the USBCMD register to prevent further execution of the scheduled TDs. |
| 3 | FLR | Frame List Rollover: The host controller sets this bit to logic 1 when the frame list index rolls over from its maximum value to zero. The exact value at which the rollover occurs depends on the frame list size. For example, if the frame list size (as programmed in the FLS (Frame List Size) field of the USBCMD register) is 1024 elements (see Table 111), the Frame Index register rolls over every time bit 13 of the FRINDEX register toggles. Similarly, if the size is 512 elements, the host controller sets this bit to logic 1 every time bit 12 of the FRINDEX register toggles. |
| 2 | PCD | Port Change Detect: The host controller sets this bit to logic 1 when any port, where the PO (Port Owner) bit is cleared, changes to logic 1, or a Force Port Resume bit changes to logic 1 as a result of a J-K transition detected on a suspended port. This bit is allowed to be maintained in the auxiliary power well. Alternatively, it is also acceptable that, on a D3-to-D0 transition of the EHCI host controller device, this bit is loaded with the logical OR of all of the PORTSC change bits, including force port resume, overcurrent change, enable or disable change, and connect status change. |
| 1 | USBERRINT | USB Error Interrupt: The host controller sets this bit when an error condition occurs because of completing a USB transaction. For example, error counter underflow. If the Transfer Descriptor (TD) on which the error interrupt occurred also had its IOC bit set, both this bit and USBINT bit are set. |
| 0 | USBINT | USB Interrupt: The host controller sets this bit on completing a USB transaction, which results in the retirement of a TD that had its IOC bit set. The host controller also sets this bit when a short packet is detected, that is, the actual number of bytes received was less than the expected number of bytes. |

11.4.3 USBINTR register (address: content of the base address register + 14h)

The USB Interrupt Enable (USBINTR) register enables and disables reporting of the corresponding interrupt to the software. When a bit is set and the corresponding interrupt is active, an interrupt is generated to the host. Interrupt sources that are disabled in this register still appear in the USBSTS to allow the software to poll for events. The USBSTS register bit allocation is give in [Table 107](#).

Table 107. USBINTR register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|----------|----|------|------|------|------|-------------|---------|
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | reserved | | IAAE | HSEE | FLRE | PCIE | USBERR INTE | USBINTE |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | R/W | R/W | R/W | R/W | R/W | R/W |

Table 108. USBINTR register: bit description

| Bit | Symbol | Description |
|---------|--------|---|
| 31 to 6 | - | reserved |
| 5 | IAAE | Interrupt on Asynchronous Advance Enable: When this bit and the IAA (Interrupt on Asynchronous Advance) bit in the USBSTS register are set, the host controller issues an interrupt at the next interrupt threshold. The interrupt is acknowledged by software clearing bit IAA. |
| 4 | HSEE | Host System Error Enable: When this bit and the Host System Error Status bit in the USBSTS register are set, the host controller issues an interrupt. The interrupt is acknowledged by software clearing the HSE (Host System Error) bit. |
| 3 | FLRE | Frame List Rollover Enable: When this bit and the FLR (Frame List Rollover) bit in the USBSTS register are set, the host controller issues an interrupt. The interrupt is acknowledged by software clearing the FLR (Frame List Rollover) bit. |

Table 108. USBINTR register: bit description ...continued

| Bit | Symbol | Description |
|-----|----------------|---|
| 2 | PCIE | Port Change Interrupt Enable: When this bit and the PCD (Port Change Detect) bit in the USBSTS register are set, the host controller issues an interrupt. The interrupt is acknowledged by software clearing the PCD (Port Change Detect) bit. |
| 1 | USB ERRINTE | USB Error Interrupt Enable: When this bit and the USBERRINT bit in the USBSTS register are set, the host controller issues an interrupt at the next interrupt threshold. The interrupt is acknowledged by software clearing the USBERRINT bit. |
| 0 | USBINTE | USB Interrupt Enable: When this bit and the USBINT bit in the USBSTS register are set, the host controller issues an interrupt at the next interrupt threshold. The interrupt is acknowledged by software clearing the USBINT bit. |

11.4.4 FRINDEX register (address: content of the base address register + 18h)

The Frame Index (FRINDEX) register is used by the host controller to index into the periodic frame list. The register updates every 125 μ s, once each microframe. Bits N to 3 are used to select a particular entry in the periodic frame list during periodic schedule execution. The number of bits used for the index depends on the size of the frame list as set by system software in the FLS (Frame List Size) field in the USBCMD register. This register must be written as a DWORD. Byte writes produce undefined results. This register cannot be written unless the host controller is in the halted state, as indicated by the HCH (HC Halted) bit. A write to this register while the RS (Run/Stop) bit is set produces undefined results. Writes to this register also affect the SOF value. The bit allocation is given in [Table 109](#).

Table 109. FRINDEX register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|--------------|-----|---------------|-----|-----|-----|-----|-----|
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | reserved | | FRINDEX[13:8] | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | R/W | R/W | R/W | R/W | R/W | R/W |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | FRINDEX[7:0] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

Table 110. FRINDEX register: bit description

| Bit | Symbol | Description |
|----------|----------------|---|
| 31 to 14 | - | reserved |
| 13 to 0 | FRINDEX [13:0] | Frame Index: Bits in this register are used for the frame number in the SOF packet and as the index into the frame list. The value in this register increments at the end of each time frame. For example, micro frame. The bits used for the frame number in the SOF token are taken from bits 13 to 3 of this register. Bits N to 3 are used for the frame list current index. This means that each location of the frame list is accessed eight times, frames or micro frames, before moving to the next index. Table 111 illustrates N based on the value of the FLS (Frame List Size) field in the USBCMD register. |

Table 111. N based value of FLS[1:0]

| FLS[1:0] | Number elements | N |
|----------|-----------------|----|
| 00b | 1024 | 12 |
| 01b | 512 | 11 |
| 10b | 256 | 10 |
| 11b | reserved | - |

11.4.5 CTRLDSSEGMENT register (address: content of the base address register + 1Ch)

The Control Data Structure Segment (CTRLDSSEGMENT) register corresponds to the most significant address bits (bits 63 to 32) for all EHCI data structures. If the 64AC (64-bit Addressing Capability) field in HCCPARAMS is cleared, then this register is not used and software cannot write to it (reading from this register returns zero).

If the 64AC (64-bit Addressing Capability) field in HCCPARAMS is set, this register is used with link pointers to construct 64-bit addresses to EHCI control data structures. This register is concatenated with the link pointer from either the PERIODICLISTBASE, ASYNCLISTADDR, or any control data structure link field to construct a 64-bit address.

This register allows the host software to locate all control data structures within the same 4 GB memory segment.

11.4.6 PERIODICLISTBASE register (address: content of the base address register + 20h)

The Periodic Frame List Base Address (PERIODICLISTBASE) register contains the beginning address of the periodic frame list in the system memory. If the host controller is in 64-bit mode, as indicated by logic 1 in the 64AC (64-bit Addressing Capability) field in the HCCPARAMS register, the most significant 32 bits of every control data structure address comes from the CTRLDSSEGMENT register. The system software loads this register before starting the schedule execution by the host controller. The memory structure referenced by this physical memory pointer is assumed as 4 kB aligned. The contents of this register are combined with the FRINDEX register to enable the host controller to step through the periodic frame list in sequence. The bit allocation is given in [Table 112](#).

Table 112. PERIODICLISTBASE register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|-----------|-----|-----|-----|----------|-----|-----|-----|
| Symbol | BA[19:12] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | BA[11:4] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | BA[3:0] | | | | reserved | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | - | - | - | - |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |

Table 113. PERIODICLISTBASE register: bit description

| Bit | Symbol | Description |
|----------|----------|--|
| 31 to 12 | BA[19:0] | Base Address: These bits correspond to memory address signals 31 to 12, respectively. |
| 11 to 0 | - | reserved |

11.4.7 ASYNCLISTADDR register (address: content of the base address register + 24h)

This 32-bit register (bit allocation: [Table 114](#)) contains the address of the next asynchronous queue head to be executed. If the host controller is in 64-bit mode, as indicated by logic 1 in 64AC (64-bit Addressing Capability) field in the HCCPARAMS register, the most significant 32 bits of every control data structure address comes from the CTRLDSSEGMENT register. Bits 4 to 0 of this register always return zeros when read. The memory structure referenced by the physical memory pointer is assumed to be 32 bytes (cache aligned).

Table 114. ASYNCLISTADDR register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|------------|-----|-----|-----|-----|-----|-----|-----|
| Symbol | LPL[26:19] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | LPL[18:11] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |

| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
|--------|-----------|-----|-----|----------|----|----|---|---|
| Symbol | LPL[10:3] | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R/W | R/W | - | - | - | - |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | LPL[2:0] | | | reserved | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |

Table 115. ASYNCLISTADDR register: bit description

| Bit | Symbol | Description |
|---------|-----------|---|
| 31 to 5 | LPL[26:0] | Link Pointer List: These bits correspond to memory address signals 31 to 5, respectively. This field may only reference a Queue Head (QH). |
| 4 to 0 | - | reserved |

11.4.8 CONFIGFLAG register (address: content of the base address register + 4Ch)

The bit allocation of the Configure Flag (CONFIGFLAG) register is given in [Table 116](#).

Table 116. CONFIGFLAG register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|----------|----|----|----|----|----|----|-----|
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | reserved | | | | | | | CF |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | R/W |

Table 117. CONFIGFLAG register: bit description

| Bit | Symbol | Description |
|---------|--------|--|
| 31 to 1 | - | reserved |
| 0 | CF | <p>Configure Flag: The host software sets this bit as the last action in its process of configuring the host controller. This bit controls the default port-routing control logic.</p> <p>0 — Port routing control logic default-routes each port to an implementation dependent classic host controller</p> <p>1 — Port routing control logic default-routes all ports to this host controller</p> |

11.4.9 PORTSC registers 1, 2, 3, 4 (address: content of the base address register + 50h + (4 times Port Number – 1)) where Port Number is 1, 2, 3,...N_Ports

The Port Status and Control (PORTSC) register (bit allocation: [Table 118](#)) is in the auxiliary power well. It is only reset by hardware when the auxiliary power is initially applied or in response to a host controller reset. The initial conditions of a port are:

- No device connected
- Port disabled

If the port has power control, software cannot change the state of the port until it sets port power bits. Software must not attempt to change the state of the port until power is stable on the port; maximum delay is 20 ms from the transition.

Table 118. PORTSC 1, 2, 3, 4 register: bit allocation

| Bit | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 |
|--------|----------|--------|----------------|--------------|----------|-----|----------|------|
| Symbol | reserved | | | | | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | - | - | - | - | - | - | - |
| Bit | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Symbol | reserved | WKOC_E | WKDS CNNT_E | WKCNTT_ E | PTC[3:0] | | | |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | - | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Bit | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 |
| Symbol | PIC[1:0] | | PO | PP | LS[1:0] | | reserved | PR |
| Reset | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 |
| Access | R | R | R/W | R/W | R/W | R/W | - | R |
| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Symbol | SUSP | FPR | OCC | OCA | PEDC | PED | ECSC | ECCS |
| Reset | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Access | R/W | R/W | R | R | R/W | R/W | R/W | R |

Table 119. PORTSC 1, 2, 3, 4 register: bit description

| Bit | Symbol | Description |
|----------|----------------|--|
| 31 to 23 | - | reserved |
| 22 | WKOC_E | Wake on Overcurrent Enable: Default = 0. Setting this bit enables the port to be sensitive to overcurrent conditions as wake-up events. [1] |
| 21 | WKDS CNNT_E | Wake on Disconnect Enable: Default = 0. Setting this bit enables the port to be sensitive to device disconnects as wake-up events. [1] |
| 20 | WKCNTT_ E | Wake on Connect Enable: Default = 0. Setting this bit enables the port to be sensitive to device connects as wake-up events. [1] |

Table 119. PORTSC 1, 2, 3, 4 register: bit description ...continued

| Bit | Symbol | Description |
|----------|----------|--|
| 19 to 16 | PTC[3:0] | <p>Port Test Control: Default = 0000b. When this field is logic 0, the port is not operating in test mode. A nonzero value indicates that it is operating in test mode and test mode is indicated by the value. The encoding of test mode bits are:</p> <p>0000b — test mode disabled</p> <p>0001b — test J_STATE</p> <p>0010b — test K_STATE</p> <p>0011b — test SE0_NAK</p> <p>0100b — test packet</p> <p>0101b — test FORCE_ENABLE</p> <p>0110b to 1111b — reserved</p> |
| 15 to 14 | PIC[1:0] | <p>Port Indicator Control: Default = 0. Writing to this field has no effect if the P_INDICATOR bit in the HCSPARAMS register is logic 0. If P_INDICATOR bit is logic 1, then the bit encoding is:</p> <p>00b — Port indicators are off</p> <p>01b — amber</p> <p>10b — green</p> <p>11b — undefined</p> <p>For a description on how these bits are implemented, refer to Ref. 8 “Universal Serial Bus Specification”.^[1]</p> |
| 13 | PO | <p>Port Owner: Default = 1. This bit unconditionally goes to logic 0 when the Configured bit in the CONFIGFLAG register makes logic 0 to logic 1 transition. This bit unconditionally goes to logic 1 whenever the Configured bit is logic 0. The system software uses this field to release ownership of the port to a selected host controller, if the attached device is not a high-speed device. Software writes logic 1 to this bit when the attached device is not a high-speed device. Logic 1 in this bit means that a companion host controller owns and controls the port.</p> |
| 12 | PP | <p>Port Power: The function of this bit depends on the value of the Port Power Control (PPC) field in the HCSPARAMS register.</p> <p>If PPC = 0 and PP = 1 — The host controller does not have port power control switches. Each port is hardwired to power.</p> <p>If PPC = 1 and PP = 1 or 0 — The host controller has port power control switches. This bit represents the current setting of the switch: logic 0 = off, logic 1 = on. When PP is logic 0, the port is nonfunctional and will not report any status</p> <p>When an overcurrent condition is detected on a powered port and PPC is logic 1, the PP bit in each affected port may be changed by the host controller from logic 1 to logic 0, removing power from the port.</p> |
| 11 to 10 | LS[1:0] | <p>Line Status: This field reflect the current logical levels of the DP (bit 11) and DM (bit 10) signal lines. These bits are used to detect low-speed USB devices before the port reset and enable sequence. This field is valid only when the Port Enable bit is logic 0, and the current connect status bit is set to logic 1.</p> <p>00b — SE0: Not a low-speed device, perform EHCI reset</p> <p>01b — K-state: Low-speed device, release ownership of port</p> <p>10b — J-state: Not a low-speed device, perform EHCI reset</p> <p>11b — undefined: Not a low-speed device, perform EHCI reset.</p> <p>If Port Power (PP) is logic 0, this field is undefined.</p> |

Table 119. PORTSC 1, 2, 3, 4 register: bit description ...continued

| Bit | Symbol | Description |
|-----|--------|--|
| 9 | - | reserved |
| 8 | PR | <p>Port Reset: Logic 1 means the port is in reset. Logic 0 means the port is not in reset. Default = 0. When software sets this bit from logic 0, the bus reset sequence as defined in Ref. 8 “Universal Serial Bus Specification” is started. Software clears this bit to terminate the bus reset sequence. Software must hold this bit at logic 1 until the reset sequence, as specified in Ref. 8 “Universal Serial Bus Specification”, is completed.</p> <p>Remark: When software sets this bit, it must also clear the Port Enable bit.</p> <p>Remark: When software clears this bit, there may be a delay before the bit status changes to logic 0 because it will not read logic 0 until the reset is completed. If the port is in high-speed mode after reset is completed, the host controller will automatically enable this port; it can set the Port Enable bit. A host controller must terminate the reset and stabilize the state of the port within 2 ms of software changing this bit from logic 1 to logic 0. For example, if the port detects that the attached device is high-speed during a reset, then the host controller must enable the port within 2 ms of software clearing this bit.</p> <p>The HCH (HC Halted) bit in the USBSTS register must be logic 0 before software attempts to use this bit. The host controller may hold Port Reset asserted when the HCH (HC Halted) bit is set.^[1]</p> |
| 7 | SUSP | <p>Suspend: Default = 0. A logic 1 means the port is in the suspend state. A logic 0 means the Port is not suspended. The Port Enabled bit and the Suspend bit of this register define the port states as follows:</p> <p>PED = 0 and SUSP = x — Port is disabled</p> <p>PED = 1 and SUSP = 0 — Port is enabled</p> <p>PED = 1 and SUSP = 1 — Port is suspended</p> <p>When in the suspend state, downstream propagation of data is blocked on this port, except for the port reset. If a transaction was in progress when this bit was set, blocking occurs at the end of the current transaction. In the suspend state, the port is sensitive to resume detection. The bit status does not change until the port is suspended and there may be a delay in suspending a port, if there is a transaction currently in progress on USB. Attempts to clear this bit are ignored by the host controller. The host controller will unconditionally set this bit to logic 0 when:</p> <ul style="list-style-type: none"> • Software changes the FPR (Force Port Resume) bit to logic 0. • Software changes the PR (Port Reset) bit to logic 1. <p>If the host software sets this bit when the Port Enabled bit is logic 0, the results are undefined.^[1]</p> |

Table 119. PORTSC 1, 2, 3, 4 register: bit description ...continued

| Bit | Symbol | Description |
|-----|--------|---|
| 6 | FPR | Force Port Resume: Logic 1 means resume detected or driven on the port. Logic 0 means no resume (K-state) detected or driven on the port. Default = 0. Software sets this bit to drive the resume signaling. The host controller sets this bit if a J-to-K transition is detected while the port is in the suspend state. When this bit changes to logic 1 because a J-to-K transition is detected, the PCD (Port Change Detect) bit in the USBSTS register is also set to logic 1. If software sets this bit to logic 1, the host controller must not set the PCD (Port Change Detect) bit. When the EHCI controller owns the port, the resume sequence follows the sequence specified in Ref. 8 "Universal Serial Bus Specification" . The resume signaling (full-speed 'K') is driven on the port as long as this bit remains set. Software must time the resume and clear this bit after the correct amount of time has elapsed. Clearing this bit causes the port to return to high-speed mode, forcing the bus below the port into a high-speed idle. This bit will remain at logic 1, until the port has switched to the high-speed idle. The host controller must complete this transition within 2 ms of software clearing this bit. ^[1] |
| 5 | OCC | Overcurrent Change: Default = 0. This bit is set to logic 1 when there is a change in overcurrent active. Software clears this bit by setting this bit to logic 1. |
| 4 | OCA | Overcurrent Active: Default = 0. If set to logic 1, this port has an overcurrent condition. If set to logic 0, this port does not have an overcurrent condition. This bit will automatically change from logic 1 to logic 0 when the overcurrent condition is removed. |
| 3 | PEDC | Port Enable/Disable Change: Logic 1 means the port enabled/disabled status has changed. Logic 0 means no change. Default = 0. For the root hub, this bit gets set only when a port is disabled because of appropriate conditions existing at the EOF2 point. For definition of port error, refer to Chapter 11 of Ref. 8 "Universal Serial Bus Specification" . Software clears this bit by setting it. ^[1] |
| 2 | PED | Port Enabled/Disabled: Logic 1 means enable. Logic 0 means disable. Default = 0. Ports can only be enabled by the host controller as a part of the reset and enable sequence. Software cannot enable a port by writing logic 1 to this field. The host controller will only set this bit when the reset sequence determines that the attached device is a high-speed device. Ports can be disabled by either a fault condition or by host software. The bit status does not change until the port state has actually changed. There may be a delay in disabling or enabling a port because of other host controller and bus events. When the port is disabled, downstream propagation of data is blocked on this port, except for reset. ^[1] |
| 1 | ECSC | Connect Status Change: Logic 1 means change in ECCS (Current Connect Status). Logic 0 means no change. Default = 0. This bit indicates a change has occurred in the port's ECCS (Current Connect Status). The host controller sets this bit for all changes to the port device connect status, even if system software has not cleared an existing connect status change. For example, the insertion status changes twice before system software has cleared the changed condition, hub hardware will be "setting" an already-set bit, that is, the bit will remain set. Software clears this bit setting it. ^[1] |
| 0 | ECCS | Current Connect Status: Logic 1 indicates a device is present on port. Logic 0 indicates no device is present. Default = 0. This value reflects the current state of the port and may not correspond directly to the event that caused the ECSC (Connect Status Change) bit to be set. ^[1] |

[1] These fields read logic 0, if the Port Power (PP) (bit 12 in register PORTSC 1,2,3,4) is logic 0.

12. Current consumption

Table 120 shows the current consumption when two ports are active, that is, the SEL2PORTS pin is connected to V_{DD} .

Table 120. Current consumption when SEL2PORTS is HIGH

| Cumulative current | Conditions | Typ | Unit |
|--|--|-----|------|
| Total current on pins V_{AUX} plus AV_{AUX} plus AV_{AUX_PLL} plus V_{DD} | no devices connected to the ISP1561 ^[1] | 151 | mA |
| | one high-speed device connected to the ISP1561 | 181 | mA |
| | two high-speed devices connected to the ISP1561 | 209 | mA |
| Auxiliary current on pins V_{AUX} plus AV_{AUX} plus AV_{AUX_PLL} | no devices connected to the ISP1561 ^[1] | 98 | mA |
| | one high-speed device connected to the ISP1561 | 124 | mA |
| | two high-speed devices connected to the ISP1561 | 153 | mA |
| On pin V_{DD} | no devices connected to the ISP1561 ^[1] | 53 | mA |
| | one high-speed device connected to the ISP1561 | 56 | mA |
| | two high-speed devices connected to the ISP1561 | 56 | mA |

[1] When one or two full-speed or low-speed power devices are connected, the current consumption is comparable with the current consumption when no high-speed devices are connected. There is a difference of approximately 1 mA.

Table 121 shows the current consumption when four ports are active, that is, the SEL2PORTS pin is connected to ground.

Table 121. Current consumption when SEL2PORTS is LOW

| Cumulative current | Conditions | Typ | Unit |
|--|--|-----|------|
| Total current on pins V_{AUX} plus AV_{AUX} plus AV_{AUX_PLL} plus V_{DD} | no devices connected to the ISP1561 ^[1] | 207 | mA |
| | one high-speed device connected to the ISP1561 | 236 | mA |
| | two high-speed devices connected to the ISP1561 | 261 | mA |
| | three high-speed devices connected to the ISP1561 | 288 | mA |
| | four high-speed devices connected to the ISP1561 | 314 | mA |
| Auxiliary current on pins V_{AUX} plus AV_{AUX} plus AV_{AUX_PLL} | no devices connected to the ISP1561 ^[1] | 151 | mA |
| | one high-speed device connected to the ISP1561 | 178 | mA |
| | two high-speed devices connected to the ISP1561 | 206 | mA |
| | three high-speed devices connected to the ISP1561 | 232 | mA |
| | four high-speed devices connected to the ISP1561 | 259 | mA |
| On pin AV_{AUX} | no devices connected to the ISP1561 ^[1] | 7 | mA |
| | one high-speed device connected to the ISP1561 | 33 | mA |
| | two high-speed devices connected to the ISP1561 | 58 | mA |
| | three high-speed devices connected to the ISP1561 | 84 | mA |
| | four high-speed devices connected to the ISP1561 | 108 | mA |
| On pin AV_{AUX_PLL} | no devices connected to the ISP1561 | 3 | mA |
| | one high-speed device connected to the ISP1561 | 3 | mA |
| | two high-speed devices connected to the ISP1561 | 3 | mA |
| | three high-speed devices connected to the ISP1561 | 3 | mA |
| | four high-speed devices connected to the ISP1561 | 3 | mA |

Table 121. Current consumption when SEL2PORTS is LOW ...continued

| Cumulative current | Conditions | Typ | Unit |
|------------------------|---|-----|------|
| On pin V _{DD} | no devices connected to the ISP1561 | 56 | mA |
| | one high-speed device connected to the ISP1561 | 57 | mA |
| | two high-speed devices connected to the ISP1561 | 57 | mA |
| | three high-speed devices connected to the ISP1561 | 57 | mA |
| | four high-speed devices connected to the ISP1561 | 57 | mA |

[1] When one to four full-speed or low-speed power devices are connected, the current consumption is comparable with the current consumption when no high-speed devices are connected. There is a difference of only about 3 mA.

Table 122. Current consumption: S1 and S3

| Current consumption | Typ | Unit |
|---------------------|---------------------|------|
| S1 ^[1] | 130 | mA |
| S3 ^[2] | 1.5 ^[3] | mA |
| | 0.52 ^[4] | mA |

[1] S1 represents the system state that will determine the B1 and D1 states. For details, refer to [Ref. 5 "PCI Bus Power Management Interface Specification"](#).

[2] S3 represents the system state that will determine the B3 and D3 states. For details, refer to [Ref. 5 "PCI Bus Power Management Interface Specification"](#).

[3] When I²C-bus and legacy support are present.

[4] When I²C-bus and legacy support are not present.

13. Limiting values

Table 123. Limiting values

In accordance with the Absolute Maximum Rating System (IEC 60134).

| Symbol | Parameter | Conditions | Min | Max | Unit |
|-----------------|---|--|-----------|-------|------|
| V_{DD} | supply voltage | | −0.5 | +4.6 | V |
| V_{AUX} | auxiliary voltage | | −0.5 | +4.6 | V |
| AV_{AUX} | analog auxiliary voltage (3.3 V); supply voltage | | −0.5 | +4.6 | V |
| AV_{AUX_PLL} | analog auxiliary voltage (3.3 V); supply voltage for PLL | | −0.5 | +4.6 | V |
| $V_{I(5V)}$ | input voltage on 5 V buffers | $3.0\text{ V} < V_{DD} < 3.6\text{ V}$ | [1] −0.5 | +6.0 | V |
| $V_{I(3.3V)}$ | input voltage on 3.3 V buffers | $3.0\text{ V} < V_{DD} < 3.6\text{ V}$ | −0.5 | +4.6 | V |
| I_{lu} | latch-up current | $V_I < 0\text{ V}$ or $V_I > V_{CC}$ | - | 100 | mA |
| V_{esd} | electrostatic discharge voltage | all pins ($I_{LI} < 1\text{ }\mu\text{A}$) | −1000 | +1000 | V |
| | | on pins DM1 to DM4, DP1 to DP4, and all GND pins ($I_{LI} < 1\text{ }\mu\text{A}$) | [2] −4000 | +4000 | V |
| T_{stg} | storage temperature | | −40 | +125 | °C |

[1] Valid only when the supply voltage is present.

[2] Test method available on request.

14. Recommended operating conditions

Table 124. Recommended operating conditions

| Symbol | Parameter | Conditions | Min | Typ | Max | Unit |
|-----------------|---|------------|-----|-----|----------|------|
| V_{DD} | supply voltage | | 3.0 | 3.3 | 3.6 | V |
| V_{AUX} | auxiliary voltage | | 3.0 | 3.3 | 3.6 | V |
| AV_{AUX} | analog auxiliary voltage (3.3 V); supply voltage | | 3.0 | 3.3 | 3.6 | V |
| AV_{AUX_PLL} | analog auxiliary voltage (3.3 V); supply voltage for PLL | | 3.0 | 3.3 | 3.6 | V |
| $V_{I(5V)}$ | input voltage on 5 V buffers | [1] 0 | 0 | - | 5.5 | V |
| $V_{I(3.3V)}$ | input voltage on 3.3 V buffers | | 0 | - | V_{DD} | V |
| T_{amb} | ambient temperature | | −40 | - | +85 | °C |
| T_j | junction temperature | | −40 | - | +125 | °C |

[1] Valid only when the supply voltage is present.

15. Static characteristics

Table 125. Static characteristics: I²C-bus interface (SDA and SCL)

$V_{DD} = 3.0\text{ V to }3.6\text{ V}$; $T_{amb} = -40\text{ °C to }+85\text{ °C}$; unless otherwise specified.

| Symbol | Parameter | Conditions | Min | Typ | Max | Unit |
|-----------|--------------------------|------------------------|------|-----|-----|------|
| V_{IH} | HIGH-level input voltage | | 2.1 | - | - | V |
| V_{IL} | LOW-level input voltage | | - | - | 0.9 | V |
| V_{hys} | hysteresis voltage | | 0.15 | - | - | V |
| V_{OL} | LOW-level output voltage | $I_{OL} = 3\text{ mA}$ | - | - | 0.4 | V |

Table 126. Static characteristics: digital pins

$V_{DD} = 3.0\text{ V to }3.6\text{ V}$; $T_{amb} = -40\text{ °C to }+85\text{ °C}$; unless otherwise specified.^[1]

| Symbol | Parameter | Conditions | Min | Typ | Max | Unit |
|-----------|---------------------------|------------------------|-----|-----|-----|------|
| V_{IH} | HIGH-level input voltage | | 2.0 | - | - | V |
| V_{IL} | LOW-level input voltage | | - | - | 0.8 | V |
| V_{hys} | hysteresis voltage | | 0.4 | - | 0.7 | V |
| V_{OL} | LOW-level output voltage | $I_{OL} = 3\text{ mA}$ | - | - | 0.4 | V |
| V_{OH} | HIGH-level output voltage | | 2.4 | - | - | V |

[1] All pins are 5 V tolerant.

Table 127. Static characteristics: PCI interface block

$V_{DD} = 3.0\text{ V to }3.6\text{ V}$; $T_{amb} = -40\text{ °C to }+85\text{ °C}$; unless otherwise specified.^[1]

| Symbol | Parameter | Conditions | Min | Typ | Max | Unit |
|-------------|---------------------------|-------------------------------------|-----|-----|-----|---------------|
| V_{IH} | HIGH-level input voltage | | 2.0 | - | 5.5 | V |
| V_{IL} | LOW-level input voltage | | 0 | - | 0.9 | V |
| V_{IPU} | input pull-up voltage | | 2.1 | - | - | V |
| I_{LI} | input leakage current | $0\text{ V} < V_{IN} < V_{DD}$ | -10 | - | +10 | μA |
| V_{OH} | HIGH-level output voltage | $I_{OUT} = 500\text{ }\mu\text{A}$ | 2.7 | - | - | V |
| V_{OL} | LOW-level output voltage | $I_{OUT} = 1500\text{ }\mu\text{A}$ | - | - | 0.3 | V |
| C_{IN} | input pin capacitance | | - | - | 10 | pF |
| C_{CLK} | CLK pin capacitance | | 5 | - | 12 | pF |
| C_{IDSEL} | IDSEL pin capacitance | | - | - | 8 | pF |

[1] All pins are 5 V tolerant.

Table 128. Static characteristics: USB interface block (pins DM1 to DM4 and DP1 to DP4)

$V_{DD} = 3.0\text{ V to }3.6\text{ V}$; $T_{amb} = -40\text{ °C to }+85\text{ °C}$; unless otherwise specified.

| Symbol | Parameter | Conditions | Min | Typ | Max | Unit |
|------------------------------------|--|---------------------|-----|-----|-----|------|
| Input levels for high-speed | | | | | | |
| V_{HSSQ} | high-speed squelch detection threshold voltage (differential signal amplitude) | squelch detected | - | - | 100 | mV |
| | | no squelch detected | 150 | - | - | mV |

Table 128. Static characteristics: USB interface block (pins DM1 to DM4 and DP1 to DP4) ...continued

$V_{DD} = 3.0\text{ V to }3.6\text{ V}$; $T_{amb} = -40\text{ °C to }+85\text{ °C}$; unless otherwise specified.

| Symbol | Parameter | Conditions | Min | Typ | Max | Unit |
|---|---|-------------------------|---------------------|-----|------|------|
| V_{HSDSC} | high-speed disconnect detection threshold voltage (differential signal amplitude) | disconnect detected | 625 | - | - | mV |
| | | disconnect not detected | - | - | 525 | mV |
| V_{HSCM} | high-speed data signaling common mode voltage range (guideline for receiver) | | -50 | - | +500 | mV |
| Output levels for high-speed | | | | | | |
| V_{HSOI} | high-speed idle level voltage | | -10 | - | +10 | mV |
| V_{HSOH} | high-speed data signaling HIGH-level voltage | | 360 | - | 440 | mV |
| V_{HSOL} | high-speed data signaling LOW-level voltage | | -10 | - | +10 | mV |
| V_{CHIRPJ} | chirp J level (differential voltage) | | 700 ^[1] | - | 1100 | mV |
| V_{CHIRPK} | chirp K level (differential voltage) | | -900 ^[1] | - | -500 | mV |
| Input levels for full-speed and low-speed | | | | | | |
| V_{IH} | HIGH-level input voltage | drive | 2.0 | - | - | V |
| V_{IHZ} | HIGH-level input voltage (floating) | | 2.7 | - | 3.6 | V |
| V_{IL} | LOW-level input voltage | | - | - | 0.8 | V |
| V_{DI} | differential input sensitivity | $ V_{DP} - V_{DM} $ | 0.2 | - | - | V |
| V_{CM} | differential common mode voltage range | | 0.8 | - | 2.5 | V |
| Output levels for full-speed and low-speed | | | | | | |
| V_{OH} | HIGH-level output voltage | | 2.8 | - | 3.6 | V |
| V_{OL} | LOW-level output voltage | | 0 | - | 0.3 | V |
| V_{OSE1} | SE1 output voltage | | 0.8 | - | - | V |
| V_{CRS} | output signal crossover voltage | | 1.3 | - | 2.0 | V |

[1] HS termination resistor disabled, pull-up resistor connected. Only during reset, when both hub and device are capable of high-speed operation.

16. Dynamic characteristics

Table 129. Dynamic characteristics: system clock timing

$V_{DD} = 3.0\text{ V to }3.6\text{ V}$; $T_{amb} = -40\text{ °C to }+85\text{ °C}$; unless otherwise specified.

| Symbol | Parameter | Conditions | Min | Typ | Max | Unit |
|-----------------------------|-----------------------|------------------------|------------------|-----|-----|------|
| Crystal oscillator | | | | | | |
| f_{clk} | clock frequency | crystal ^[1] | ^[2] - | 12 | - | MHz |
| | | oscillator | - | 48 | - | MHz |
| External clock input | | | | | | |
| δ | clock duty cycle | | - | 50 | - | % |
| External clock input | | | | | | |
| J | external clock jitter | | - | - | 50 | ppm |
| t_{CR} | rise time | | - | - | 3 | ns |
| t_{CF} | fall time | | - | - | 3 | ns |
| δ_{clk} | clock duty factor | | - | 50 | - | % |
| t_s | start-up time | | - | 5 | 10 | ms |

[1] Suggested values for external capacitors when using a crystal are 22 pF to 27 pF.

[2] Recommended accuracy of the clock frequency is 50 ppm for the crystal and oscillator. The oscillator should have 3.3 V power supply.

Table 130. Dynamic characteristics: I²C-bus interface (SDA and SCL)

$V_{DD} = 3.0\text{ V to }3.6\text{ V}$; $T_{amb} = -40\text{ °C to }+85\text{ °C}$; unless otherwise specified.^[1]

| Symbol | Parameter | Conditions | Min | Typ | Max | Unit |
|--------|-----------|---------------------------------------|------------------|-----|-----|------|
| t_f | fall time | 10 pF < C_B < 400 pF ^[2] | ^[3] - | 0 | 250 | ns |

[1] All pins are 5 V tolerant.

[2] The bus capacitance (C_B) is specified in pF. To meet the specification for V_{OL} and the maximum rise time (300 ns), use an external pull-up resistor with $R_{max} = 850 / C_B\text{ k}\Omega$ and $R_{min} = (V_{DD} - 0.4) / 3\text{ k}\Omega$.

[3] Output fall time V_{IH} to V_{IL} .

Table 131. Dynamic characteristics: PCI interface block

$V_{DD} = 3.0\text{ V to }3.6\text{ V}$; $T_{amb} = -40\text{ °C to }+85\text{ °C}$; unless otherwise specified.^[1]

| Symbol | Parameter | Conditions | Min | Typ | Max | Unit |
|--------|-----------|------------------------------|------------------|-----|-----|------|
| SR | slew rate | standard load ^[2] | ^[3] 1 | - | 4 | V/ns |

[1] All pins are 5 V tolerant.

[2] Standard load is 10 pF together with a pull-up and pull-down resistor of 10 k Ω .

[3] Output slew rate (rise, fall).

Table 132. Dynamic characteristics: high-speed source electrical characteristics

$V_{DD} = 3.0\text{ V to }3.6\text{ V}$; $T_{amb} = -40\text{ °C to }+85\text{ °C}$; unless otherwise specified.

| Symbol | Parameter | Conditions | Min | Typ | Max | Unit |
|-------------------------------|--------------------------|------------|-----|-----|-----|------|
| Driver characteristics | | | | | | |
| t_{HSR} | rise time (10 % to 90 %) | | 500 | - | - | ps |
| t_{HSF} | fall time (10 % to 90 %) | | 500 | - | - | ps |

Table 132. Dynamic characteristics: high-speed source electrical characteristics ...continued

$V_{DD} = 3.0\text{ V to }3.6\text{ V}$; $T_{amb} = -40\text{ }^{\circ}\text{C to }+85\text{ }^{\circ}\text{C}$; unless otherwise specified.

| Symbol | Parameter | Conditions | Min | Typ | Max | Unit |
|-------------|---|-----------------------------|------|-----|------|----------|
| Z_{HSDRV} | driver output impedance (which also serves as high-speed termination) | includes the R_S resistor | 40.5 | 45 | 49.5 | Ω |

Clock timing

| | | | | | | |
|--------------|--|--|----------|---|---------------------------|---------------|
| t_{HSDRAT} | high-speed data rate | | 479.76 | - | 480.24 | Mb/s |
| t_{HSFRAM} | microframe interval | | 124.9375 | - | 125.0625 | μs |
| t_{HSRFI} | consecutive microframe interval difference | | 1 | - | four high-speed bit times | ns |

Table 133. Dynamic characteristics: full-speed source electrical characteristics

$V_{DD} = 3.0\text{ V to }3.6\text{ V}$; $T_{amb} = -40\text{ }^{\circ}\text{C to }+85\text{ }^{\circ}\text{C}$; unless otherwise specified.

| Symbol | Parameter | Conditions | Min | Typ | Max | Unit |
|-------------------------------|--|--|-----|-----|-------|----------|
| Driver characteristics | | | | | | |
| t_{FR} | rise time | $C_L = 50\text{ pF}$; 10 % to 90 % of $ V_{OH} - V_{OL} $ | 4 | - | 20 | ns |
| t_{FF} | fall time | $C_L = 50\text{ pF}$; 90 % to 10 % of $ V_{OH} - V_{OL} $ | 4 | - | 20 | ns |
| t_{FRFM} | differential rise and fall time matching | | 90 | - | 111.1 | % |
| Z_{DRV} | driver output impedance for driver which is not high-speed capable | | 28 | - | 44 | Ω |

Data timing: see Figure 8

| | | | | | | |
|-------------|--|-------------------|------|---|-----|---------------|
| t_{FDEOP} | source jitter for differential transition to SE0 transition | full-speed timing | -2 | - | 5 | ns |
| t_{FEOPT} | source SE0 interval of EOP | | 160 | - | 175 | ns |
| t_{FEOPR} | receiver SE0 interval of EOP | | 82 | - | - | ns |
| t_{LDEOP} | upstream facing port source jitter for differential transition to SE0 transition | low-speed timing | -40 | - | 100 | ns |
| t_{LEOPT} | source SE0 interval of EOP | | 1.25 | - | 1.5 | μs |
| t_{LEOPR} | receiver SE0 interval of EOP | | 670 | - | - | ns |
| t_{FST} | width of SE0 interval during differential transition | | - | - | 14 | ns |

Table 134. Dynamic characteristics: low-speed source electrical characteristics

$V_{DD} = 3.0\text{ V to }3.6\text{ V}$; $T_{amb} = -40\text{ }^{\circ}\text{C to }+85\text{ }^{\circ}\text{C}$; unless otherwise specified.

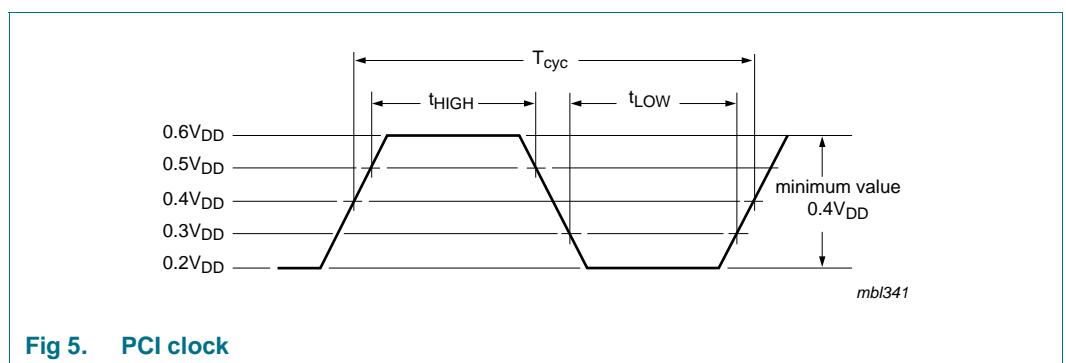
| Symbol | Parameter | Conditions | Min | Typ | Max | Unit |
|-------------------------------|-----------------------------|------------|-----|-----|-----|------|
| Driver characteristics | | | | | | |
| t_{LR} | transition time: rise time | | 75 | - | 300 | ns |
| t_{LF} | transition time: fall time | | 75 | - | 300 | ns |
| t_{LRFM} | rise and fall time matching | | 90 | - | 125 | % |

16.1 Timing

Table 135. PCI clock and IO timing

| Symbol | Parameter | Conditions | Min | Typ | Max | Unit |
|--|---|------------|-----|-----|-----|---------|
| PCI clock timing; see Figure 5 | | | | | | |
| T_{cyc} | CLK cycle time | | 30 | - | 32 | ns |
| t_{high} | CLK HIGH time | | 11 | - | - | ns |
| t_{low} | CLK LOW time | | 11 | - | - | ns |
| SR_{CLK} | CLK slew rate | | 1 | - | 4 | V/ns |
| $SR_{RST\#}$ | RST# slew rate | | 50 | - | - | mV/ns |
| PCI input timing; see Figure 6 | | | | | | |
| t_{su} | input set-up time to CLK - bused signals | | 7 | - | - | ns |
| $t_{su(ptp)}$ | input set-up time to CLK - point-to-point | [1] | 10 | - | - | ns |
| t_h | input hold time from CLK | | 0 | - | - | ns |
| PCI output timing; see Figure 7 | | | | | | |
| t_{val} | CLK to signal valid delay time - bused signals | | 2 | - | 11 | ns |
| $t_{val(ptp)}$ | CLK to signal valid delay time - point-to-point | [1] | 2 | - | 12 | ns |
| t_{on} | float to active delay time | | 2 | - | - | ns |
| t_{off} | active to float delay time | | - | - | 28 | ns |
| PCI reset timing | | | | | | |
| $t_{rst-clk}$ | reset active time after CLK stable | | 100 | - | - | μ s |
| t_{rst} | reset active time after power stable | | 1 | - | - | ms |

[1] REQ# and GNT# are point-to-point signals. GNT# has a setup of 10 ns; REQ# has a setup of 12 ns. All others are bus signals.



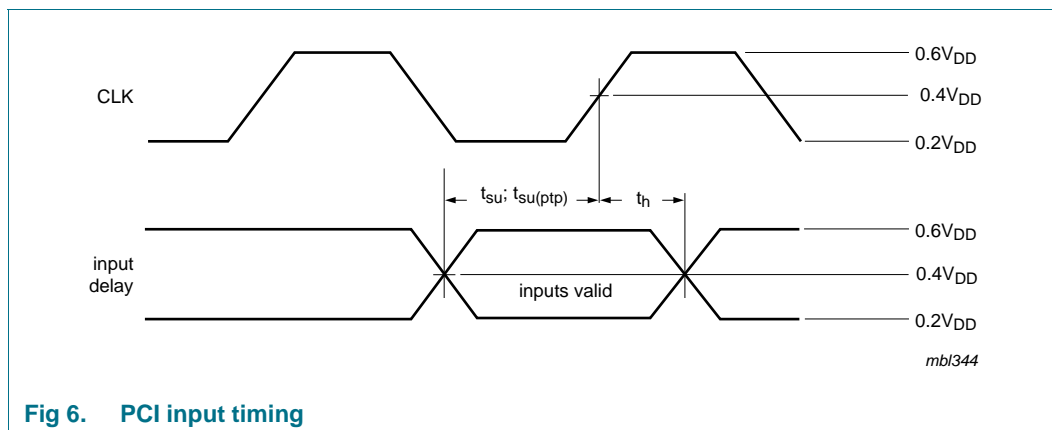


Fig 6. PCI input timing

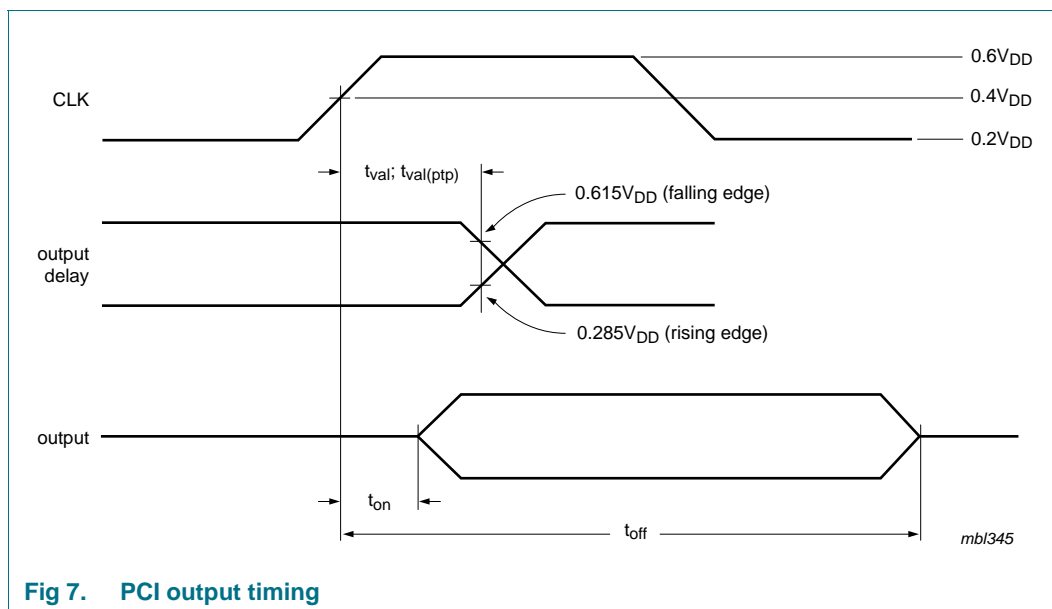
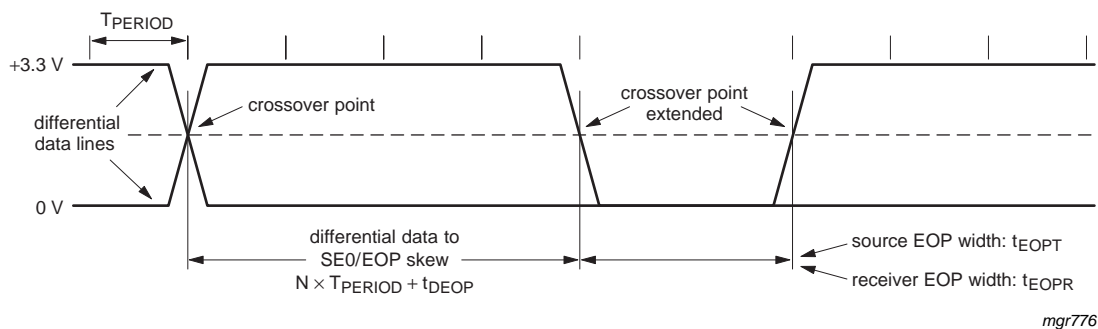


Fig 7. PCI output timing



T_{PERIOD} is the bit duration corresponding with the USB data rate.

Full-speed timing symbols have a subscript prefix 'F', low-speed timings a prefix 'L'.

Fig 8. USB source differential data-to-EOP transition skew and EOP width

17. Package outline

LQFP128: plastic low profile quad flat package; 128 leads; body 14 x 14 x 1.4 mm

SOT420-1

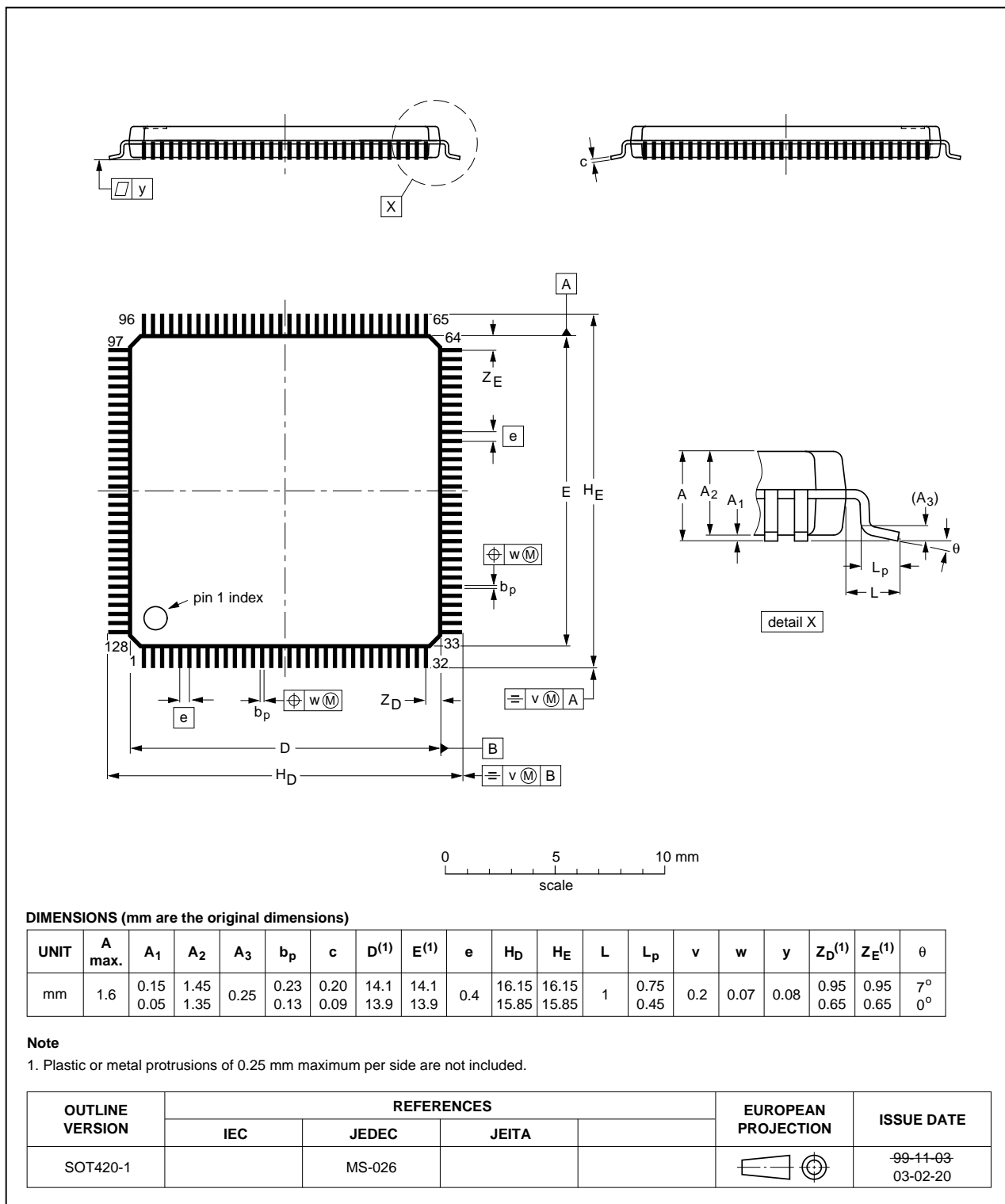


Fig 9. Package outline SOT420-1 (LQFP128)

18. Abbreviations

Table 136. Abbreviations

| Acronym | Description |
|---------|------------------------------------|
| DID | Device ID |
| EHCI | Enhanced Host Controller Interface |
| EMI | ElectroMagnetic interference |
| EOF | End-Of-Frame |
| HC | Host Controller |
| HCCA | Host Controller Communication Area |
| HCD | Host Controller Driver |
| HCI | Host Controller Interface |
| OHCI | Open Host Controller Interface |
| PMC | Power Management Capabilities |
| PME | Power Management Event |
| PMCSR | Power Management Control/Status |
| USB | Universal Serial Bus |
| VID | Vendor ID |

19. References

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- [2] **Enhanced Host Controller Interface Specification for Universal Serial Bus — Rev. 095**
- [3] **ISP1561 Evaluation Board User's Guide — UM10005**
- [4] **Open Host Controller Interface Specification for USB — Rev. 1.0a**
- [5] **PCI Bus Power Management Interface Specification — Rev. 1.1**
- [6] **PCI Local Bus Specification — Rev. 2.2**
- [7] **The I²C-bus Specification — Version 2.1**
- [8] **Universal Serial Bus Specification — Rev. 2.0**

20. Revision history

Table 137. Revision history

| Document ID | Release date | Data sheet status | Change notice | Supersedes |
|--------------------------------|---|--------------------|---------------|------------|
| ISP1561_3 | 20090806 | Product data sheet | - | ISP1561_2 |
| Modifications: | <ul style="list-style-type: none"> Rebranded to the ST-Ericsson template. Section 8.2.1.3 “Command register (address: 04h)”: changed bit 9 to reserved. Removed soldering information. | | | |
| ISP1561_2 | 20070305 | Product data sheet | - | ISP1561-01 |
| ISP1561-01 (9397 750 10015) | 20030206 | Product data sheet | - | - |

21. Tables

| | | | | | |
|-----------|--|----|-----------|---|----|
| Table 1. | Ordering information | 3 | Table 48. | HcCommandStatus register: bit description | 39 |
| Table 2. | Pin description | 5 | Table 49. | HcInterruptStatus register: bit allocation | 40 |
| Table 3. | PCI configuration space registers of OHCI1, OHCI2 and EHCI | 13 | Table 50. | HcInterruptStatus register: bit description | 41 |
| Table 4. | Vendor ID register: bit description | 14 | Table 51. | HcInterruptEnable register: bit allocation | 42 |
| Table 5. | Device ID register: bit description | 14 | Table 52. | HcInterruptEnable register: bit description | 42 |
| Table 6. | Command register: bit allocation | 15 | Table 53. | HcInterruptDisable register: bit allocation | 43 |
| Table 7. | Command register: bit description | 15 | Table 54. | HcInterruptDisable register: bit description | 44 |
| Table 8. | Status register: bit allocation | 16 | Table 55. | HcHCCA register: bit allocation | 45 |
| Table 9. | Status register: bit description | 17 | Table 56. | HcHCCA register: bit description | 45 |
| Table 10. | Revision ID register: bit description | 18 | Table 57. | HcPeriodCurrentED register: bit allocation | 45 |
| Table 11. | Class Code register: bit allocation | 18 | Table 58. | HcPeriodCurrentED register: bit description | 46 |
| Table 12. | Class Code register: bit description | 18 | Table 59. | HcControlHeadED register: bit allocation | 46 |
| Table 13. | CacheLine Size register: bit description | 19 | Table 60. | HcControlHeadED register: bit description | 46 |
| Table 14. | Latency Timer register: bit description | 19 | Table 61. | HcControlCurrentED register: bit allocation | 47 |
| Table 15. | Header Type register: bit allocation | 19 | Table 62. | HcControlCurrentED register: bit description | 47 |
| Table 16. | Header Type register: bit description | 19 | Table 63. | HcBulkHeadED register: bit allocation | 47 |
| Table 17. | BAR0 register: bit description | 20 | Table 64. | HcBulkHeadED register: bit description | 48 |
| Table 18. | Subsystem Vendor ID register: bit description | 20 | Table 65. | HcBulkCurrentED register: bit allocation | 48 |
| Table 19. | Subsystem ID register: bit description | 21 | Table 66. | HcBulkCurrentED register: bit description | 49 |
| Table 20. | Capabilities Pointer register: bit description | 21 | Table 67. | HcDoneHead register: bit allocation | 49 |
| Table 21. | Interrupt Line register: bit description | 21 | Table 68. | HcDoneHead register: bit description | 49 |
| Table 22. | Interrupt Pin register: bit description | 22 | Table 69. | HcFmInterval register: bit allocation | 50 |
| Table 23. | MIN_GNT register: bit description | 22 | Table 70. | HcFmInterval register: bit description | 50 |
| Table 24. | MAX_LAT register: but description | 22 | Table 71. | HcFmRemaining register: bit allocation | 51 |
| Table 25. | EHCI-specific PCI registers | 23 | Table 72. | HcFmRemaining register: bit description | 51 |
| Table 26. | SBRN register: bit description | 23 | Table 73. | HcFmNumber register: bit allocation | 51 |
| Table 27. | FLADJ register: bit allocation | 23 | Table 74. | HcFmNumber register: bit description | 52 |
| Table 28. | FLADJ register: bit description | 23 | Table 75. | HcPeriodicStart register: bit allocation | 52 |
| Table 29. | FLADJ value as a function of SOF cycle time | 23 | Table 76. | HcPeriodicStart register: bit description | 53 |
| Table 30. | PORTWAKECAP register: bit description | 24 | Table 77. | HcLSThreshold register: bit allocation | 53 |
| Table 31. | Power management registers | 24 | Table 78. | HcLSThreshold register: bit description | 54 |
| Table 32. | CAP_ID register: bit description | 24 | Table 79. | HcRhDescriptorA register: bit allocation | 54 |
| Table 33. | NEXT_ITEM_PTR register: bit description | 25 | Table 80. | HcRhDescriptorA register: bit description | 55 |
| Table 34. | PMC register: bit allocation | 25 | Table 81. | HcRhDescriptorB register: bit allocation | 56 |
| Table 35. | PMC register: bit description | 25 | Table 82. | HcRhDescriptorB register: bit description | 56 |
| Table 36. | PMCSR register: bit allocation | 27 | Table 83. | HcRhStatus register: bit allocation | 57 |
| Table 37. | PMCSR register: bit description | 27 | Table 84. | HcRhStatus register: bit description | 57 |
| Table 38. | PMCSR_BSE register: bit allocation | 28 | Table 85. | HcRhPortStatus[1:4] register: bit allocation | 58 |
| Table 39. | PMCSR_BSE register: bit description | 28 | Table 86. | HcRhPortStatus[1:4] register: bit description | 59 |
| Table 40. | PCI bus power and clock control | 29 | Table 87. | Legacy support registers | 62 |
| Table 41. | Data register: bit description | 29 | Table 88. | Emulated registers | 62 |
| Table 42. | USB host controller registers | 33 | Table 89. | HceControl register: bit allocation | 62 |
| Table 43. | HcRevision register: bit allocation | 35 | Table 90. | HceControl register: bit description | 63 |
| Table 44. | HcRevision register: bit description | 36 | Table 91. | HceInput register: bit allocation | 63 |
| Table 45. | HcControl register: bit allocation | 36 | Table 92. | HceInput register: bit description | 64 |
| Table 46. | HcControl register: bit description | 37 | Table 93. | HceOutput register: bit allocation | 64 |
| Table 47. | HcCommandStatus register: bit allocation | 39 | Table 94. | HceOutput register: bit description | 65 |
| | | | Table 95. | HceStatus register: bit allocation | 65 |

continued >>

| | |
|---|----|
| Table 96. HceStatus register: bit description | 65 |
| Table 97. CAPLENGTH/HCIVERSION register: bit allocation | 66 |
| Table 98. CAPLENGTH/HCIVERSION register: bit description | 67 |
| Table 99. HCSPARAMS register: bit allocation | 67 |
| Table 100. HCSPARAMS register: bit description | 67 |
| Table 101. HCCPARAMS register: bit allocation | 68 |
| Table 102. HCCPARAMS register: bit description | 69 |
| Table 103. USBCMD register: bit allocation | 69 |
| Table 104. USBCMD register: bit description | 70 |
| Table 105. USBSTS register: bit allocation | 72 |
| Table 106. USBSTS register: bit description | 72 |
| Table 107. USBINTR register: bit allocation | 74 |
| Table 108. USBINTR register: bit description | 74 |
| Table 109. FRINDEX register: bit allocation | 75 |
| Table 110. FRINDEX register: bit description | 76 |
| Table 111. N based value of FLS[1:0] | 76 |
| Table 112. PERIODICLISTBASE register: bit allocation | 77 |
| Table 113. PERIODICLISTBASE register: bit description | 77 |
| Table 114. ASYNCLISTADDR register: bit allocation | 77 |
| Table 115. ASYNCLISTADDR register: bit description | 78 |
| Table 116. CONFIGFLAG register: bit allocation | 78 |
| Table 117. CONFIGFLAG register: bit description | 78 |
| Table 118. PORTSC 1, 2, 3, 4 register: bit allocation | 79 |
| Table 119. PORTSC 1, 2, 3, 4 register: bit description | 79 |
| Table 120. Current consumption when SEL2PORTS is HIGH | 83 |
| Table 121. Current consumption when SEL2PORTS is LOW | 83 |
| Table 122. Current consumption: S1 and S3 | 84 |
| Table 123. Limiting values | 85 |
| Table 124. Recommended operating conditions | 85 |
| Table 125. Static characteristics: I ² C-bus interface (SDA and SCL) | 86 |
| Table 126. Static characteristics: digital pins | 86 |
| Table 127. Static characteristics: PCI interface block | 86 |
| Table 128. Static characteristics: USB interface block (pins DM1 to DM4 and DP1 to DP4) | 86 |
| Table 129. Dynamic characteristics: system clock timing | 88 |
| Table 130. Dynamic characteristics: I ² C-bus interface (SDA and SCL) | 88 |
| Table 131. Dynamic characteristics: PCI interface block | 88 |
| Table 132. Dynamic characteristics: high-speed source electrical characteristics | 88 |
| Table 133. Dynamic characteristics: full-speed source electrical characteristics | 89 |
| Table 134. Dynamic characteristics: low-speed source electrical characteristics | 89 |
| Table 135. PCI clock and IO timing | 90 |
| Table 136. Abbreviations | 93 |
| Table 137. Revision history | 94 |

22. Figures

| | | |
|--------|---|----|
| Fig 1. | Block diagram | 4 |
| Fig 2. | Pin configuration | 5 |
| Fig 3. | EEPROM connection diagram..... | 30 |
| Fig 4. | Information loading from EEPROM | 31 |
| Fig 5. | PCI clock | 90 |
| Fig 6. | PCI input timing | 91 |
| Fig 7. | PCI output timing | 91 |
| Fig 8. | USB source differential data-to-EOP transition skew and EOP width..... | 91 |
| Fig 9. | Package outline SOT420-1 (LQFP128)..... | 92 |

23. Contents

| | | | | | |
|----------|--|-----------|----------------|---|-----------|
| 1 | General description | 1 | 8.2.2 | Enhanced host controller-specific PCI registers | 23 |
| 2 | Features | 2 | 8.2.2.1 | SBRN register (address: 60h) | 23 |
| 3 | Applications | 2 | 8.2.2.2 | FLADJ register (address: 61h) | 23 |
| 4 | Ordering information | 3 | 8.2.2.3 | PORTWAKECAP register (address: 62h) | 24 |
| 5 | Block diagram | 4 | 8.2.3 | Power management registers | 24 |
| 6 | Pinning information | 5 | 8.2.3.1 | CAP_ID register (address: value read from address 34h + 0h) | 24 |
| 6.1 | Pinning | 5 | 8.2.3.2 | NEXT_ITEM_PTR register (address: value read from address 34h + 1h) | 25 |
| 6.2 | Pin description | 5 | 8.2.3.3 | PMC register (address: value read from address 34h + 2h) | 25 |
| 7 | Functional description | 11 | 8.2.3.4 | PMCSR register (address: value read from address 34h + 4h) | 26 |
| 7.1 | OHCI host controller | 11 | 8.2.3.5 | PMCSR_BSE register (address: value read from address 34h + 6h) | 28 |
| 7.2 | EHCI host controller | 11 | 8.2.3.6 | Data register (address: value read from address 34h + 7h) | 29 |
| 7.3 | Dynamic port-routing logic | 11 | 9 | I²C-bus interface | 30 |
| 7.4 | Hi-Speed USB analog transceivers | 11 | 9.1 | Protocol | 30 |
| 7.5 | LED indicators for downstream ports | 11 | 9.2 | Hardware connections | 30 |
| 7.6 | Power management | 12 | 9.3 | Information loading from EEPROM | 31 |
| 7.7 | Legacy support | 12 | 10 | Power management | 31 |
| 7.8 | Phase-Locked Loop (PLL) | 12 | 10.1 | PCI bus power states | 31 |
| 8 | PCI | 12 | 10.2 | USB bus states | 32 |
| 8.1 | PCI interface | 12 | 11 | USB host controller registers | 32 |
| 8.1.1 | PCI configuration space | 12 | 11.1 | OHCI USB host controller operational registers | 35 |
| 8.1.2 | PCI initiator and target | 13 | 11.1.1 | HcRevision register (address: content of the base address register + 00h) | 35 |
| 8.2 | PCI configuration registers | 13 | 11.1.2 | HcControl register (address: content of the base address register + 04h) | 36 |
| 8.2.1 | PCI configuration header registers | 14 | 11.1.3 | HcCommandStatus register (address: content of the base address register + 08h) | 38 |
| 8.2.1.1 | Vendor ID register (address: 00h) | 14 | 11.1.4 | HcInterruptStatus register (address: content of the base address register + 0Ch) | 40 |
| 8.2.1.2 | Device ID register (address: 02h) | 14 | 11.1.5 | HcInterruptEnable register (address: content of the base address register + 10h) | 41 |
| 8.2.1.3 | Command register (address: 04h) | 15 | 11.1.6 | HcInterruptDisable register (address: content of the base address register + 14h) | 43 |
| 8.2.1.4 | Status register (address: 06h) | 16 | 11.1.7 | HcHCCA register (address: content of the base address register + 18h) | 44 |
| 8.2.1.5 | Revision ID register (address: 08h) | 18 | 11.1.8 | HcPeriodCurrentED register (address: content of the base address register + 1Ch) | 45 |
| 8.2.1.6 | Class Code register (address: 09h) | 18 | 11.1.9 | HcControlHeadED register (address: content of the base address register + 20h) | 46 |
| 8.2.1.7 | CacheLine Size register (address: 0Ch) | 19 | | | |
| 8.2.1.8 | Latency Timer register (address: 0Dh) | 19 | | | |
| 8.2.1.9 | Header Type register (address: 0Eh) | 19 | | | |
| 8.2.1.10 | BIST register (address: 0Fh) | 20 | | | |
| 8.2.1.11 | Base Address registers | 20 | | | |
| 8.2.1.12 | CardBus CIS Pointer register (address: 28h) | 20 | | | |
| 8.2.1.13 | Subsystem Vendor ID register (address: 2Ch) | 20 | | | |
| 8.2.1.14 | Subsystem ID register (address: 2Eh) | 21 | | | |
| 8.2.1.15 | Expansion ROM Base Address register (address: 30h) | 21 | | | |
| 8.2.1.16 | Capabilities Pointer register (address: 34h) | 21 | | | |
| 8.2.1.17 | Interrupt Line register (address: 3Ch) | 21 | | | |
| 8.2.1.18 | Interrupt Pin register (address: 3Dh) | 22 | | | |
| 8.2.1.19 | MIN_GNT and MAX_LAT registers (address: 3Eh and 3Fh) | 22 | | | |
| 8.2.1.20 | TRDY Timeout register (R/W: 40h) | 22 | | | |
| 8.2.1.21 | Retry Timeout register (R/W: 41h) | 22 | | | |

continued >>

| | | | | | |
|---------|--|----|-----------|---|-----------|
| 11.1.10 | HcControlCurrentED register (address: content of the base address register + 24h) | 47 | 11.4.8 | CONFIGFLAG register (address: content of the base address register + 4Ch). | 78 |
| 11.1.11 | HcBulkHeadED register (address: content of the base address register + 28h) | 47 | 11.4.9 | PORTSC registers 1, 2, 3, 4 (address: content of the base address register + 50h + (4 times Port Number - 1)) where Port Number is 1, 2, 3,...N_Ports | 79 |
| 11.1.12 | HcBulkCurrentED register (address: content of the base address register + 2Ch) | 48 | 12 | Current consumption | 83 |
| 11.1.13 | HcDoneHead register (address: content of the base address register + 30h) | 49 | 13 | Limiting values | 85 |
| 11.1.14 | HcFmInterval register (address: content of the base address register + 34h) | 50 | 14 | Recommended operating conditions | 85 |
| 11.1.15 | HcFmRemaining register (address: content of the base address register + 38h) | 51 | 15 | Static characteristics | 86 |
| 11.1.16 | HcFmNumber register (address: content of the base address register + 3Ch) | 51 | 16 | Dynamic characteristics | 88 |
| 11.1.17 | HcPeriodicStart register (address: content of the base address register + 40h) | 52 | 16.1 | Timing | 90 |
| 11.1.18 | HcLSThreshold register (address: content of the base address register + 44h) | 53 | 17 | Package outline | 92 |
| 11.1.19 | HcRhDescriptorA register (address: content of the base address register + 48h) | 54 | 18 | Abbreviations | 93 |
| 11.1.20 | HcRhDescriptorB register (address: content of the base address register + 4Ch) | 55 | 19 | References | 93 |
| 11.1.21 | HcRhStatus register (address: content of the base address register + 50h). | 56 | 20 | Revision history | 94 |
| 11.1.22 | HcRhPortStatus[1:4] register (address: content of the base address register + 54h) | 58 | 21 | Tables | 95 |
| 11.2 | USB legacy support registers | 61 | 22 | Figures | 97 |
| 11.2.1 | HceControl register (address: content of the base address register + 100h). | 62 | 23 | Contents | 98 |
| 11.2.2 | HceInput register (address: content of the base address register + 104h). | 63 | | | |
| 11.2.3 | HceOutput register (address: content of the base address register + 108h). | 64 | | | |
| 11.2.4 | HceStatus register (address: content of the base address register + 10Ch) | 65 | | | |
| 11.3 | EHCI controller capability registers. | 66 | | | |
| 11.3.1 | CAPLENGTH/HCIVERSION register (address: content of the base address register + 00h). | 66 | | | |
| 11.3.2 | HCSPARAMS register (address: content of the base address register + 04h) | 67 | | | |
| 11.3.3 | HCCPARAMS register (address: content of the base address register + 08h) | 68 | | | |
| 11.4 | Operational registers of enhanced USB host controller. | 69 | | | |
| 11.4.1 | USBCMD register (address: content of the base address register + 0Ch) | 69 | | | |
| 11.4.2 | USBSTS register (address: content of the base address register + 10h). | 72 | | | |
| 11.4.3 | USBINTR register (address: content of the base address register + 14h). | 74 | | | |
| 11.4.4 | FRINDEX register (address: content of the base address register + 18h). | 75 | | | |
| 11.4.5 | CTRLDSSEGMENT register (address: content of the base address register + 1Ch) | 76 | | | |
| 11.4.6 | PERIODICLISTBASE register (address: content of the base address register + 20h) | 76 | | | |
| 11.4.7 | ASYNCLISTADDR register (address: content of the base address register + 24h) | 77 | | | |

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